



IBM Systems Storage

Storage Futures Technologieausblick

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Thinking Beyond Today

Was macht eigentlich... "Millipede" ?

Siegeszug des Solid-state Speichers ?

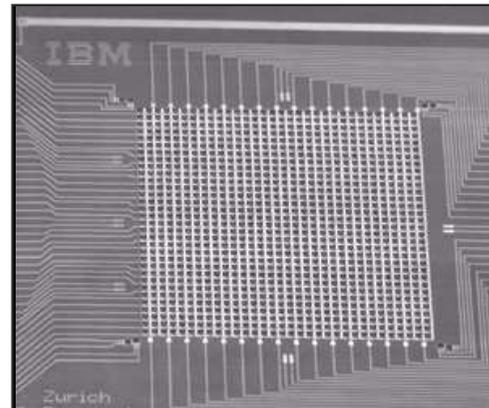
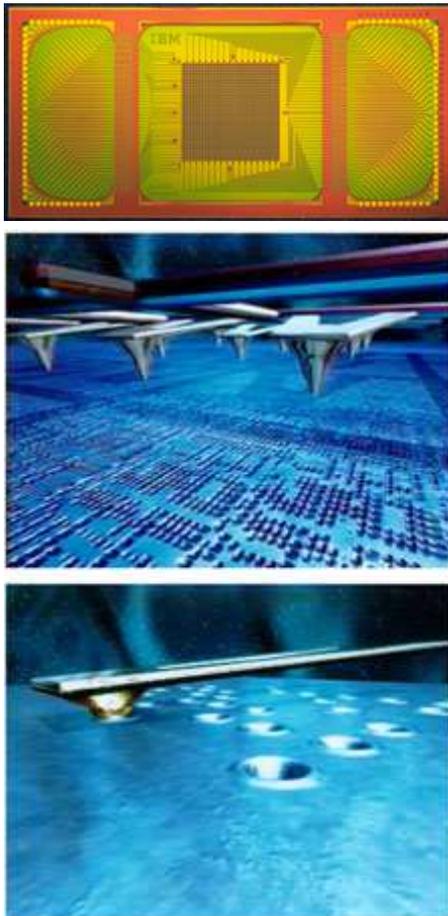
Innovationen in der Chipstechnologie

Nichtflüchtiges RAM

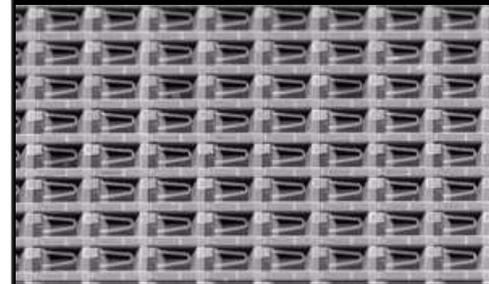
Was macht eigentlich... "Millipede"?



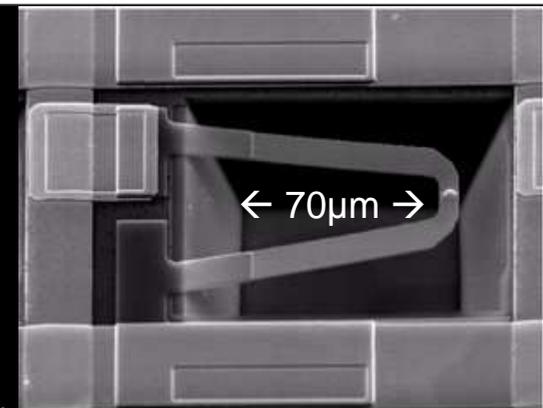
Nanomechanischer Speicher : "Lochkarte v2.0"



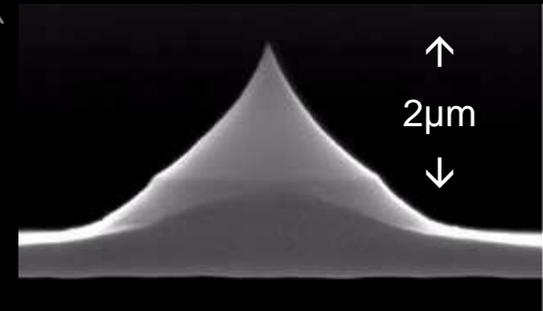
4096 Tips, 3x3mm



1 Spitze liest ~2000 Löcher/s
 128x128 Prototyp: 120 Mbit/s
 Verbrauch: <100 milliwatt
 Schreibzyklen: >100.000



Schreibspitze für Nanometer-Löcher



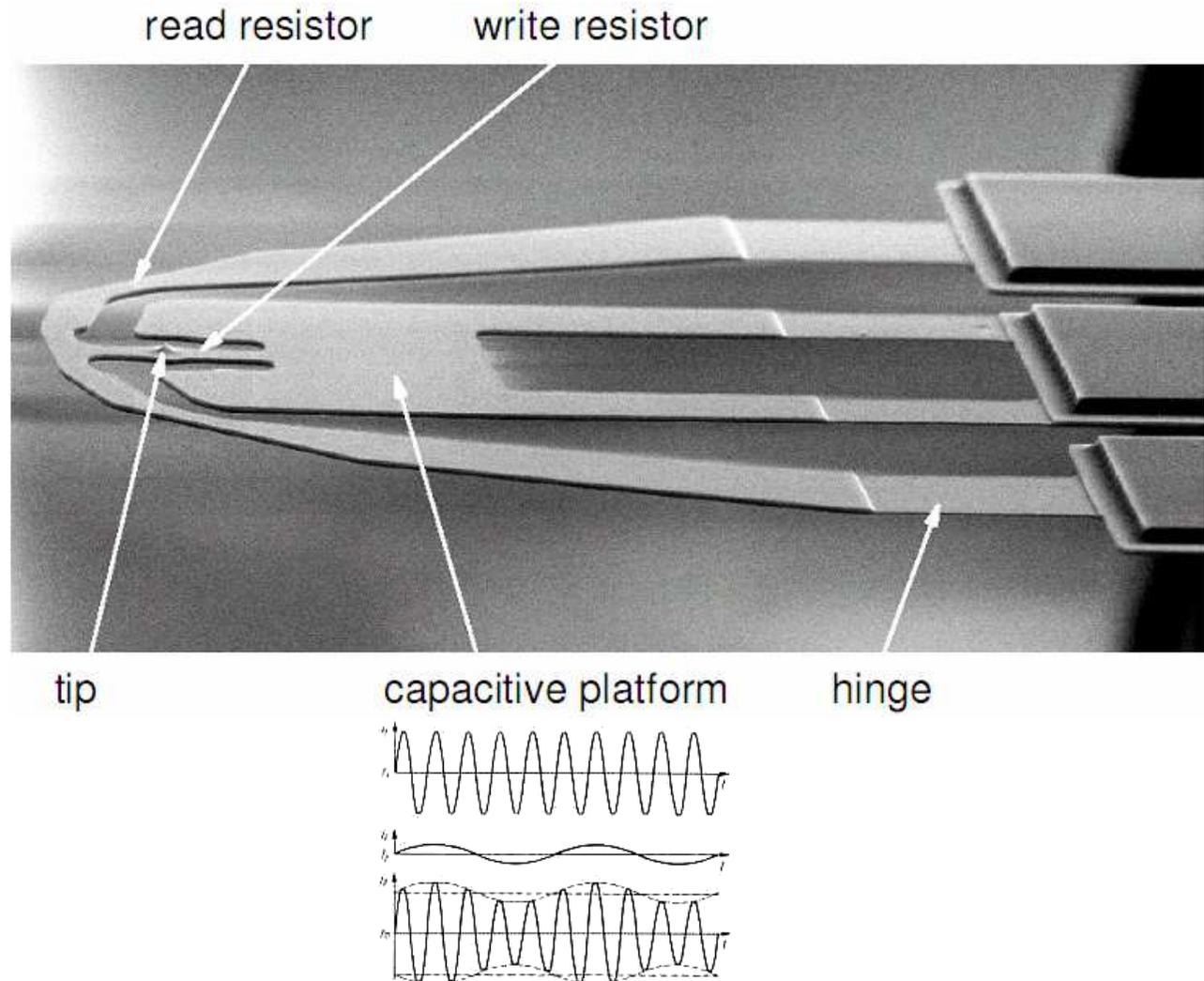
Gerd Binnig/IBM gewann 1986 den Nobel Preis für seine Erfindung "*scanning tunneling microscope*", Basis des heutigen "Millipede"

