



B71

VSE / POWER - From Basic POWER to zVSE

Stephen Gracin

zSeries[®] EXPO
FEATURING Z/OS, Z/VM, Z/VSE
AND LINUX ON ZSERIES

A grey rectangular banner with a blue vertical bar on the left side. The text is in blue and black, with 'zSeries' in blue and 'EXPO' in black. The features listed are in black.

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Basics

VSE/POWER

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VSE / POWER

What POWER does

- POWER is the spooler for the zVSE operating system it virtualizes Input/Output so that many tasks can run concurrently within the zVSE system.

How it does it

- The zVSE supervisor can recognize which partitions are controlled by POWER and when IO is performed by a partition the IO device is POWER and not real hardware. POWER keeps all the IO information in a DATA file and metadata in a QUEUE file.

How to get POWER

- POWER is a VSE BASE product it is delivered and installed with zVSE.



Features

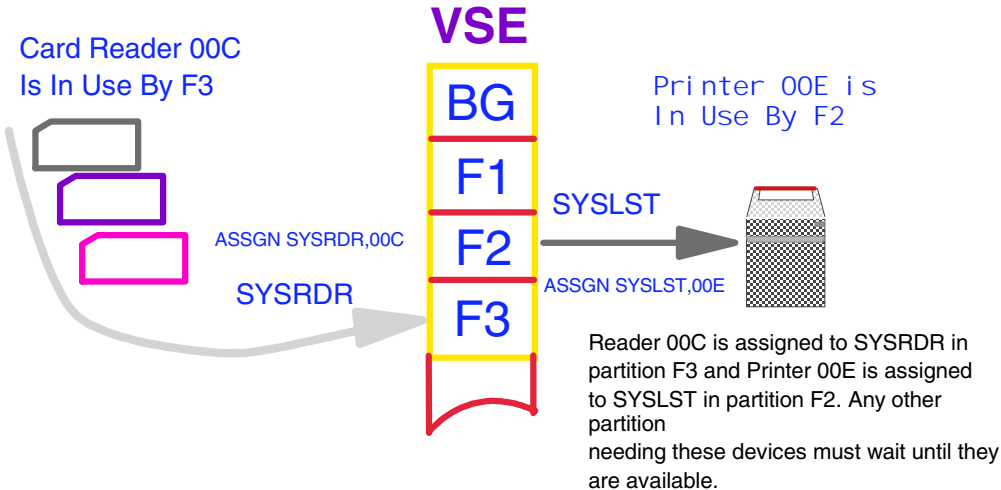
NJE - Network Job Entry allows sending Jobs, output, commands , and messages between various NJE Nodes.

RJE - Remote Job Entry allows Jobs to be entered from a remote terminal and the job output can be obtained at the remote terminal or the central site.

Shared Spooling - Up to nine zVSE systems can share Queue and Data files allowing for flexibility of where to run Jobs and where to attach IO.

VSE Without POWER

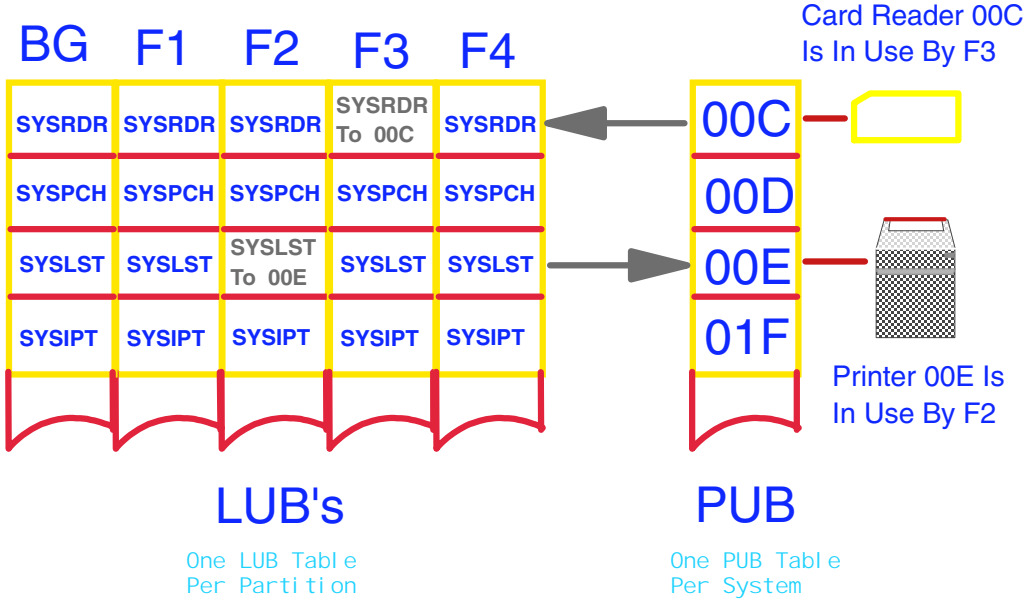
Before POWER was developed jobs had to be controlled manually. Cards were placed into a reader that was assigned to a partition, read by Job Control and output printed on an assigned printer. If any of these devices were in use by another partition than another partition had to wait.



VSE Without POWER - Using I/O

With a LUB Table per partition and one PUB Table per system when F2 has 00E assigned to its SYSLST if another partition tries to assign SYSLST they see:

1A60D UNIT CURRENTLY UNASSIGNABLE.



VSE Without POWER - Running A Job

We will run a job in F4 that will perform a LISTIO of the Background partition

```
// JOB LIOBG
// ASSGN SYSLST,00E
// LISTIO BG
/*
/ &
```

For these examples zVSE 2.7 was run as a zVM guest machine. The guest zVSE system has Card Reader 00C defined as a device type 2540R and Card Punch 00D as a 2540P. Printers 00E, 01E, and FEE as device type 1403. With 02E as a 3211 and 03E as a 3800.

We will take F4 away from POWER's control to show Job Control without POWER.

```
AR 0015 11 40I  READY
pstop f4
AR 0015 1C39I  COMMAND PASSED TO VSE/POWER
F4 0001 1Q33I  STOPPED F4
F4-0004 11 00D  READY FOR COMMUNICATIONS.
```

At this point F4 is
No Longer Controlled
By POWER

VSE Without POWER - Running A Job

Job LIOBG has been loaded into the virtual Card Reader 00C.

