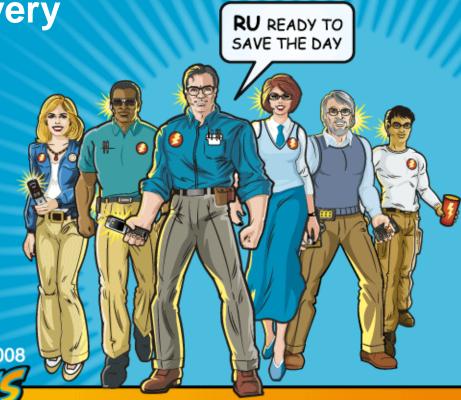
Jazzing up software delivery

Erich Gamma



IBM Rational Software Development Conference 2008

WHERE TEAMS ARE







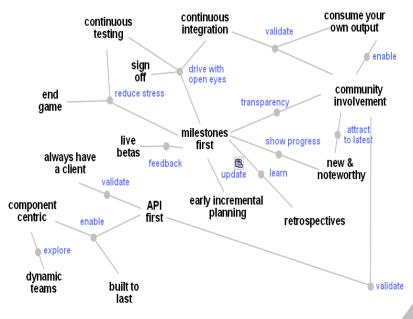
Collaborative Software Development Rational Team Concert



Our Journey



Eclipse Way



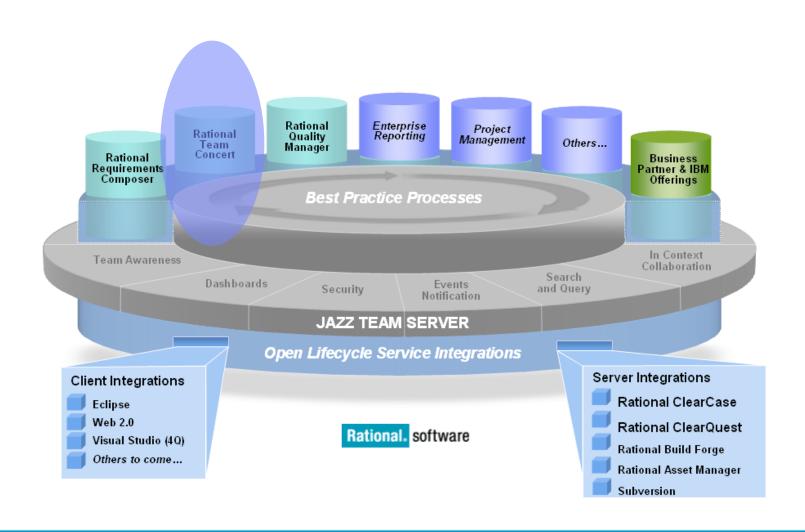
IDE -> XDE -> CDE







Jazz and Team Concert





Overview

Collaboration in Context

Team First

Process

Transparency

SCM

- Change sets
- Suspending changes
- Workspaces, Streams
- Components, Baselines
- Snapshots
- ClearCase Connector, SVN Bridge

Work Items

- Defects, Enhancements
- Task tracking
- Approvals
- Iteration planning
- Workflow customization
- ClearQuest Connector

