

z/TPF Enhanced HTTP Client Support for HTTP/2

Web Services Subcommittee

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IBM Z



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Executive Summary



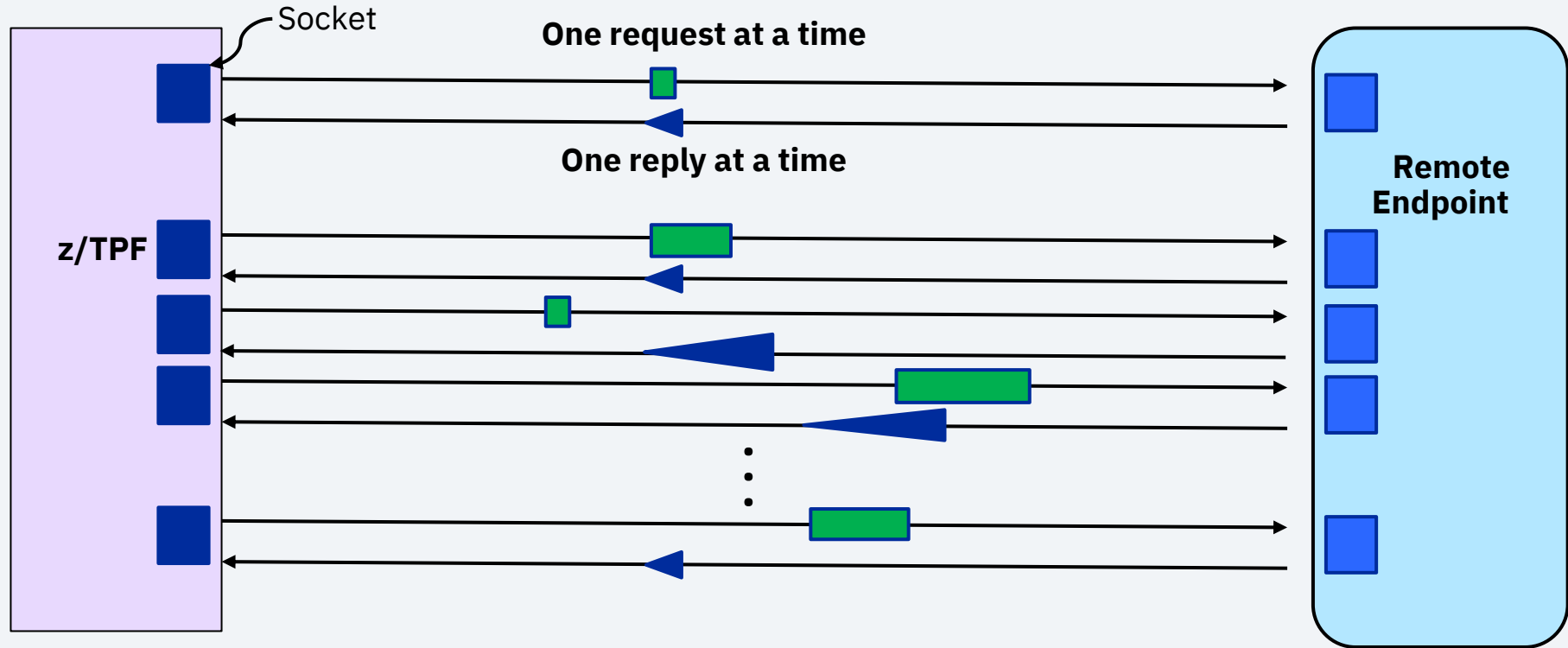
Yumi
Systems Architect

This support reduces the number of sockets required when a large number of HTTP messages are exchanged between the z/TPF enhanced HTTP client and a remote server. No application changes are required.

Problem Statement

HTTP/1 sessions are restricted to a single request/reply model, which requires a large number of sockets to support a large number of concurrent requests to the same server.

