

# **IBM Worklight Foundation V6.2.0**

C# client-side API for native Windows Phone 8 apps

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See <a href="http://www.ibm.com/ibm/us/en/">http://www.ibm.com/ibm/us/en/</a>.

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# **About this document**

This document is intended for Windows Phone 8 developers who want to access IBM® Worklight® Foundation services from Windows Phone 8 applications written in C#. The document guides you through the available classes and methods.

# 1 API overview

The IBM Worklight Foundation C# client-side API for native Windows Phone 8 applications exposes two main capabilities:

- Calling back-end services to retrieve data and perform back-end transactions.
- Writing custom log lines for reporting and auditing purposes.

The IBM Worklight Foundation C# client-side API for native Windows Phone 8 applications is available as part of the Worklight Studio.

Туре	Name	Description	Implemented By
Properties file	worklight.properties	Properties file that contains the necessary data to use the Worklight SDK.	IBM
Class	WLClient	Singleton class that exposes methods to communicate with the Worklight Server, in particular invokeProcedure for calling a back-end service.	IBM
Class	WLProcedure InvocationData	Class that contains all data necessary to call a procedure.	IBM
Class	WLRequestOptions	Class that you use to add request parameters, headers, and invocation context.	IBM
Interface	WLResponseListener	Interface that defines methods that a listener for the WLClient invokeProcedure method implements to receive notifications about the success or failure of the method call.	Application developer
Class	WLResponse	Class that contains the result of a procedure invocation.	IBM
Class	WLFailResponse	Class that extends WLResponse. This class contains error codes, messages, and the status in WLResponse. This class also contains the original response DataObject from the server.	IBM

Туре	Name	Description	Implemented By
Class	WLProcedureInvocatio nResult	Class that extends WLResponse. This class contains the result of calling a back-end service, which includes statuses and data items that the adapter function retrieves from the server.	IBM
Class	WLProcedureInvocatio nFailResponse	Class that extends WLFailResponse and that you can use to retrieve the invocation error messages.	IBM
Class	WLErrorCode	Class that contains an error code and its message that arrive from the Worklight Server.	IBM
Class	BaseChallengeHandler	This class is an abstract base class for all Challenge Handlers.	IBM
Class	ChallengeHandler	This class is an abstract class that you must extend to create custom challenge handlers.	Application Developer
Class	WLChallengeHandler	This class is an abstract base class for Worklight Challenge Handlers. You must extend it to implement your own version of a Worklight Challenge Handler.	IBM

Table 1-1: IBM Worklight Foundation C# client-side API for Windows Phone 8 applications – packages, classes, interfaces, and files

## 2 API reference

# 2.1 Example Code

The following code samples show how to use the IBM Worklight Foundation C# client-side API for native Windows Phone 8 applications.

# 2.1.1 Example: connecting to the Worklight Server and calling a procedure

#### **Initializing the Worklight Client**

```
WLClient client = WLClient.getInstance();
client.connect(new MyConnectResponseListener());
```

### Implementation of a Response Listener for connect

```
public class MyConnectResponseListener : WLResponseListener{
  public void onFailure(WLFailResponse response) {
    Debug.WriteLine("Response fail: " + response.getErrorMsg());
  }
  public void onSuccess(WLResponse response) {
    WLProcedureInvocationData invocationData = new
WLProcedureInvocationData("myAdapterName", "myProcedureName");
    invocationData.setParameters(new Object[]{"stringParam"});
    String myContextObject = new String("This is my context object");
    WLRequestOptions options = new WLRequestOptions();
    options.setInvocationContext(myContextObject);
    WLClient.getInstance().invokeProcedure(invocationData, new
MyInvokeListener(), options);
}
```

# Implementation of a Response Listener for Procedure Invocation

```
public class MyInvokeListener : WLResponseListener {
  public void onFailure(WLFailResponse response) {
    Debug.WriteLine("Response failed: " + response.getErrorMsg());
```

```
public void onSuccess(WLResponse response) {
    WLProcedureInvocationResult invocationResponse =
    ((WLProcedureInvocationResult) response);
    JObject items;
    try {
        items = invocationResponse.getResponseJSON();
        // do something with the items
    } catch (JSONException e) {
        }
    }
}
```

### 2.2 Class WLClient

This singleton class exposes methods that you use to communicate with the Worklight Server.

