MQSeries® Integrator

Application Development Guide

Version 1.1

SC34-5508-01

Note: **Before using this information, and the product it supports, be sure to read the general information under** *Notices* on page 43**.**

Second edition (June 1999)
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Contents

Chapter 1

Introduction

MQSeries Integrator Overview

MQSeries Integrator provides the flexibility and scalability that allows true application integration. MQSeries Integrator consists of four components:

- MQSeries
- NEONFormatter
- NEONRules
- MQSeries Integrator Rules daemon

MQSeries

MQSeries is message-oriented middleware that is ideal for high-value message handling and high-volume applications because it guarantees each message is delivered only once, and it supports transactional messaging. Messages are grouped into units of work and either all or none of the messages in a unit of work are processed.

NEONFormatter

NEONFormatter translates messages from one format to another. NEONFormatter handles multiple message format types from multiple data value sources with the ability to convert and parse messages. Messages can be converted from any described format to any other described format (if fields in input data formats are missing, you can set up defaults for those fields on output). When a message is provided as input to NEONFormatter, the message is parsed and data values are returned. NEONFormatter can handle virtually any message format, including fixed (for example, COBOL records),

delimited (for example, C null delimited strings), and variable, tagged, delimited, repetitive and recursive formats (for example, S.W.I.F.T. messages).

Defining message formats in NEONFormatter's database is done through the graphical user interface (GUI). The GUI leads you through the definitions of format components, for example, tags, delimiters, and patterns, to the building of complete message definitions.

NEONRules

NEONRules lets you develop rules for managing message destination IDs, receiver locations, expected message formats, and any processes initiated upon message delivery. The creation and dispatch of multiple messages to multiple destinations from a single input message is supported, and different formats and transport methods for each is allowed. The dynamic nature of the Rules Engine means that rules can be effective immediately, staged over time, or delayed, depending on how the reload messages are timed, allowing flexibility in rapidly changing environments.

NEONRules can examine the value of any field or group of fields in a message to make its determinations. It can aggregate conditions with the Boolean AND and OR operators without architectural limits as to the number or complexity of the expressions.

MQSeries Integrator Rules Daemon

The MQSeries Integrator Rules daemon combines MQSeries, NEONFormatter, and NEONRules in a generic server process. The MQSeries Integrator Rules daemon processes messages from one or more MQSeries input queues, uses NEONFormatter to parse messages, uses NEONRules to determine what transformations to perform and where to route the messages, and then puts the output messages on MQSeries queues for delivery to applications. See the ***MQSeries Integrator System Management Guide*** for detailed information about the MQSeries Integrator Rules Daemon.

Product Documentation Set

The MQSeries Integrator documentation set includes:

- ***MQSeries Integrator Installation and Configuration Guide*** helps end users and engineers install and configure MQSeries Integrator.
- ***MQSeries Integrator User's Guide*** helps MQSeries Integrator users understand and apply the program through its graphical user interfaces (GUIs).
- ***MQSeries Integrator System Management Guide*** is for system administrators and database administrators who work with MQSeries Integrator on a day-to-day basis.
- ***MQSeries Integrator Application Development Guide*** assists programmers in writing applications that use MQSeries Integrator APIs.
- ***Programming References*** are intended for users who build and maintain the links between MQSeries Integrator and other applications. The documents include:
  - ***MQSeries Integrator Programming Reference for NEONFormatter*** is a reference to Formatter APIs for those who write applications to translate messages from one format to another.
  - ***MQSeries Integrator Programming Reference for NEONRules*** is a reference to Rules APIs for those who write applications to perform actions based on message contents.

Notes:
For information on message queuing, refer to the ***IBM MQSeries*** documentation.

Summary of Changes

This document is a major revision in support of the functional changes introduced with Version 1.1. This revision also includes maintenance and editorial changes.

The following summarizes the new information.

MQSeries Integrator now supports message processing from multiple input queues. *Chapter 2: Application Programming* on page 7 discusses this feature in general terms. Complete details on how to specify multiple input queues is located in ***MQSeries Integrator System Management***, *The MQSeries Integrator Rules Daemon* on page 151.