Console log and commands

```
F4-0004 1100D  READY FOR COMMUNICATIONS.  
4 listio f4  
F4 0004  
F4 0004      *** PARTITION  F4 ***  
F4 0004  
F4 0004 I/O UNIT ASSGMNT CHNL UNIT MODE  
F4 0004  
F4 0004 SYSRDR      * UA *  
F4 0004 SYSPCH      * UA *  
F4 0004 SYSLST      * UA *
```

No assignments

Console log and commands.

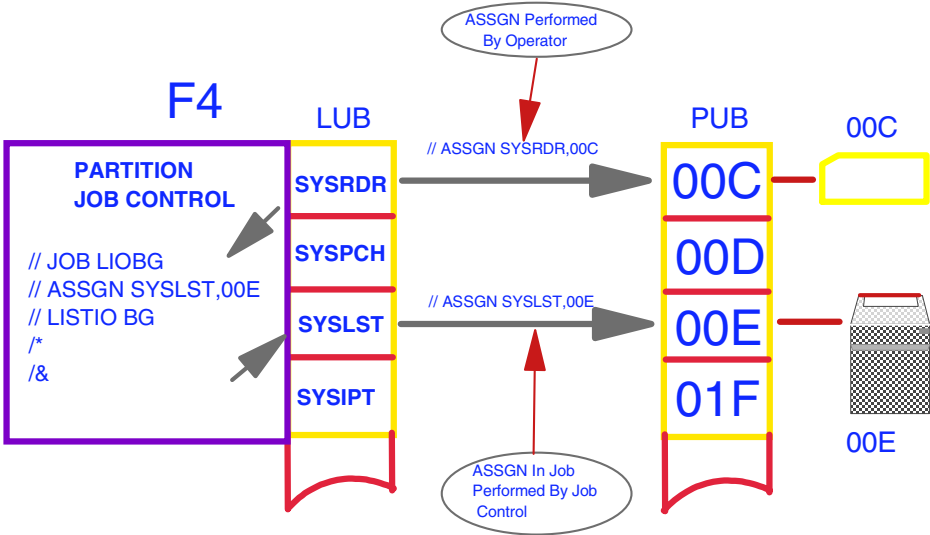
```
4  
F4-0004 1C10D  PLEASE ASSIGN SYSRDR.  
4 // assgn sysrdr,00c  
F4-0004  
F4-0004  
4 listio sysrdr  
F4 0004  
F4 0004      *** PARTITION  F4 ***  
F4 0004  
F4 0004 I/O UNIT ASSGMNT CHNL UNIT MODE  
F4 0004  
F4 0004 SYSRDR  TEM      0  OC  
F4 0004 SYSRDR  PER      * UA *  
F4 0004  
F4-0004  
4  
F4-0004 1C00A  ATTN. 00C  
4  
F4 0004 // JOB LIOBG  
DATE 11/19/1999, CLOCK 16/31/49  
F4 0004 EOC LIOBG  MAX.RETURN CODE=0000  
DATE 11/19/1999, CLOCK 16/31/49  
F4-0004 1C10D  PLEASE ASSIGN SYSRDR.
```

A reply to F4 results
In I/O To SYSRDR

Job has completed temporary
assignment of SYSRDR released

VSE Without POWER - I/O

When I/O is started to the Card Reader 00C, the job is presented card-by-card to job control in partition F4. The processing will continue until End-Of-Job is reached.



The successful conclusion will be the list of members in SYSLIB that have a member type of 'A' printed on 00E.



VSE Without POWER - Usability

The Job to list library members was successfully processed but the problems working with such a system are many, such as...

Time spent waiting for I/O devices to free up

Difficult to use your data processing resources efficiently

Processing / Scheduling labor intensive

VSE/POWER

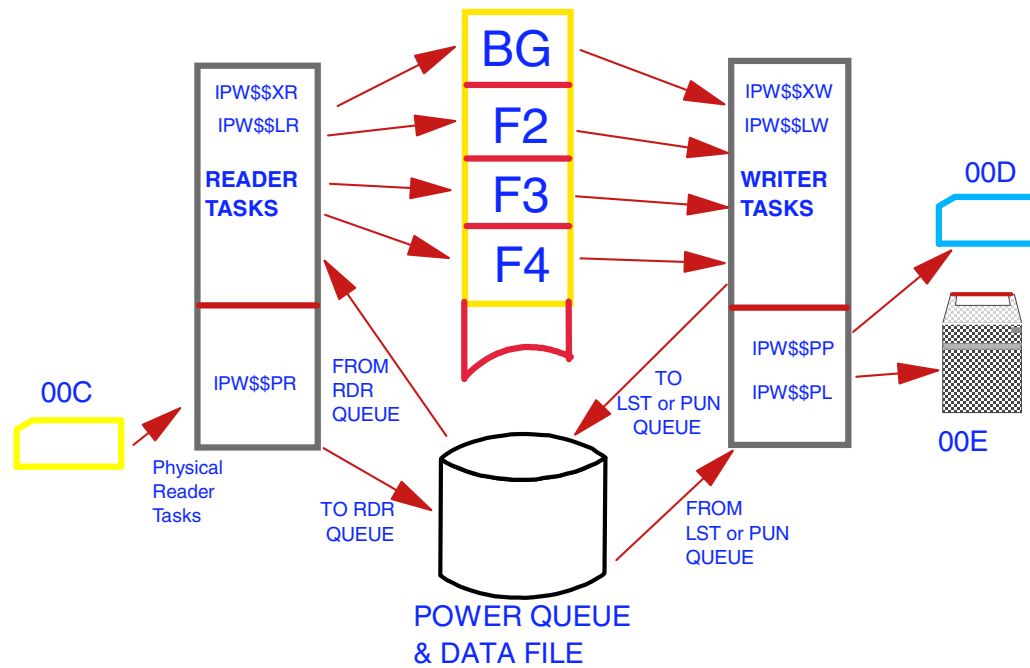
Priority Output Writers, Execution processors, and Readers

POWER will emulate I/O devices and provides...

