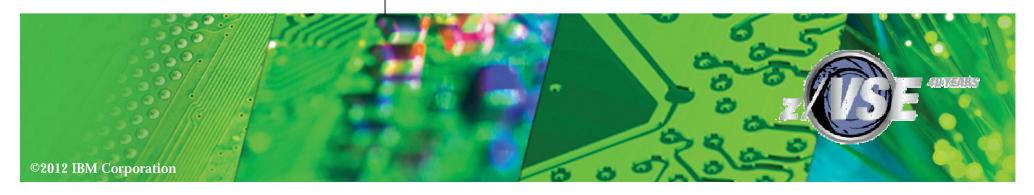
**Enabling the infrastructure for smarter computing** 

# Introduction to new Features in z/VSE Connectors

zDG08

Ingo Franzki – <u>ifranzki@de.ibm.com</u>



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# **Agenda**

# § z/VSE V5.1 + PTFs Connector Enhancements

§ z/VSE Database Call Level Interface



# § z/VSE V5.1 Connector Enhancements

- § VSE Script Connector: SYSIPT Variables Support
- § VSE Script Connector: New functions
- § VSE Script Connector: Logging of script input and output
- § VSAM Redirector: MapperConfigGUI Enhancements
- § VSE Connector Client & Server: LDAP signon support
- § VSE Connector Client & Server: LIBR DATA=YES

# § z/VSE V4.3 Connector Enhancements

- § POWER Output Generation Messages and exploitation in Java-based Connector
- § Decimal Position support for Java-based Connector
- § EXCPAD for VSAM Redirector
- § Redirector Trace activation via VSAM SNAP

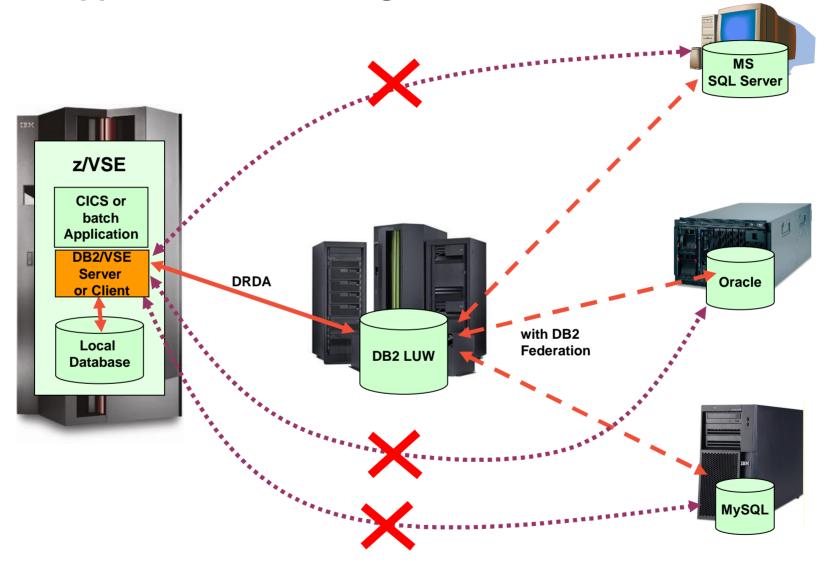
# **§ New and updated Tools**

§ New Tool: Virtual z/VSE FTP Daemon





# z/VSE applications accessing Databases



# Options for using Databases with z/VSE applications

## § DB2/VSE or DB2/VM Server

- § Local database residing in z/VSE or z/VM
- § Lacks support of modern SQL functionality
- § Only quite old SQL level supported

# § DB2/VSE Client Edition

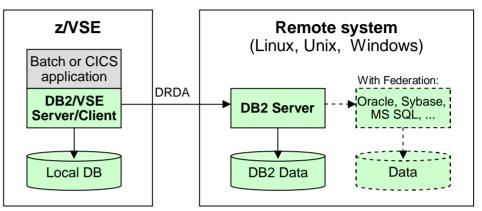
- § Remote database (on Linux, Windows, Unix)
- § Communication via DRDA protocol
- § Same old SQL level supported as DB2/VSE Server
- § Can not use modern SQL functionality provided by DB2 LUW
- § Can only access remote DB2 databases
  - ú Other databases (e.g. MS SQL Server, Oracle, etc) can only be accessed through IBM InfoSphere Federation Server

# § VSAM Redirector

- § Primarily used to keep Databases in sync with VSAM data
- § Also allows migration from VSAM to database

# § New: z/VSE Database Call Level Interface

- § Allows z/VSE applications to access a relational database on any suitable database server ú IBM DB2, IBM Informix, Oracle, MS SQL Server, MySQL, etc.
- § Utilize advanced database functions and use SQL statements provided by modern database products



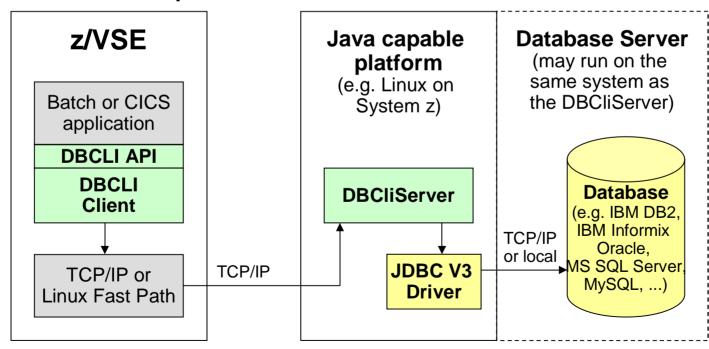


# THE SECOND SECON

# z/VSE V5.1 + PTFs: z/VSE Database Call Level Interface (DBCLI)

- § Allows z/VSE applications to access a relational database on any suitable database server
  - § IBM DB2, IBM Informix, Oracle, MS SQL Server, MySQL, etc.

    à The database product must provide a JDBC driver that supports JDBC V3.0 or later
- à Utilize advanced database functions and use SQL statements provided by modern database products



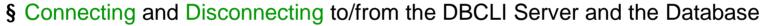
Requires z/VSE 5.1 plus PTFs (UK78892 and UK78893)





# z/VSE V5.1 + PTFs: z/VSE Database Call Level Interface (DBCLI)

- § The z/VSE Database Call Level Interface provides a programming interface (API)
  - § Call interface for use with COBOL, PL/1, Assembler, C and REXX
  - § Can be used in Batch as well as in CICS TS applications
  - § Supports LE enabled as well as non-LE environments (Assembler, REXX)
- § It provides callable functions for
  - § Initializing and Terminating the API Environment



- § Executing SQL Statements
- § Retrieving query results through cursors
- § Handling of Logical Units of Work (Transactions)
- § Retrieving Database Meta Data
- § The API is not compatible with DB2/VSE's EXEC DB2 preprocessor interface
  - § But it provides similar functions
  - § The API is similar to the ODBC programming interface
- § A COBOL example is provided to show how DBCLI can be used in your applications







# Using the DBCLI API in your applications

# **§ Using DBCLI in COBOL:**

§ The COBOL copybook IESDBCOB contains common declarations
CALL 'IESDBCLI' USING FUNCTION ENV-HANDLE parm1 parm2 ... parmN RETCODE.

