

Linux on System z Performance Hints and Tips

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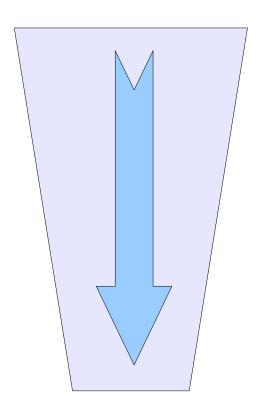
Agenda

- Tuning
 - Application
 - C/C++
 - Middleware
 - Java
 - Linux
 - Networking
 - Virtualization
 - ► Hardware / Setup
- Monitoring
 - Linux
 - z/VM



Optimize your stack in the right direction

- Diminishing effect of tuning efforts
 - Application design
 - Application implementation
 - Middleware
 - Operating system
 - Virtualization layer
 - Hardware





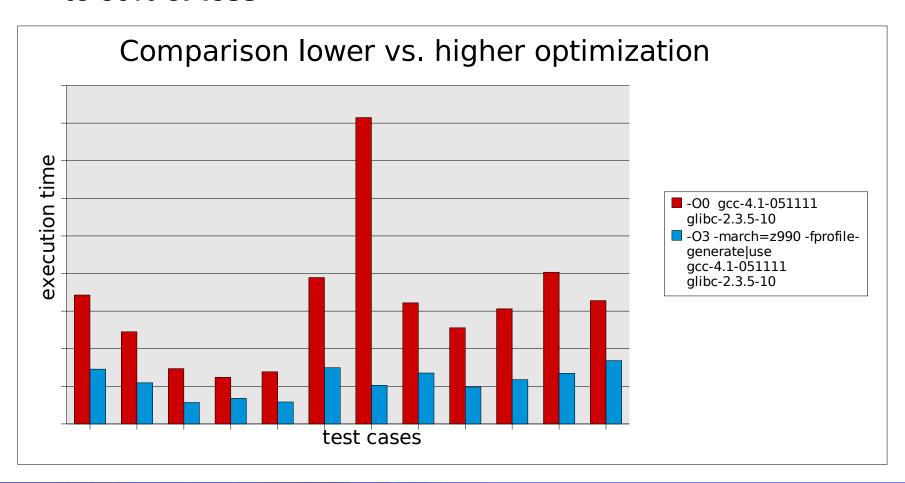
Optimizing C/C++ code with gcc

- use -O3 optimization as default
 - no debugging options
- further optimization:
 - architecture dependent options
 - -march=values <G5,z900,z990> <z9-109 with gcc-4.1>
 - -mtune=values <G5,z900,z990> <z9-109 with gcc-4.1>
 - inline assembler functions
- next step: application design
 - dynamic or static linking
 - avoid –fPIC for executables
 - right use of inlined C / C++ functions
- fine tuning: additional general options on a file by file basis
 - -funroll-loops -ffast-math



Results of changing compiler options

 Using -O3 instead of no optimization shortens runtime to 50% or less





Java basics

- try to use latest Java version
 - up to 60% release to release improvements
 - true as well for newer Service Releases (SR)
- make sure that you've got enabled JIT
 - 'java -version' tells "JIT enabled/disabled"
- don't use Java in batch mode:
 - if you do 100 calls "java MyProg", you interpret MyProg 100 times
 - can take more CPU power than the program itself
 - the JIT compiler can't do such a optimization
 - instead pull the loop inside the Java program and call "java MyProg" once



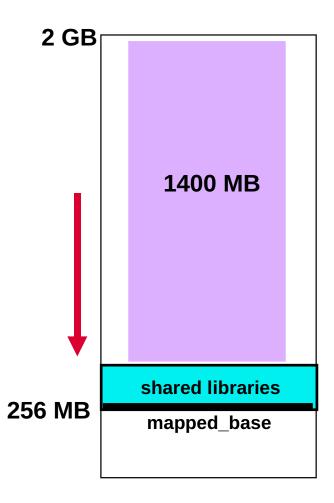
Java heap size

- useful parameters
 - Setting heap size: -Xms (minimal), -Xmx (maximal), use min=max
 - -verbose:gc -- monitor GC
- max heap <= available memory</p>
 - this avoids paging Linux and z/VM
 - remember: heap memory will be used eventually!
- a larger heap size usually implies better performance
 - in 31bit SLES8, SLES9 & SLES10 use '/proc/<pid>/mapped_base' to define heaps greater than 1 GB
 - ▶ in 31-bit RHEL4 environments use flex-mmap mechanism and prelink
 - watch out for prelinked applications!
 - works also in 31-bit emulation mode on a 64-bit Linux