- ▶ A QUEUE & DATA file to hold job description information and data records.
- ▶ The ability to continually read jobs into its RDR queue and send output from its LST or PUN queues. There is also a XMT queue used by PNET.
- ▶ Additional JCL statements called JECL to control Input and Output job attributes.
- ▶ Each partition can assign a particular device address at the same time. BG, F3, F4 can each ASSGN SYSLST,00E and UNIT CURRENTLY UNASSIGNABLE. no longer occurs.

POWER

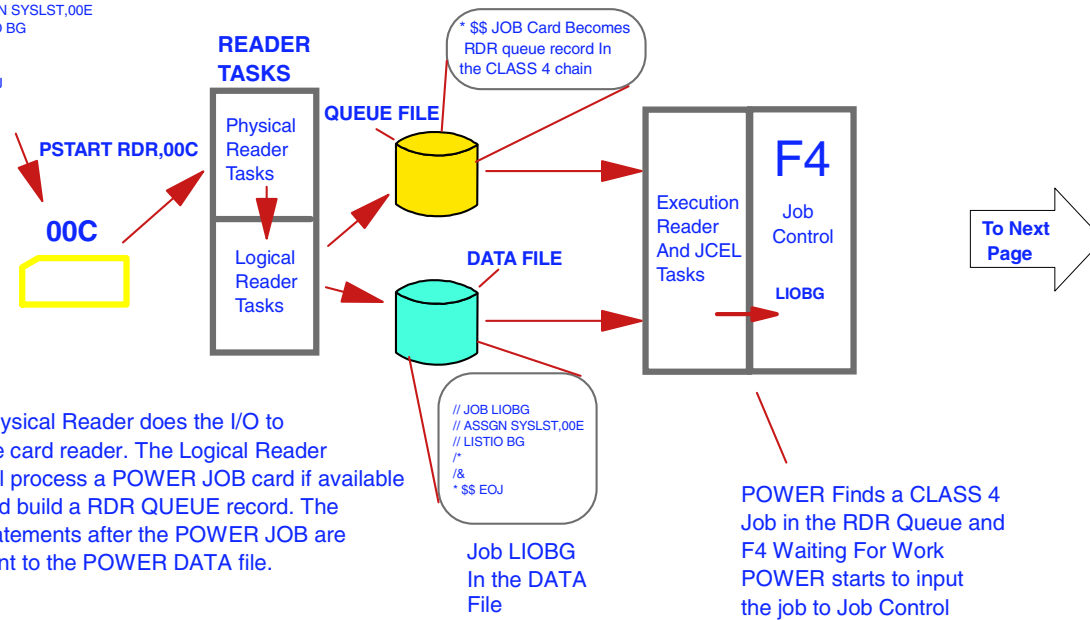
POWER now reads jobs from the reader and writes to printers and punches.
I/O for these devices from the partitions will now be routed to POWER who will handle the read or write request by accessing the QUEUE and DATA files.



Processing With POWER

```

* $$ JOB
JNM=LIOBG,CLASS=4,DISP=D
* $$ LST CLASS=P,DISP=H
// JOB LIOBG
// ASSGN SYSLST,00E
// LISTIO BG
/*
/&
* $$ EOJ
    
```



Physical Reader does the I/O to the card reader. The Logical Reader will process a POWER JOB card if available and build a RDR QUEUE record. The statements after the POWER JOB are sent to the POWER DATA file.

Job LIOBG
In the DATA
File

POWER Finds a CLASS 4
Job in the RDR Queue and
F4 Waiting For Work
POWER starts to input
the job to Job Control

To Next
Page

Startup

POWER Initiator PHASEs IPW\$\$IP, IPW\$\$I1 Through IPW\$\$I7, IPW\$\$IN Will Be Loaded And Executed. The Function Of The Individual Phases Are Documented In The **VSE/POWER DIAGNOSIS REFERENCE MANUAL**.

If POWER Is Required To Run In A Shared Address Space The ALLOC.PROC Must Be Changed For F1 Example: **ALLOC F1=1600K,S** There Are ALLOC PROC Skeletons In ICCF LIB 59.

If POWER Is In A Private Address Space The QUEUE Will Be Loaded Into Partition GETVIS. If You Want The QUEUE File Above-The-Line Be Sure That The Allocation Extends Beyond 16M.

Startup

POWER Macro

POWER Macro Parameters Are Transferred The Generation Table (GNB)
Contained In Your POWER Phase. If You Have Multiple POWER Phases And
A Problem Where Macro Changes Do Not Work....

MAP Command

AR	0015	SPACE	AREA	V-SI ZE	GETVI S	V-ADDR	UNUSED	NAME
AR	0015	S	SUP	656K		0		\$\$A\$SUPX
AR	0015	S	SVA-24	1684K	1692K	A4000	64K	
AR	0015	0	BG V	1280K	4864K	400000	45056K	
AR	0015	1	F1 V	1024K	1024K	400000	OK	POWSTART

DSPLY Command

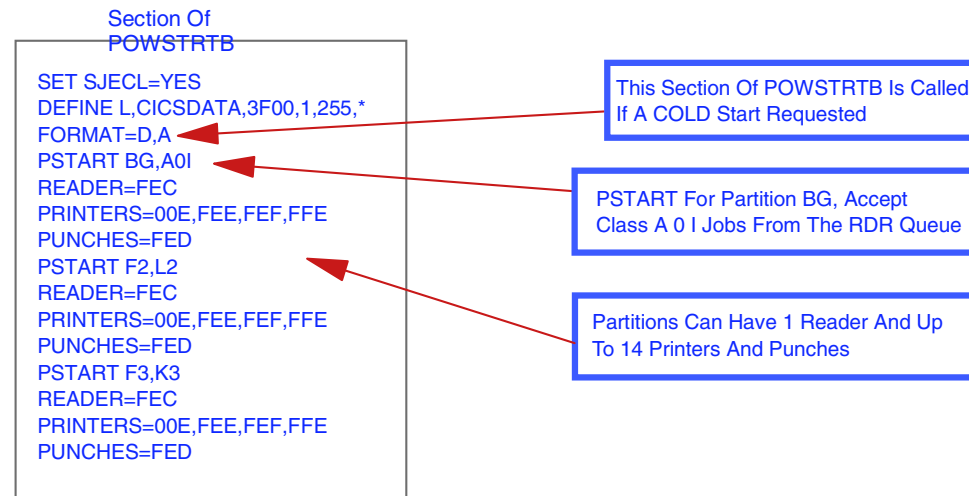
```
dsply f1,400000  
AR 0015 E2E3C5E5 C5F14040 070D0000 0029CB16 *STEVE1 .....*  
AR 0015 11401 READY
```

 POWER's Phase Name
Be Sure It Is Correct

Startup - I/O Devices

POWSTRTB

If You Select Environment B (Large System) When Installing VSE/ESA A POWER Startup PROC Named PWRSTRTB Is Built. PWRSTRTB Tells POWER What Partition To Start, What Classes, What I/O Devices.



