

*IBM CrossWorlds*  
WebSphere® Business Integration for  
Retail Distribution



# MessageStore Collaboration

*Version 4.1.1*

**Note!**

Before using this information and the product it supports, be sure to read the general information under “Notices and Trademarks” on page 9.

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## MessageStore collaboration

The MessageStore collaboration serializes a UCCnetGBO\_storable business object into XML and stores it in a database table through use of a user-specified key. It also enables the stored business object to be retrieved, updated, or deleted. The output of the MessageStore collaboration is bound to a JDBC connector, which actually performs the storage operations.

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### Required documents

The MessageStore collaboration is based on CollaborationFoundation and uses its features, ports, and configuration properties. MessageStore also has features, ports, and configuration properties that are unique to it.

To create and configure a MessageStore collaboration object, use the following documents:

- This document for the MessageStore collaboration-specific information.
- Standard Collaboration Processes for information about business processes inherited from CollaborationFoundation.
- Standard Collaboration Properties for information about configuration properties inherited from CollaborationFoundation.
- Collaboration Development Guide for information about CollaborationFoundation, and for general information about creating and configuring collaboration objects.
- Data Handler Guide for information on how to configure data handlers using mime types, together with the application-specific information required in the business object that the IBM® CrossWorlds® XML Data Handler uses to serialize the object.
- Guide to the IBM CrossWorlds Connector for JDBC for information on how to use the JDBC connector, including how to set up the application-specific business object to be stored.

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### Collaboration setup

This section includes the following information:

- “Port information”
- “Setting up the collaboration” on page 3

#### Port information

The following figure illustrates the MessageStore collaboration’s ports, as they are displayed in IBM CrossWorlds System Manager (CSM):

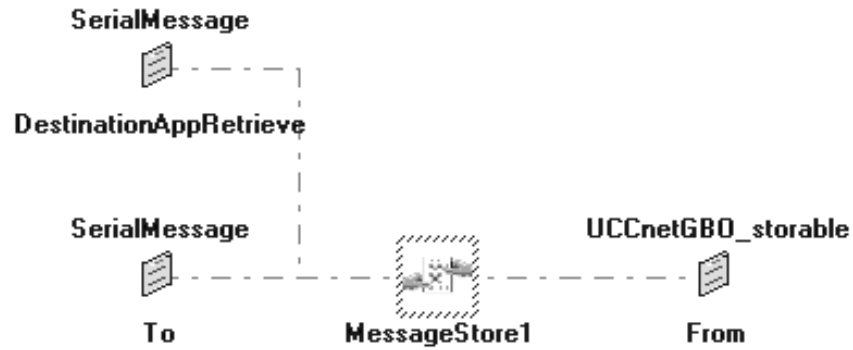


Figure 1. MessageStore collaboration's ports

**Note:** Some values in the Bound to column might include spaces to allow the entries to fit in the table cells. The actual values do not include spaces.

Table 1. Port name: From

Business object	Bound to	Function	Verbs used
UCCnetGBO_storable	UCCNetMessage Receive or UCCNetMessage Send collaborations, depending on the point in processing of the Solution.	Receives a UCCnetGBO_storable business object for a database operation. For Retrieve or Delete operations, only key attributes in the UCCnetGBO_storable business object need to be set.	Create, Update, Retrieve, Delete

Table 2. Port name: To

Business object	Bound to	Function	Verbs used
SerialMessage	JDBC connector	Creates, updates, or deletes a SerialMessage in the database. For the Delete operation, only the ObjectKey attribute in the SerialMessage business object needs to be set.	Create, Update, Delete

Table 3. Port name: *DestinationAppRetrieve*

Business object	Bound to	Function	Verbs used
SerialMessage	JDBC connector	Retrieves a SerialMessage from the database. Only the ObjectKey attribute in the SerialMessage business object needs to be set.	Retrieve

## Setting up the collaboration

To set up MessageStore as a stand-alone collaboration object, complete the following steps:

1. Create the MessageStore collaboration object.
2. Bind the ports as described in “Port information” on page 1.
3. Set the “Configuration properties” on page 6 for MessageStore.