# **§ Using DBCLI in PL/1**

§ The PL/I copybook IESDBPL1 contains common declarations
CALL IESDBCLI(FUNCTION, ENV\_HANDLE, parm1, parm2,..., parmN, RETCODE);

## § Using DBCLI in C

§ The C header file IESDBC.h contains common declarations
IESDBCLI(function,&env\_handle,&parm1,&parm2,...,&parmN,&retcode);

## **§ Using DBCLI in Assembler**

§ The Assembler macro IESDBASM contains common declarations
CALL IESDBCLI,(FUNCTION, ENV\_HANDLE, parm1, parm2,..., parmN, RETCODE), VL

- § The following register conventions apply:
  - ú Register 0, 1, 14, and 15 are used by the interface and must be saved prior to invocation
  - ú Register 13 must point to a 72-byte save area provided by the caller

### **§ Using DBCLI in REXX**

ADDRESS LINKPGM "IESDBCLA FUNCTION ENV\_HANDLE parm1 parm2 ... parmN RETCODE"

- § All parameters must be initialized with a value of the appropriate length before calling the DBCLI API. This is especially true for output parameters.
- § Fullword binary variables must be initialized to contain 4 bytes (for example, VARIABLE = D2C(0,4))
- § Since the variable is expected to contain a value in binary representation, you must convert the value from the REXX string representation into the binary representation and vice versa using the REXX functions C2S and D2C





# **DBCLI Concepts: Initializing and terminating the environment**

When using the API provided by the DBCLI client, you must:

- § Initialize the API environment by calling the INITENV function before calling any other function
  - § The INITENV function allocates an environment handle that you must pass to all subsequent functions
  - § You can have only one active environment at a time in your program
- § Terminate the API environment (at the end of your program) by calling the TERMENV function
  - § The TERMENV function frees all resources allocated by the DBCLI code
  - § The TERMENV function will also close any "left over" connections or statements
  - § After the TERMENV function, the environment handle is no longer valid
- § You can set and get various attributes on the environment level
  - § You do so by calling the SETENVATTR or GETENVATTR function

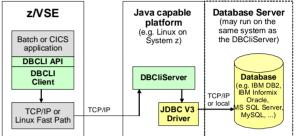




# **DBCLI Concepts: Connect to the DBCLI Server and Database**

To access a Database, you must connect to the DBCLI server and the Vendor database

- § You connect to the DBCLI server (DBCliServer) and the database by calling the CONNECT function
- § You must supply the:
  - § IP address or hostname of DBCliServer
  - § Alias name of the database or the JDBC URL to which you wish to connect
  - § User-ID and Password to authenticate with the database
- § The CONNECT function allocates a connection handle that you must pass to all subsequent functions that require a connection
  - § You can have multiple connections to the same or different DBCLI servers and databases at a time
  - § Each connection is represented by its own connection handle
- § When you are finished working with a database, you must disconnect from the database and the DBCLI server (DBCliServer) by calling the DISCONNECT function
  - § The DISCONNECT function frees the connection handle and all left over statements
    - (if any) that you have allocated using this connection



# **DBCLI Concepts: Logical Units of Work (Transactions)**

# Per default, a connection operates in transaction mode:

- § Any database updates that you perform are contained in a logical unit of work
- § You can end a logical unit of work by calling the COMMIT or ROLLBACK functions:
  - § The COMMIT function commits all changes done since the beginning of the logical unit of work and starts a new logical unit of work
  - § The ROLLBACK function rolls back (reverts) all changes since the beginning of the logical unit of work or up to a savepoint
- § Usually, you should explicitly call the COMMIT function at the end of the program.
- § If you do not call the COMMIT function, DBCliServer will automatically commit all changes § if you gracefully close the connection by calling the DISCONNECT function
- § If the connection is dropped (for example, because the program abends), the DBCLI server rolls back all changes done since the beginning of the last logical unit of work
- § You can set a connection into auto-commit mode
  - § In auto-commit mode, every SQL statement is treated as its own logical unit of work and is committed automatically when the statement execution is complete.
    - ú Therefore, you do not have to call the COMMIT or ROLLBACK functions.
  - § You set a connection into auto-commit mode by calling the SETCONNATTR function to set the CONNATTR-AUTO-COMMIT attribute to TRUE





# **DBCLI Concepts: Preparing SQL Statements**

# In order to execute an SQL statement, you must first prepare the SQL statement

- § During preparation, the database will pre-compile the SQL statement and create an access plan for the statement
  - § The access plan is kept as long as the statement exists
  - § You can then execute the statement as many times as you want
- § The PREPARESTATEMENT function prepares an SQL statement for execution
  - § It allocates a statement handle that represents the statement
  - § An application can have multiple prepared statements at a time
- § The PREPARECALL function prepares a stored procedure call statement for execution
- § SQL statements may contain parameters that are evaluated at execution time
  - § Parameters are marked by a question mark (?) within the SQL statement
  - § The parameters are numbered in order of appearance, starting with 1
- § After preparing, the application can bind host variables to the parameters using the BINDPARAMETER function
  - **§** When the statement is later executed, the content of the host variables is used and sent to the database.





# **DBCLI Concepts: Preparing SQL Statements**

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- § The PREPARESTATEMENT function prepares an SQL statement for execution
  - § It allocates a statement handle that represents the statement



# SQL statements may contain parameters that are evaluated at execution time

§ Parameters are marked by a question mark (?) within the SQL statement

SELECT \* FROM EMPLOYEE WHERE EMPNO>? AND SALARY>?

Parameter 1 Parameter 2

- § The parameters are numbered in order of appearance, starting with 1
- § When using DB2/VSE preprocessor, above statement would look like:

SELECT \* FROM EMPLOYEE WHERE EMPNO>:empno AND SALARY>:salary

- § The application binds host variables to the parameters using the BINDPARAMETER function
  - § When the statement is later executed, the content of the host variables is used and sent to the database
  - § You also specify the data type and length of the variable with the BINDPARAMETER call
  - § Indicator variables are used to determine if the parameter value is NULL



# **DBCLI Concepts: Executing statements**

# To execute a statement, you must call the EXECUTE function

- § If the statement was an SQL update statement, you can retrieve the number of rows updated using the GETUPDATECOUNT function or the UPDATE-COUNT parameter at the EXECUTE function
- § If the statement was a SQL query statement, you can use a cursor to retrieve (fetch) the result rows and columns
  - § A statement can provide multiple results (mostly stored procedures)
  - § To retrieve the additional results you must call the GETMORERESULTS function
  - § The GETMORERESULTS function will move to the next available cursor or update count
- § If the statement was a stored procedure call, output parameters are updated with the data passed back by the stored procedure
- **§** When you no longer need a statement, you must close it by calling the CLOSESTATEMENT function:
  - § The CLOSESTATEMENT function frees the statement handle and closes all cursors (if any) that may still be open from the last statement execution
- § The statement handle is no longer valid after the CLOSESTATEMENT function