# 2.2.1 Method getInstance

### **Syntax**

public static WLClient getInstance()

#### **Description**

This method gets the singleton instance of WLClient.

### 2.2.2 Method connect

### **Syntax**

public void connect(WLResponseListener
responseListener)

# **Description**

This method sends an initialization request to the Worklight Server, establishes a connection with the server, and validates the application version.

**Important:** You must call this method before any other WLClient methods that communicate with the Worklight Server.

Туре	Name	Description
WLResponseListener	responseListener	When the server returns a successful response, the WLResponseListener onSuccess method is called. If an error occurs, the onFailure method is called

Table 2-1: Method connect parameters

### 2.2.3 Method invokeProcedure

### **Syntax**

```
public void invokeProcedure (
WLProcedureInvocationData invocationData,
WLResponseListener responseListener,
WLRequestOptions requestOptions)
public void invokeProcedure (
```

WLProcedureInvocationData invocationData, WLResponseListener listener)

# **Description**

This method sends an asynchronous call to an adapter procedure. The response is returned to the callback functions of the provided responseListener.

If the invocation succeeds, the  ${\tt onSuccess}$  method is called. If the invocation fails, the  ${\tt onFailure}$  method is called.

#### **Parameters**

Туре	Name	Description
WLProcedure InvocationData	invocationData	The invocation data for the procedure call.
WLResponseListener	responseListener	The listener object whose callback methods onSuccess and onFailure are called.
WLRequestOptions	requestOptions	Optional. Invocation options.

Table 2-2: Method invokeProcedure parameters

### 2.2.4 Method logActivity

### **Syntax**

public void logActivity (String activityType)

### **Description**

This method reports a user activity for auditing or reporting purposes. The activity is stored in the raw table.

Important: Ensure that reports.exportRawData is set to true in the worklight.properties file, else the activity is not stored in the database. Also, ensure that the following properties are entered appropriately in the worklight.properties file:

```
wl.reports.db.type
```

wl.reports.db.url

wl.reports.db.username

wl.reports.db.password

#### **Parameters**

Туре	Name	Description
String	activityType	A string that identifies the activity.

Table 2-3: Method logActivity parameters

### 2.2.5 Method setHeartBeatInterval

### **Syntax**

public void setHeartBeatInterval (int value)

### **Description**

This method sets the interval, in seconds, at which the Worklight Server sends the heartbeat signal. You use the heartbeat signal to ensure that the session with the server is kept alive when the app does not issue any call to the server, such as <code>invokeProcedure</code>. By default, the interval is set to 20 minutes.

#### **Parameters**

Тур	е	Name	Description
int		value	An interval value in seconds, at which the heartbeat signal is sent to Worklight Server.

Table 2-4: Method setHeartBeatInterval parameters

# 2.2.6 Method getPush

### **Syntax**

public WLPush getPush ()

### **Description**

This method returns a <u>WLPush</u> object that the application can use to perform actions such as subscribing and unsubscribing to Push notifications.

### 2.3 Class WLProcedureInvocationData

This class contains all data necessary to call a procedure, including the following elements:

- The names of the adapter and procedure to call.
- The parameters that the procedure requires.

### 2.3.1 Method setParameters

#### **Syntax**

public void setParameters(Object [] parameters)

### **Description**

This method sets the request parameters.

#### **Parameters**

Туре	Name	Description
Object []	parameters	An array of objects of primitive types (String, Integer, Float, Boolean, Double). The order of the objects in the array is the order in which they are sent to the adapter.

Table 2-5: Method setParameters parameters

### **Example**

```
invocationData.setParameters(new Object[]{"stringParam", true, 1.0,
1});
```

# 2.4 Class WLRequestOptions

This class contains the request parameters, headers, and invocation context.

### 2.4.1 Method addParameter

### **Syntax**

public void addParameter(String name, String value)

### **Description**

This method adds a request parameter with the given name and value.

Туре	Name	Description
String	name	The name of the parameter.
String	value	The value of the parameter.

Table 2-6: Method addParameter parameters

### 2.4.2 Method addParameters

### **Syntax**

public void addParameters(Dictionary<String, String> parameters)

### **Description**

This method adds a table of request parameters.

#### **Parameters**

Туре	Name	Description
Dictionary <string,string></string,string>	parameters	Request parameters table

Table 2-7: Method addParameters parameters

# 2.4.3 Method getParameter

### **Syntax**

public String getParameter(String name)

### **Description**

This method returns the value of the parameter that is set.