Mapped_base HOWTO

- applies only to Novell SLES8,9,10 distributions (31-bit)
- PID is the process ID of the process you want to change
 - \$\$ within bash gives you the current shell PID, you can use /proc/self/... as well
- display memory map of any PID by cat /proc/<PID>/maps
- check the mapped_base value by cat /proc/<PID>/mapped_base
- lower the value to e.g. 256 MB by echo 268435456 >/proc/<PID>/mapped_base



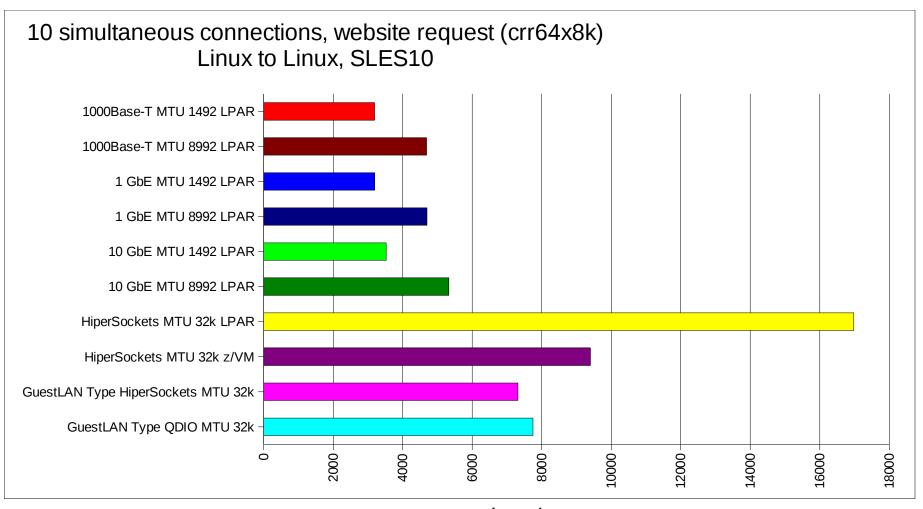


Networking performance

- external Connectivity:
 - use new 10 GbE cards with MTU 8992
 - attach OSA directly to Linux guest image
- internal Connectivity:
 - **▶** Hipersockets for LPAR-LPAR communication
 - **▶ VSWITCH, Guest LAN for VM guest-guest communication**
- for really busy network devices consider to
 - use channel bonding load balancing
 - increase the number of inbound buffers for the qeth driver
 - Device has to be offline
 - # echo <number> > /sys/bus/ccwgroup/drivers/qeth/<device_bus_id>/buffer_count
- channel bonding for High Availability(HA) creates only a small overhead
- choose your MTU size carefully
 - avoid fragmentation, lots of small packages increase CPU costs



Network throughput for various connection types



transactions/s



Networking throughput overview (SLES10)

	Online	Database	Website	File transfer
	transaction	query	access	(strp, strg
	(rr200x1000)	(rr200x32k)	(crr64x8k)	20Mx20)
Advantage of large MTU size over default MTU size	equal	1.2x (1 GbE), 2.1x (10 GbE)	1.5x	3.4x (only 10 GbE)
Advantage of 10 GbE over 1 GbE	1.1x	1.9x (large MTU)	1.1x	3.3x (large MTU)
Advantage of GuestLAN over OSA	1.8x	3.4x (1 GbE), 1.7x (10 GbE)	1.4x	4.5x (1 GbE), 1.3x (10 GbE)
Fastest	HiperSockets	HiperSockets	HiperSockets	HiperSockets
connection	LPAR	LPAR	LPAR	LPAR