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## Synchronization process

This section illustrates the following business processes for this collaboration:

- “Overall process logic”
- “Inherited process logic” on page 5

## Overall process logic

### Create

The following flow shows the process logic for this collaboration’s Create verb:

1. The MessageStore collaboration is triggered by the receipt of a UCCnetGBO\_storable business object from a source such as the UCCnetMessageReceive collaboration.
2. The UCCnetGBO\_storable business object is copied into a high-level object called DataStoreUCCnetGBO\_storable. This object is passed into the IBM CrossWorlds XML Data Handler. By default, it contains the application-specific information needed by the data handler. The data handler outputs a string, which contains an XML representation of the UCCnetGBO\_storable business object passed into the collaboration.
3. The MessageStore collaboration builds an application-specific business object called SerialMessage, which includes two attributes:
  - ObjectData, which is set equal to the XML output from the IBM CrossWorlds XML Data Handler.
  - ObjectKey, which is created from the key information in the UCCnetGBO\_storable business object and the value of the MessageStore collaboration OBJECT\_KEY property (see “OBJECT\_KEY” on page 7 for more information on this property). This attribute holds the unique key used to store the object in the database.
4. The completed SerialMessage is sent to the To port of the MessageStore collaboration, which is bound to a JDBC connector. The JDBC connector uses the application-specific information in the SerialMessage to store it in the database. If the object already exists in the database, a ServiceCall exception is thrown and the Create operation fails.

**Note:** Although multiple objects in the database with identical keys can be created, the behavior of record retrievals, updates, and deletes is unpredictable, so avoid the use of non-unique keys.

## Retrieve and Delete

The following flow shows the process logic for this collaboration's Retrieve verb:

1. The MessageStore collaboration is triggered by the receipt of a UCCnetGBO\_storable business object from a source such as the UCCnetMessageReceive collaboration. The triggering business object passed into the MessageStore collaboration must contain values for all the fields that make up the ObjectKey attribute of the stored SerialMessage application-specific business object, as defined by the OBJECT\_KEY MessageStore collaboration property (see "OBJECT\_KEY" on page 7 for more information on this property).
2. The MessageStore collaboration builds a new SerialMessage application-specific business object, which includes two attributes:
  - ObjectData, which is NULL.
  - ObjectKey, which is created from the key information in the UCCnetGBO\_storable business object and the value of the MessageStore collaboration OBJECT\_KEY property. This attribute holds the unique key used to store the object in the database.
3. The newly created SerialMessage is passed to the JDBC connector via the DestinationAppRetrieve port.
4. Using the value in the ObjectKey attribute of the new SerialMessage to locate the stored object in the database, the JDBC connector retrieves the information in the ObjectData column from the stored object, copies this information into the ObjectData attribute of the new SerialMessage, and passes the new SerialMessage back to the MessageStore collaboration.
5. The MessageStore collaboration passes the SerialMessage to the IBM CrossWorlds XML Data Handler. The data handler uses the information in the ObjectData attribute to build a DataStoreUCCnetGBO\_storable business object. The data handler passes this object back to the MessageStore collaboration.
6. The MessageStore collaboration converts the DataStoreUCCnetGBO\_storable business object into a UCCnetGBO\_storable business object, which is returned to the calling collaboration as the triggering business object.

The following flow shows the process logic for this collaboration's Delete verb:

1. The MessageStore collaboration is triggered by the receipt of a UCCnetGBO\_storable business object from a source such as the UCCnetMessageReceive collaboration. The triggering business object passed into the MessageStore collaboration must contain values for all the fields that make up the ObjectKey attribute of the stored SerialMessage application-specific business object, as defined by the OBJECT\_KEY MessageStore collaboration property (see "OBJECT\_KEY" on page 7 for more information on this property).
2. The MessageStore collaboration builds a new SerialMessage application-specific business object, which includes two attributes:
  - ObjectData, which is NULL.
  - ObjectKey, which is created from the key information in the UCCnetGBO\_storable business object and the value of the MessageStore collaboration OBJECT\_KEY property. This attribute holds the unique key used to store the object in the database.



3. The newly created `SerialMessage` is passed to the JDBC connector via the To port.
4. The JDBC connector deletes the row in the database identified by the `ObjectKey` attribute. If the object does not exist in the database, a `ServiceCall` exception is thrown and the Delete operation fails.

## Update

The following flow shows the process logic for this collaboration's Update verb:

1. The `MessageStore` collaboration is triggered by the receipt of a `UCCnetGBO_storable` business object from a source such as the `UCCnetMessageReceive` collaboration. The triggering business object passed into the `MessageStore` collaboration must contain values for all the fields that make up the `ObjectKey` attribute of the stored `SerialMessage` application-specific business object, as defined by the `OBJECT_KEY` `MessageStore` collaboration property (see "OBJECT\_KEY" on page 7 for more information on this property).