Neuer *Millipede* Schreib-Lesesensor

Write resistor –
erhitzt lokal die
Schreibspitze

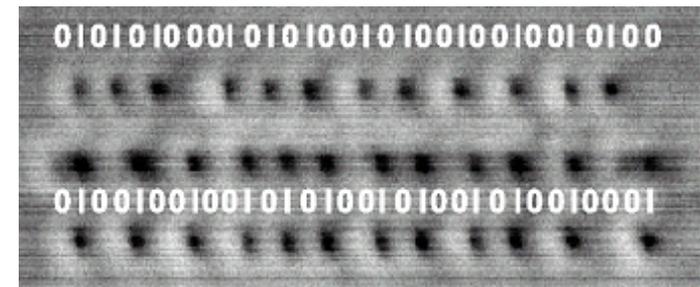
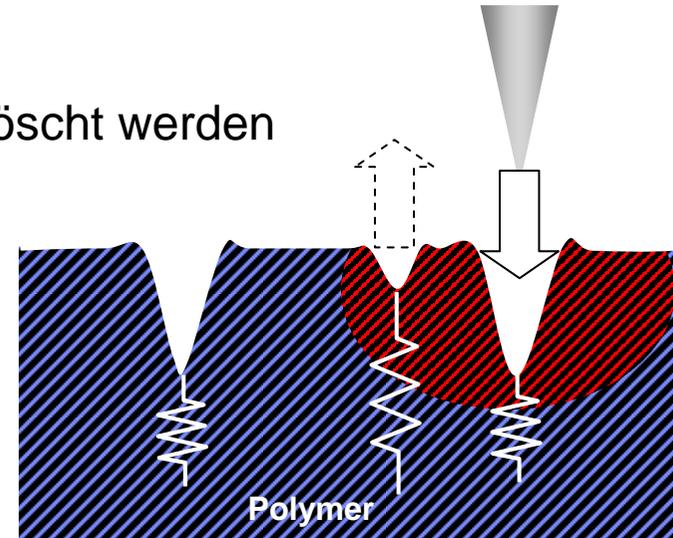
Read resistor –
mißt die von der
Schwebehöhe
abhängige Wärme-
ableitung ($\pm 1\text{nm}$)

Capacitor –
zieht den Cantilever
zum Substrat durch
statische Anziehung



Neues Bit-lösch-Verfahren für "Millipede"

- Bits konnten bislang nicht individuell gelöscht werden
- Das Schreiben sehr eng aufeinander folgender Bits (<20 nm) **löscht** jedoch **die unmittelbaren Nachbarn**
- Ein neues Codierverfahren erlaubt das Schreiben ohne vorheriges Löschen (vorhandene 1 wird durch benachbarte 1 wieder gelöscht)



Codierung ohne 11 Bitfolgen!

Herausforderung: Ultraglattes Trägermaterial



- **Altes Polymersubstrat**

Bitabstand 13 nm, Tracks 26 nm

1,2 Tbit/inch²

Bit-Tiefe 5 nm, S/R ~9dB



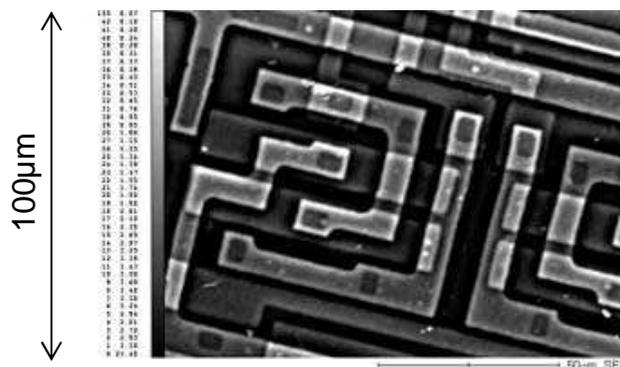
- **Neues ultra-glattes Polymer**

Bitabstand 9 nm, Tracks 18 nm

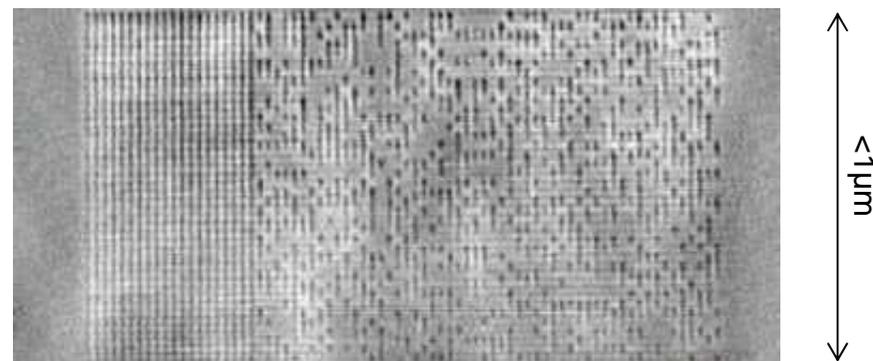
2,7 Tbit/inch²

Bit-Tiefe 1 nm, S/R ~9dB

Patterned Media oder Unpatterned Media?



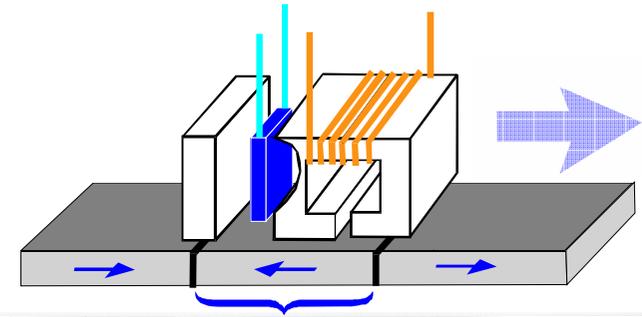
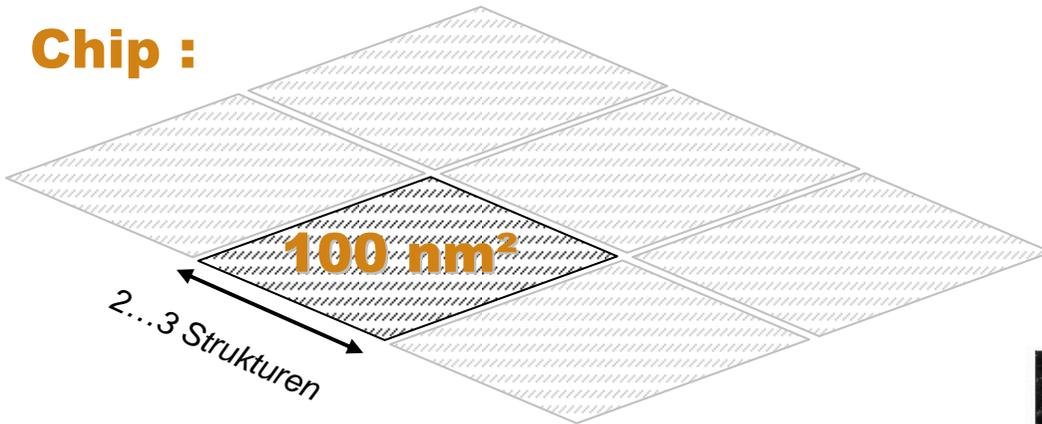
- **Lithografisch geätzter Chip**
 Minimale Strukturgröße = **45 nm**
 Natürliche Grenze erreicht ?



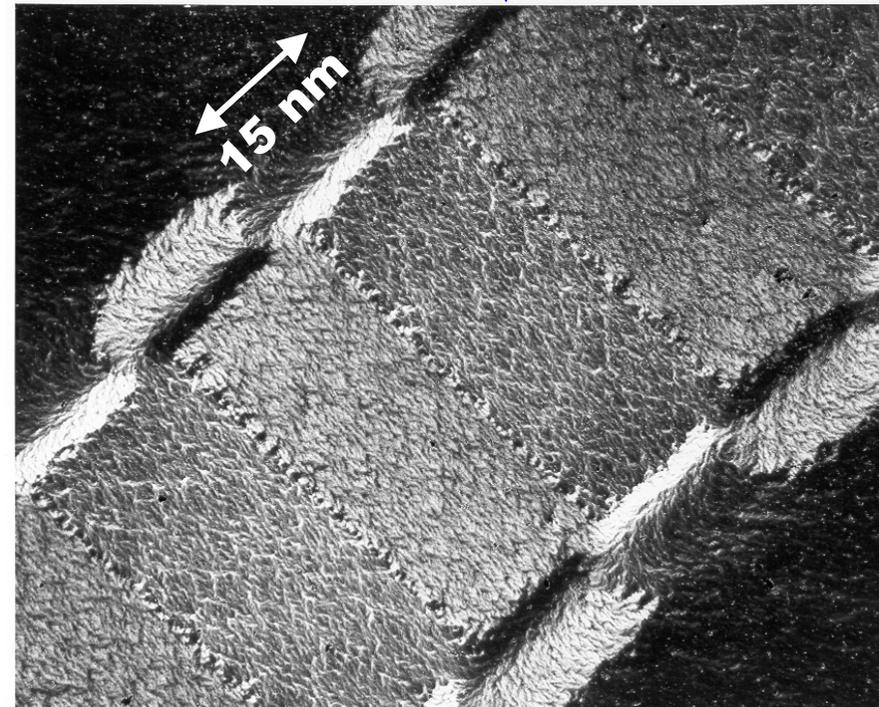
- **Polymer-Datenaufzeichnung**
 Analoge Auflösung, derzeit **9 nm**
 2,7 Tbit/inch²

Chip-Storage oder magnetischer Speicher ?