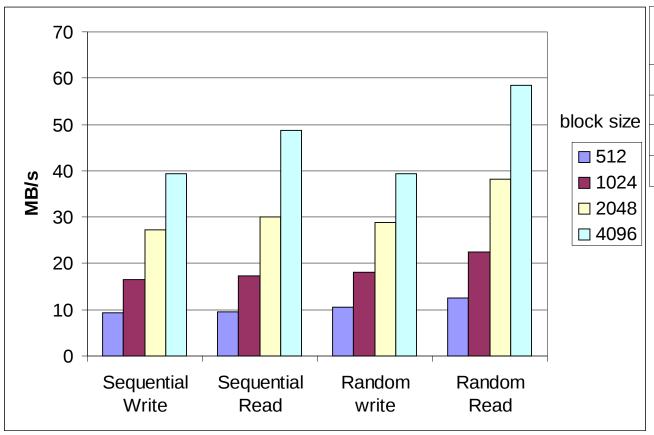
How to improve disk performance

- Hardware choices
 - use SCSI instead of ECKD
 - use FICON instead of ESCON
 - 4Gb FICON > 2Gb FICON > 1Gb FICON
- utilize your Hardware
 - use "striped" Logical Volumes(LV) from different storage server ranks
 - consider using PAV
 - carefully set up your storage system
- ww.ibm.com/developerworks/linux/linux390/perf/tuning_rec_dasd_optimizedisk.shtml



Effect of dasdfmt block size on throughput and capacity

use 4k block size on ECKD DASDs whenever possible!



dasdfmt blocksize	usable disk space					
512b	3.5G					
1024b	4.7G					
2048b	6G					
4096b	6.8G					



z/VM 2 GB considerations

- Solution: upgrade z/VM to 5.2 or 5.3 level
- Read at
 - http://www.vm.ibm.com/perf/tips/2gstorag.html
 - http://www.vm.ibm.com/perf/reports/zvm/html/64bit.html
 - http://www.ibm.com/developerworks/linux/linux390/perf/tuning_rec_fixe
- Old workarounds
 - Cooperative Memory Management
 - fixed I/O buffers with kernel 2.6 and ECKD
 - distribute your guests to multiple z/VMs
 - Move large guest to LPAR

"On Demand Timer" patch

- Linux uses a timer tick based interrupt mode (timer interrupts)
- Timer interrupts for idle guests create unnecessary overhead
- since SLES8: behaviour is configurable
 - /proc/sys/kernel/hz_timer (default 0; true for LPAR and z/VM)
 - ▶ 1 = timer interrupts occurring every 10 ms
 - 0 = timer interrupts generated on demand only
- included in SLES9, SLES10 and RHEL4, RHEL5 s390/s390x distributions



spin_retry

Problem:

with many guests in z/VM it can happen that CP is busy executing diagnose instructions for the guest

What's behind it?

- in a so-called spin lock, Linux guests give their CPU share back to the hipervisor using a DIAG 44 instruction
- Hipervisor can be overloaded

Solution:

- Linux tries to get a lock n-times before issuing a DIAG instruction
- value of n is adjustable in /proc/sys/kernel/spin_retry (default 1000)
- included in latest SLES9 + SLES10 + RHEL4 + RHEL5



VM Resource Manager - CMM

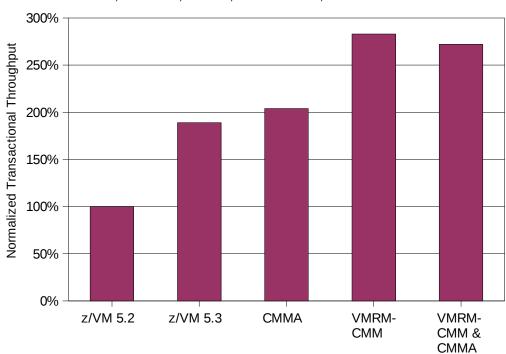
- 2 methods available:
 - VMRM-CMM (VM Resource Manager Cooperative Memory Management) aka CMM1
 - Resource manager controls the size of the guests
 - CMMA (Collaborative Memory Management Assist) aka CMM2
 - Linux indicates which pages don't need to be saved
- both methods show performance improvements when z/VM hits a system memory constraint
- www.vm.ibm.com/sysman/vmrm/vmrmcmm.html