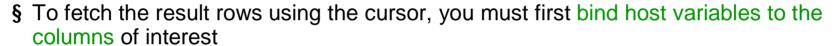




# **DBCLI Concepts: Result sets and Cursors**

The execution on an SQL query returns a result in form of a cursor

- § A cursor allows you to retrieve (fetch) the result rows and columns
  - § You can use the GETNUMCOLUMNS and GETCOLUMNINFO functions to obtain detailed information about the cursor's columns
  - § The columns are numbered in order of appearance, starting at 1



- § You bind host variables to the columns of interest by calling the BINDCOLUMN function
- § If the FETCH function is called later on, the host variables will be updated with the contents of the column in the row that has been fetched
- § Per default, the FETCH function processes the cursor from the beginning to the end
  - § You may reposition with a cursor
    - Providing the database supports this and you have created the statement
       using the appropriate type
- § Repositioning can be performed using either the:
  - § FETCH function with operations FETCH-PREVIOUS, FETCH-FIRST, FETCH-LAST, FETCH-ABSOLUTE or FETCH-RELATIVE.
  - § SETPOS function





# **DBCLI Concepts: Database Meta Data**

# The DBCLI interface allows you to retrieve meta data from the database

- § This includes functions to get a list of tables, indexes, keys, columns of a table, and so on
- § This information is typically stored in system catalog tables in the database.
  - § You can also execute regular SELECT statements against the system catalog tables, but this requires that you know which database system and vendor you are using
  - § System catalog tables are vendor- and database-specific
- § The DBCLI interface provides a set of database independent functions to retrieve meta data information.
  - § These functions are prefixed with 'DB'
  - § The function DBTABLES for example retries a list of tables available in the database
- § Please note that some databases may not support all of the meta data functions





# **COBOL Example**

```
PROCEDURE DIVISION.

MAIN-PROGRAM.

DISPLAY 'COBSAMPL STARTED'.

*

* Perform the INITENV call

*

MOVE 'SOCKETOO' TO TCPNAME.

MOVE 'EZASOH99' TO ADSNAME.

CALL 'IESDBCLI' USING FUNC-INITENV ENV-HANDLE

TCPNAME ADSNAME RETCODE.

DISPLAY 'RETCODE OF INITENV IS ' RETCODE.

IF RETCODE > EOK THEN

PERFORM CHECK-ERROR

END-IF.
```

Initialize the environment





```
PROCEDURE DIVISION.
MAIN-PROGRAM.
   DISPLAY 'COBSAMPL STARTED'.
   Connect to the DBCLI server and the database
                                                              IP or hostname of
      MOVE '9.152.2.70' TO SERVER.
      MOVE 10 TO SERVER-LEN.
                                                              DBCLI Server
      MOVE 16178 TO PORT.
      MOVE 'SAMPLE' TO DBNAME.
      MOVE 6 TO DBNAME-LEN.
                                                              Database alias name
      MOVE 'dbuserid' TO USERID.
      MOVE 8 TO USERID-LEN.
                                                              User-ID & Password
      MOVE 'password' TO PASSWD.
      MOVE 8 TO PASSWD-LEN.
      CALL 'IESDBCLI' USING FUNC-CONNECT ENV-HANDLE CON-HANDLE
           SERVER SERVER-LEN PORT DBNAME DBNAME-LEN
           USERID USERID-LEN PASSWD PASSWD-LEN
                                                               Connect to the
      DISPLAY 'RETCODE OF CONNECT IS ' RETCODE.
                                                               DBCLI Server
      IF RETCODE > EOK THEN
        PERFORM CHECK-ERROR
                                                               and the Database
      END-TF.
```



```
PROCEDURE DIVISION.
MAIN-PROGRAM.
    DISPLAY 'COBSAMPL STARTED'.
    Connect to the DBCLI server and the database
       MOVE '9.152.2.70' TO SERVER.
       MOVE 10 TO SERVER-LEN.
       MOVE 16178 TO PORT.
       MOVE 'SAMPLE' TO DBNAME.
       MOVE 6 TO DBNAME-LEN.
        Prepare an SQL statement for later execution
           MOVE 'SELECT * FROM EMPLOYEE WHERE EMPNO>? AND SALARY>?'
                 TO SQL.
           MOVE LENGTH OF SQL TO SQL-LEN.
           CALL 'IESDBCLI' USING FUNC-PREPARESTATEMENT ENV-HANDLE
                CON-HANDLE STMT-HANDLE SQL SQL-LEN
                CURSOR-TYPE-SCROLL-INSENSITIVE CURSOR-CONCUR-READ-ONLY
                HOLD-CURSORS-OVER-COMMIT RETCODE.
           DISPLAY 'RETCODE OF PREPARESTATEMENT IS ' RETCODE.
           IF RETCODE > EOK THEN
             PERFORM CHECK-ERROR
           END-IF.
```

SQL Statement Containing Parameter Markers ('?')

Prepare an SQL Statement for later execution



```
PROCEDURE DIVISION.
MAIN-PROGRAM.
    DISPLAY 'COBSAMPL STARTED'.
    Connect to the DBCLI server and the database
       MOVE '9.152.2.70' TO SERVER.
       MOVE 10 TO SERVER-LEN.
       MOVE 16178 TO PORT.
       MOVE 'SAMPLE' TO DBNAME.
       MOVE 6 TO DBNAME-LEN.
       Pre
            Bind the EMPNO host variable (Text) to parameter 1.
           * Here we specify the optional codepage parameter to
             send the text data in the desired codepage.
                MOVE 1 TO PARM-IDX.
                MOVE LENGTH OF EMPNO TO EMPNO-LEN.
                MOVE 'CP1047' TO CODEPAGE.
                MOVE LENGTH OF CODEPAGE TO CODEPAGE-LEN
                CALL 'IESDBCLI' USING FUNC-BINDPARAMETER ENV-HANDLE
                     STMT-HANDLE PARM-IDX NATIVE-TYPE-STRING
                     EMPNO EMPNO-LEN EMPNO-IND
                     CODEPAGE CODEPAGE-LEN RETCODE.
                DISPLAY 'RETCODE OF BINDPARAMETER IS ' RETCODE.
                IF RETCODE > EOK THEN
                  PERFORM CHECK-ERROR
                END-IF.
```