Build

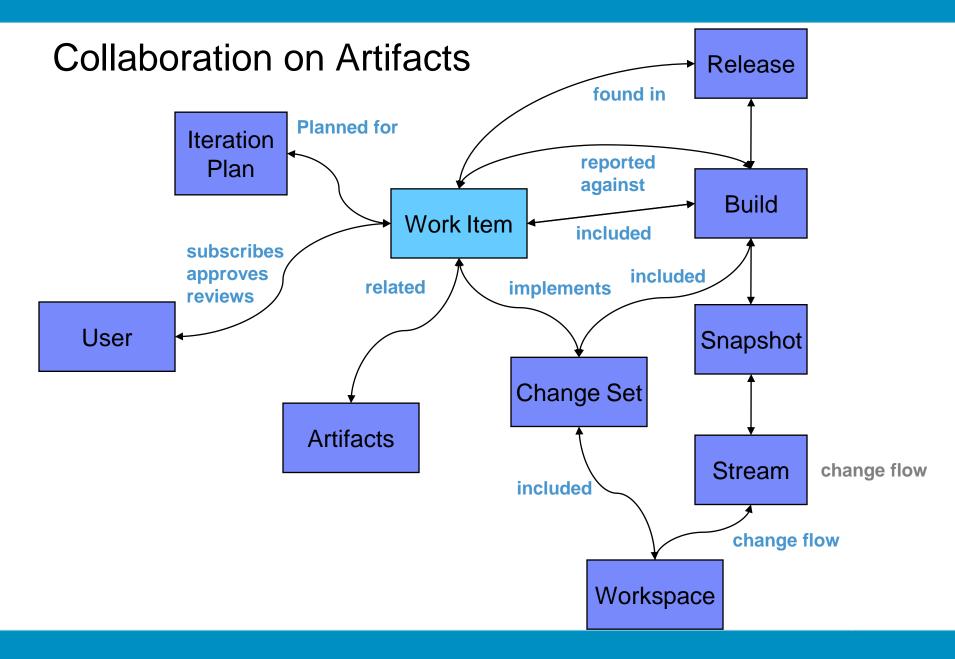
- Continuous integration.
- Build engine
- Work Item and Change Set Traceability
- Run Personal Builds
- Integration with Build Forge

Project Health

- Reports
- Dashboards (project, team, personal)

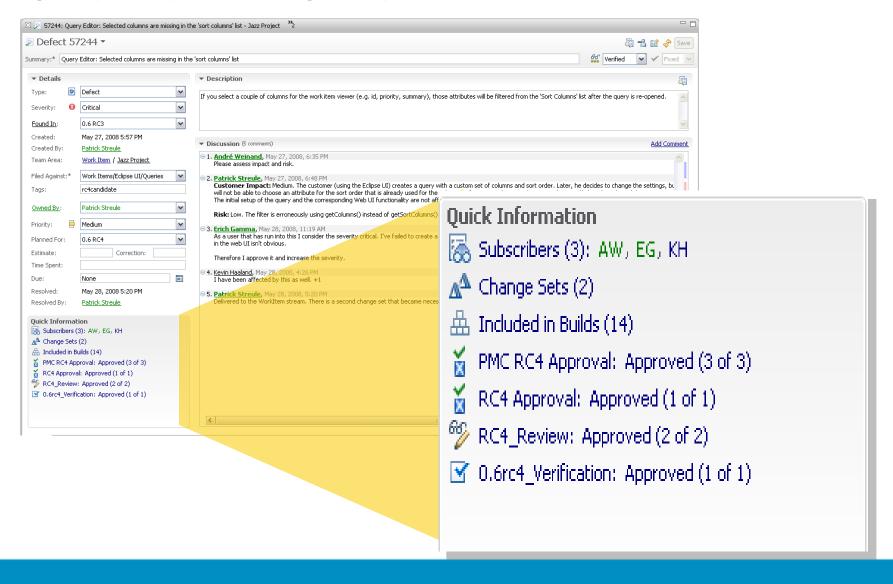
- Project, Teams, Users
- Process enactment, customization, role based
 Permissions
- In-context Collaboration, Events, Presence