CMM1 scenario

- large Oracle guests, total used Linux memory = 2x of z/VM central storage, OLTP workload
- advantages with VMRM-CMM aka CMM1
- guests did not suffer from less page cache

Throughput for 10 guests z/VM 5.2, z/VM 5.3, CMMA, VMRM-CMM, VMRM-CMM & CMMA





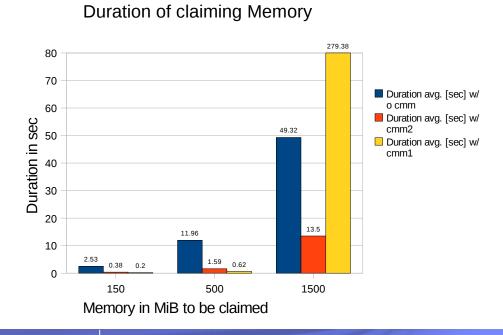
CMM2 scenario

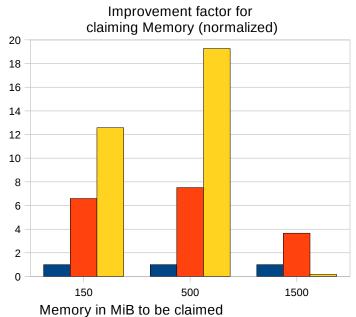
Workload

 15 guests, touching all their memory, all z/VM storage used. A guest orders now 150MB, 500MB, 1.5GB of memory. We measured the duration of this operation

Result

in case of sudden memory claims CMM2 is the best choice







of CPUs per Linux image

- Use as few virtual CPUs as possible
- For LPAR definitions:
 - # all virtual CPUs : # real CPUs <= 4:1</p>
- For z/VM:
 - #of guest CPUs <= #of CPUs for VM (LPAR)</p>
- You don't get more done by defining more CPUs!



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 - ► z/VM

Linux command 'top' - the real time view

- adds new field "CPU steal time"
 - the time Linux wanted to run on a CPU, but the hipervisor was not able to schedule CPU
 - true for LPAR and z/VM hipervisor
 - included in SLES10 and RHEL5

```
top - 09:50:20 up 11 min, 3 users, load average: 8.94, 7.17, 3.82

Tasks: 78 total, 8 running, 70 sleeping, 0 stopped, 0 zombie

Cpu0: 38.7%us, 4.2%sy, 0.0%ni, 0.0%id, 2.4%wa, 1.8%hi, 0.0%si, 53.0%st

Cpu1: 38.5%us, 0.6%sy, 0.0%ni, 5.1%id, 1.3%wa, 1.9%hi, 0.0%si, 52.6%st

Cpu2: 54.0%us, 0.6%sy, 0.0%ni, 0.6%id, 4.9%wa, 1.2%hi, 0.0%si, 38.7%st

Cpu3: 49.1%us, 0.6%sy, 0.0%ni, 1.2%id, 0.0%wa, 0.0%hi, 0.0%si, 49.1%st

Cpu4: 35.9%us, 1.2%sy, 0.0%ni, 15.0%id, 0.6%wa, 1.8%hi, 0.0%si, 45.5%st

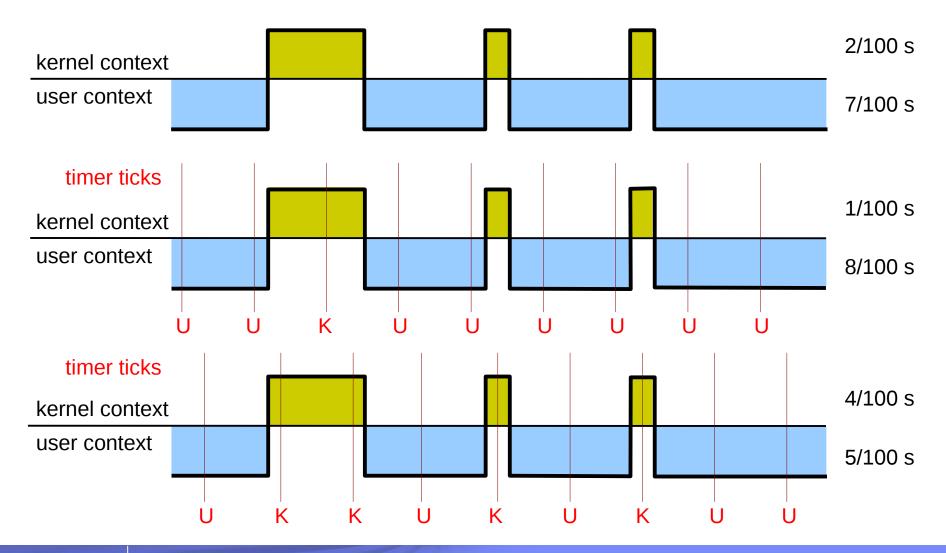
Cpu5: 43.0%us, 2.1%sy, 0.7%ni, 0.0%id, 4.2%wa, 1.4%hi, 0.0%si, 48.6%st

Mem: 251832k total, 155448k used, 96384k free, 1212k buffers

Swap: 524248k total, 17716k used, 506532k free, 18096k cached
```