Bind host variable "EMPNO" to parameter number 1 as STRING

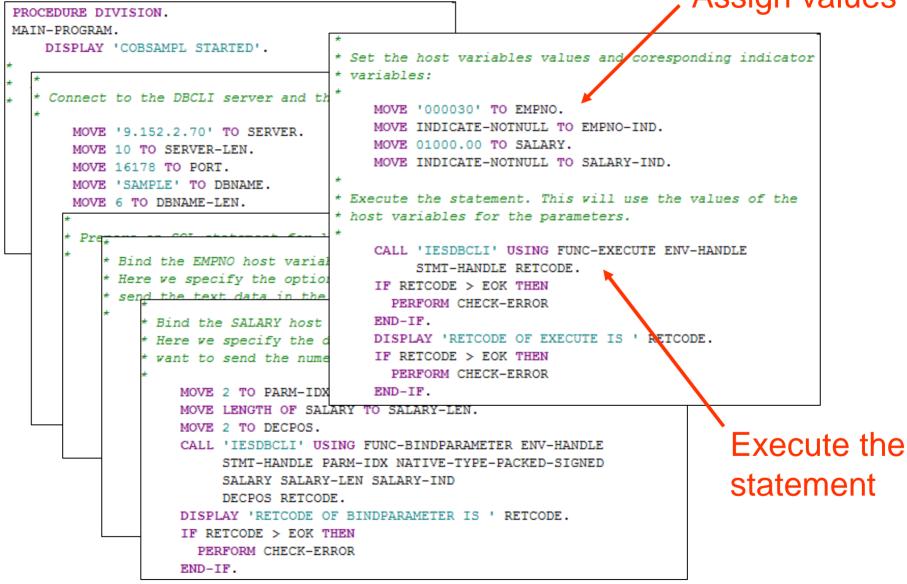


```
PROCEDURE DIVISION.
MAIN-PROGRAM.
   DISPLAY 'COBSAMPL STARTED'.
    Connect to the DBCLI server and the database
                                                                        Bind host variable
       MOVE '9.152.2.70' TO SERVER.
                                                                       "SALARY"
       MOVE 10 TO SERVER-LEN.
      MOVE 16178 TO PORT.
                                                                       to parameter
       MOVE 'SAMPLE' TO DBNAME.
       MOVE 6 TO DBNAME-LEN.
                                                                       number 2
       Pre
                                                                       as PACKED decimal
            Bind the EMPNO host variable (Text) to parameter 1.
           * Here we specify the optional codepage parameter to
            send the text data in the desired codepage
                Bind the SALARY host variable (packed decimal) to parameter 2.
               * Here we specify the decpos parameter to indicate that we
                want to send the numeric data with 2 implied decimal places.
                   MOVE 2 TO PARM-TDX.
                   MOVE LENGTH OF SALARY TO SALARY-LEN.
                   MOVE 2 TO DECPOS.
                   CALL 'IESDBCLI' USING FUNC-BINDPARAMETER ENV-HANDLE
                        STMT-HANDLE PARM-IDX NATIVE-TYPE-PACKED-SIGNED
                        SALARY SALARY-LEN SALARY-IND
                        DECPOS RETCODE.
                   DISPLAY 'RETCODE OF BINDPARAMETER IS ' RETCODE.
                   IF RETCODE > EOK THEN
                     PERFORM CHECK-ERROR
                   END-IF.
```

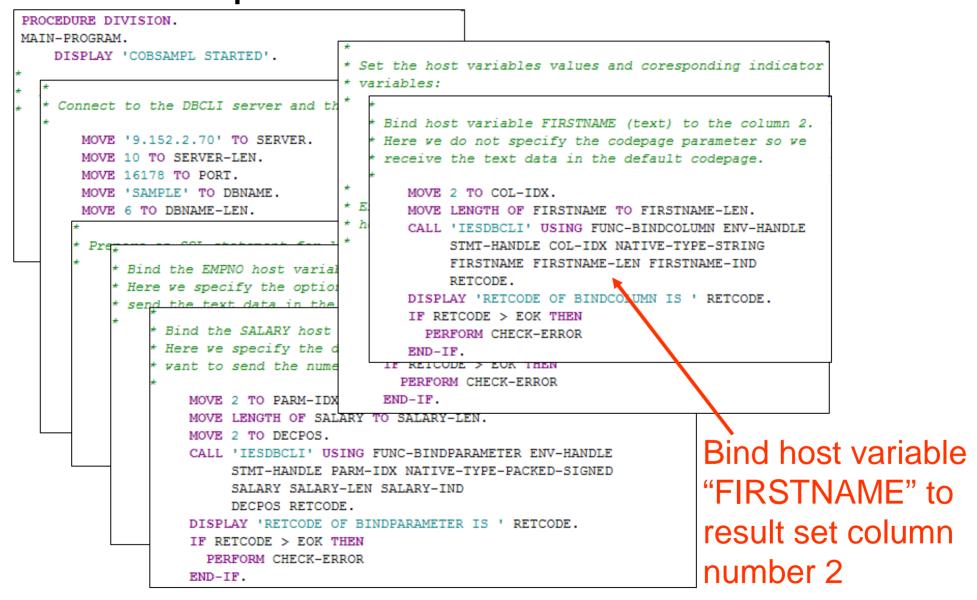


# **COBOL Example**

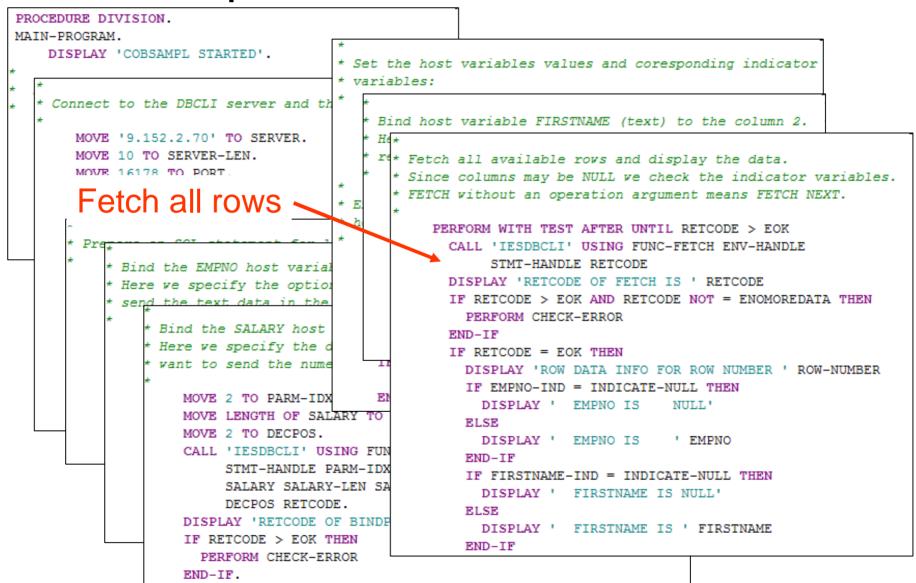
Assign values











# **DBCLI Concepts: Hints & Tips**

- § The DBCLI code is CICS-aware
  - § If running under CICS, any memory allocations are performed using EXEC CICS GETMAIN instead of using the GETVIS macro