Supported Platforms and Compilers

Operating System	DBMS	Compiler
AIX 4.2, 4.3	DB2 5.0 DB2 5.2 Oracle 7.3.4 Oracle 8.0.5 Sybase 11.5 Sybase 11.9	IBM C Set ++ version 3 or later
HP-UX 10.20	DB2 5.0 DB2 5.2 Oracle 7.3.4 Oracle 8.0.5 Sybase 11.5 Sybase 11.9	HP C++ version 10.40 (HP-UX 10.20)
Solaris 2.5.1, 2.6	DB2 5.0 DB2 5.2 Oracle 7.3.4 Oracle 8.0.5 Sybase 11.5 Sybase 11.9	Sparcworks C++ compiler version 4.2
Windows NT 4.0	DB2 5.0 DB2 5.2 Oracle 7.3.4 Oracle 8.0.5 MSSQL Server 6.5 Sybase 11.5 Sybase 11.9	Microsoft Visual C++ version 6.0

Year 2000 Readiness Disclosure

MQSeries Integrator, when used in accordance with its associated documentation, is capable of correctly processing, providing, and/or receiving date information within and between the twentieth and twenty-first centuries, provided that all products (for example, hardware, software, and firmware) used with this IBM program properly exchange accurate date information with it.

Customers should contact third party owners or vendors regarding the readiness status of their products.

IBM reserves the right to update the information shown here. For the latest information regarding levels of supported software, refer to:
http://www.software.ibm.com/ts/mqseries/platforms/supported.html

For the latest IBM statement regarding Year 2000 readiness, refer to:
http://www.ibm.com/ibm/year2000/

Chapter 2

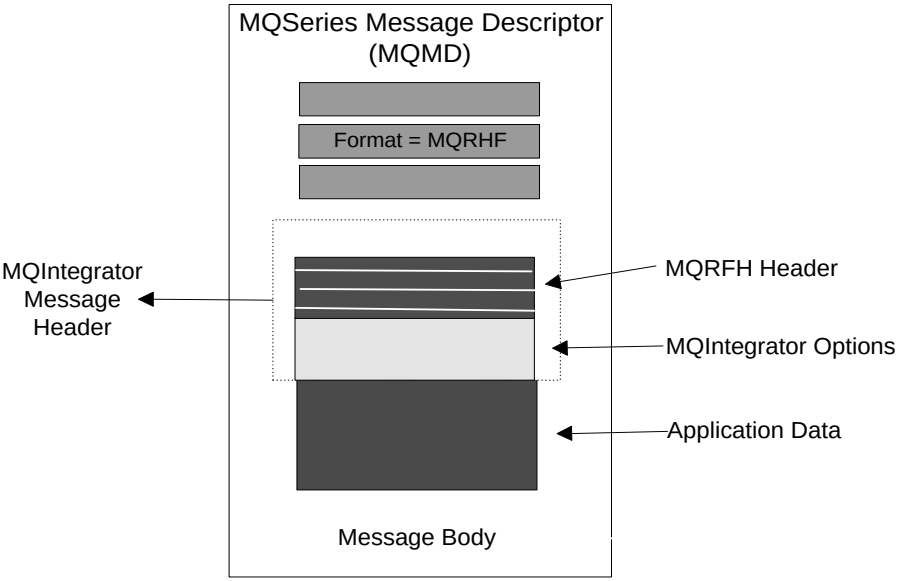
Application Programming

Rules Processing Daemon

The MQSeries Integrator Rules daemon combines MQSeries, NEONFormatter, and NEONRules in a generic server process. The MQSeries Integrator Rules daemon processes messages from one or more MQSeries input queues, uses NEONFormatter to parse messages, uses NEONRules to determine what transformations to perform and where to route the messages, then puts the output messages on MQSeries queues for delivery to applications.

Messages

MQSeries messages sent to the rules processing daemon have the following format:



MQSeries Integrator Message Format

NEON Header

The first part of the message body is the NEON header. This header contains the application group and message type information that the NEONRules processing daemon requires to parse the message. If the NEONRules processing daemon receives a message that does not contain a NEON header, it assigns default values for both the application group and message type.

Applications that put messages to the NEONRules processing daemon input queue indicate that a NEON header precedes the application data by setting

the format field of the MQMD structure to MQFMT_RF_HEADER where MQFMT_RF_HEADER is defined as the eight-character string: MQRFHbbb (b = space).

The NEON header consists of two parts: the MQRFH structure and the NEON option buffer.

MQRFH Structure

The MQRFH structure contains the following fields:

Field	Description
StrucId (MQCHAR4)	The identifier for the MQRFH structure. The value must be: MQRFH_STRUC_ID = “RFHb” (b = space).
Version (MQLONG)	The identifier for Version-1 MQRFH structure. The value must be: MQRFH_VERSION_1.
StrucLength (MQLONG)	The length of the MQRFH structure and the subsequent option buffer. There is no default value for this field because the value depends on the length of the option buffer, which may be different for each message.
Encoding (MQLONG)	Encoding of the data following the MQRFH structure. The queue manager does not check the value of this field. The initial value of this field is MQENC_NATIVE.
CodedCharSetId (MQLONG)	Character set identifier of the data following the MQRFH structure. The queue manager does not check the value of this field. The initial value of this field is zero.
Format (MQCHAR8)	Format name of the data following the MQRFH structure. The queue manager does not check the value of this field. See the description of the Format field in the MQMD structure for more information about Format names. The initial value of this field is MQFMT_NONE.
Flags (MQLONG)	General flags.