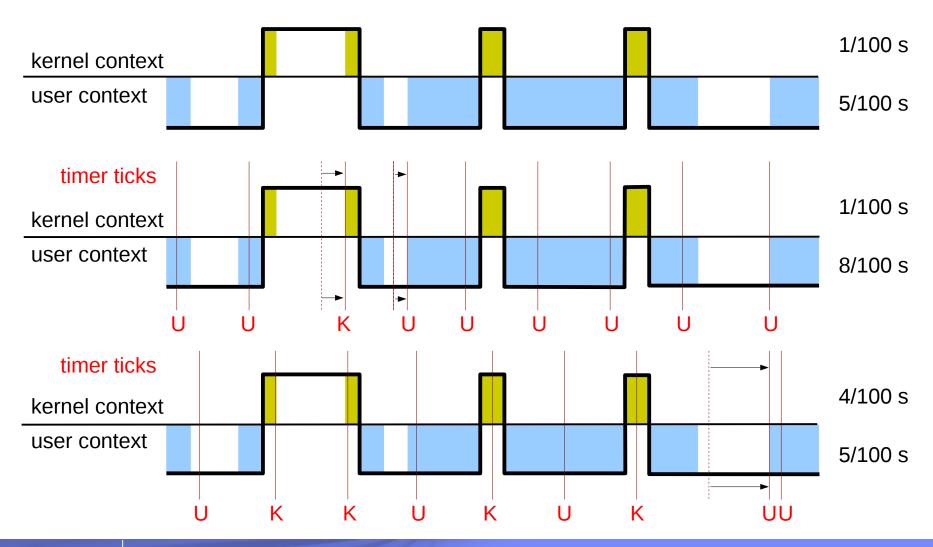


Tick based CPU Time inaccuracy (1)



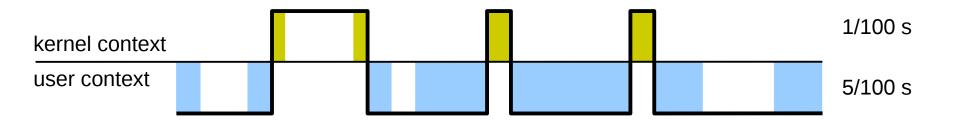


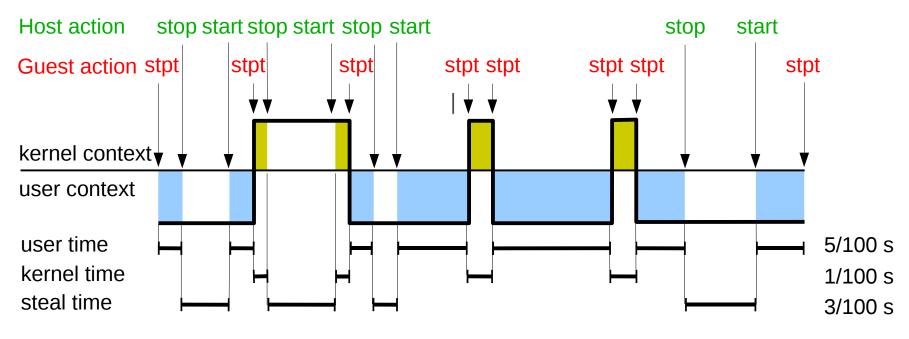
Tick based CPU accounting on virtual systems (2)