Chip :



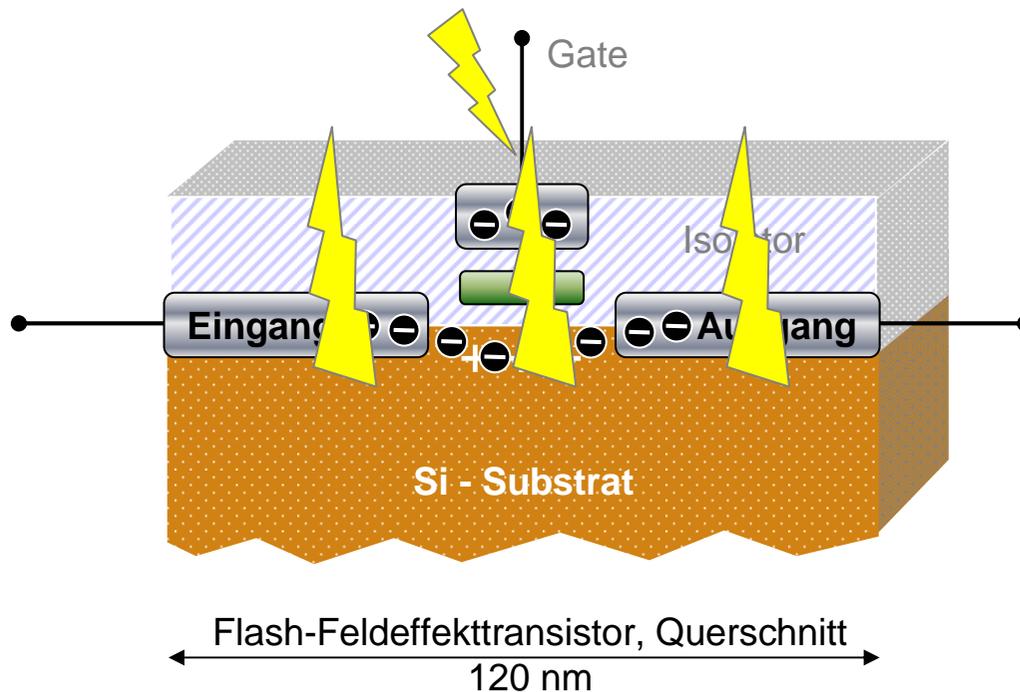
Disk :



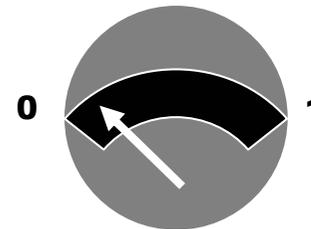
Disk versus(?) Flash



Funktionsweise von Flash-Speicher (EEPROM)



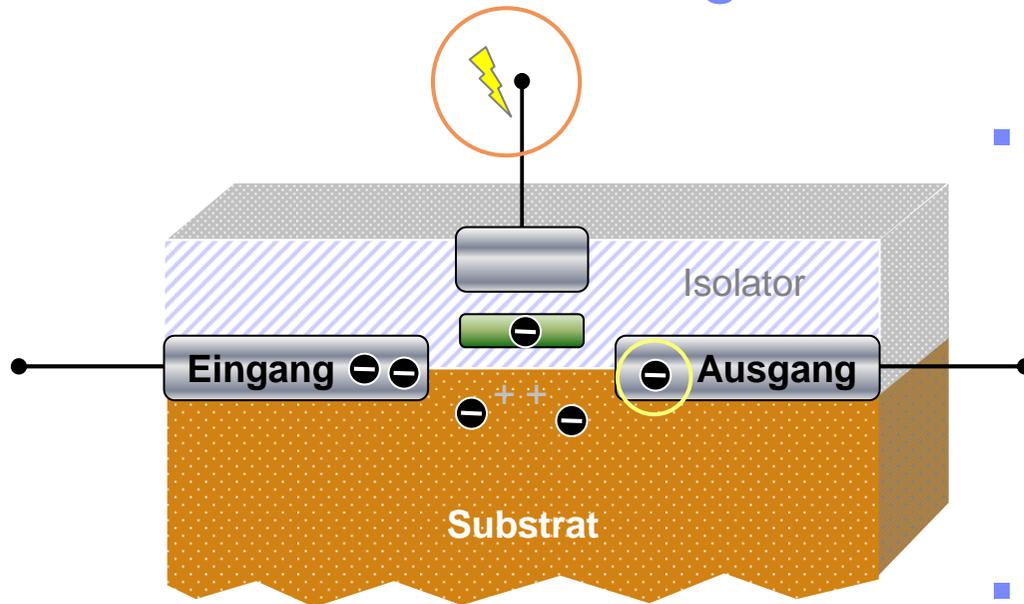
- **Floating Gate** (isoliert)



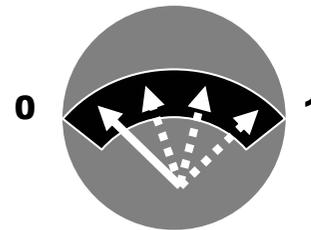
- Es können nur EINSEN* geschrieben werden
- Individuelles Löschen nicht möglich, nur Blocklöschung
- Löschen = Alterung