Startup MINI / BASIC / COLD

COLD STARTing The Queue And Data File.

Example: If Running A zVSE Guest The Command `ipl 888 loadparm ..pp` Will Cause The Following Messages To Be Displayed.

```
0I04I IPLDEV=X'888',VOLSER=DOSRES,CPUID=FF0465692003
0I03D ENTER SUPERVISOR PARAMETERS OR ASI PARAMETERS
```

You Can Change What IPL Or JCL PROCs To Use

```
BG 0000 IESI0214I SELECT STARTUP MODE FOR SYSTEM : MINI BASIC COLD.
BG-0000 IESI0215A OR, IF NO CHANGE, ENTER: END .
```

Answer COLD Here To Cold Start POWER & CICS

Startup - MINI / BASIC

MINI START

Uses POWER Phase BSXPOWER Which Is A Basic Power Using Defaults
This Phase Is Equivalent To Skeleton SKPWRGEN In ICCF LIB 59. No Features
Turned On.

Will Define VSE Partitions BG, F1 - F5 & FB.

Uses Your Existing POWER QUEUE & DATA File

If You Have Changed DBLOCK, DBLKGRP, MINI With BSXPOWER Will Not
Initialize Correctly Due To DATA File Mismatch. With Shared Spooling Jobs
Will Have A SYSID And Can Not Be Released.

Startup - MINI / BASIC

BASIC START

Uses POWER Phase BSXPOWER Which Is A Basic Power Using Defaults
This Phase Is Equivalent To Skeleton SKPWRGEN In ICCF LIB 59. No Features
Turned On.

Will Define VSE Partitions BG, F1 - F5 & FB.

Does **Not** Use Your Existing POWER QUEUE & DATA File, Uses These
Extents On SYSWK1 ..

BSX.POWER.QUEUE.FILE
BSX.POWER.ACCOUNT.FILE
BSX.POWER.DATA.FILE

Does Not Start Your Jobs, Runs With VTAMBSX, CICSBSX.



Startup - Cold Start

WHEN...

POWER Is First Installed

There Is A Change To DBLK DBKGRP

A Severe Problem Make Warm Start Impossible



The QUEUE And DATA File

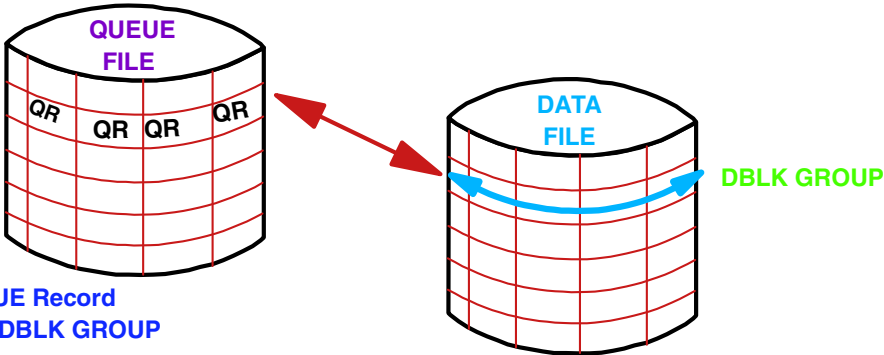
QUEUE File

Can reside in VIO or Partition GETVIS. POWER started In A Shared Partition Results In QUEUE File Loaded Into VIO. POWER Started In A Partition In Private Space Results In QUEUE Loaded Into Partition GETVIS.

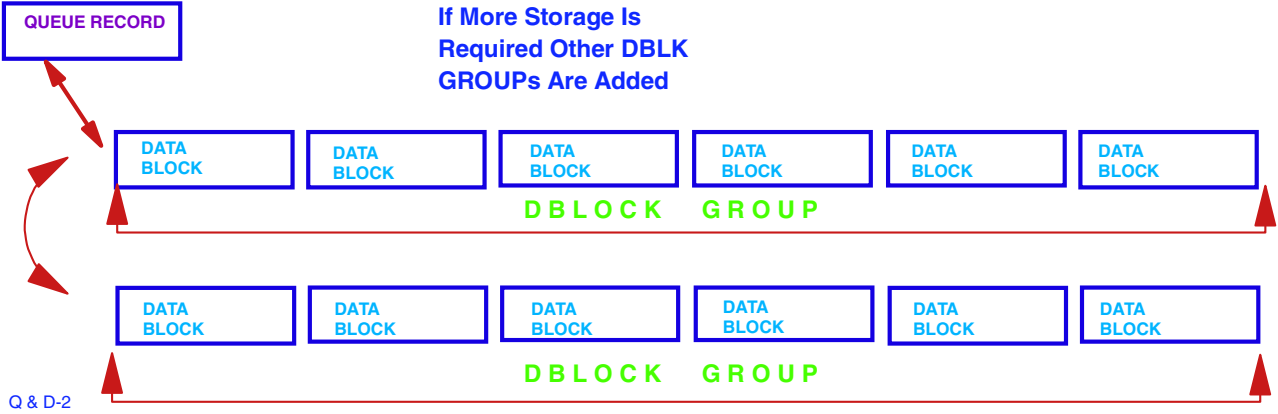
DATA File

Holds Your Spooled Data In Data Block (DBLK). DASD Space Available Is Arranged Into Groups Of Data Blocks (DBLK GROUPs). No Matter How Many DBLK Groups There Are In A Job There Is Only One QUEUE Record. An Important Point To Remember Is That A DBLK GROUP Is Smallest Amount Of Data File That POWER Will Allocate To A Job.