New Virtual CPU time accounting (3)





stpt = Store CPU Timer



Sysstat – the 'long' term data collection

- contains four main tools
 - sadc: data gatherer stores data in binary file
 - sar: reporting tool reads binary file and converts it to readable output
 - mpstat: processor utilization
 - ▶ iostat:
 I/O utilization
- "steal time" included starting version 7.0.0
- install the sysstat package and configure it depending on your distribution (e.g. crontab)
 - by default data is collected in /var/log/sa
- more info at: http://perso.orange.fr/sebastien.godard and with "man sar" on your system



OProfile – the Open Source sampling tool (1)

- OProfile offers profiling of all running code on Linux systems, providing a variety of statistics.
 - by default, kernel mode and user mode information is gathered for configurable events
- System z hardware currently does not have support for hardware performance counters, instead timer interrupt is used
 - Enable the hz_timer(!)
- the timer is set to whatever the jiffy rate is and is not usersettable
- Novell / SUSE: OProfile is on the SDK CDs
- More info at:
 - http://oprofile.sourceforge.net/docs/
 - http://www.redhat.com/docs/manuals/enterprise/RHEL-4-Manual/sysadmin-gu



OProfile – short HOWTO (2)

Example from http://www.ibm.com/developerworks/linux/linux390/perf/tuning_how_tools sysctl -w kernel.hz_timer=1 gunzip /boot/vmlinux-2.6.5-7.201-s390x.gz opcontrol --vmlinux=/boot/vmlinux-2.6.5-7.201-s390x opcontrol --start <DO TEST> opcontrol --shutdown opreport



OProfile – output example (3)

CPU: CPU with timer interrupt, speed 0 MHz (estimated)
Profiling through timer interrupt

vma	samples	5 %	app name	symbol name
80002840	5862	34.8970	mcf_base.z_Linux	price_out_impl
800012c8	5221	31.0811	mcf_base.z_Linux	refresh_potential
80003cb4	4398	26.1817	mcf_base.z_Linux	primal_bea_mpp
80003b60	408	2.4289	mcf_base.z_Linux	sort_basket
0001a67c	345	2.0538	vmlinux	default_idle
800013d8	138	0.8215	mcf_base.z_Linux	flow_cost
800033bc	98	0.5834	mcf_base.z_Linux	update_tree
800020f8	88	0.5239	mcf_base.z_Linux	dual_feasible
800036a4	72	0.4286	mcf_base.z_Linux	primal_iminus
8000323c	40	0.2381	mcf_base.z_Linux	write_circulations
80002720	24	0.1429	mcf_base.z_Linux	insert_new_arc



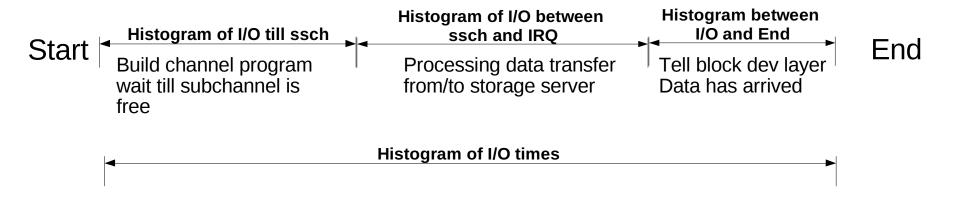
/proc/dasd/statistics (1)

- Linux can collect performance statistics on DASD activity as seen by Linux(!)
- turn on with echo on > /proc/dasd/statistics
- turn off with
 echo off > /proc/dasd/statistics
- to reset: turn off and then on again
- can be read for the whole system by cat /proc/dasd/statistics
- can be read for individual DASDs by tunedasd -P /dev/dasda



/proc/dasd/statistics (2)

- collects statistics (mostly processing times) of IO operations
- each line represents a histogram of times for a certain operation
- operations split up into the following :



http://www.ibm.com/developerworks/linux/linux390/perf/tuning_how_tools_dasd.html

/proc/dasd/statistics (3)

