



### **In-Store Network Design**

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- Business drivers for stores today
- IT and Network drivers for stores today
- Trends of store network technologies
- WAN Choices/Progression
- In-store network components
- General Store Network Design Guidelines
- Specific Design Guidelines
- In-Store Networking Examples

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#### **Business Drivers for Stores Today**



- Store chain size dynamics
- Store physical size
- Store appearance is becoming more important
  Cost of basic versus cosmetic store changes
- Extended store operating hours
- e-commerce and e-business integration
- Globalization

### IT and Network Drivers for Stores Today

- Cost of IT support for store
- Cost of IT physical facilities
  - Store network wiring
- Standards
  - Store formats
  - "Store Manufacturing"
- Changing business models
  - ► Store "Push" vs "Pull"
  - Increased application access to and from store
    - ERP, supply chain, CRM, intranet/internet
- Multimedia/Kiosks
- Wireless

### **Trends of Store Network Technologies**

- LAN Technology
  - ► Ethernet vs. Token Ring, hub vs. switch
- Java and other graphical software interface technologies are starting to become common
  - Web browser is emerging as a universal terminal interface
  - Increased network traffic
- More non-IT devices are becoming network enabled
  - Security, scales, environmentals, telephony
  - Mobile & hand-held devices are proliferating (wireless)



### WAN Choices/Progression

- For WAN connectivity it's really a progression
  - Single dial-up connection
  - Re-use or multiplex over single dial connection -Harmonics is the prime example of this
  - ISDN connectivity
  - Virtual Private Networking via dial
    - Main drawback is that it must be initiated from the store
  - Frame Relay connection
- Leased lines are going away (rapidly)
- VSAT is a possibility, but slowly decreasing numbers other than for broadcast video or music

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xDSL is promising - quicker in US

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#### **In-Store Network Components**



- The In-Store Network is a Local Area Network
  Ethernet (IEEE 802.3)
  - -Wiring is TIA Category 5
  - Enhanced Category 5 for Gigabit Ethernet
  - Legacy History
    - Mix of IBM Store Loop, direct connect and LAN networks
- Components that make up the in-store LAN
  - ► Adapter
  - ►Hub
  - Switch
  - Router

#### What is an Adapter?

- An adapter is a card that can allow a device to attach to the in-store LAN network
- Adapter hardware usually follows industry standards
  - ISA for older equipment
  - PCI for newer equipment



- PCMCIA for small form factors (laptops, handhelds)
- IBM POS provide the adapter in the base hardware unit (IBM SurePOS 700 Series, IBM 4694, IBM 4695, IBM SureOne)
  - Ethernet LAN adapter provided on the motherboard
- Adapters are used to connect any device to the LAN
  - Workstations, servers, time clocks and even meat slicers!



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#### What is an Ethernet Hub?

- An Ethernet Hub is a device that allows for connecting various LAN cards into a single in-store LAN using a common set of wiring
- Hubs can optionally be managed remotely
- Hubs have different numbers of ports

- Stacking feature
- Redundant links





#### What is an Ethernet Switch?

- An Ethernet Switch is a network device that allows for high-speed communications between devices in the store.
  - Provides dedicated bandwidth to each attached device
  - Useful when too many devices are located on a LAN or if there are large amounts of data to be transferred between devices, a LAN switch ensures good, consistent network performance
  - Link aggregation, VLAN







#### What is a Router?

- - A router is a network device that allows for store devices attached to the in-store LAN, such as controllers and PCs, to communicate to devices in other locations
    - Unless configured as a bridge also, broadcast traffic will not traverse the router
  - Different store sizes and network needs will be solved by different router features and models
    - Dial back-up for failure of primary WAN connection

## **General Store Network Design Guidelines**



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## Invest in best physical facilities Engineers can't bury their mistakes

- LAN in the Store
  - Ethernet market share
  - Switching vs. sharing, segmenting
- Applications come first
- Fewer tiers
- Total Cost of Ownership
  - ► Test, benchmark, pilot, roll-out, life cycle
- Map business and application requirements to carrier offerings

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### Supermarket, Mass Merch., and Department Stores



#### **Design Guidelines**

- First evaluate application mix in the store, bandwidth requirements, and distances involved
  - For normal check-out functions, utilize 10 Mbps Ethernet
  - For high bandwidth applications, such as multimedia, some kiosk or server applications, utilize switched Ethernet or 100 Mbps Ethernet
  - Multimode fiber if large distances involved
- Normal check-out registers max. 32 devices per segment if using hubs
  - Switching should be used in large store environments or where you need to mix 10 Mbps and 100 Mbps Ethernet

#### **Design Guidelines**

- Dual in-store controllers/servers
  - Put on separate hubs/switches
  - Minimum 2 hubs/switches to avoid single point of failure
- Register to hub/switch failure analysis
- Separate out back office functions if possible
- Back-up WAN connection available for credit, check authorization
- Minimize number of wiring closets
- Use single hub/switch model in store
- Wireless for seasonal fluctuation, frequent moves









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  - For normal check-out functions, utilize 10 Mbps Ethernet
  - For high bandwidth applications, such as multimedia, some kiosk or server applications, utilize switched Ethernet or 100 Mbps Ethernet
  - Multimode fiber if large distances involved (very infrequent)
  - Due to price points and size of store, evaluate 100% switched environment



#### **Design Guidelines**

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#### Try to utilize a single location for the hub, router, and any other data networking equipment

- Look for most cost-effective WAN alternative
  - Router vs Controller or Server
  - Look to a WAN/VAN connection if there are a large number of stores in the chain
  - Enable software distribution especially if Windows NT or AIX is in the store, or if other I/T equipment is in the store
- Enable credit authorization from a central site save \$\$\$
- If registers are constantly being moved and only limited bandwidth is required, consider 100% wireless store



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