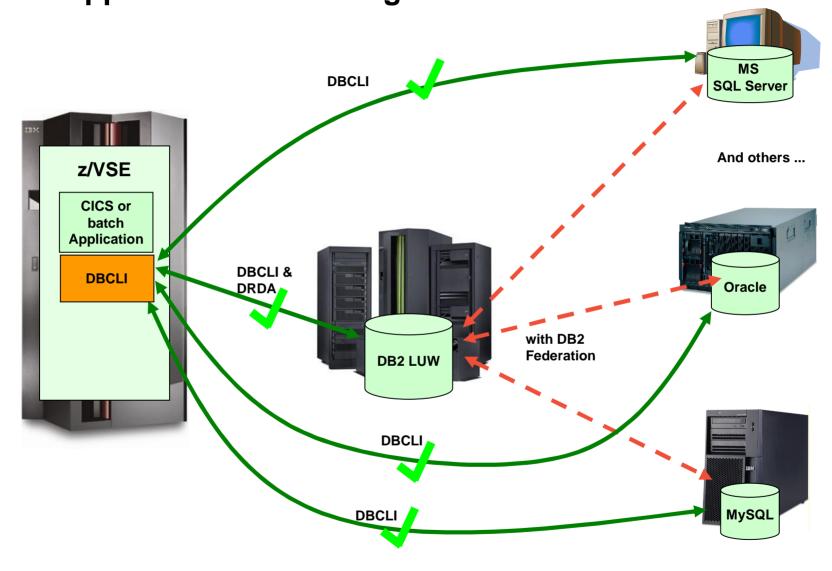


- § When using the DBCLI API in CICS transactions while CICS operates with storage protection, all programs using the DBCLI API need to be defined with EXECKEY(CICS)
  - § This is also true for those programs that link to these programs
  - § TASKDATAKEY(CICS) for the transaction definition is NOT required.
- § When using the DBCLI API in CICS transactions, the EZA "task-related-user-exit" (TRUE) has to be activated before these transactions can be run
  - § For details on how to activate this TRUE, refer to "CICS Considerations for the EZA Interfaces" in the z/VSE TCP/IP Support, SC34-2640
- § Most JDBC drivers will only accept pure SQL statements
  - § They will not accept SQL preprocessor statements that are used for DB2 Server for VSE applications
- § The call to the IESDBCLI function must be a static CALL in COBOL
  - § Do not use the DYNAM compiler option





# z/VSE applications accessing Databases





# Agenda

# § z/VSE V5.1 + PTFs Connector Enhancements

§ z/VSE Database Call Level Interface

# § z/VSE V5.1 Connector Enhancements

- § VSE Script Connector: SYSIPT Variables Support
- § VSE Script Connector: New functions
- § VSE Script Connector: Logging of script input and output
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- § VSE Connector Client & Server: LDAP signon support
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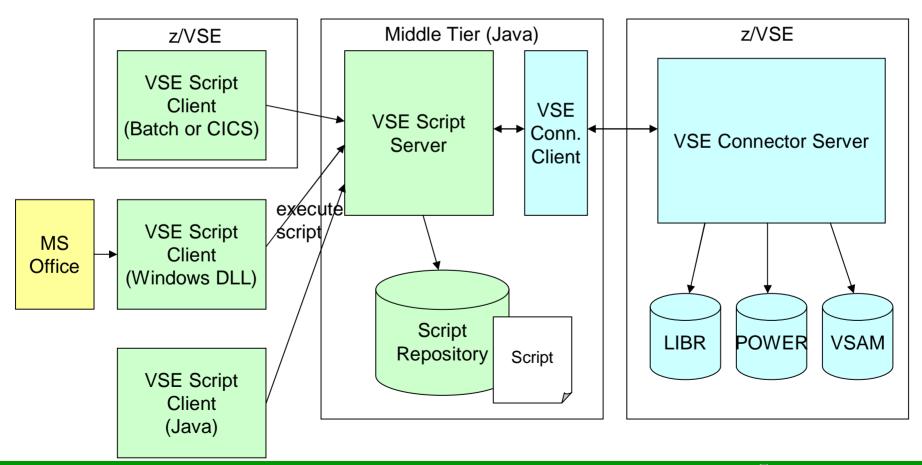
§ New Tool: Virtual z/VSE FTP Daemon





# z/VSE V5.1: VSE Script Connector Overview

- § Part of the z/VSE Connectors since z/VSE V3.1
- § Allows remote access to z/VSE resources and data from non-Java platforms





# z/VSE V5.1: VSE Script Connector: SYSIPT Variables Support

- § The SYSIPT variables support extends the VSE Script BATCH client programs by adding support for symbolic variables
- § Customers can assign the variables dynamically in JCL before they invoke the VSE Script batch client
- § Usage examples:
  - § Feed in data from previous job steps
  - § Centralize often used settings, such as IP address
- § Example: sets the target host and the script to execute using variables:



# z/VSE V5.1: VSE Script Connector: SYSIPT Variables Support

- § The support must be enabled by setting the new PARMS parameter SYMBOLS=YES
  - § The default for this new parameter is SYMBOLS=NO to ensure backward compatibility.
- § The defined format of the variables specified in SYSIPT will be the same format that is described in "System Control Statements" manual, Job Controls 'Symbolic Parameters' chapter, available here:

http://publibz.boulder.ibm.com/cqi-bin/bookmgr OS390/BOOKS/IESSOE51/3.7?SHELF=IESVSE71&DT=20090403085040

- § A symbolic variable starts with '&'
- § When a '&' is needed in the input, write it as '&&'
- § Symbolic variable name contains of characters [0-9][A-Z] (yes, uppercase!) (this is not checked by the library, but the symbol would be not found)
- § Any other character beside [0-9][A-Z] marks the end of the current symbol
- § A '.' after the symbol name marks the end of the symbol without printing a character, for example '&SYMBOL.ALL' where SYMBOL='HELLO' will result in 'HELLOALL' without a '.'
- § The maximum final line length is not limited
- § A symbolic variable can be defined in JCL using

```
// SETPARM [SYSTEM] VARIABLE='VALUE'
```





# **z/VSE V5.1: VSE Script Connector: New functions**

# **§ New LIBR functions**

- § List libraries, sub libraries, members
- § Create/delete sub library
- § Copy/move member
- § Delete/rename member
- § Download member (binary and text)
- § Upload member (binary and text)
- § Put member on POWER queue
- § Get member from POWER queue

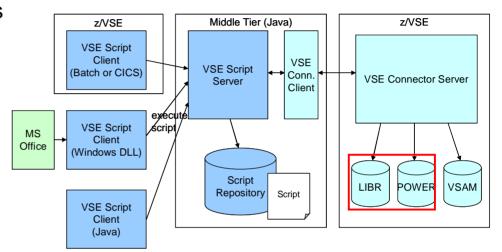
# **§ New POWER functions**

- § Get entry in binary
- § Put entry in binary

# § Codepage related functions

- § Convert a string to binary and vice versa, using a specific codepage
- § Write/read a local file in binary
- à Support for Binary data and Codepage tools allow to use VSE Script Connector with