**Note:** The entire business object in the database will be replaced by this operation. Therefore, the calling collaboration might want to first retrieve the business object from the database (refer to the section "Retrieve and Delete" on page 4 for details on this process), modify any attributes which need to be updated, and then again invoke the `MessageStore` collaboration with the modified business object and the Update verb.

2. The `MessageStore` collaboration copies the triggering `UCCnetGBO_storable` business object into a high-level object called `DataStoreUCCnetGBO_storable`. This object is passed into the IBM CrossWorlds XML Data Handler. By default, it contains the application-specific information needed by the data handler. The data handler outputs a string, which contains an XML representation of the `UCCnetGBO_storable` business object passed into the collaboration.
3. The `MessageStore` collaboration builds an application-specific business object called `SerialMessage`, which includes two attributes:
  - `ObjectData`, which is set equal to the XML output from the IBM CrossWorlds XML Data Handler.
  - `ObjectKey`, which is created from the key information in the `UCCnetGBO_storable` business object and the value of the `MessageStore` collaboration `OBJECT_KEY` property. This attribute holds the unique key used to store the object in the database.
4. The completed `SerialMessage` is sent to the To port of the `MessageStore` collaboration, which is bound to a JDBC connector. The JDBC connector overwrites the existing `SerialMessage` in the database with the updated one. If the object does not already exist in the database, a `ServiceCall` exception is thrown and the Update operation fails.

## Inherited process logic

This collaboration inherits the following business processes from the `CollaborationFoundation` template:

- Filtering data
- Additional Retrieve process
- Email process for error handling

For information on these processes, see `Standard Collaboration Processes`.

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## Configuration properties

This section describes the following properties for this collaboration:

- “Standard properties”
- “Collaboration-specific properties”

### Standard properties

This collaboration inherits the following standard configuration properties from the CollaborationFoundation template:

- 1\_EXCLUDE\_VALUES
- 1\_FAIL\_ON\_INVALID\_VALUE
- 1\_FILTER\_ATTRIBUTE
- 1\_INCLUDE\_VALUES
- ADDITIONAL\_RETRIEVE
- CONVERT\_CREATE
- CONVERT\_UPDATE
- INFORMATIONAL\_EXCEPTIONS
- SEND\_EMAIL
- USE\_RETRIEVE — not supported by the MessageStore collaboration.

For information on these configuration properties, see Standard Collaboration Properties.

### Collaboration-specific properties

This collaboration has the following collaboration-specific configuration properties:

- “GENERATE\_KEY”
- “MIME\_TYPE”
- “OBJECT\_KEY” on page 7
- “TEST” on page 7

**Note:** The property TEST is reserved.

#### GENERATE\_KEY

Accept the default value of false for this collaboration, which means that the key used to create a record in the database is created from the attributes of the triggering business object specified in the OBJECT\_KEY property.

#### MIME\_TYPE

This property is used by the IBM CrossWorlds Data Handler to determine the type of serialization to be used. It tells the data handler to use the MO\_DataHandler\_XMLDataStoreConfig configuration meta-object for configuration information. Currently, only XML is supported. See the Data Handler Guide for information on configuring the IBM CrossWorlds Data Handler.

*Table 4. MIME\_TYPE configuration property*

Possible values	Usage
text/xml.datastore	Use of this value assumes that the MO_Server_DataHandler business object has an attribute named text_xml_datastore with type MO_DataHandler_XMLDataStoreConfig.

## OBJECT\_KEY

Accept the default value of correlationID for this collaboration, which is the attribute from the triggering business object used to create the unique key that identifies the business object.

## TEST

This property is reserved.

Table 5. TEST configuration property

Possible values	Usage
False (default)	Reserved.

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## Viewing collaboration messages

To view an explanation of this collaboration's messages, invoke Message Browser and open the collaboration's message file.

To invoke Message Browser and open the collaboration message file, complete the following actions:

1. In the Start menu, click **Programs > CrossWorlds > Server and Tools > Message Browser**.
2. On the **File** menu, click **Open**.
3. Use the **Look In** field to change the current folder to  
*IBM\_CrossWorlds\_root\_dir\collaborations\messages\MessageStore.txt*

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## See also

- UCCnetMessageReceive Collaboration
- UCCnetMessageSend Collaboration
- DataStoreUCCnetGBO\_storable Business Object
- MO\_DataHandler\_XMLDataStoreConfig Business Object
- SerialMessage Business Object
- UCCnetGBO\_storable Business Object
- Data Handler Guide
- Guide to the IBM CrossWorlds Connector for JDBC



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