As-Is: HTTP/1



Protocol Differences

HTTP/1

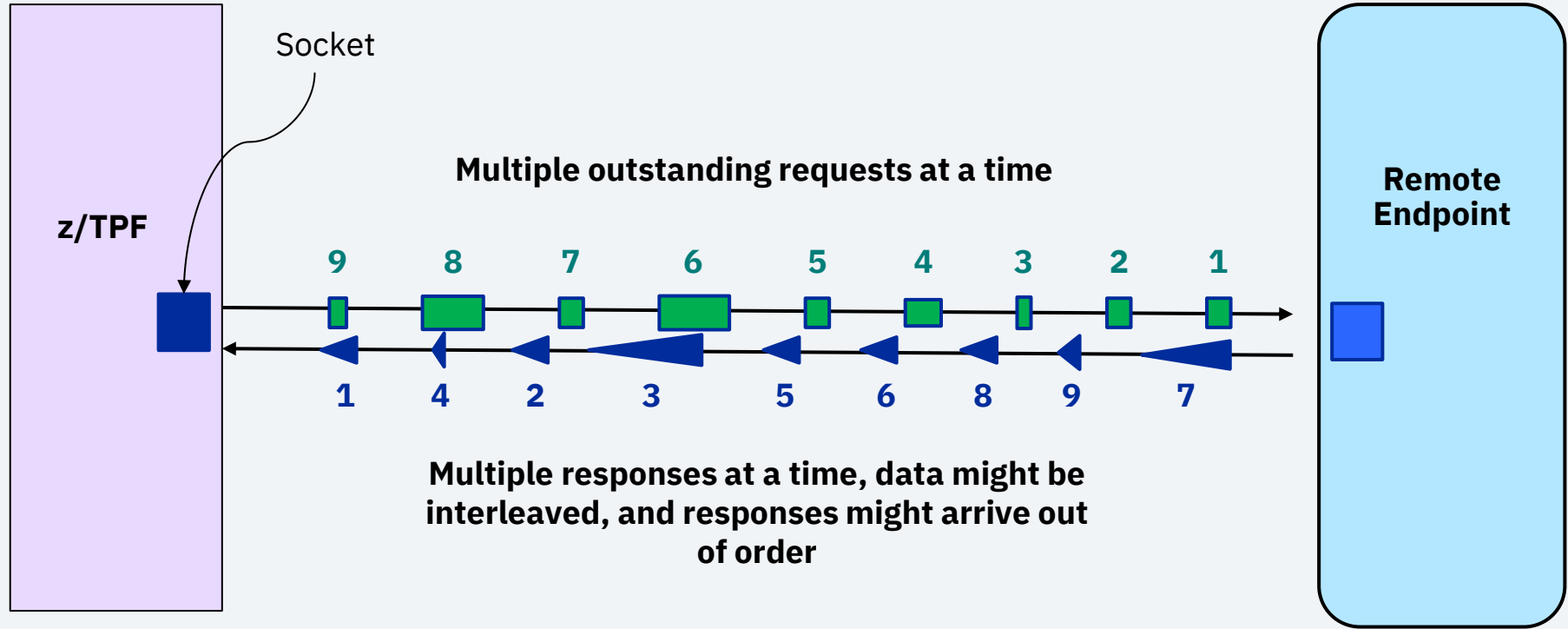
- Single request/reply model
- Text-based format

HTTP/2

- Multiplexing
- Binary-based format

To-Be: HTTP/2

In practice, an **HTTP/2 stream** refers to a single request and reply flowing over the connection.



Supported APIs

- The HTTP/2 protocol will be supported for the existing **tpf_httpSendRequest** and **tpf_httpSendAsyncRequest** APIs
- No application changes for API calls that use persistent sessions
- HTTP/2 support for REST consumer will also be included, as it uses the above APIs internally

Understanding When HTTP/2 Is Used

- The **tpf_httpSendRequest** and **tpf_httpSendAsyncRequest** APIs require **host** and **httpVersion** as input parameters
- If **host** maps to a high-speed connector group, and that group has enabled HTTP/2, then the request will be sent over a **persistent HTTP/2 connection**
- This is true even in the case where **httpVersion** on the API call specifies HTTP/1. This enables migration to HTTP/2 without having to update your applications.
- Otherwise, if **host** does not map to a high-speed connector group and **httpVersion** is HTTP/2, the request will be sent over a **nonpersistent HTTP/2 connection**

Enabling HTTP/2 for Nonpersistent Sessions

- If a particular API call does not map to a high-speed connector group, a nonpersistent session is created for the request
 - After the response is received, the nonpersistent session is closed, as today
- To enable the nonpersistent session to be established with HTTP/2, specify the **HTTP_2** value for the **httpVersion** on the **requestParms** input to the **tpf_httpSendRequest** or **tpf_httpSendAsyncRequest** API
 - Example: `requestParms.httpVersion = HTTP_2;`
- For the REST consumer, a new **HTTP2** option can be specified for the **httpProtocol** parameter in the REST service descriptor
 - This is equivalent to setting the **httpVersion** parameter mentioned previously

Enabling HTTP/2 for High-Speed Connector Groups (**Persistent Sessions**)