### **Parameters**

Туре	Name	Description
String name		The name of the parameter.

Table 2-8: Method getParameter parameters

# 2.4.4 Method getParameters

### **Syntax**

public Dictionary<String,String> getParameters()

# **Description**

This method returns the parameters table.

### 2.4.5 Method getResponseListener

### **Syntax**

public WLResponseListener getResponseListener()

# **Description**

This method returns the response listener for this request.

#### 2.4.6 Method addHeader

### **Syntax**

public void addHeader(String name, String value)

### **Description**

You can use this method to add a header with the given name and value.

#### **Parameters**

Туре	Name	Description
String	Name	The name of the header.
String	Value	The value of the header.

Table 2-9: Method addHeader parameters

### 2.4.7 Method setHeaders

### **Syntax**

public void setHeaders(WebHeaderCollection
extraHeaders)

### **Description**

This method sets the request with the given headers.

#### **Parameters**

Туре	Name	Description
WebHeaderCollectio n	extraHeaders	The headers to be set.

Table 2-10: Method setHeaders parameters

# 2.4.8 Method getHeaders

### **Syntax**

public WebHeaderCollection getHeaders()

### **Description**

This method returns the headers that are set for this request.

# 2.4.9 Methods getInvocationContext, setInvocationContext

### **Syntax**

public Object getInvocationContext()

public void setInvocationContext(Object invocationContext)

#### **Parameters**

Туре	Name	Description
Object	invocationContext	An object that is returned with WLResponse to the listener methods onSuccess and onFailure. You can use this object to identify and distinguish different invokeProcedure calls. This object is returned as is to the listener methods.

Table 2-11: Methods getInvocationContext, setInvocationContext parameters

# 2.5 Interface WLResponseListener

This interface defines methods that the listener for the WLClient.invokeProcedure method implements to receive notifications about the success or failure of the method call.

### 2.5.1 Method onSuccess

### **Syntax**

public void onSuccess (WLResponse response)

### **Description**

This method is called after successful calls to the WLCLient connect or invokeProcedure methods.

### **Parameters**

Туре	Name	Description	
WLResponse	response	The response that the server returns, along with any invocation context object and status.	

Table 2-12: Method onSuccess parameters

### 2.5.2 Method on Failure

### **Syntax**

public void onFailure (WLFailResponse response)

### **Description**

This method is called if any failure occurred during the execution of the WLCLient connect or invokeProcedure methods.

#### **Parameters**

Туре	Name	Description
WLFailResp onse	response	A response that contains the error code and error message. Optionally, this response contains the results from the server, and any invocation context object and status.

Table 2-13: Method on Failure parameters

# 2.6 Class WLResponse

This class contains the result of a procedure invocation. Worklight passes this class as an argument to the listener methods of the WLClient invokeProcedure method.

# 2.6.1 Method getStatus

### **Syntax**

public HttpStatusCode getStatus()

### **Description**

This method retrieves the  ${\tt HTTP}$  status from the response.

# 2.6.2 Method getInvocationContext

### **Syntax**

public Object getInvocationContext()

### **Description**

This method retrieves the invocation context object that is passed when the <code>invokeProcedure</code> method is called.

### 2.6.3 Method getResponseText

#### **Syntax**

public String getResponseText()

### **Description**

This method retrieves the original response text from the server.

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## 2.6.4 Method getResponseJSON

### **Syntax**

public JObject getResponseJSON()

### **Description**

This method retrieves the response text from the server in JSON format.

# 2.7 Class WLFailResponse

This class extends <code>WLResponse</code>. This class contains error codes, messages, the status in <code>WLResponse</code>, and the original response <code>DataObject</code> from the server.

### 2.7.1 Method getErrorCode

# **Syntax**

public WLErrorCode getErrorCode ()

### **Description**

The WLErrorCode section describes the possible errors.

# 2.7.2 Method getErrorMsg

### **Syntax**

public String getErrorMsg()

### **Description**

This method returns an error message that is for the developer and not necessarily suitable for the user.

### 2.8 Class WLProcedureInvocationResult

This class extends <code>WLResponse</code>. This class contains statuses and data that an adapter procedure retrieves.

### 2.8.1 Method getResult

#### **Syntax**

public JObject getResult()

### **Description**

This method returns a Jobject that represents the JSON response from the server.