Double Byte Characters Set (DBCS) and Unicode data





# z/VSE V5.1: VSE Script Connector: Logging script input/output

- § The VSE Script Server now optionally prints all input and output data into the server log
- § This new feature can be used for audit purposes
- § The logging can be enabled using the new optional configuration parameters
  - § logscriptinputparams
  - § logscriptoutput
- § Additionally a script function was added to print directly into the server log:
  - § PRINTLOG()
- § This function can be exploited by user scripts to print audit-relevant messages to the server log

```
04.11.2010 08:56:30 (8) - Client connection request from 127.0.0.1
04.11.2010 08:56:30 (11) - Client has been accepted.
04.11.2010 08:56:30 (11) - Connection has been accepted from 127.0.0.1
04.11.2010 08:56:30 (11) - Using default system codepage.
04.11.2010 08:56:30 (11) - Executing script 'samples/gosub.src'
04.11.2010 08:56:30 (11) - Script receives 3 input parameter(s):
04.11.2010 08:56:30 (11) - argv[1]='2'
04.11.2010 08:56:30 (11) - argv[3]='parameters'
04.11.2010 08:56:30 (11) - Script output follows:
04.11.2010 08:56:30 (11) - 'start'
04.11.2010 08:56:30 (11) - 'start'
04.11.2010 08:56:30 (11) - PRINTLOG: 'New log output'
04.11.2010 08:56:30 (11) - Connection has been terminated from 127.0.0.1
04.11.2010 08:56:30 (11) - Client has been disconnected.
```



# z/VSE V5.1: VSAM Redirector: MapperConfigGUI Enhancements

- § MapperConfigGui is part of VSE VSAM Redirectors DBHandler
- § The MapperConfigGui now allows to save profiles which contain the information needed to access a database target
- § The user don't have to enter them again and again when he switches between different JDBC targets, e.g. a test database system and the production database system
- § For security reasons the password is never saved in the profile







# z/VSE V5.1: VSE Java-based Connector: LDAP signon support

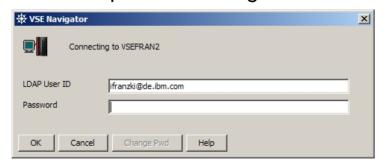
# § z/VSE V4.2 added support for LDAP Signon

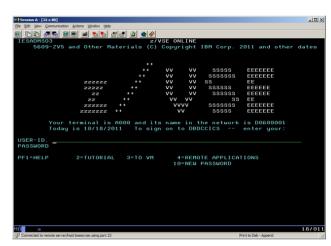
- § Authenticate against a corporate wide Identity Management System (using LDAP)
- § Single Signon/Simplified Signon by using the same user-ID and password
- § User-ID & passwords up to 64 characters

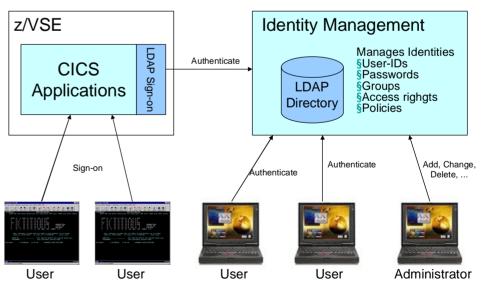
# § z/VSE V5.1 adds LDAP signon support for the VSE Connector Client & Server

§ A Java based application can now use the same corporate user-ID and password as for IUI signon

**Example: VSE Navigator** 











# z/VSE V5.1: VSE Connector Client & Server: LIBR DATA=YES

- § VSE Connector Client & Server supports access to LIBR members since VSE/ESA 2.5
  - § Download & Upload of LIBR members
- § Also access of .PROC members (procedures) is possible
- § Procedures may be cataloged with the DATA=YES attribute, if they contain SYSIPT data

```
// EXEC LIBR
ACCESS S=lib.sublib
CATALOG member.type DATA=YES
....
/*
```

- § Prior to z/VSE V5.1, any members created by the VSE Connector Server used DATA=NO
  - § You could damage an procedure that was previously cataloged with DATA=YES
- § Since z/VSE V5.1, the VSE Connector Client & Server support the DATA=YES attribute
  - § You can store a member with DATA=YES
  - \$ Use method
     VSELibraryMember.setSYSIPTDataInProcedure(boolean sysiptdata)
- § Example: VSE Navigator
  - § Double-click on a member to edit it
  - § Member automatically retains its DATA=YES attribute



# Agenda

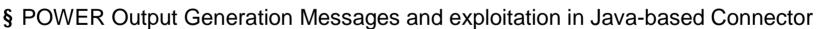
#### § z/VSE V5.1 + PTFs Connector Enhancements

§ z/VSE Database Call Level Interface

#### § z/VSE V5.1 Connector Enhancements

- § VSE Script Connector: SYSIPT Variables Support
- § VSE Script Connector: New functions
- § VSE Script Connector: Logging of script input and output
- § VSAM Redirector: MapperConfigGUI Enhancements
- § VSE Connector Client & Server: LDAP signon support
- § VSE Connector Client & Server: LIBR DATA=YES

#### § z/VSE V4.3 Connector Enhancements



- § Decimal Position support for Java-based Connector
- § EXCPAD for VSAM Redirector
- § Redirector Trace activation via VSAM SNAP

#### **§ New and updated Tools**

§ New Tool: Virtual z/VSE FTP Daemon





# z/VSE V4.3: POWER Output Generation Messages Support

- § As of z/VSE 4.2, VSE/POWER can generate the following notification messages for a SAS (Spool Access Support) application
  - § Job Generation message 1Q5HI (JGM): Informs that the job, submitted via SAS interface, has generated another job as punch output with DISP=I
  - § Job Completion message 1Q5DI (JCM): Informs that the job, submitted via SAS interface, has completed
- § With z/VSE 4.3, a new notification message has been added:
  - § Output Generation message 1Q5RI (OGM):
    Is generated each time when the job, submitted via SAS interface, has created LST or PUN entry, and this entry became ready for processing
- § For details about how to use the VSE/POWER Spool Access Support programming interface, please see Manual "VSE/POWER Application Programming"





# z/VSE V4.3: POWER Output Generation Messages

- § With the new OGM support, a Job Scheduler application can now control the whole lifetime of a job:
  - § Job Submission
  - § Job Generation (DISP=I)
  - § Job Completion
  - § Output Generation
- § Without OGMs, its hard to find all outputs generated by a job
  - § A job may produce various outputs
    - ú Multiple LST/PUN cards in the job
    - ú Output segmentation
  - § Outputs may have different names than the generating job (JNM=nnn in LST/PUN card)
  - § Outputs may have different numbers than the generating job
    - ú Segmentation overflow (more than 127 segments)
    - ú Multiple LST/PUN cards in the job
- § OGMs now provide a save way to retrieve all outputs generated by a Job