* Elektrisch korrekt = es können nur NULLEN geschrieben werden

Multilevel Flash Storage MLC

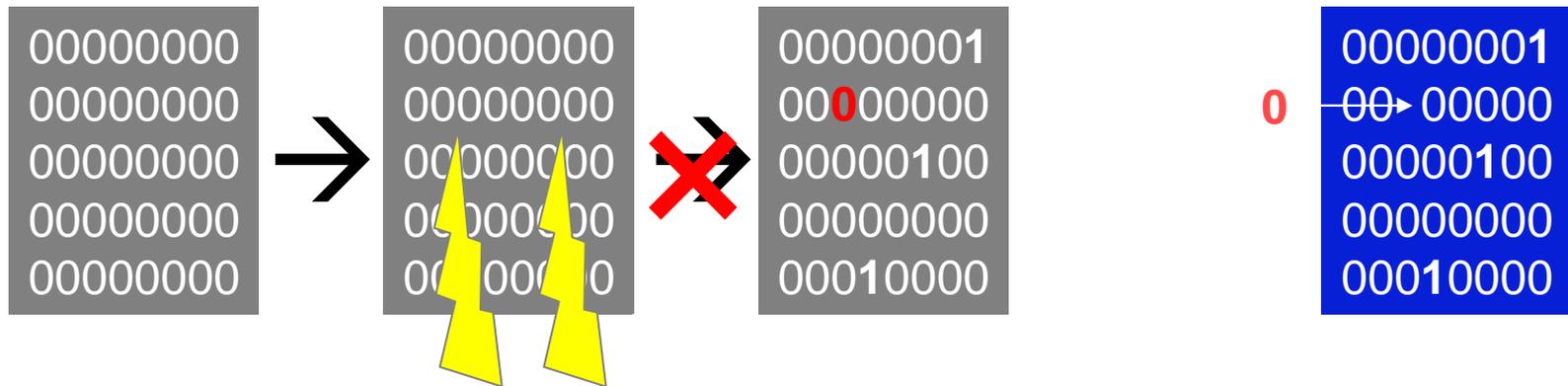


- Reduzierter Schreibimpuls



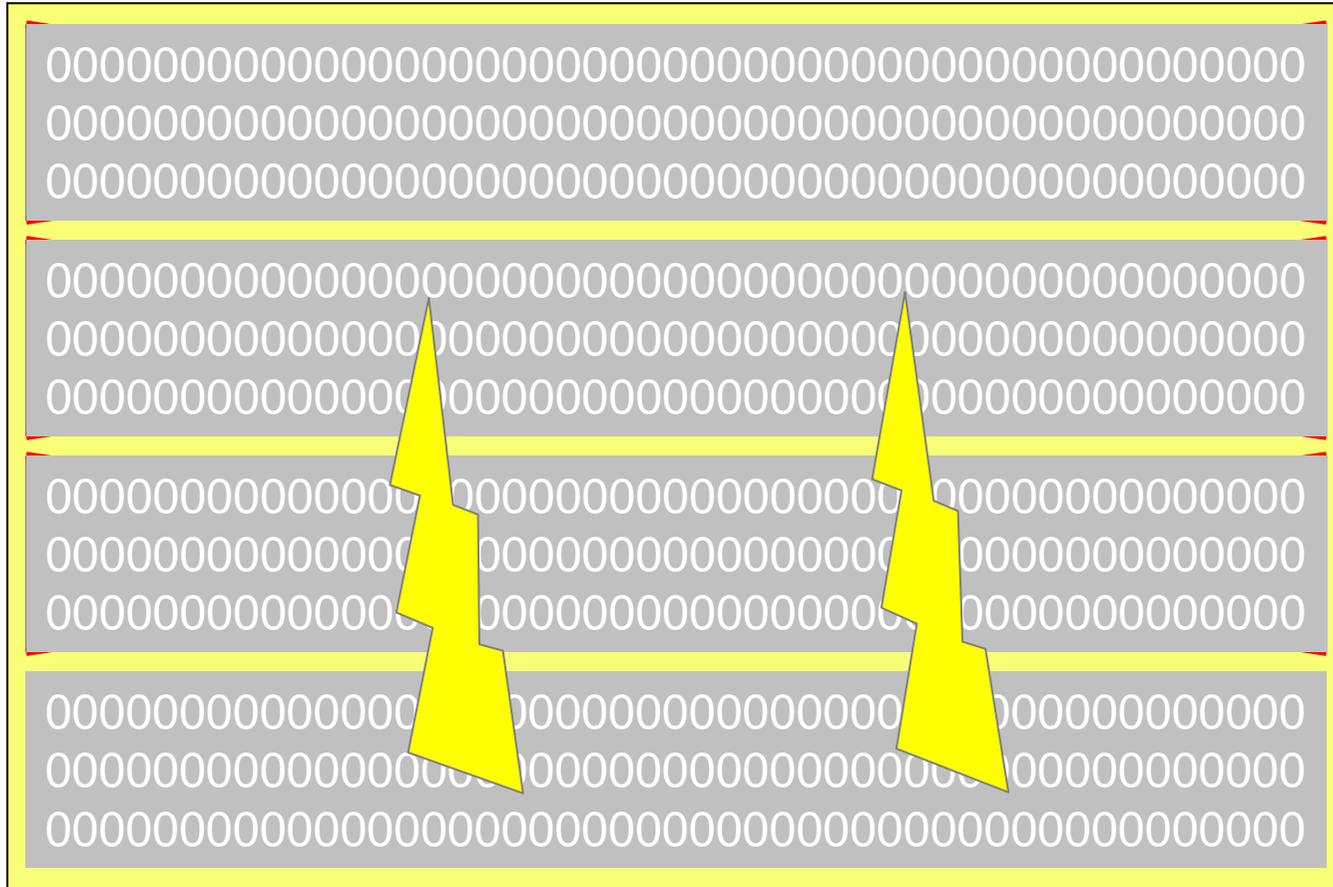
- 2 Bits je Zelle durch vier unterscheidbare Zustände
- 3...4 Bit je Zelle in Planung
- Sparsam in Wafer cm², aber langsamer & unzuverlässiger ("USB-Stick Technologie")

Beschreiben & Löschen von NAND-Flash

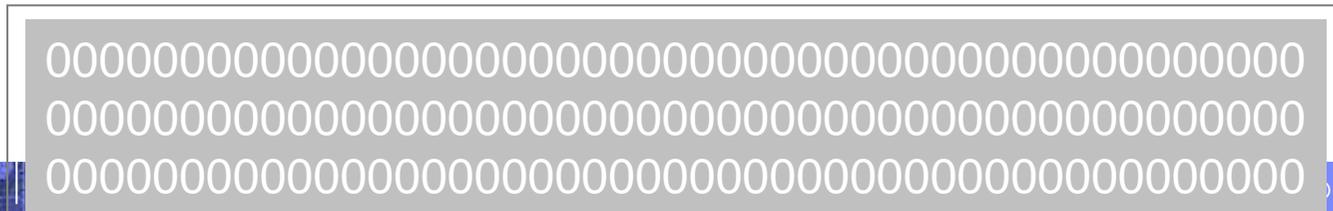


- Für **jede Löschoption** ist eine Blockkopie notwendig
- **Random Write** ist nicht der optimale Workload für NAND Flash
- Das Verlagern oft genutzter Blöcke verringert vorschnelle Alterung

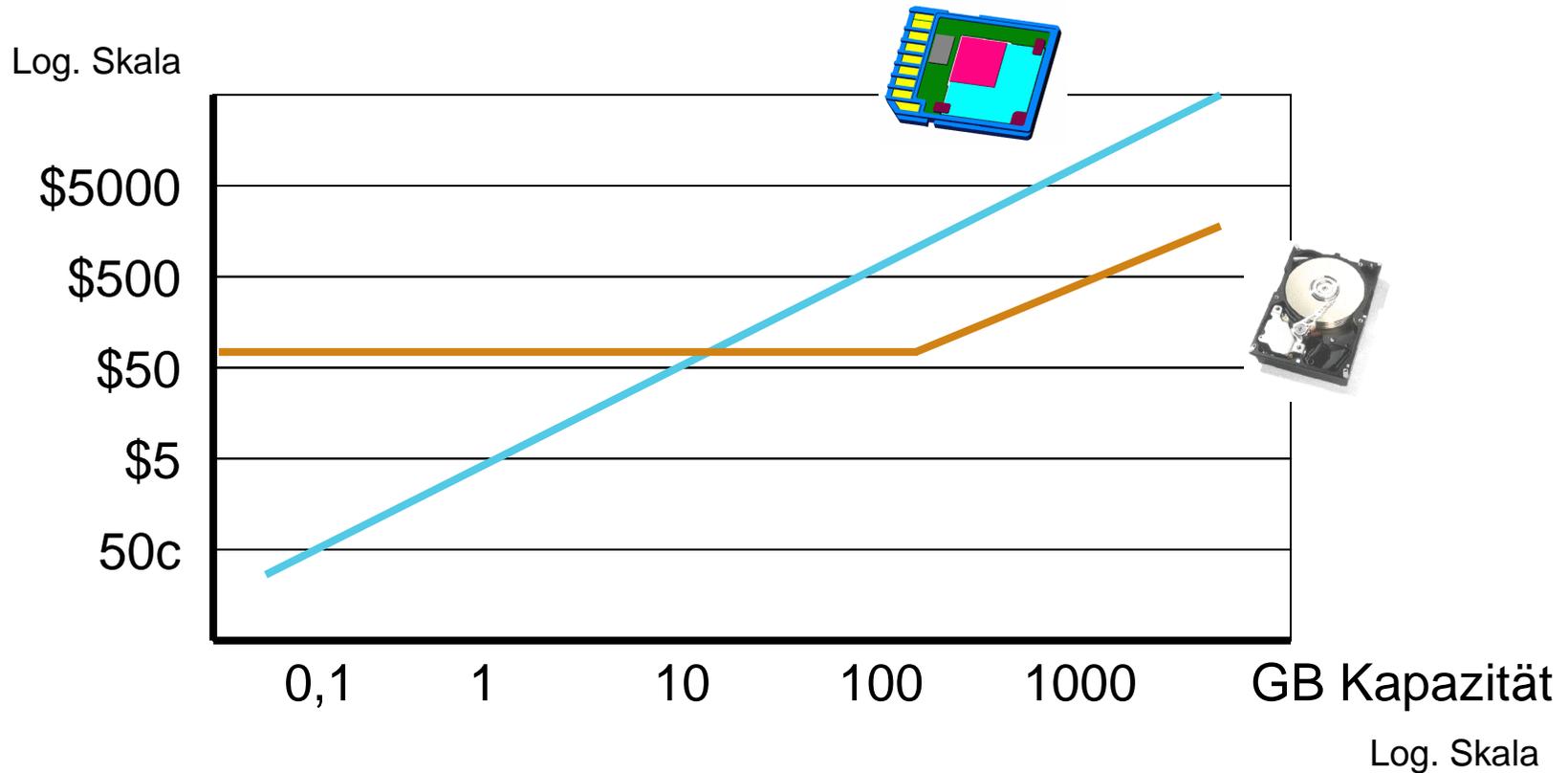
Block-Overprovisioning in Solid State Drives (SSDs)