### 2.8.2 Method isSuccessful

### **Syntax**

public boolean isSuccessful()

#### **Description**

This method returns **true** if the procedure invocation was technically successful. Application errors are returned as part of the retrieved data, and not in this flag.

# 2.9 Class WLProcedureInvocationFailResponse

This class extends <code>WLFailResponse</code>. This class contains statuses and data that an adapter procedure retrieves.

### 2.9.1 Method getProcedureInvocationErrors

### **Syntax**

public List<String> getProcedureInvocationErrors()

#### **Description**

This method returns a list of applicative error messages that are collected while the procedure is called.

### 2.9.2 Method getResult

#### **Syntax**

public JObject getResult()

#### **Description**

This method returns a JObject that represents the JSON response from the server.

# 2.10 Class WLErrorCode

This class contains the error code and its description that the server returns.

# 2.10.1 Method getDescription

### **Syntax**

public String getDescription()

#### **Description**

This method returns the description of this error code instance.

### 2.10.2 Method valueOf

#### **Syntax**

public static WLErrorCode valueOf(String errorCode)

### **Description**

This method returns the error code instance of the errorCode that is given.

# Error Codes

```
UNEXPECTED ERROR - Unexpected errorCode occurred. Please try again.
REQUEST TIMEOUT - Request timed out.
UNRESPONSIVE HOST - The service is currently unavailable.
PROCEDURE ERROR - Procedure invocation errorCode.
PROCEDURE PROTECTED ERROR - Procedure is protected.
APP VERSION ACCESS DENIAL - Application version denied.
APP VERSION ACCESS NOTIFY - Notify application version changed.
```

# 2.11 Class BaseChallengeHandler

This class is an abstract base class for all Challenge Handlers.

#### 2.11.1 Constructor

### **Syntax**

public BaseChallengeHandler(String realm)

### **Description**

This method creates a BaseChallengeHandler object for a particular realm.

### 2.11.2 Method handleChallenge(T challenge)

#### **Syntax**

public abstract void handleChallenge(T challenge)

### **Description**

This method must be implemented by the subclass to handle the challenge logic. For example, show a login form in a challenge from a FormBasedAuthenticator.

## 2.12 Class ChallengeHandler

This class is an abstract class that you must extend to create custom challenge handlers.

#### 2.12.1 Constructor

### **Syntax**

public ChallengeHandler(String realmName)

### **Description**

This method creates a ChallengeHandler object for a particular realm.

# 2.12.2 Method isCustomResponse

#### **Syntax**

 $\label{local_public_sponse} \begin{picture}(t) public abstract bool is Custom Response (WLR esponse response) \end{picture}$ 

### **Description**

You must implement this method and parse the response to determine whether the response from the server is a challenge for this ChallengeHandler. For example, a ChallengeHandler for a realm with a form-based authenticator must parse the response to search for the <code>j\_security\_test</code> parameter and return <code>true</code> if found.

#### 2.12.3 Method submitSuccess

### **Syntax**

protected void submitSuccess(WLResponse response)

#### **Description**

You must call this method from the subclass within the <code>onSuccess</code> of your <code>ChallengeHandler</code>.

### 2.12.4 Method submitLoginForm

### **Syntax**

protected void submitLoginForm(String requestURL, Dictionary<String, String> requestParameters, Dictionary<String, String> requestHeaders, int requestTimeoutInMs, String requestMethod)

#### **Description**

This helper method submits a login form by making an HTTP request to the specified requestURL.

Туре	Name	Description
String	requestURL	The full or relative URL to which the request must be made.
Dictionary <string, String&gt;</string, 	requestParamete rs	A Dictionary object with name-value pairs of request parameters.
Dictionary <string, String&gt;</string, 	requestHeaders	A Dictionary object consisting of the additional headers that must be sent along with the HTTP request.

Туре	Name	Description
int	requestTimeoutI nMs	The time in milliseconds the request must wait before timing out.
String	requestMethod	The method to use. Specify GET or POST.

Table 2-14: Method submitLoginForm parameters

# 2.12.5 Method submitAdapterAuthentication

### **Syntax**

protected void submitAdapterAuthentication(String
WLProcedureInvocationData invocationData,
WLRequestOptions requestOptions)

### **Description**

This helper method submits a response to a challenge made by an AdapterAuthenticator by using an invokeProcedure call to the adapter procedure.