QUEUE And DATA File Relationship



One QUEUE Record Points At DBLK GROUP



If More Storage Is Required Other DBLK GROUPS Are Added

Q & D-2



QUEUE & DATA File - Size Matters

POWER Will Default To QUEUE And DATA File Values Based Upon Your DASD Device Type. But The QUEUE And DATA File Size Can Be Tailored If Required, To More Efficiently Manage The Data Produced By Your System.

- ▶ Not Enough QUEUE File And You Run Out Of Storage (Queue Records).
- ▶ DBLKs Too Small And Your System Performs More I/O's To Complete A Job And Performance Suffers.
- ▶ DBLKs Too Large And You Will Waste DATA File And GETVIS During Job Execution, May Run Out Of Partition GETVIS.

QUEUE And DATA File - How Big ?

Assumptions: The QUEUE File And DATA File Are On 3390-3's

POWER Will Default To QUEUE And DATA File Values That Are Listed In Tables In The VSE/POWER ADMINISTRATION AND OPERATIONS Manual.

For 3390 DASD The **Default DBlock Size Is 7,548 Bytes**, The Default Queue Record Block Size Is 12,288 With 32 QUEUE Records Per Block And 4 Blocks Per Track.

Partial Output Of Command - D STATUS - Showing Defaults

```
1R46I  QUEUE FILE      IJQFILE
TOTAL NUMBER OF TRACKS                7 TRACKS
TOTAL NUMBER OF QUEUE RECORDS         862 RECORDS
NO. OF FREE Q-REC' S (INCL. 10 FOR CUSHION) 811 RECORDS
MAX. NO. OF Q-REC' S USED IN PRESENT SESSION 52 RECORDS
MAX. NO. OF Q-REC' S USED SINCE LAST COLDSTART 108 RECORDS
NUMBER OF QUEUE RECORDS LOST DUE TO I/O ERROR 0 RECORDS
QUEUE FILE STOR. COPY IN PART. GETV I S (TOTAL) 324 K-BYTES

1R46I  DATA FILE      IJDFILE
TOTAL NUMBER OF TRACKS                 1 EXTENT
TOTAL NUMBER OF DBLK-GROUPS           1920 TRACKS
                                           1680 GROUPS
NO. OF FREE DBLK-GROUPS (INCL. 10 FOR CUSHION) 1629 GROUPS
MAX. NO. OF DBLK-GPS USED SINCE LAST COLDSTART 134 GROUPS
NO. OF DBLK-GPS LOST DUE TO I/O OR LOGIC ERROR 0 GROUPS
DATA BLOCK GROUP SIZE                  8 DBLKS
DATA BLOCK SIZE                         7548 BYTES
SPOOL LIMIT PERCENTAGE                 90 %
DATA FILE DBLK GROUP TRACING           ENABLED
```

QUEUE And DATA File - How Big ?

Basic Guidelines: There are some Recommendations To Follow In the **VSE/POWER ADMINISTRATION AND OPERATIONS** Manual Under **PLANNING FOR VSE/POWER** Estimating Disk Space For The VSE/POWER Spool Files.

- Some Items To Think About...

The Number Of Jobs That May Be Queued At One Time

How Much Data Do You Keep Stored On The Queue's ?

- The Number Of DBLK Groups Needed At One Time?

Since The Smallest Unit Of DATA FILE Use Is A DBLK GROUP If
For Example Your DBLK Size = 7548 Bytes And The DBLK GROUP=8.

By Default Any Queue Entry Will Use At Least $7548 * 8 = 60384$ Bytes

The Default Numbers

QUEUE File - By Default 3390 Results In
7 Tracks For The QUEUE File. With 4 Blocks
For QUEUE Records Per Track With 32
QUEUE Records Per Block.

7 Tracks
x 4 Blocks/Track

28 Blocks
- 1 For Master QR

27 Q Blocks
x 32 QR / Block

864 QUEUE Records
- 2 System Use

862 QUEUE Records

DATA File - By Default The 3390 Results In
1920 Tracks, 1680 DBLOCK GROUPS. Each
DBLOCK GROUP Of 8 x 7548 Bytes = 60K.

56664 Bytes/Track
7548 Bytes/DBlock = 7 DBlock
/Track

1920 Tracks X 7 = 13440 DBIks

13440 DBIks / 8 = 1680 DBIk Grps

QUEUE And DATA File - How Big ?

Some Data Gathering You Can Do.

Use The **D STATUS** Command It Will Show You What Your Values Are Today
QUEUE Records, DBLK Groups And How Many Are/Were Used. **D STATUS,LST**
Will Send Command Results To LST Queue.

Monitor Your Systems Output/Job Mix To See If There Is A Typical Job Output
Or A Range Where Many List/Punch Jobs Would Fit.

The Command **D LST,FULL=YES** Will Command Show What Jobs Use
More Than One DBLK GROUP With Your Present Settings. **PDISPLAY Q**
Will Show Current Free QUEUE And DBLK GROUP Information.

Assume:

Your System With 3390-3 DASD. Today Your System Is Using QUEUE & DATA File
Defaults. If The POWER MACRO Has DBLK=0 This Means Use The Default DBLK
Size. If DBLKGP Is Not Specified The Default Is 8.

You Find That Your System Workload Produces Many Jobs With Output Of
About 120,000 Bytes. (POWER Does Not Spool Trailing Blanks).

DBLOCK Sizes

Different Methods To Get About 120KB

DBLKGRP = 8

$$\frac{120,000 \text{ Bytes}}{7548 \text{ Bytes/DBlock}} = 15+ \text{ DBLOCKS} = 2 \text{ DBLOCK GROUPS}$$

$$\frac{120,000 \text{ Bytes}}{15,096 \text{ Bytes/DBlock}} = 7+ \text{ DBLOCKS} = 1 \text{ DBLOCK GROUP}$$

DBLKGRP = 3

$$\frac{120,000 \text{ Bytes}}{56,600 \text{ Bytes/DBlock}} = 2+ \text{ DBLOCKS} = 1 \text{ DBLOCK GROUP}$$

DBLOCK Sizes

To Fit 120,000 Bytes

DBLKGRP = 8

7548 Bytes/DBlock X 2 DBLOCK GROUPS = 120,768 Bytes

7,548	7,548	7,548	7,548	7,548	7,548	7,548	7,548
7,548	7,548	7,548	7,548	7,548	7,548	7,548	7,548

15,096 Bytes/DBlock X 1 DBLOCK GROUPS = 120,768 Bytes

15,096	15,096	15,096	15,096	15,096	15,096	15,096	15,096
--------	--------	--------	--------	--------	--------	--------	--------

DBLKGRP = 3

56,600 Bytes/DBlock X 1 DBLOCK GROUPS = 169,800 Bytes

56,600	56,600	56,600
--------	--------	--------

DBLOCK Sizes

During Job Processing...