Hier: 1x löschen für 4x Random Write – Mehr Leistung auf Kosten der Kapazität



Preisentwicklung Flash versus Disk nach Kapazität



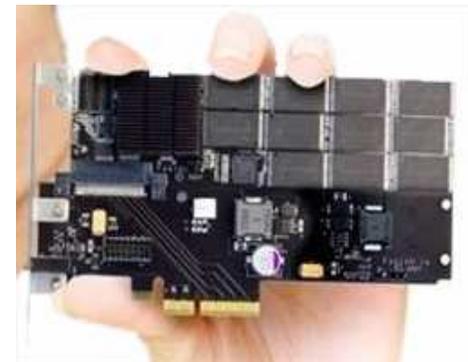
Nicht maßstabsgetreu; 2008 Schätzwerte

Kosteneffektive Random IO Leistung

1. **Flash PCI-Memory** selber verwalten
2. Random IOs **serialisieren**, selten löschen
3. IO Muster auf Systemebene optimieren, nicht erst auf Drive-Ebene



ADTRON® SSD 2,5" 160GB
\$80-\$115 je Gigabyte



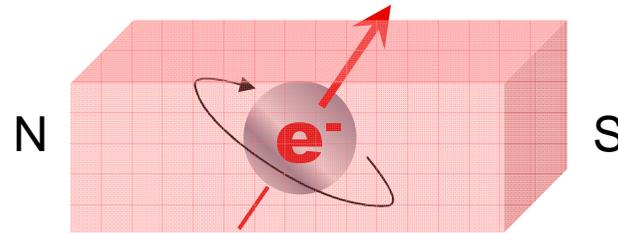
PCI-based Flash Memory
\$30 je Gigabyte

QuickSilver

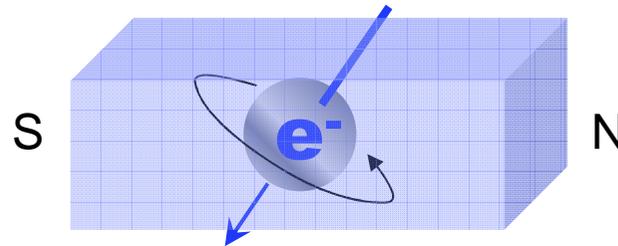
Chip-Technologie im Labor



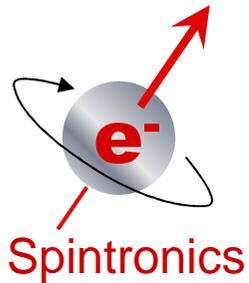
Eine neue Klasse von Festkörperspeichern



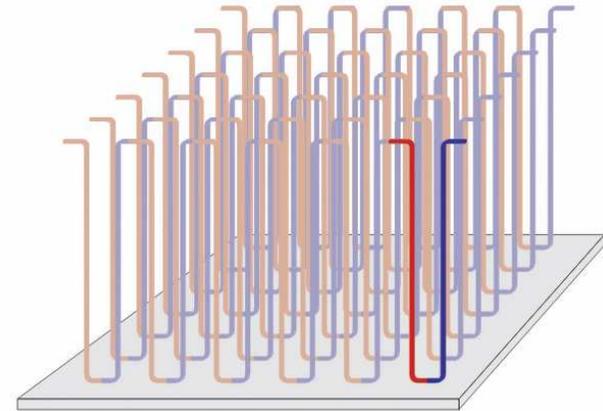
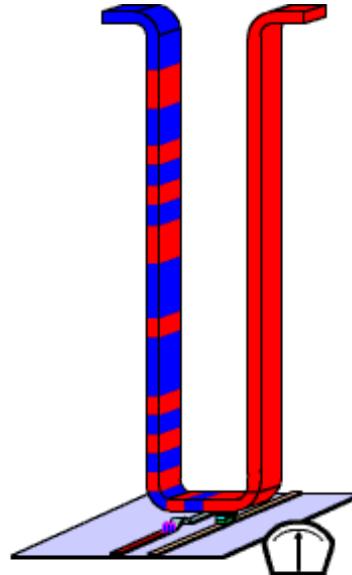
Spintronics



Speichern in Elektronenspins: "RaceTrack"

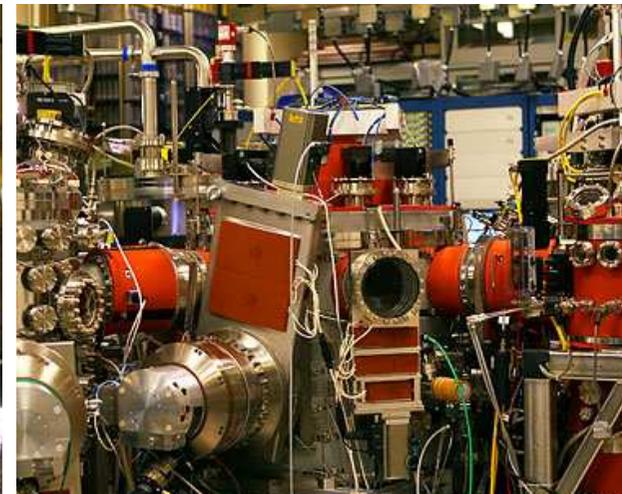


"Großer" Schreib/Lese-Kopf,
"kleine" Spin-Datenfelder auf
ferroelektrischem Nanodraht

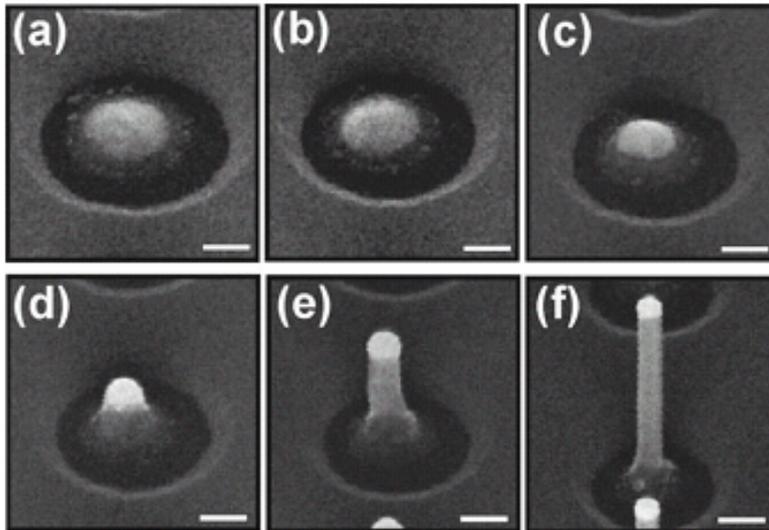


RaceTrack Storage Array:
Hohe Datendichte in 3D

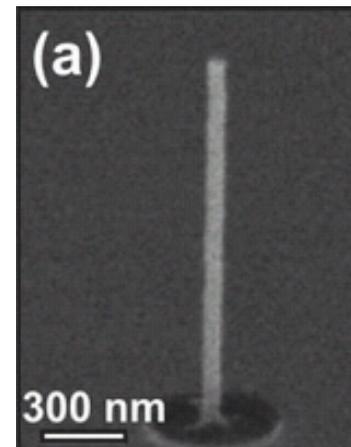
IBM Fellow Stuart Parkin,
Erfinder der GMR Leseköpfe,
erforscht "Racetrack Memory"



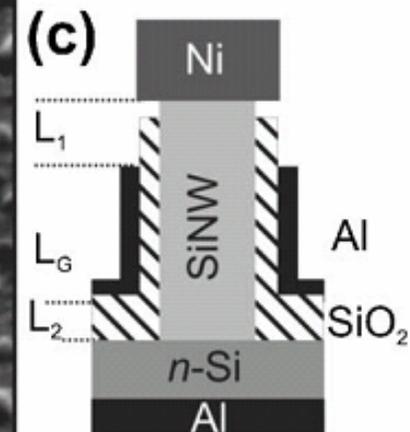
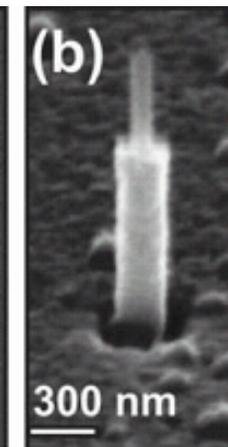
Die weltweit schnellsten & sparsamsten Transistoren