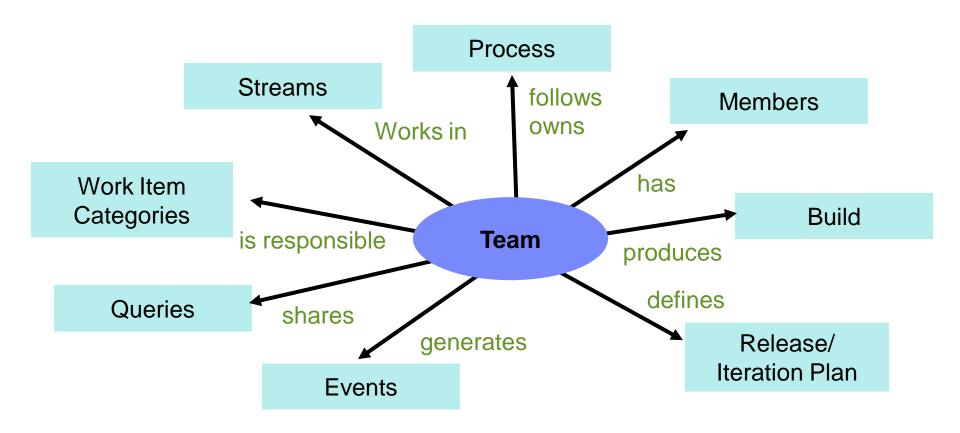
Collaboration in Context





Team First

What does a team need to be productive?





Team First: Scoped Collaboration

Multiple level of information visibility

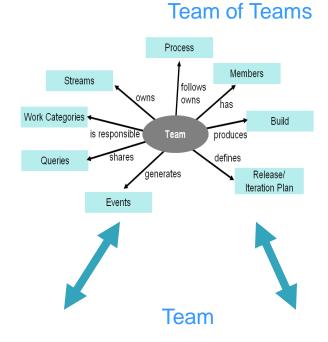
Isolation levels:

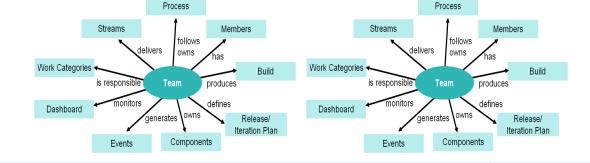
individual user

team

teams of teams

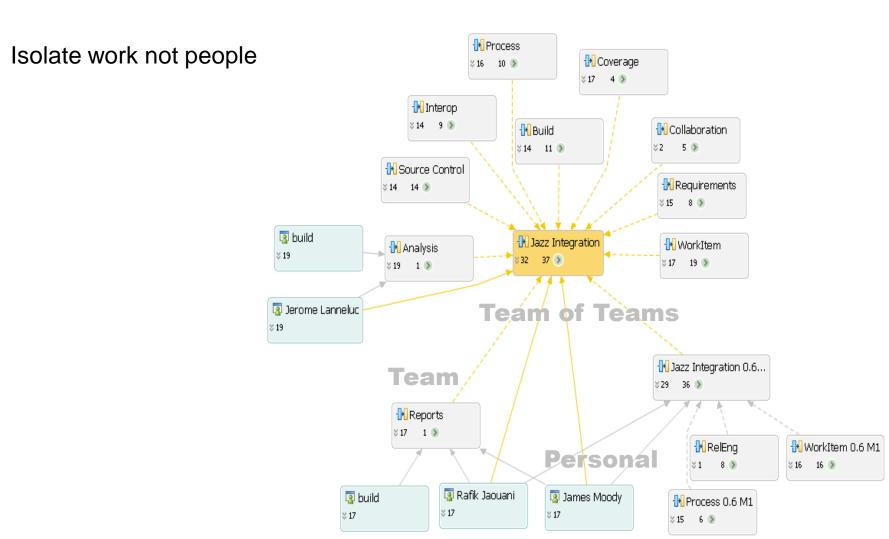
Distributed teams







Collaboration: Scoped Changes





Collaboration: Builds

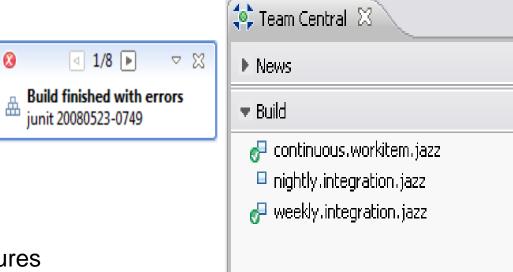
Scoped builds

Personal builds

Continuous team builds

Scheduled integration builds

Collaborate in context on build failures







Rules/Process

All collaborations have underlying context specific rules

Each project follows a process

Team's own their process





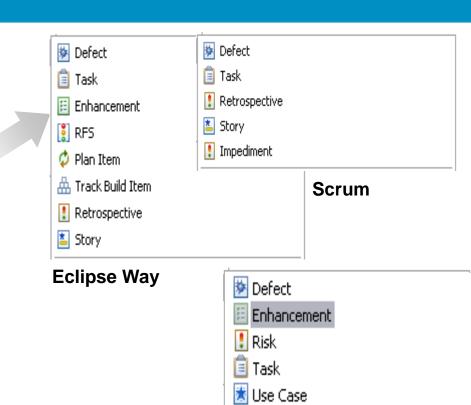
Process

Process manifested through:

artifact types and their states

role-specific preconditions and actions on operations manipulating artifacts

role-specific and permissions

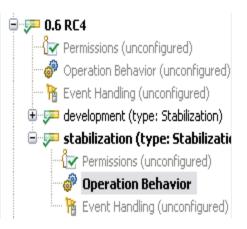


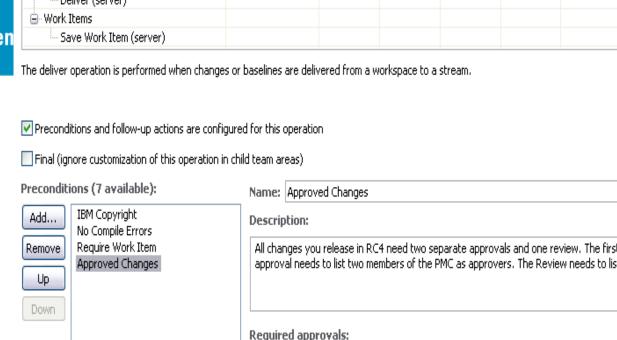


Actions	Everyone (default)	Product Owner	ScrumMaster	Team Member
☐ Dashboards	✓			
⊕ Save Personal Dashboard (server)	✓			
⊕- Save Project Dashboard (server)	✓			
⊟ Item Connectors	✓			
⊕ Delete Synchronization Rule Info (server)	✓			
⊕- Save Synchronization Rule Info (server)	✓			
- Process		✓	✓	
⊕ Save Project Area (server)		✓	✓	
⊟- Work Items	✓			
🖢 Save Attachment (server)	✓			
⊕-Save Category (server)	✓			
⊕- Save Release (server)	✓			

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Endgame: Rule Example





Approval: 1 componentlead

Approval: 2 PMC

Review: 2 contributor

Follow-up actions (0 available):

Add...





Transparency: Scoped Events

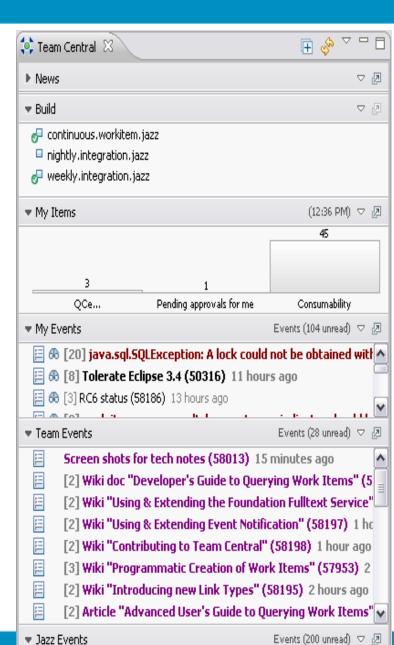
RSS feeds enable everybody to be informed of changes

Feeds for the:

individual user

team

team of teams



Article "Tracking Work Item Changes" (57719), 2 hours ago 🔼



Transparency/Visibility: Dashboards

At a glance view on team artifacts

Three dashboard types:

project

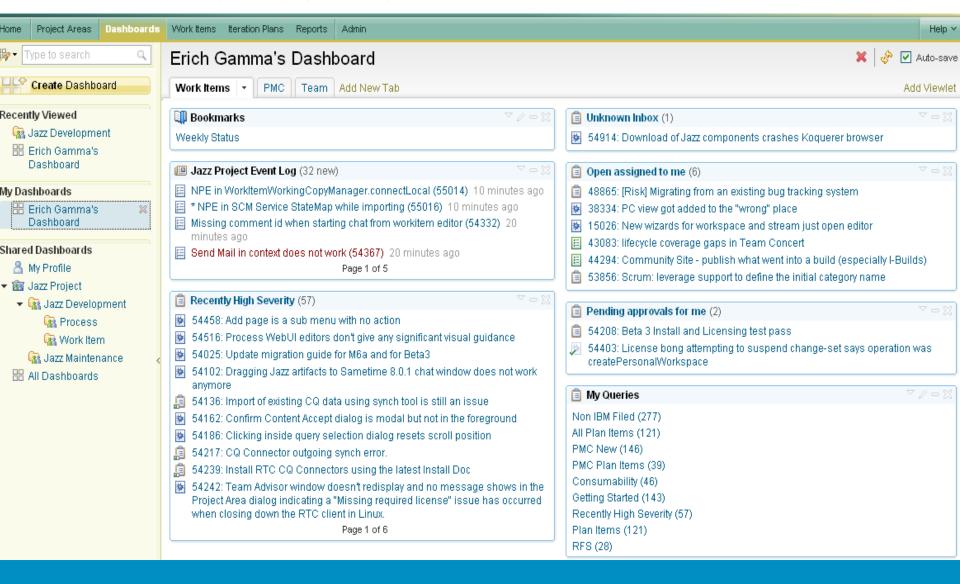
team

individual user

- 🕨 📋 Development
- Feeds
- ▼ ive Reports
 - 👆 Tag Cloud
 - ↓ Work Item Statistics
- Monitoring
- ▼ i Personal
 - 🧸 About Me
- → 🗀 Project/Team
- 🕨 🗀 Tools
- ▼ in Trend Reports
 - 🕨 🗀 Builds
 - ▼ 📋 Work Items
 - 👔 Blocking Work Items
 - 👔 Burndown
 - 🔓 Closed Work Items Daily