### **Parameters**

Туре	Name	Description
WLProcedur eInvocatio nData	invocationData	The WLProcedureInvocationData object that contains the name of the adapter and the procedure.
WLRequestO ptions	requestOptions	A WLRequestOptions object with request options.

Table 2-15: Method submitAdapterAuthentication parameters

# 2.13 Class WLChallenge Handler

This class is an abstract base class for Worklight Challenge Handlers. You must extend it to implement your own version of a Worklight Challenge Handler, for example, the RemoteDisableChallengeHandler.

### 2.13.1 Constructor

### **Syntax**

public WLChallengeHandler(String realm)

### **Description**

This method creates a WLChallengeHandler object for a particular realm.

# 2.13.2 Method submitChallengeAnswer

#### **Syntax**

public void submitChallengeAnswer(Object answer)

#### **Description**

This method sends the answer back to the server.

### 2.14 Class WLPush

This class contains all the methods required to work with Push notifications. You cannot instantiate this class directly. To get a reference to this class, use the <a href="mailto:getPush()">getPush()</a> method of WLClient.

To enable Push notifications, add the pushSender element to the application descriptor of your Native API application.

MPNS provides two ways to send push notifications to devices. One, is a non-authenticated mode where the Push requests are throttled. The second is an authenticated mode where push requests are not throttled. Sending authenticated push notification requires authenticating Worklight with MPNS by using a SSL certificate. For more information, go to <a href="http://msdn.microsoft.com/en-us/library/windowsphone/develop/ff941099(v=vs.105).aspx">http://msdn.microsoft.com/en-us/library/windowsphone/develop/ff941099(v=vs.105).aspx</a>

If you are not using authenticated push notifications, you can leave the pushSender tag empty.

Open the WMAppManifest.xml file of your application and under the capabilities section, select ID\_CAP\_PUSH\_NOTIFICATION.

### 2.14.1 Method registerEventSourceCallback

#### **Syntax**

public void registerEventSourceCallback(String alias, String adapter, String eventSource, WLEventSourceListener eventSourceListener)

### **Description**

This method registers a <u>WLEventSourceListener</u> that is called whenever a notification arrives from the specified event source.

#### **Parameters**

Туре	Name	Description
String	alias	Mandatory string. A short ID that you use to identify the event source when the push notification arrives. You can provide a short alias, rather than the full names of the adapter and event source. This action frees space in the notification text, which is limited in length.
String	adapter	Mandatory string. The name of the adapter that contains the event source.
String	eventSource	Mandatory string. The name of the event source.
WLEventSou rceListene r	eventSourceList ener	Mandatory listener class. When a notification arrives, the WLEventSourceListener.onReceive method is called.

Table 2-16: Method registerEventSourceCallback parameters

### 2.14.2 Method subscribe

### **Syntax**

public void subscribe(String alias, WLPushOptions
pushOptions, WLResponseListener respListener)

### **Description**

This method subscribes the user to the event source with the specified alias.

Туре	Name	Description
String	alias	Mandatory string. The event source alias, as defined in <a href="mailto:registerEventSourceCallback">registerEventSourceCallback</a> .
WLPushOpti ons	pushOptions	This instance contains the custom subscription parameters that the event source in the adapter supports.
WLResponse Listener	respListener	The listener object whose callback methods are called by the Worklight runtime when a subscribe call succeeds or fails.

Table 2-17: Method subscribe parameters

### 2.14.3 Method unsubscribe

### **Syntax**

public void unsubscribe(String alias, WLResponseListener respListener)

#### **Description**

This method unsubscribes the user from the event source with the specified alias.

#### **Parameters**

Туре	Name	Description
String	alias	Mandatory string. The event source alias, as defined in <a href="mailto:registerEventSourceCallback">registerEventSourceCallback</a> .
WLResponse Listener	respListener	The listener object whose callback methods are called by the Worklight runtime when a subscribe call succeeds or fails.

Table 2-18: Method unsubscribe parameters

### 2.14.4 Method isSubscribed

### **Syntax**

public void isSubscribed(String alias)

### **Description**

This method returns whether the currently logged-in user is subscribed to the specified event source alias.

### **Parameters**

Туре	Name	Description	
String	alias	Mandatory string. The event source alias.	