Wachstum von Nanosäulen



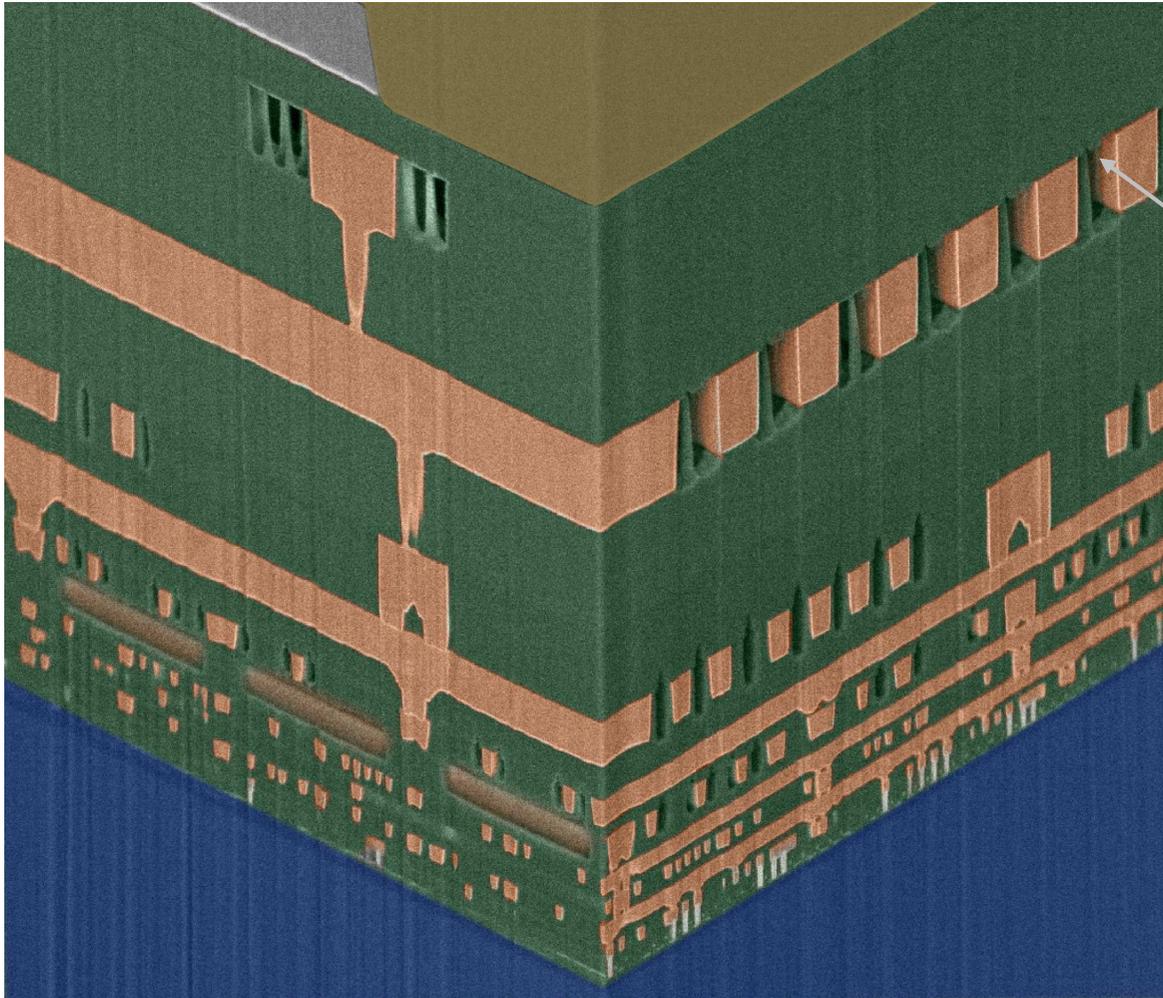
Schnell sperrender Transistor



Mit **Mantel-Gate** versehene Nanosäule

- Minimaler Verbrauch
- Höchste Schaltgeschwindigkeit
- TeraHertz nicht ausgeschlossen

Kompakter, schneller, störungsfreier : Air-Gap Chip



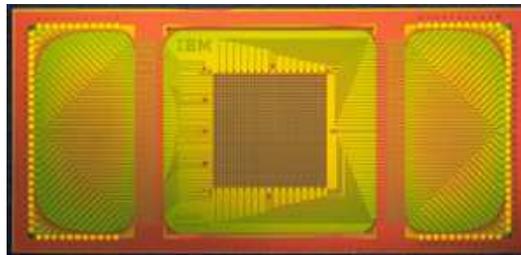
Trick !

Wie trägt man
Schichten über
Löchern auf ?

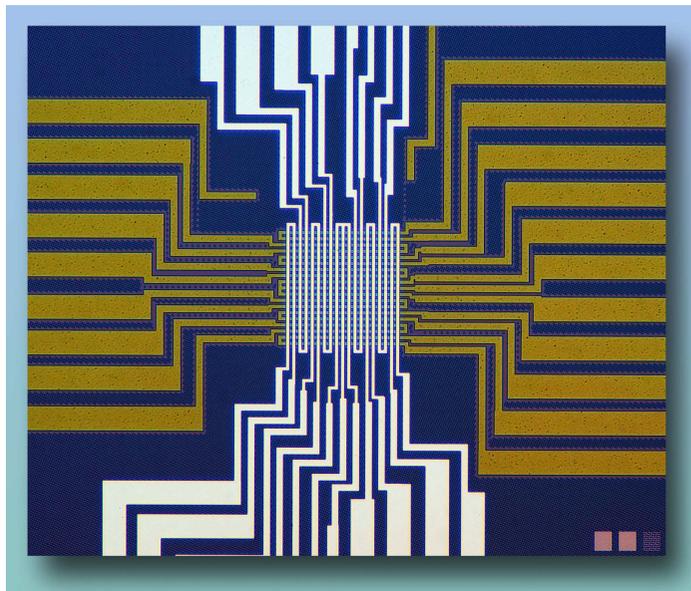
Air-Gap Chip Herstellung



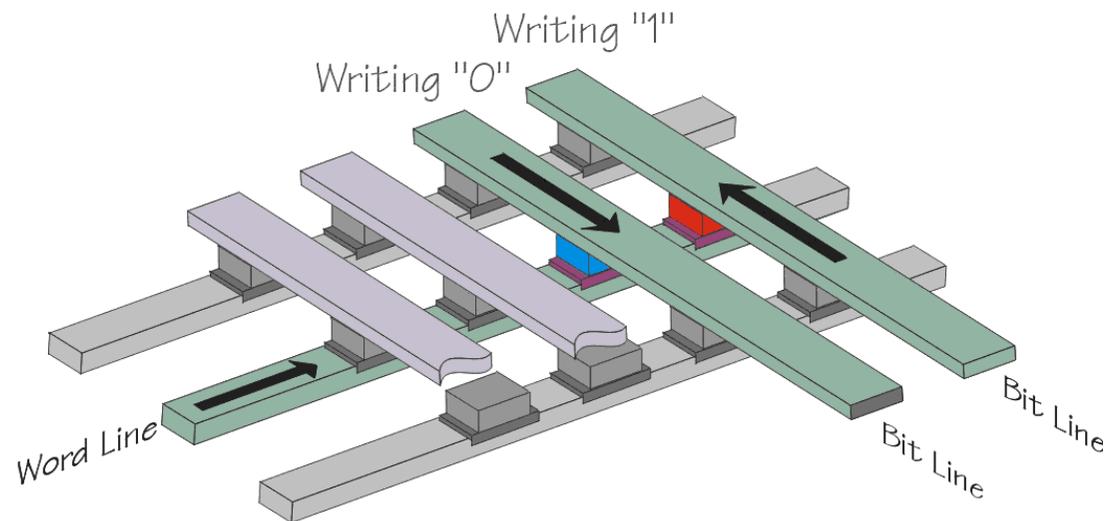
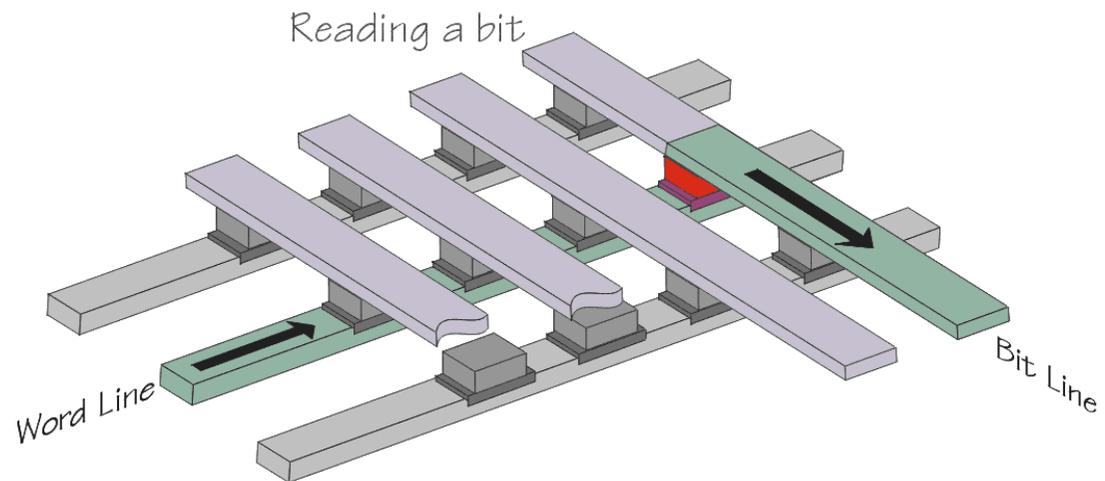
Solid-state in RAM Geschwindigkeit