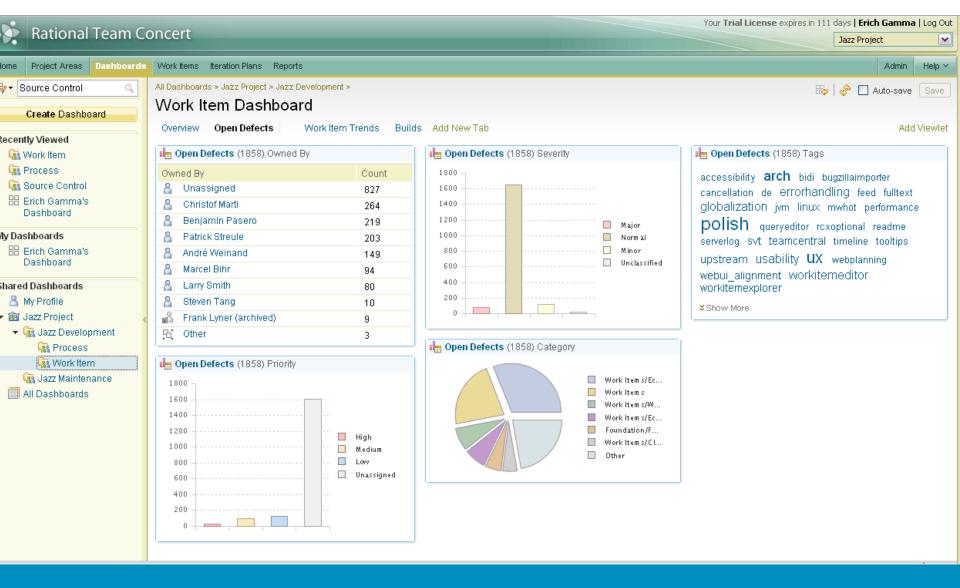


A Personal Dashboard



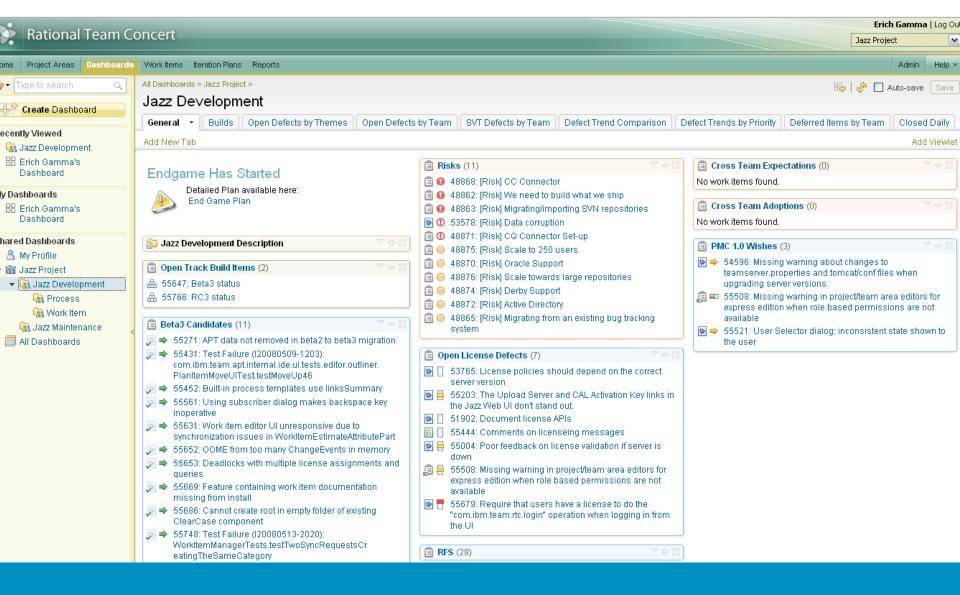


A Team Dashboard



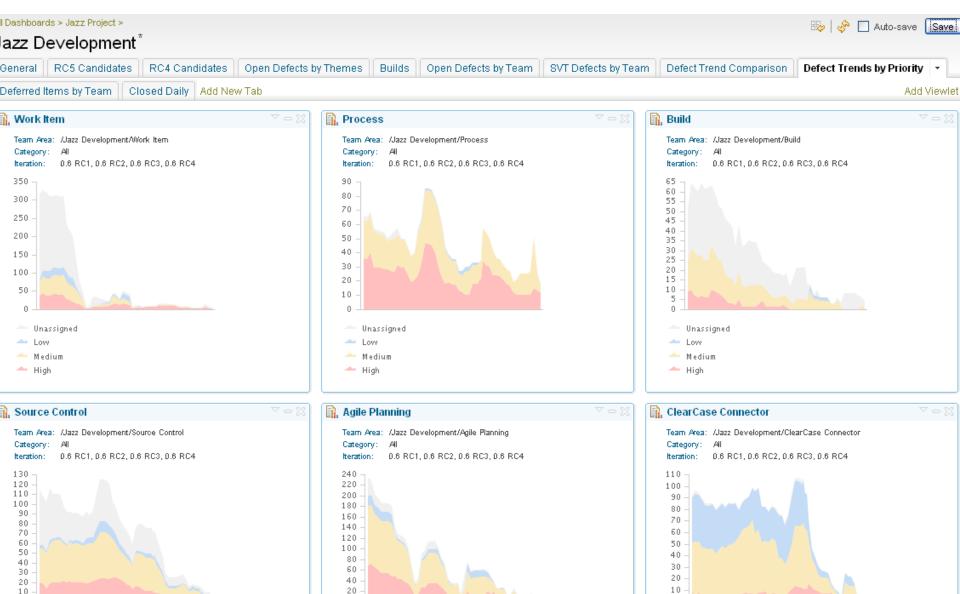


Team of Teams Dashboard





Team of Teams Dashboard





Points of Friction: Getting Started

Starting a new project

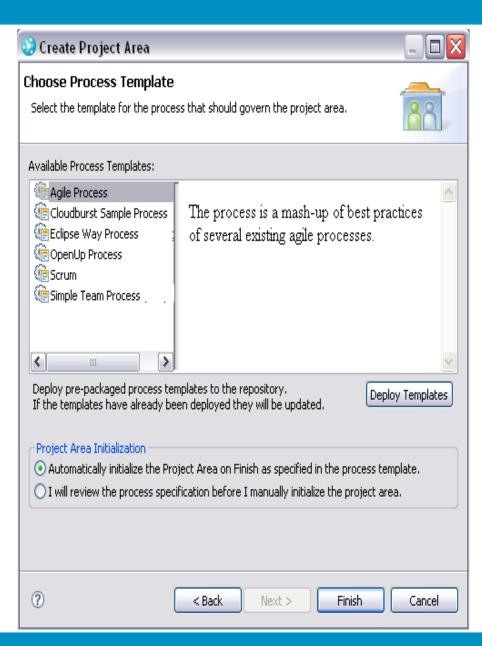
Joining a team



Starting a Project

Process templates provide out of the box configurations

Adapt process as you learn and adapt





Joining a Team

Demo:

new team member joins a team

learns about the team

Collaborates with team – first bug fix



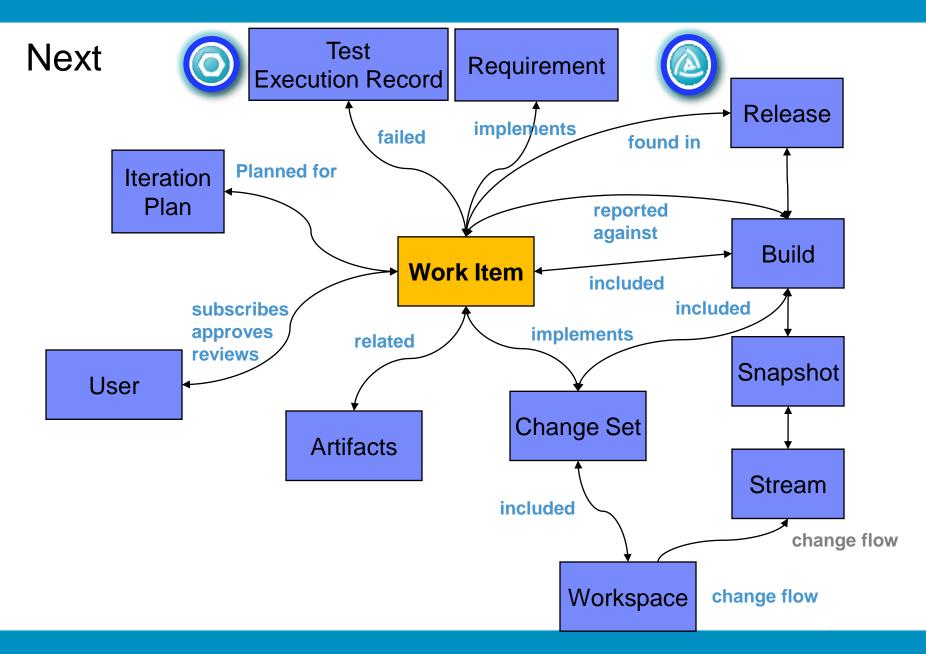
Team Concert at Work

RTC Team: 70 developers, 10 testers, 8 doc

Inside IBM 900 users







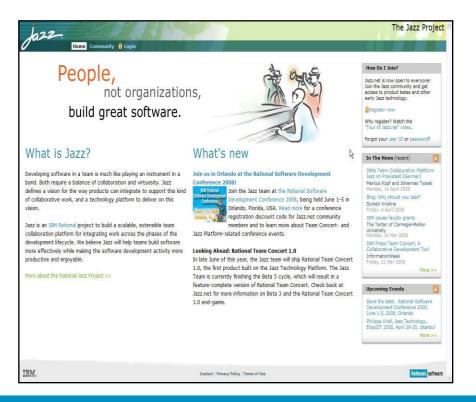


Summary

Team Concert enables scalable agile development

Provides effortless access to assets, events, reports, for everybody

Join the community on jazz.net





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WHERE TEAMS ARE RETEROS