NEON Option Buffer

The NEON option buffer immediately follows the MQRFH structure in the NEON header. The option buffer consists of a collection of space-delimited tag/value pairs. The size of the NEON option buffer can be calculated as follows:

```
OptionBufferLength = MQRFH.StrucLength - sizeof(MQRFH)
```

The data in the NEON option buffer is in the following form:

<tagname1>b<value1>b<tagname2>b<value2>b (etc.)

Tag names and values cannot contain nulls or b (b = space).

Recognized names in option buffer:

- OPT_APP_GRP
  Application Group
- OPT_MSG_TYPE
  Message Type
- OPT_RELOAD_RULE_SET
  Reload Rule Set
- OPT_SHUTDOWN
  Shutdown

Chapter 3

Database Abstraction Layer APIs

The Database Abstraction Layer APIs section describes functions used in Formatter and Rules APIs for database abstraction. Database Abstraction Layer APIs provide a means of managing transactions and maintaining data integrity.

Make sure the session state is accessible by using the Ok() function. OpenDbmsSession() provides MQSeries Integrator functions a session name to associate with a MQSeries Integrator database. CloseDbmsSession() cleans up an MQSeries Integrator session and releases any residual storage that may have been allocated by MQSeries Integrator or the DBMS during a program's execution.

APIs and Header Files

Header files contain declarations for class functions and declarations for data types and constants.

Header Files

Object Class	Description	Header File
DbmsSession	For Class DbmsSession Declarations	ses.h
	Procedural APIs for DbmsSession	sqlapi.h

DbmsSession Factory Functions

Return Type	Function	Arguments
DbmsSession*	OpenDbmsSession	(char *SessionName, int DbmsType)
DbmsSession*	OpenDbmsSession	(void* SessionHandle, int DbmsType)
DbmsSession*	OpenDbmsSession	(const char* const sessionName, const char* const configFileName, int DbmsType)
DbmsSession*	OpenDbmsSession	(const char * const serverName, const char * const userID, const char * const passwd, const char * const dbInstance, int DbmsType)
void	CloseDbmsSession	(DbmsSession* Session)
int	Ok	()

Ok

Overview

The state of the DbmsSession class.

Syntax

```
int Ok();
```

Parameters

None

Remarks

None.

Return Value

Returns 1 or TRUE for a class state that is usable, and zero (0) or FALSE if the class is not usable.

Example

```
...
#include "dbtypes.h"
DbmsSession *mySession;
... // logon to the Sybase database
mySession = OpenDbmsSession("neonSYB", NN_DB_TYPE_SYB_CT);
if ( !mySession || !mySession->Ok() ) {
              ... // Database session not created or not
connected
}
```

OpenDbmsSession

Overview

OpenDbmsSession searches the sqlsvses.cfg configuration file for an entry named SessionName and instantiates a DbmsSession object of type DbmsType. The sqlsvses.cfg file must be in the same directory as the program executable file.

Syntax

```
DbmsSession* OpenDbmsSession(char *SessionName,
                             int DbmsType);
```

Parameters

Name	Type	Input/ Output	Description
SessionName	char *	Input	Identifies the session tag name in the configuration file to be used. The tag name is the first field of a line in the configuration file.
DbmsType	int	Input	Identifies the type of database to use. Supported types are defined in dbtypes.h.

Remarks

A call to OpenDbmsSession() is required prior to using any of the high-level, Formatter or Rules APIs.

Return Value

Returns a session pointer for use in other MQSeries Integrator API calls; NULL if the session object could not be allocated.

It is the application programmer's responsibility to make sure the session state is accessible using the Ok() function. Ok() should return a zero (0) if the session state is operational.

Example

```
...
#include "dbtypes.h"
DbmsSession *mySession;
mySession = OpenDbmsSession("mytag",NN_DB_TYPE_ORA7);
if ( !mySession || !mySession->Ok() )
{
... /* Database session not created or not connected */
}
... /* Use for Rules or Formatter */
```

See Also

OpenDbmsSession(SessionHandle, DbmsType)

OpenDbmsSession(SessionName, configFileName, DbmsType)

OpenDbmsSession(serverName, userID, passwd, dbInstance, DbmsType)

CloseDbmsSession (DbmsSession * Session)

OpenDbmsSession

Overview

OpenDbmsSession() enables the user to connect to a MQSeries Integrator database using a pre-existing, database-specific, user-created (such as a Sybase DBPROC or Microsoft SQL Server handle, or Oracle LDA) session handle. DbmsType indicates the database vendor and version.