Magnetisches RAM



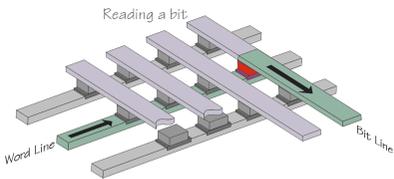
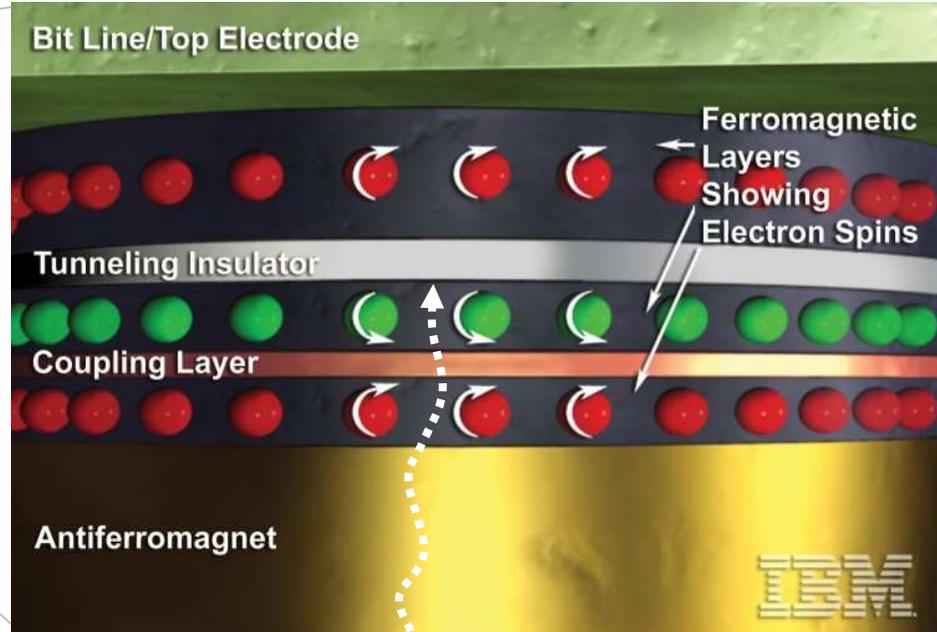
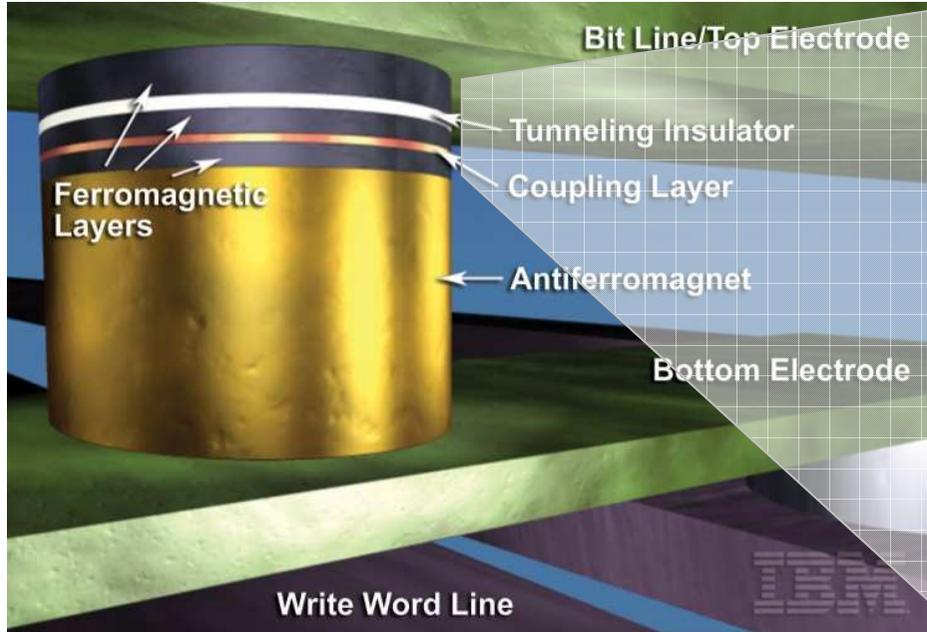
IBM Prototyp 199..



Hersteller: Freescale Inc.
 "MR2A16A" 4Mb nichtflüchtig
 @ 35 nsec Zugriffszeit.

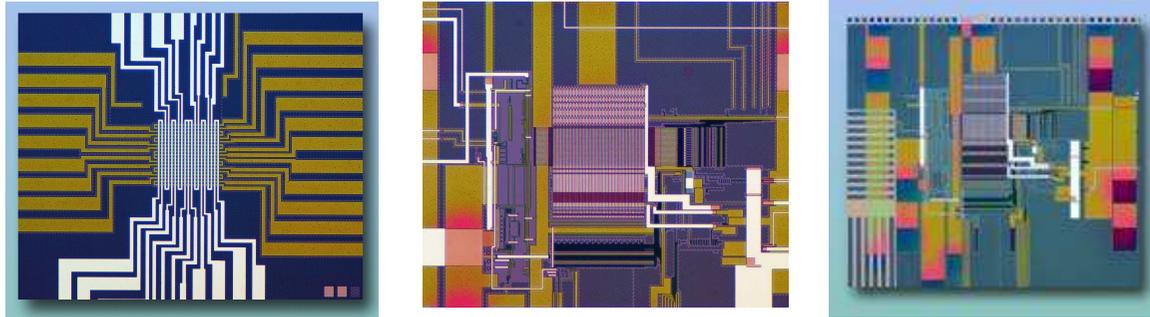
**Neuer IBM Demonstrator:
 2 nsec Zugriffszeit**

Magnetisches RAM



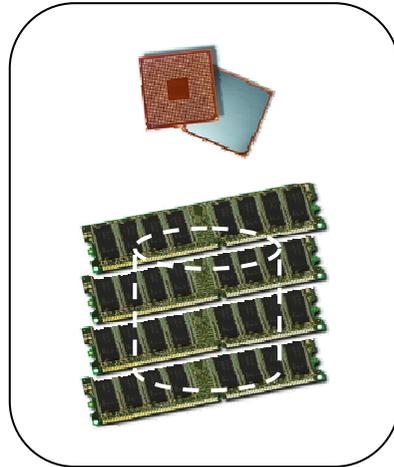
**Neuer IBM Demonstrator:
2 nsec Zugriffszeit**
(10 mal schneller als heutiges DRAM)

Nicht-flüchtiges RAM = IT Revolution !



- Magnetic RAM / Ferroelectric RAM / Phase-Change RAM
- Flash Memory = Übergangstechnologie ("marktbereitend")

Wie verbaut man *schnellen* Solid-State Speicher?