When Full, Each DBLOCK Will Be Written To The DATA File.

POWER Partition GETVIS Is Required To Hold DBLOCKS When Tasks (TCBs) Are Reading Or Writing Data.

Resulting In ...

- The 7,548 Byte DBLOCKS, With Two, Eight DBLOCK Block Groups Per Job. Require The Most I/O's To Write 120KB.
- The 15,096 Byte DBLOCKS With One Eight DBLOCK Block Group Half The I/O, But Double The Required GETVIS.
- The 56,600 Byte DBLOCKS With A DBLKGRP Of Three Requires The Least I/O. But A Large Increase In GETVIS. With 20 - 30 Tasks Each Task Would Need 49KB More Than With 7,548 DBLOCKS.



QUEUE File

During Job Processing...

A Task Requires Partition GETVIS For A Queue Record, A Queue Record Is Under 400 Bytes.

At POWER Initialization...

If POWER Is In A Shared Partition A Copy Of The QUEUE File Is Loaded Into Virtual Storage (VIO) .

If POWER Is In A Non-Shared Partition The QUEUE File Will Load Into POWERs Partition GETVIS. If The Partition Extends Beyond The 16MB Line Some Or All Of The QUEUE File Can Reside In 31 Bit Partition GETVIS Freeing Up 24 Bit.



Considerations

A Large DBLOCK Decreases I/O's, Uses More Partition GETVIS

The QUEUE File Can Load Above-the-Line. If Running With Defaults This Will Get Back About 400KB Of 24 Bit Partition GETVIS.

The Default Values Might Work Well For Your System.

The Recommendations In The VSE/POWER ADMINISTRATION & OPERATIONS Manual Are Good And Have A Long History, Use The Manual.

The **D TASKS** Command Shows Number Of TCBs.

Use The **D STATUS** Command, There Is A Wealth Of Information Available.

POWER NJE & RJE

NJE - Network Job Entry

Support To Receive/Send Jobs And Job
Output Between POWER, RSCS, JES.

RJE - Remote Job Entry

Support To Receive Jobs And Send
Job Output From POWER To Certain
Terminal Types.

Manuals

VSE/POWER Administration and Operations

Reference For POWER, PRMT And
PLINE Macros.

VSE/POWER Remote Job Entry

Reference For RJE Commands ,
Supported Devices,
Operations And Trouble Shooting..

VSE/POWER Networking

NJE Overview, Reference For PNET Job
Exits, Usage
And Trouble Shooting.

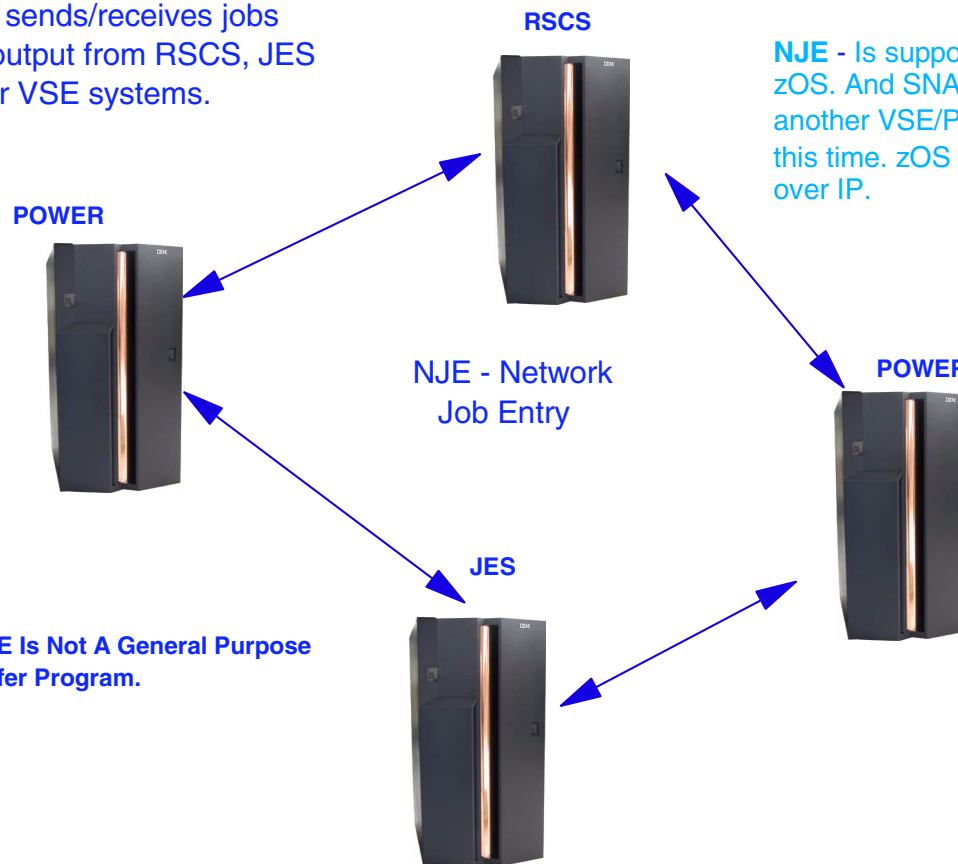


NJE - Network Job Entry

- ▶ NJE Is An Architecture Supported By zVSE, zVM, and zOS
- ▶ JHR, DSHR And JTR Sent Between Systems, Detailed Job Information Is Available To The Other Nodes. Job Name, Number, Device Type , FCB Names, Separator Page Information Etc...
- ▶ PNET Connections Supported By BSC, SNA and TCPIP many different topologies including zVM Guest Lan QDIO/HIPER, and the HIPERESOCKETS ADAPTER
- ▶ Architecture Is Independent Of Product Internals. No Matter What Buffer Sizes, QUEUE Record Sizes Etc. Products Use Internally. The Defined NJE Architecture Allows Various Releases Of VSE/POWER, JES, RSCS To Communicate With Each Other.