Syntax

```
DbmsSession* OpenDbmsSession(void* SessionHandle,
                             int DbmsType);
```

Parameters

Name	Type	Input/ Output	Description
SessionHandle	void *	Input	Identifier for interacting with MQSeries Integrator databases. For example, this is the DBPROC handle for Sybase and SQL Server, and LDA for Oracle.
DbmsType	int	Input	Supported types are defined in dbtypes.h.

Remarks

A call to OpenDbmsSession() is required prior to using any of the high-level, Formatter APIs, or Rules APIs.

Return Value

Returns a session pointer for use in other MQSeries Integrator API calls; NULL if the session object could not be allocated.

It is the application programmer's responsibility to make sure the session state is accessible using the Ok() function. Ok() should return a zero (0) if the session state is operational.

Example

```
...
#include "dbtypes.h"
DbmsSession *mySession;
Lda_Def * myLda;
... // Manually log on to Oracle database
mySession = OpenDbmsSession((void *)myLda,NN_DB_TYPE_ORA7);
if ( !mySession || !mySession->Ok() ) {
... // Database session not created or not connected
}
... // Use for Rules or Formatter
```

See Also

OpenDbmsSession(SessionName, DbmsType)

OpenDbmsSession(SessionName, configFileName, DbmsType)

OpenDbmsSession(serverName, userID, passwd, dbInstance, DbmsType)

CloseDbmsSession (DbmsSession * Session)

OpenDbmsSession

Use this call to open a DbmsSession with a specific file other than sqlsvses.cfg.

Syntax

```
OpenDbmsSession (const char* const sessionName,
                 const char*const configFileName,
                 int DbmsType)
```

Parameters

Name	Type	Input/ Output	Description
SessionName	const char* const	Input	Identifies the session tag name in the configuration file to be used. The tag name is the first field of a line in the configuration file.
configFileName	const char* const	Input	The configuration file name that has the same format as the sqlsvses.cfg default file name.
DbmsType	int	Input	Identifies the type of database to use. Supported data types are defined in dbtypes.h.

Remarks

The alternative configuration file must be in the same format as the sqlsvses.cfg file. A call to OpenDbmsSession() is required prior to using any of the high-level Formatter or Rules APIs.

Return Value

If the OpenDbmsSession call is successful, returns a currently open DbmsSession; NULL if the session object could not be allocated.

It is the application programmer's responsibility to make sure the session state is accessible using the Ok() function. Ok() should return a zero (0) if the session state is operational.

Example

```
include dbtypes.h
DbmsSession *session = OpenDbmsSession ("oraHub",
                                        "configFile.txt",
                                         NN_DB_TYPE_ORA7);
    if (!session)
      // handle error
```

See Also

OpenDbmsSession(SessionName, DbmsType)

OpenDbmsSession(SessionHandle, DbmsType)

OpenDbmsSession(serverName, userID, passwd, dbInstance, DbmsType)

CloseDbmsSession (DbmsSession * Session)

OpenDbmsSession

Overview

This overloaded version of OpenDbmsSession() enables the user to connect to a MQSeries Integrator database using a pre-existing database server name, user ID, password, database instance, and database type.

Syntax

```
DbmsSession* OpenDbmsSession(const char* const serverName,
                             const char* const userID,
                             const char* const passwd,
                             const char* const dbInstance,
                             int DbmsType);
```

Parameters

Name	Type	Input/ Output	Description
serverName	const char* const	Input	Server where the MQSeries Integrator database is resident.
userId	const char* const	Input	The database user name.
passwd	const char* const	Input	The database password.
SessionHandle	void *	Input	Database session name to be used by MQSeries Integrator applications. This can be any string as long as it is unique.
DbmsType	int	Input	Identifies the type of database to use. Supported types are defined in dbtypes.h.

Remarks

A call to OpenDbmsSession() is required prior to using any of the high-level, Formatter APIs or Rules APIs.

Return Value

Returns a session pointer for use in other MQSeries Integrator API calls; NULL if the session object could not be allocated.

It is the application programmer's responsibility to make sure the session state is accessible using the Ok() function. Ok() should return a zero (0) if the session state is operational.