Table 2-19: Method is Subscribed parameters

### 2.14.5 Method subscribeTag

# **Syntax**

public void subscribeTag(String tagName, WLPushOptions pushOptions, WLResponseListener respListener)

#### **Description**

This method subscribes the device to the tag.

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#### **Parameters**

Туре	Name	Description
String	tagName	Mandatory string. The name of the tag.
WLPushOpti ons	pushOptions	This instance contains the custom subscription parameters that the event source in the adapter supports.
WLResponse Listener	respListener	The listener object whose callback methods are called by the Worklight runtime when a subscribe call succeeds or fails.

Table 2-20: Method subscribeTag parameters

# 2.14.6 Method unsubscribeTag

### **Syntax**

public void unsubscribeTag(String tagName, WLResponseListener respListener)

### **Description**

This method unsubscribes the device from the tag.

### **Parameters**

Туре	Name	Description
String	tagName	Mandatory string. The name of the tag.
WLResponse Listener	respListener	The listener object whose callback methods are called by the Worklight runtime when a subscribe call succeeds or fails.

Table 2-21: Method unsubscribeTag parameters

# 2.14.7 Method isTagSubscribed

### **Syntax**

public void isTagSubscribed(String tagName)

### **Description**

This method returns whether the device is subscribed to the specified tag.

Туре	Name	Description
String	tagName	Mandatory string. The name of the tag.

Table 2-22: Method is TagSubscribed parameters

# 2.14.8 Property onReadyToSubscribeListener

### **Type**

WLOnReadyToSubscribeLister

#### Access

Read/Write

### **Description**

This property sets the WLOnReadyToSubscribeListener callback to be notified when the device is ready to subscribe to push notifications.

# 2.14.9 Property notificationListener

### **Type**

WLNotificationListener

#### **Access**

Read/Write

### **Description**

This property sets the WLNotificationListener callback to be notified when the push notification arrives.

# 2.15 Interface WLOnReadyToSubscribeListener

This interface defines the method that is notified when a device is ready to subscribe.

# 2.15.1 Method onReadyToSubscribe

### **Syntax**

void onReadyToSubscribe()

### **Description**

This method is called when the device is ready to subscribe to push notifications.

### 2.16 Interface WLEventSourceListener

This interface defines the method that receives the notification message.

### 2.16.1 Method onReceive

### **Syntax**

void onReceive(String properties, String payload)

### **Description**

This method is called when the notification arrives from the subscribed event source.

#### **Parameters**

Туре	Name	Description
String	properties	A JSON block that contains the notifications properties of the platform.
String	payload	A JSON block that contains other data that is sent from the Worklight Server.

Table 2-23: Method onReceive parameters

### 2.17 Interface WLNotificationListener

This interface defines the method that receives the notification message.

# 2.17.1 Method onMessage

#### **Syntax**

void onMessage(String properties, String payload)

## **Description**

This method is called when a push notification arrives.

Туре	Name	Description
String	properties	A JSON block that contains the notifications properties of the platform.
String	payload	A JSON block that contains other data that is sent from the Worklight Server. It also contains the tag name for tag and broadcast notification. The tag name appears in the "tag" element. The default tag name for broadcast notification is Push.ALL.

Table 2-24: Method onMessage parameters

# 2.18 Class WLPushOptions

This class contains the subscription parameters that can be specified while subscribing to push notifications.

### 2.18.1 Constructor

### **Syntax**

public WLPushOptions()

### **Description**

This method creates a WLPushOptions object.

# 2.18.2 Method AddSubscriptionParameter

### **Syntax**

public void AddSubscriptionParameter(String name, String value)

# **Description**

Use this method to add a subscription parameter.

Туре	Name	Description
String	name	Mandatory. The name of the subscription parameter.
String	value	Mandatory. The value of the subscription parameter.

Table 2-25: Method AddSubscriptionParameter parameters

# 2.18.3 Method GetSubscriptionParameter

### **Syntax**

public void GetSubscriptionParameter(String name)

### **Description**

This method returns the map that contains the subscription parameters.

#### **Parameters**

Туре	Name	Description
String	name	Mandatory. The name of the subscription parameter.

Table 2-26: Method AddSubscriptionParameter parameters

# 2.18.4 Property subscriptionParameters

# **Type**

Dictionary <String, String>

#### Access

Read/Write

### **Description**

This property gets/sets the subscription parameters.

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