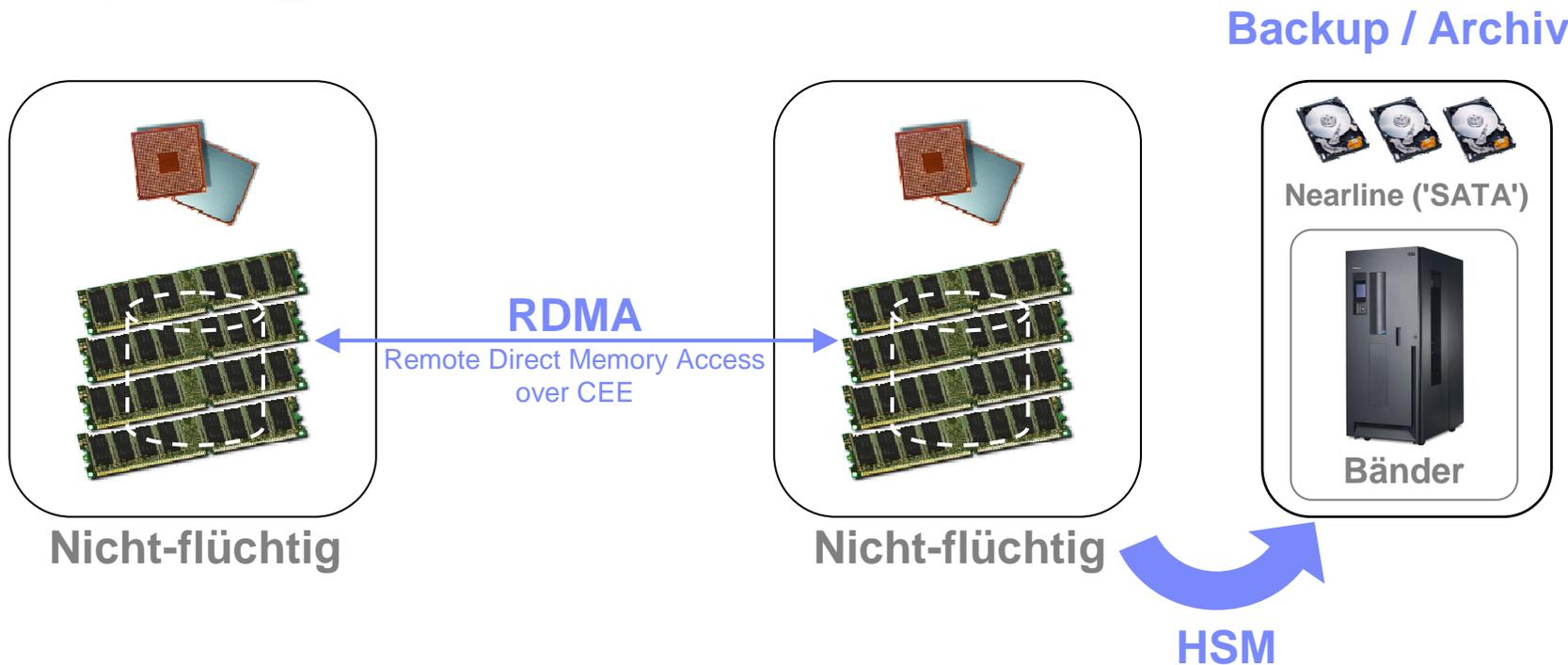
20 nsec



2 nsec

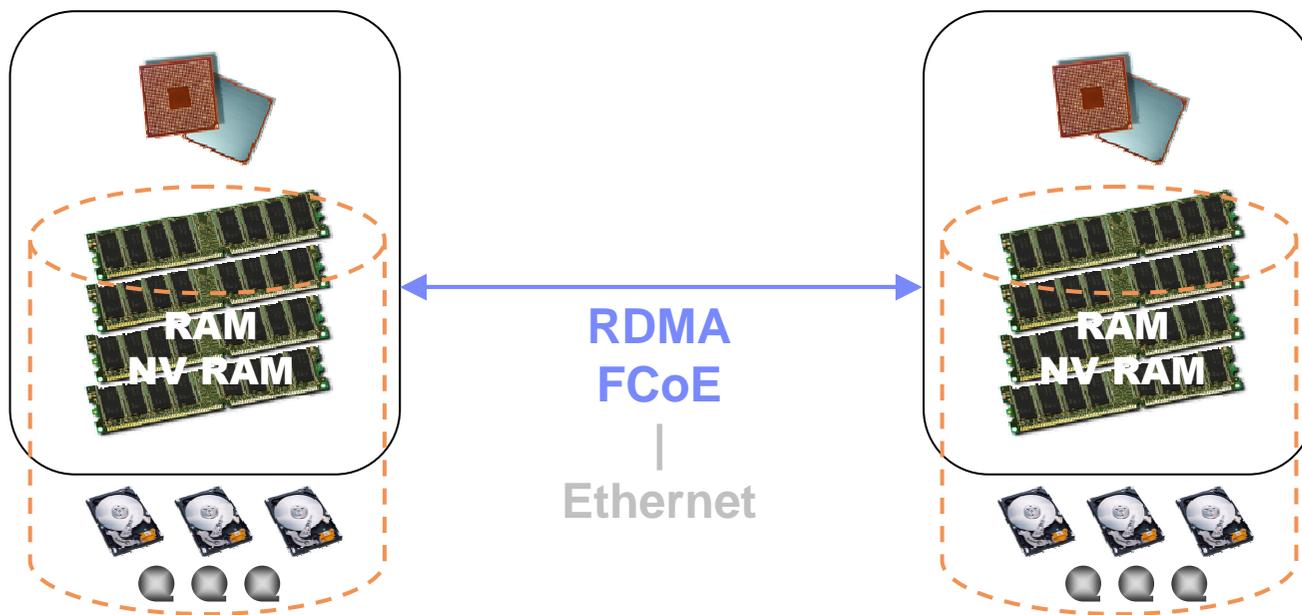
- Online Speicher zieht zum Prozessor
- Schnelle (Fibrechannel-) Platten verschwinden
- Monolithisches Design = hohe Verfügbarkeit

Die SANs der Zukunft



- **Memory-to-memory SAN** (*RDMA über Converged Enhanced Ethernet*)
- Platten → RAM
- Bänder → Platten
- Paging → HSM

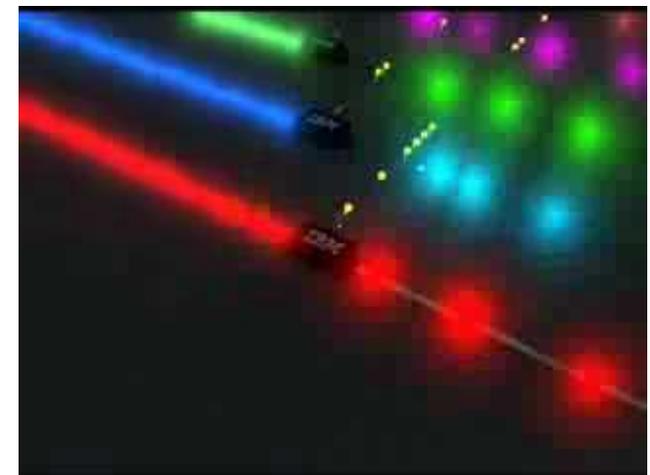
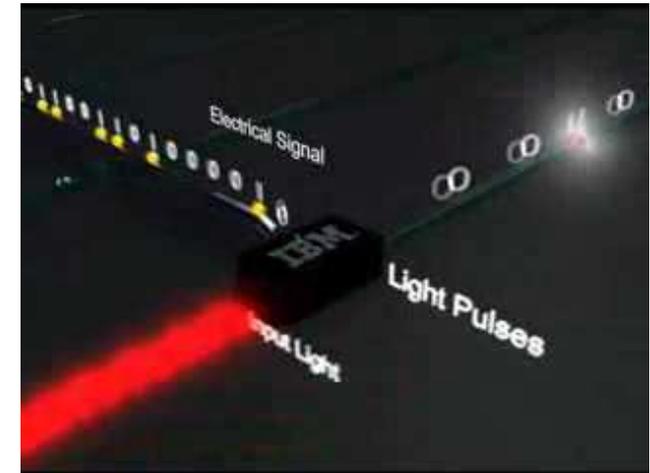
Storage Konzepte der Zukunft



- FibreChannel over (converged enhanced) Ethernet FCoE
- NPIV and other modern concepts work transparently

Computerchips der Zukunft enthalten...

- Spintronics
- Nanostrukturen
- Möglicherweise Lichtspeicher





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