# z/VSE V4.3: POWER Output Generation Messages

#### § The VSE Connector Client & Server now support OGMs

§ When submitting a Job via VSE Connector Client, an application can request to queue OGMs for the job:

```
VSEPowerEntry entry = new VSEPowerEntry(system,QUEUE_RDR,"MYJOB");
entry.setQueueComplMsgs(true); // request job completion messages
entry.setQueueOutputMsgs(true); // request output generation messages
entry.put(jobfile); // submit the job
```

§ The application can check if a job has completed:

§ When the job has completed, the application can retrieve a list of outputs generated by the job:

- § The application can then process the list of received VSEPowerEntry objects
- § Example: com/ibm/vse/samples/SubmitJob.java in the samples directory





#### z/VSE V4.3: Decimal Positions

- § The VSE Connector supports decimal data types like PACKED or ZONED
  - § in both signed and unsigned variants
- § Those data types are often used by customer applications to store monetary type of information
  - § Monetary information usually has at least 2 decimal places, e.g. \$123.45
  - § COBOL or PL/1 applications usually store such decimal numbers as packed decimal (COMP-3) or zoned decimal data types, with implied decimal position
  - § The implied decimal position (as the name implies) is not really stored as part of the decimal number, but it is implied when reading or updating the number

#### § Example:

- § The decimal value of 123.45 is stored as packed decimal: x'12345C'
- § The implied decimal position is 2 in this case (2 digits from the right).
- § Since the decimal position is not stored as part of the numerical data, that information needs to be stored as part of the mapping information together with the field name, offset, length and type
- § With z/VSE 4.3, the VSE Connectors has been enhanced to support (implied) decimal positions





#### z/VSE V4.3: Decimal Positions

§ Decimal positions apply to the following data types:

§ PACKED Packed Decimal (COBOL COMP-3)

§ UPACKED Unsigned Packed Decimal

§ ZONED Zoned Decimal (COBOL PIC 9(n))

§ UZONED Unsigned Zoned Decimal

**§** The decimal position can be:

§ Zero No decimal position (e.g. 12345)

§ Positive Specifies the number of decimal digits from the right

(e.g. 123.45 has a decimal position of 2)

§ Negative Specifies the number of implied zero digits right to the number

(e.g. 1234500 has decimal position of -2 if stored as 12345

as un-scaled value)

# § The decimal position is interpreted by the VSE Connector Client when passing such numerical data to the calling application

- § The implied decimal position as stored in the mapping is applied to the (un-scaled) number, before passing it to the user application
- § Any number passed from user application to the VSE Connector Client is converted to its unscaled value based on the implied decimal position
- § Decimal numbers with a non-zero decimal position are represented as Java java.math.BigDecimal object by the VSE Connector Client





#### z/VSE V4.3: Decimal Positions

#### § The following components have been updated to support decimal positions

- § The mapping file (IESMAPD) to store the decimal position
- § VSE Connector Client to handle decimal positions and java.math.BigDecimals
- § VSAM JDBC Driver to support Decimal Positions
- § VSE Script Server to support Decimal Positions
- § IDCAMS RECMAP command to support Decimal Positions
- § VSAM Maptool to support Decimal Positions
- § VSE Navigator to support Decimal Positions

# § Any existing mapping stored in the mapping file IESMAPD can be used unchanged with z/VSE 4.3 or later

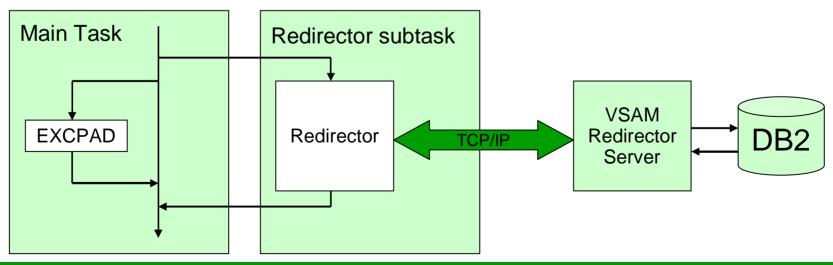
- § Any migrated decimal field will have a zero decimal position, which is what they implicitly had when no decimal position support was existing.
- § Any existing application that did work with an older version of the VSE Connector Client will work unchanged with the z/VSE 4.3 version of VSE Connector Client
  - § As long as the mapping is not changed to use decimal positions other than zero
  - § Mappings migrated or copied over from previous versions will automatically have a zero decimal position, as stated above
  - § User applications may have to be adapted if non-zero decimal positions are used





#### z/VSE V4.3: Redirector EXCPAD

- § Prior to z/VSE 4.3 the VSAM Redirector was executed in the same subtask as VSAM and the application (caller)
  - § Redirector activities may be time consuming (network transfers, database operations, ...)
    - ú During this time, no other activities are possible for this subtask
  - § Under CICS, VSAM normally returns back via EXCPAD exit when waiting for an I/O
    - ú Allows CICS to perform other activities concurrently
- § Since z/VSE 4.3 VSAM executes the Redirector under a separate subtask
  - § VSAM now also returns back to CICS via EXCPAD when waiting for Redirector
    - ú Allows CICS to perform other activities concurrently
  - § This capability is primarily implemented for CICS TS transactions.
    - ú The Redirector EXCPAD is not used for VSAM files opened by CICS/VSE.





#### z/VSE V4.3: Redirector EXCPAD

- § Prior to z/VSE 4.3 heavy use of VSAM Redirector could slow down transaction processing in CICS
  - § Due to VSAM requests block the CICS I/O task when Redirector is active
- § With the new subtask the VSAM Redirector handling no longer blocks the CICS
  I/O task
  - § Allowing other transactions to do its work
  - § Multiple redirected requests will be queued up for processing in the new subtask
- § The EXCPAD user exit is enabled automatically under the following conditions:
  - § a VSE/VSAM cluster is enabled for the Redirector
  - § the EXCPAD exit is defined during the OPEN request
- § VSAM will attach only one Redirector subtask per partition even if multiple redirected files are opened in the partition with an active EXCPAD
- § Support is transparent
  - § No need to configure or setup anything
  - § All types of Redirector activities are processed in subtask (except OPEN/CLOSE)
    - ú VSAM Redirector OWNER=VSAM or REDIRECTOR
    - ú VSAM Capture Exit
    - ú Customer/Vendor implemented Redirector Exit





#### z/VSE V4.3: Redirector Trace activation via SNAP

#### § The VSAM Redirector host parts consist of

- § IESVEX01 (will be renamed to IKQVEX01 when activating redirection)
- § IESREDIR VSAM Redirector Client
- § IESVSCAP VSAM Capture Exit

#### § All 3 parts have an internal trace facility

- § Prior to z/VSE 4.3, the trace could only be activated through a MSHP PATCH ú Trace was written to SYSLOG (console) only
- § Since z/VSE 4.3, the trace can now be dynamically enabled (and disabled) via the VSAM SNAP trace
  - ú Trace is now written to SYSLST (listing) of job