PNET - POWER/Networking zVSE

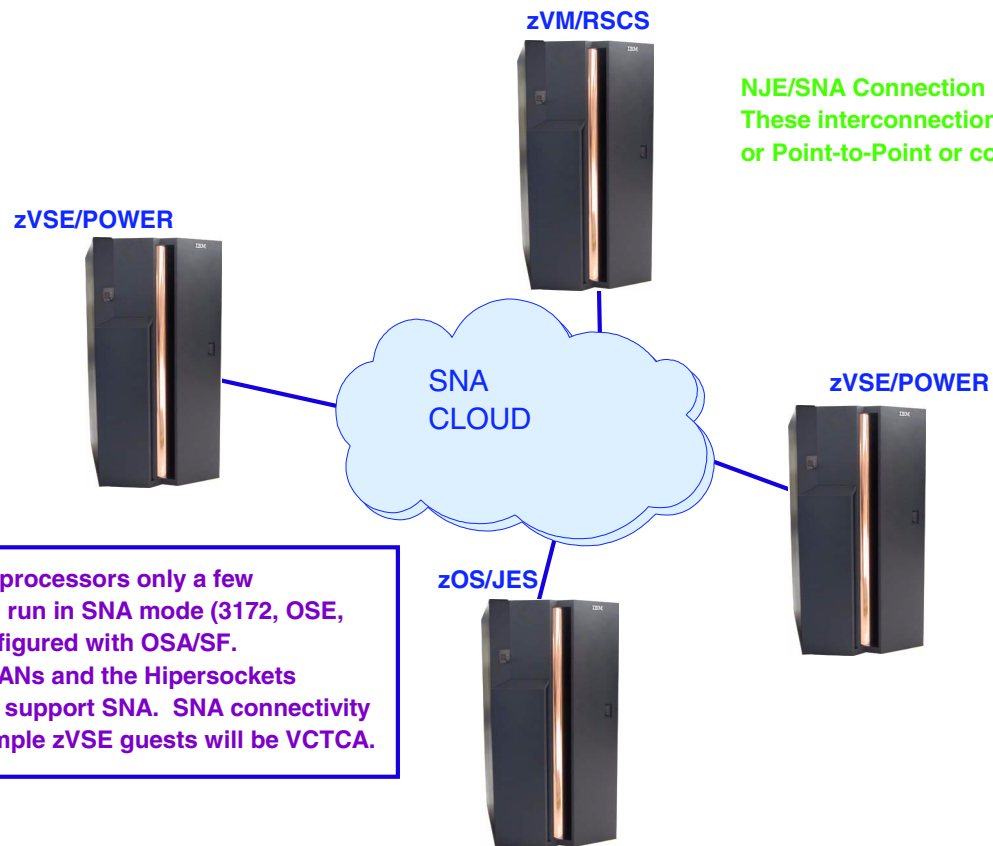
POWER sends/receives jobs and job output from RSCS, JES and other VSE systems.



NJE - Is supported via SNA, BSC to zOS. And SNA, BSC and TCPIP to another VSE/POWER or zVM/RSCS at this time. zOS is implementing NJE over IP.

NOTE: NJE Is Not A General Purpose File Transfer Program.

NJE/SNA

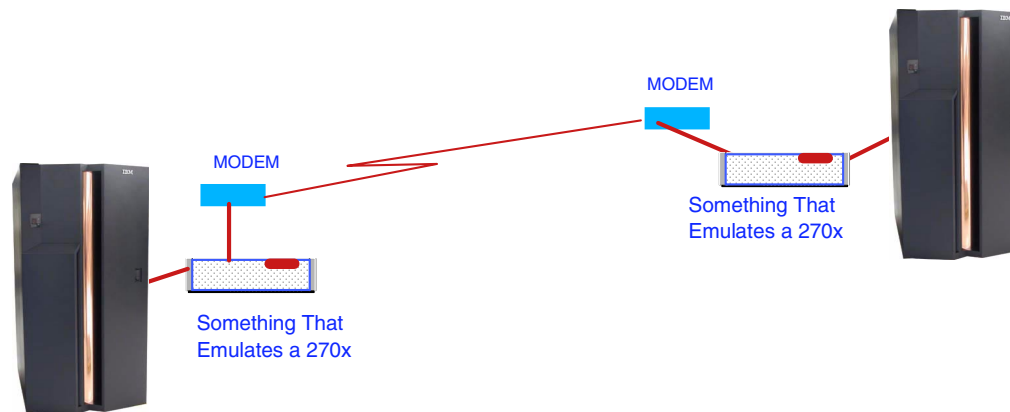


NJE/SNA Connection Example.
These interconnections can be LAN
or Point-to-Point or combinations.