Example

```
...
#include "dbtypes.h"
DbmsSession *mySession;
mySession = OpenDbmsSession("Portland","Reno","Denver",
    "Atlanta",NN_DB_TYPE_ORA7);
if ( !mySession || !mySession->Ok() )
{
.../* Database session not created or not connected */
}
.../* Use for Rules or Formatter */
```

See Also

OpenDbmsSession(SessionName, DbmsType)

OpenDbmsSession(SessionHandle, DbmsType)

OpenDbmsSession(SessionName, configFileName, DbmsType)

CloseDbmsSession (DbmsSession * Session)

CloseDbmsSession

Overview

CloseDbmsSession() cleans up a MQSeries Integrator session and releases any residual storage that may have been allocated by MQSeries Integrator during execution. Once a session is closed, use OpenDbmsSession() to establish another DBMS session.

Syntax

```
void CloseDbmsSession(DbmsSession* Session);
```

Parameters

Name	Type	Input/ Output	Description
Session	DbmsSession*	Input	Pointer to a currently open DbmsSession. Session MUST have been allocated using one of the OpenDbmsSession() methods.

Remarks

CloseDbmsSession() should be the last call after all MQSeries Integrator processing is complete.

Return Value

None. There are no error-handling functions for CloseDbmsSession().

Example

```
#include "dbtypes.h"
DbmsSession *mySession;
mySession = OpenDbmsSession(...)

... // All work on open session mySession is complete
CloseDbmsSession(mySession);
```

See Also

OpenDbmsSession(SessionName, DbmsType)

OpenDbmsSession(SessionHandle, DbmsType)

OpenDbmsSession(SessionName, configFileName, DbmsType)

OpenDbmsSession(serverName, userID, passwd, dbInstance, DbmsType)

DbmsType

Identifies the database type of DbmsSession object.

Syntax

```
int DbmsType();
```

Parameters

None

Return Value

The DBMS type of DbmsSession is returned. Based on the Dbms you are using, the NN_DB_TYPE macro is set accordingly and provides the appropriate value. Complete definitions of the DBMS types is located in dbtypes.h. The dbtypes.h file must be included in the header file.

Database Session Types

Return Value	Description
NN_DB_TYPE_SYB_CT	Sybase ctlib
NN_DB_TYPE_SYB_DB	Sybase dblib
NN_DB_TYPE_ORA7	Oracle 7.3.X
NN_DB_TYPE_ORA8	Oracle 8.0.X
NN_DB_TYPE_MSSQL	Microsoft SQLServer
NN_DB_TYPE_DB2	IBM DB2 ODBC CLI
NN_DB_TYPE_ODBC	ODBC
NN_DB_TYPE_MQSERIES	IBM MQSeries

If using platform or database specific sections of code, you must add compiler flag options at compile time. The following table identifies the compiler flags for each DBMS.

Compiler Flag	Description
-Doracle	Oracle (7.3 or 8.0)
-Dsybase	Sybase (ctlib or dblib)
-Dmssql	Microsoft SQLServer
-Dodbc	ODBC or DB2
-Dmqseries	IBM MQSeries

Example

```
...
if (mySession->DbmsType() == NN_DB_TYPE_SYB_CT) {
  myHandle = (DBPROCESS *)mySession->Handle();
}      ...
```

See Also

DbmsSession::Handle ()

DbmsSession (SessionName, DbmsType)

DbmsSession (SessionHandle, DbmsType)

DbmsSession (sessionName, configFileName, DbmsType)

DbmsSession (serverName, UserID, passwd, dbInstance, DbmsType)

OpenDbmsSession (sessionHandle, DbmsType)

Chapter 4
buildMessage

The buildMessage routine builds messages with an MQSeries Integrator header and initializes the associated message descriptor. After calling buildMessage, the application can call MQPUT with the message descriptor and the message buffer supplied by buildMessage.

Function Declaration for buildMessage

```
int buildMessage(MQMD* md,
                 char* data,
                 long dataLength,
                 char *dataForm
                 int *bufferLength,
                 char *buffer,
                 char *applicationGroup,
                 char *messageType,
                 int shutdown,
                 int reload)
```

Parameter Descriptions for buildMessage

Parameter	Description
md	Pointer to an MQSeries message descriptor allocated by the calling application.
data	Pointer to the application data.
dataLength	Length of the application data.
dataFormat	The format of the data contained in the buffer pointed to by the data parameter.
buffer	The pointer to the memory where buildMessage will put the MQSeries Integrator message.