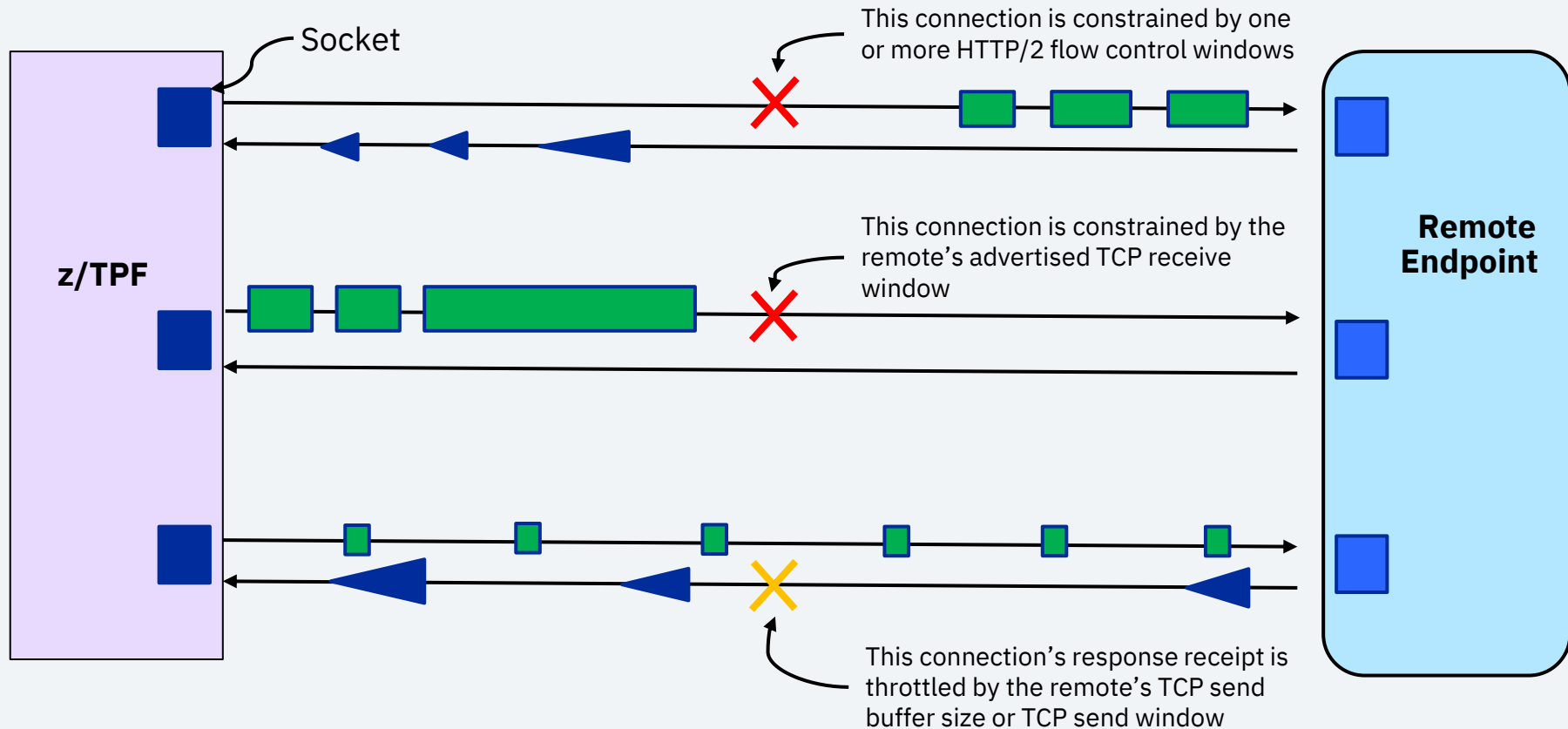
- The **groupType** parameter in the endpoint group descriptor file can now specify **HTTP2**
 - Example: `<tns:groupType>HTTP2</tns:groupType>`
- Note: The **groupType** applies to all connections created for the endpoint group
 - Therefore, HTTP/1 and HTTP/2 connections **cannot** coexist for the same group

Load Balancing for Persistent HTTP/2 Connections

- For HTTP/1 high-speed connector groups, socket selection is easier compared to HTTP/2, because the connections exist in a binary state of either in use or not
- However, because HTTP/2 supports multiplexing, we must be cautious to prevent any single persistent connection from becoming overloaded with too many concurrent requests
 - IBM is currently evaluating different socket selection algorithms, considering both the HTTP/2 and TCP connection states, to avoid overloading a connection with requests
 - The same considerations also factor into socket expansion (for example, when do we create another session?)

HTTP/2 Load Balancing Considerations

■ Request
◄ Response



HTTP/2 Client Summary

- Support high throughput of HTTP requests with reduced number of sockets
- Migrate existing high-speed connector endpoint groups to HTTP/2 without application changes
- Ability to communicate with servers that do not support HTTP/1
- Targeting 2H 2025

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Interested? Contact

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