Tue Jan 18 20:52:50 EST 2005 21155901 dasd I/O requests															
with 433)											
<4	8	16	32	´64	_128	_256	_512	1k	2k	4k	8k	_16k	_32k	_64k	128k
_256	_512	1 M	2M	4M		_16M	_32M	_64M	128M	256M	512M	1G	2G	4G	_>4G
Histogram of sizes (512B secs)															
0	0	3774298	838941	352193	232188	43222	30563	16163	1403	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogra	m of I/O	times (microsec	onds)											
0	0	0	0	0	0	0	2	3005329	352056	726353	671293	355198	147238	29245	2201
51	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogra	m of I/O	times p	er secto	r											
0	0	24686	204678	524222	2803252	500319	537993	249088	316175	111592	15932	1005	26	3	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogra	m of I/O	time ti	.ll ssch												
3498191	51615	86168	21601	2756	1927	4348	22793	177758	138465	955964	214188	61200	42284	9075	621
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogra	m of I/O	time be	tween ss	ch and	irq										
0	0	0	0	0	0	0	4	4252115	408592	78374	122000	309317	108290	9848	416
13	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogram of I/O time between ssch and irq per sector															
0	0	41819	517428	890743	3323127	21897	23329	103966	280533	79777	6056	282	10	2	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Histogram of I/O time between irq and end															
4531949		75411	41903	4984	791	516	48	40	3	3	20	0	0	0	0
0	0	. 0	. 0	0	0	0	0	0	0	0	0	0	0	0	0
# of req in chanq at enqueuing (132)															
0	3658672	277906			1125789	27	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



SCSI statistics (1)

- in SLES9 and SLES10 SCSI statistics can be collected
- the parameter CONFIG_STATISTICS=y must be set in the kernel config file
- if debugfs is mounted at /sys/kernel/debug/, all the statistics data collected can be found at /sys/kernel/debug/statistics/
- the names of these subdirectories consist of zfcp-<device-bus-id> for an adapter and zfcp-<device-bus-id>-<WWPN>-<LUN> for a LUN

http://www.ibm.com/developerworks/linux/linux390/perf/tuning_how_dasd_scsiIO.html



SCSI statistics (2)

- each subdirectory contains two files, a data and a definition file
- using echo on=1 > definition the data gathering can be switched on for each device,
- with echo on=0 > definition the gathering is switched off again. It defaults to data gathering being turned off.
- the command echo data=reset > definition enables you to reset the collected data to 0



SCSI statistics example (3)

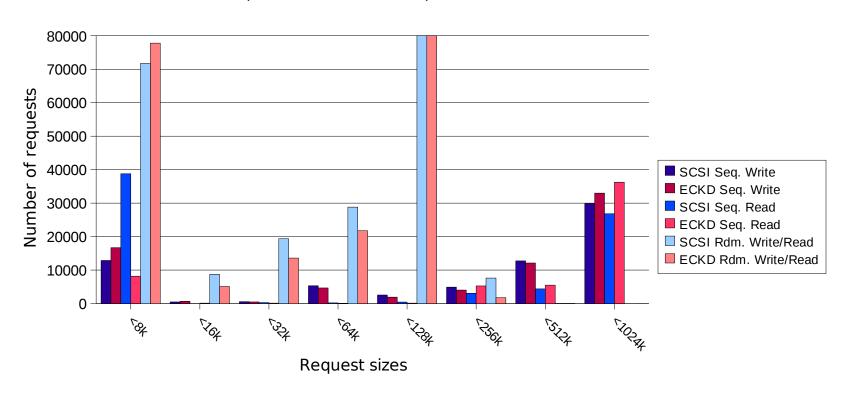
```
cat /sys/kernel/debug/statistics/zfcp-0.0.1700-0x5005076303010482-0x4014400500000000/data
request_sizes_scsi_read 0x1000 1163
request sizes scsi read 0x80000 805
request sizes scsi read 0x54000 47
request sizes scsi read 0x2d000 44
request sizes scsi read 0x2a000 26
request sizes scsi read 0x57000 25
request sizes scsi read 0x1e000 25
request sizes scsi read 0x63000 24
request sizes scsi read 0x6f000 19
request sizes scsi read 0x12000 19
latencies scsi read <=1 1076
latencies scsi read <=2 205
latencies scsi read <=4 575
latencies scsi read <=8 368
latencies scsi read <=16 0
channel latency read <=16000 0
channel latency read <=32000 983
channel_latency_read <=64000 99
channel latency read <=128000 115
channel latency read <=256000 753
channel latency read <=512000 106
channel latency read <=1024000 141
channel latency read <=2048000 27
channel latency read <=4096000 0
fabric latency read <=1000000 1238
fabric latency read <=2000000 328
fabric latency read <=4000000 522
fabric latency read <=8000000 136
fabric latency read <=16000000 0
```