Parameter	Description
bufferLength	The size of the buffer.
applicationGroup	The application group to associate with the message. This parameter should be set to NULL when building SHUTDOWN messages.
messageType	The message type to associate with the message. This parameter should be set to NULL when building SHUTDOWN messages.
shutdown	Set to 1 for SHUTDOWN messages; 0 otherwise.
reload	Set to 1 for RELOAD messages; 0 otherwise.

Example Calls to buildMessage

To build a message with application group “TestApp” and message type “TestMsgType”, call the buildMessage routine as follows:

```
buildMessage(&md, dataLength, data, "MQSTR",
   bufferLength, buffer, "TestApp", "testMsgType", 0.0);
```

To build a SHUTDOWN message, call the routine as follows:

```
buildMessage(&md, NULL, NULL, 0, NULL, 0, NULL, NULL,
   1, 0);
```

To build a RELOAD message to reload the TestApp / TestMsgtType rule set, call the routine as follows:

```
buildMessage(&md, 0, NULL, 0, 0, NULL, "TestApp",
   "TestMsgType", 0, 1);
```

Source Code for buildMessage

```
#include "MQSIrfheader.h"
#include <stdlib.h>
#include <string.h>
#include <stdio.h>

int buildMessage(MQMD* md, long dataLength, char* data,
     char *dataFormat, int *bufferLength, char *buffer,
     char *applicationGroup, char *messageType,
     int shutdown, int reload)
{
     char optionBuffer[1024];
     int outputCursor = 0;
     int optionBufferLength = 0;
     MQMD tmpMd = {MQMD_DEFAULT};
     MQRFH header = {MQRFH_DEFAULT};

     memcpy(md, &tmpMd, sizeof(MQMD));
     memset (optionBuffer, 0, sizeof(optionBuffer));

     /*Construct the Option Buffer*/
     if (applicationGroup != NULL)
     {
          strcat(optionBuffer, "OPT_APP_GRP");
          strcat(optionBuffer, " ");
          strcat(optionBuffer, applicationGroup);
          strcat(optionBuffer, " ");
     }

     if (messageType != NULL)
     {
          strcat(optionBuffer, "OPT_MSG_TYPE");
          strcat(optionBuffer, " ");
          strcat(optionBuffer, messageType);
          strcat(optionBuffer, " ");
     }

     if (shutdown > 0)
```

```
        {
             strcat(optionBuffer, "OPT_SHUTDOWN");
             strcat(optionBuffer, " ");
             strcat(optionBuffer, "SHUTDOWN");
             strcat(optionBuffer, " ");
        }

        if (reload > 0)
        {
             strcat(optionBuffer, "OPT_RELOAD_RULE_SET");
             strcat(optionBuffer, " ");
             strcat(optionBuffer, "TRUE");
             strcat(optionBuffer, " ");
        }

        if (strlen(optionBuffer) > 0)
        {
             /*Remove Trailing Blank*/
             optionBufferLength = strlen(optionBuffer) - 1;
        }
        else
        {
             optionBufferLength = strlen(optionBuffer);
        }


        /*Construct the MQRFH structure*/
        header.StrucLength = sizeof(MQRFH) +
             optionBufferLength;

        if (dataFormat != NULL)
        {
             strncpy(header.Format, dataFormat,
                  sizeof(header.Format));
        }


    /*Make sure there is enough room in the buffer to hold*/
    /*the header, options and data*/
    if (*bufferLength <
        (sizeof(MQRFH) + optionBufferLength + dataLength))
    {
```

```
    return (0);
}

/*Transfer header, options, and data to the message */
/* buffer */
memcpy(buffer + outputCursor, &header, sizeof(MQRFH));
outputCursor += sizeof(MQRFH);
memcpy(buffer + outputCursor, optionBuffer,optionBufferLength);
outputCursor += optionBufferLength;
if (data != NULL)
{
     memcpy(buffer + outputCursor, data, dataLength);
     outputCursor += dataLength;
}
else
     {
       return(0);
     }

/*Return the size of the header + options + data*/
*bufferLength = outputCursor;

/*Set the message descriptor format field           */
/*to indicate that an MQIntegrator header is present */
/*in the message buffer.                            */
strncpy(md->Format, "MQHRF   ", sizeof(md->Format));

return(1);
}
```