#### § Trace activation is done via IKQVEDA:

```
// EXEC IKQVEDA,PARM='SYSIPT'
ENABLE SNAP=0010,PART=F2
END
/*
```

# z/VSE V4.3: VSAM SNAP Trace assignments

Type:	Enables:
0001	Catalog management error code trace
0002	Buffer manager trace
0003	OPEN control block dump (when OPEN processing is complete) OPEN error trace (prints control blocks if an error occurs during OPEN processing) CLOSE control block dump (at the beginning of CLOSE processing)
0004	VSE/VSAM I/O trace
0005	I/O error trace
8000	Catalog management I/O trace (prints all I/O operations done by VSE/VSAM catalog management)
0009	Record management error trace (prints control blocks for any error detected by VSE/VSAM record
	management)
0010	Redirector Trace
0013	In-core wrap trace for trace points within VSE/VSAM Record Management
0014	Level2 SNAP013 Trace (I/O, EXCPAD and z/VSE Lock Activity)
0015	Level3 SNAP013 Trace (Buffer Management)
0016	Produce a printout (PDUMP) each time the SNAP013 Trace Table wraps.



# Agenda

#### § z/VSE V5.1 + PTFs Connector Enhancements

§ z/VSE Database Call Level Interface

#### § z/VSE V5.1 Connector Enhancements

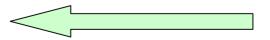
- § VSE Script Connector: SYSIPT Variables Support
- § VSE Script Connector: New functions
- § VSE Script Connector: Logging of script input and output
- § VSAM Redirector: MapperConfigGUI Enhancements
- § VSE Connector Client & Server: LDAP signon support
- § VSE Connector Client & Server: LIBR DATA=YES

#### § z/VSE V4.3 Connector Enhancements

- § POWER Output Generation Messages and exploitation in Java-based Connector
- § Decimal Position support for Java-based Connector
- § EXCPAD for VSAM Redirector
- § Redirector Trace activation via VSAM SNAP

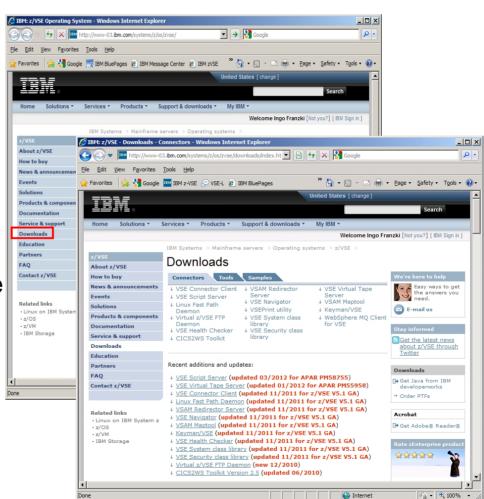
#### **§ New and updated Tools**

§ New Tool: Virtual z/VSE FTP Daemon



#### z/VSE Tools - Overview

- § IBM offers are a huge set of tools available on the z/VSE Homepage <a href="http://ibm.com/zvse/downloads">http://ibm.com/zvse/downloads</a>
- § Most tools are 'as is', at no additional charge.
- § Connector components (part of z/VSE and officially supported) are also available here

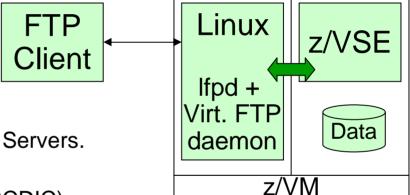






#### Virtual z/VSE FTP Daemon

- § The Virtual z/VSE FTP Daemon can be installed on any Java-enabled platform and emulates an FTP server
  - § The actual access to z/VSE resources is done using the VSE Connector Server.
- § Download: <a href="http://ibm.com/zvse/download">http://ibm.com/zvse/download</a>
- à Fits perfectly to Linux Fast Path
- § The Virtual z/VSE FTP Daemon:
  - § Handles all incoming FTP clients.
  - § Connects to one or multiple VSE Connector Servers.
  - § Is responsible for connection-handling.
  - § Is responsible for data translation (ASCII-EBCDIC).
  - § Is IPv6 ready
    - ú You can connect FTP clients using IPv6, the Virtual z/VSE FTP Daemon connects to the VSE Connector Server using IPv4.
  - § Supports SSL
    - ú both for the FTP connection (between FTP client and Virtual z/VSE FTP Daemon, using implicit SSL (FTPS)),
    - ú and for the connection to the VSE Connector Server (between Virtual z/VSE FTP Daemon and z/VSE host).





# **LDAP Query Callable Module**

- § The z/VSE LDAP Query Callable Module allows you to programmatically query an LDAP server from within your programs to retrieve attributes of an LDAP user
  - § You can either call the z/VSE LDAP Query Callable Module directly (i.e. via an COBOL external call), or via EXEC CICS LINK when running under CICS
- § The z/VSE LDAP Query Callable Module can be used on z/VSE 4.2 or later
  - § Extends the z/VSE LDAP Sign-on Support

```
01 LDGA-AREA.
                    PIC S9(9) BINARY. <-- In: Length of the Area in Bytes
   03 AREA-LENGTH
   03 USER-ID PIC X(64).
                                   <-- In: LDAP user ID to get attributes for
   03 SEARCH-FILTER PIC X(128).
                                      <-- In: Additional Search filter or blanks
   03 RET-CODE PIC S9(9) BINARY. <-- Out: Return code
   03 LDAP-CODE
                    PIC S9(9) BINARY. <-- Out: LDAP Return code
   03 ATTR-COUNT
                    PIC S9(4) BINARY. <-- In: Number of attr entries following
   03 ATTR-ENTRY OCCURS x TIMES.
                                      <-- In: Name of Attribute to get
     05 ATTR-NAME
                    PIC X(64).
     05 VALUE-LENGTH PIC S9(4) BINARY. <-- In: Length of ATTR-VALUE
     05 VALUE-COUNT PIC S9(4) BINARY. <-- In/out: Number of Values following
     05 VALUE-ENTRY OCCURS y TIMES.
       07 ATTR-VALUE PIC X(n).
                               <-- Out: Attribue Values(s).
                                              Length (n) must match the VALUE-LENGTH
01 IESLDGAB PIC X(8) VALUE 'IESLDGAB'
 Fill the parameter area here
 CALL IESLDGAB USING BY REFERENCE LDGA-AREA.
```

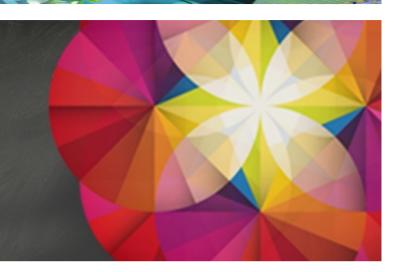


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