Comparing SCSI and ECKD request sizes

similar request sizes for sequential and random I/O



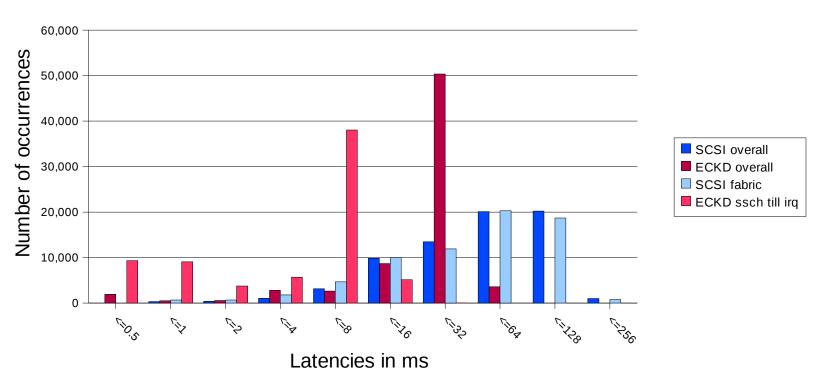




Comparing SCSI and ECKD latencies (1)

SCSI sequential write latencies are longer

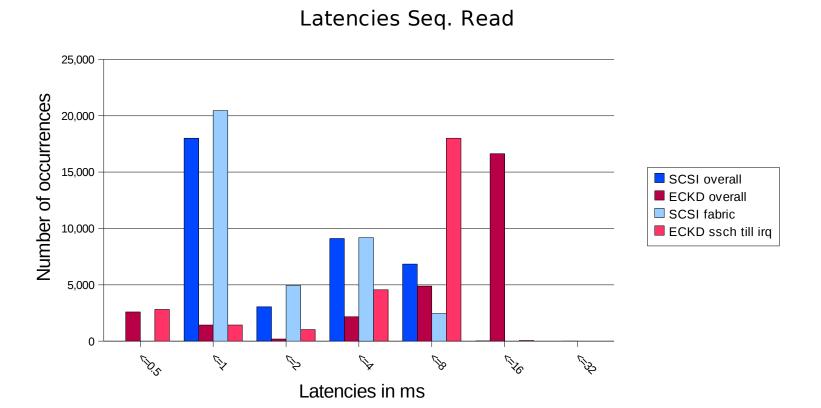






Comparing SCSI and ECKD latencies (2)

SCSI sequential read latencies are shorter





How to collect z/VM monitor data

- Cheat Sheet at: http://www.vm.ibm.com/perf/tips/collect.html
- 5 basic steps
 - create monitor DCSS
 - setup userid to issue monwrite command
 - start and configure monitor
 - start monwrite
 - stop monwrite and save data



How to insert Linux data in z/VM monitor stream

- enable your guest for inserting data into the monitor stream
 - set APPLMON option to user direct
- insert Linux modules
 - modprobe appldata_mem
 - modprobe appdata_os
 - modprobe appldata_net_sum
- turn on monitoring
 - echo 1 > /proc/sys/appldata/timer
 - echo 1 > /proc/sys/appldata/mem
 - echo 1 > /proc/sys/appldata/os
 - echo 1 > /proc/sys/appldata/net_sum
- details can be found in chapter 15 of Device Drivers, Features, and Commands (SC33-8281-02)

http://download.boulder.ibm.com/ibmdl/pub/software/dw/linux390/docu/l26bdd02.pdf



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 - http://www.vm.ibm.com/perf/tips/linuxper.html



Questions