Sample Application Using buildMessage

The following source code is from the amqsput0.c MQSeries sample application and is modified to use the buildMessage routine. The program functions the same as amqsput0, except it prepends an MQSeries Integrator header to each message that is sends. The program assigns the application group “TestApp” and the message type “TestMsg” to each message that it puts.

```
/
     ****************************************************************
     *****/
/*
     */
/* Program name: AMQSPUT0
     */
/*
     */
/* Description: Sample C program that puts messages to
     */
/*              a message queue (example using MQPUT)
     */
/*
     */
/*  Statement:     Licensed Materials - Property of IBM
     */
/*
     */
/*                  84H2000, 5765-B73
     */
/*                  84H2001, 6539-B42
     */
/*                  84H2002, 5765-B74
     */
/*                  84H2003, 5765-B75
     */
```

```
/*                 84H2004, 6539-B43
     */
/*                 (C) Copyright IBM Corp. 1994, 1997
     */
/*
     */
/
     ****************************************************************
     *****/
/*
     */
/* Function:
     */
/*
     */
/*
     */
/*   AMQSPUT0 is a sample C program to put messages on a message
     */
/*   queue, and is an example of the use of MQPUT.
     */
/*
     */
/*      -- messages are sent to the queue named by the parameter
     */
/*
     */
/*      -- gets lines from StdIn, and adds each to target
     */
/*         queue, taking each line of text as the content
     */
/*         of a datagram message; the sample stops when a null
     */
/*         line (or EOF) is read.
     */
/*         New-line characters are removed.
     */
/*         If a line is longer than 99 characters it is broken up
     */
/*         into 99-character pieces. Each piece becomes the
     */
/*         content of a datagram message.
```

```
      */
/*          If the length of a line is a multiple of 99 plus 1
      */
/*          e.g. 199, the last piece will only contain a new-line
      */
/*          character so will terminate the input.
      */
/*
      */
/*        -- writes a message for each MQI reason other than
      */
/*          MQRC_NONE; stops if there is a MQI completion code
      */
/*          of MQCC_FAILED
      */
/*
      */
/*    Program logic:
      */
/*          MQOPEN target queue for OUTPUT
      */
/*          while end of input file not reached,
      */
/*          .  read next line of text
      */
/*          .  MQPUT datagram message with text line as data
      */
/*          MQCLOSE target queue
      */
/*
      */
/*
      */
/
      ****************************************************************
      *****/
/*
      */
/*   AMQSPUT0 has 2 parameters
      */
/*                  - the name of the target queue (required)
      */
```

```
/*                  - queue manager name (optional)
      */
/*
      */
/
      ****************************************************************
      *****/
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
   /* includes for MQI */
#include <cmqc.h>
int main(int argc, char **argv)
{
  /*  Declare file and character for sample input
      */
  FILE *fp;
  /*   Declare MQI structures needed
      */
  MQOD     od = {MQOD_DEFAULT};    /* Object Descriptor
      */
  MQMD     md = {MQMD_DEFAULT};    /* Message Descriptor
      */
  MQPMO   pmo = {MQPMO_DEFAULT};   /* put message options
      */
     /** note, sample uses defaults where it can **/
  MQHCONN  Hcon;                   /* connection handle
      */
  MQHOBJ   Hobj;                   /* object handle
      */
  MQLONG   O_options;              /* MQOPEN options
      */
  MQLONG   C_options;              /* MQCLOSE options
      */
  MQLONG   CompCode;               /* completion code
      */
  MQLONG   OpenCode;               /* MQOPEN completion code
      */
  MQLONG   Reason;                 /* reason code
      */
  MQLONG   CReason;                /* reason code for MQCONN
      */
```

```
MQLONG   buflen;                /* buffer length
    */
char     buffer[100];           /* message buffer
    */
char     QMName[50];            /* queue manager name
    */

/* buffer to hold MQIntegrator Header and Message data*/
char     newBuffer[1024];
/* size of new buffer */
int      newBufferLength = 1024;
printf("Sample AMQSPUT0 start\n");
if (argc < 2)
{
  printf("Required parameter missing - queue name\n");
  exit(99);
}

/
    ************************************************************
    ***/
/*
    */
/*   Connect to queue manager
    */
/*
    */
/
    ************************************************************
    ***/
QMName[0] = 0;    /* default */
if (argc > 2)
  strcpy(QMName, argv[2]);
MQCONN(QMName,                  /* queue manager
    */
       &Hcon,                   /* connection handle
    */
       &CompCode,               /* completion code
    */
       &CReason);               /* reason code
    */
/* report reason and stop if it failed     */
```

```
if (CompCode == MQCC_FAILED)
{
  printf("MQCONN ended with reason code %ld\n", CReason);
  exit( (int)CReason );
}
/
    ****************************************************************
    ***/
/*
    */
/*   Use parameter as the name of the target queue
    */
/*
    */
/
    ****************************************************************
    ***/
strncpy(od.ObjectName, argv[1], (size_t)MQ_Q_NAME_LENGTH);
printf("target queue is %s\n", od.ObjectName);
/
    ****************************************************************
    ***/
/*
    */
/*   Open the target message queue for output
    */
/*
    */
/
    ****************************************************************
    ***/
O_options = MQOO_OUTPUT           /* open queue for output
    */
        + MQOO_FAIL_IF_QUIESCING; /* but not if MQM stopping
    */
MQOPEN(Hcon,                      /* connection handle
    */
       &od,                       /* object descriptor for queue
    */
       O_options,                 /* open options
    */
       &Hobj,                     /* object handle
```

```
      */
         &OpenCode,                 /* MQOPEN completion code
      */
         &Reason);                  /* reason code
      */
  /* report reason, if any; stop if failed      */
  if (Reason != MQRC_NONE)
  {
    printf("MQOPEN ended with reason code %ld\n", Reason);
  }
  if (OpenCode == MQCC_FAILED)
  {
    printf("unable to open queue for output\n");
  }
  /
      ****************************************************************
      ***/
  /*
      */
  /*   Read lines from the file and put them to the message queue
      */
  /*   Loop until null line or end of file, or there is a failure
      */
  /*
      */
  /
      ****************************************************************
      ***/
  CompCode = OpenCode;        /* use MQOPEN result for initial test
      */
  fp = stdin;
  memcpy(md.Format,          /* character string format         */
         MQFMT_STRING, (size_t)MQ_FORMAT_LENGTH);
  while (CompCode != MQCC_FAILED)
  {
    if (fgets(buffer, sizeof(buffer), fp) != NULL)
    {
      buflen = strlen(buffer);       /* length without null
      */
      if (buffer[buflen-1] == '\n')  /* last char is a new-line
      */
      {
```

```
        buffer[buflen-1]  = '\0';    /* replace new-line with null
      */
        --buflen;                    /* reduce buffer length
      */
      }
    }
    else buflen = 0;        /* treat EOF same as null line
      */
    /
      ****************************************************************
      */
    /*
      */
    /*   Put each buffer to the message queue
      */
    /*
      */
    /
      ****************************************************************
      */
    if (buflen > 0)
    {
      memcpy(md.MsgId,           /* reset MsgId to get a new one
      */
             MQMI_NONE, sizeof(md.MsgId) );
      memcpy(md.CorrelId,        /* reset CorrelId to get a new one
      */
             MQCI_NONE, sizeof(md.CorrelId) );

     buildMessage(&md, buflen, buffer, "MQSTR",
        &newBufferLength, newBuffer, "TestApp", "TestMsg",0, 0);
      MQPUT(Hcon,                /* connection handle
      */
            Hobj,                /* object handle
      */
            &md,                 /* message descriptor
      */
            &pmo,                /* default options (datagram)
      */
           newBufferLength,     /* buffer length with MQIntegrator
header   */
            newBuffer,           /* message buffer with MQIntegrator
```

```
header  */
            &CompCode,           /* completion code
      */
            &Reason);            /* reason code
      */
      /* report reason, if any */
      if (Reason != MQRC_NONE)
      {
        printf("MQPUT ended with reason code %ld\n", Reason);
      }
    }
    else   /* satisfy end condition when empty line is read */
      CompCode = MQCC_FAILED;
  }
  /
      ****************************************************************
      ***/
  /*
      */
  /*   Close the target queue (if it was opened)
      */
  /*
      */
  /
      ****************************************************************
      ***/
  if (OpenCode != MQCC_FAILED)
  {
    C_options = 0;                  /* no close options
      */
    MQCLOSE(Hcon,                   /* connection handle
      */
            &Hobj,                  /* object handle
      */
            C_options,
            &CompCode,              /* completion code
      */
            &Reason);               /* reason code
      */
    /* report reason, if any     */
    if (Reason != MQRC_NONE)
    {
```

```
    printf("MQCLOSE ended with reason code %ld\n", Reason);
  }
}
/******************************************************************/
/*
    */
/*   Disconnect from MQM if not already connected
    */
/*
    */
/******************************************************************/
if (CReason != MQRC_ALREADY_CONNECTED)
{
  MQDISC(&Hcon,                  /* connection handle
    */
         &CompCode,              /* completion code
    */
         &Reason);               /* reason code
    */
  /* report reason, if any     */
  if (Reason != MQRC_NONE)
  {
    printf("MQDISC ended with reason code %ld\n", Reason);
  }
}
/******************************************************************/
/*
    */
/* END OF AMQSPUT0
    */
/*
    */
/******************************************************************/
printf("Sample AMQSPUT0 end\n");
return(0);                                          }
```

Appendix A
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