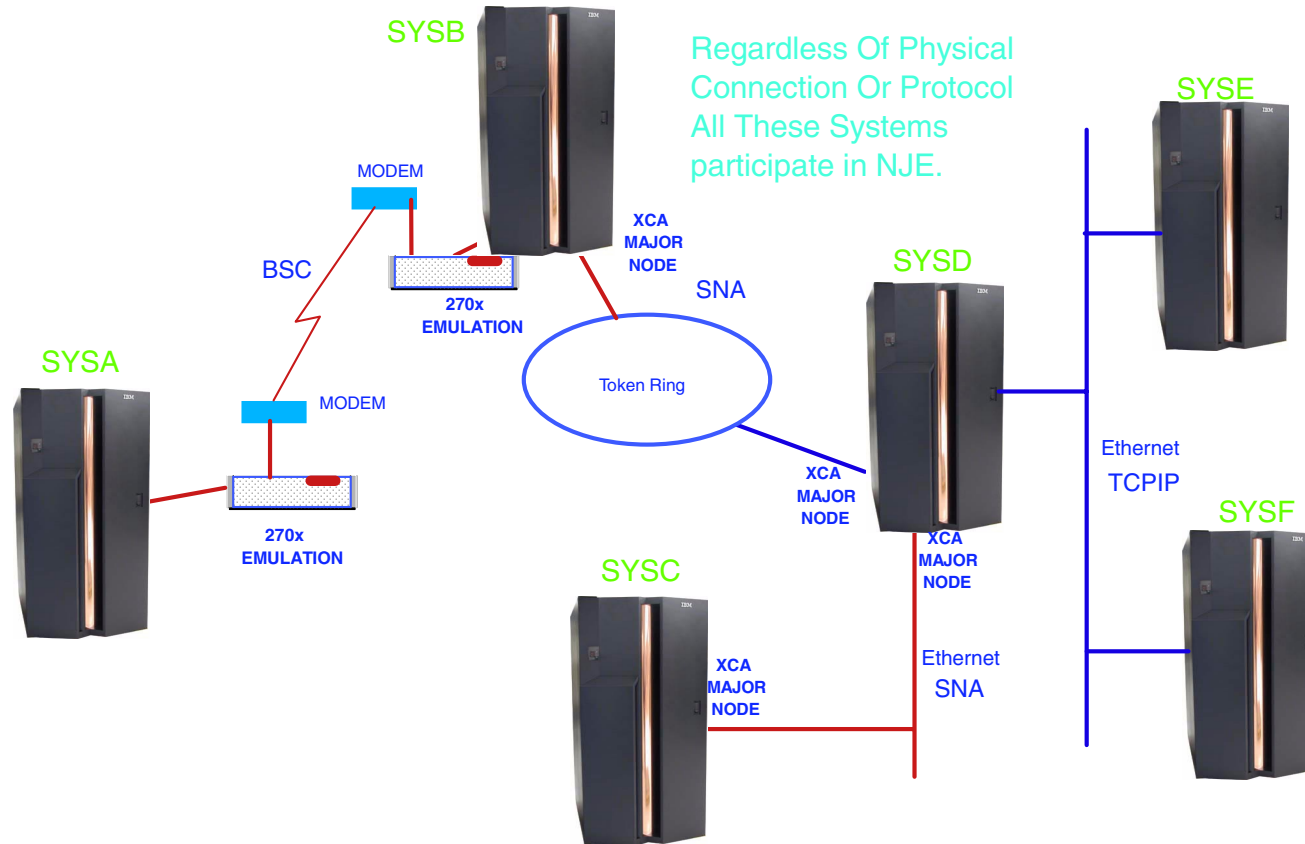
With the zSeries processors only a few OSA/E cards can run in SNA mode (3172, OSE, LCS) and be configured with OSA/SF. The zVM guest LANs and the Hipersockets Adapter DO NOT support SNA. SNA connectivity between for example zVSE guests will be VCTCA.

NJE/BSC

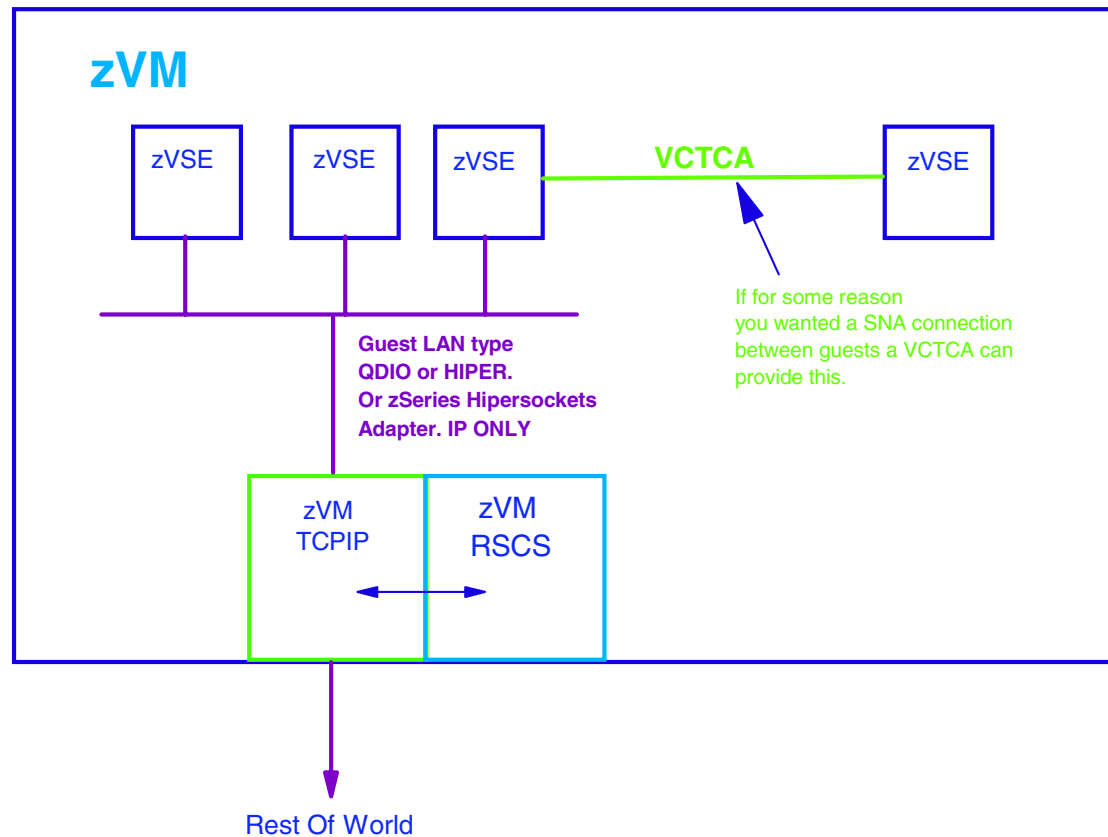
NJE/BSC Connection Example.
Inter System Connections Using
Controllers That Emulate A 270x
Telecommunications Controller.



NJE



NJE - zVM GUESTs



PNODE Macros

```
PRINT NOGEN
PNETSYSA PNODE NODE=PWRSYSA,LOCAL=YES
PNODE NODE=PWRSYSB,AUTH=NET,BUFSIZE=800
PNODE NODE=PWRSYSD,AUTH=NET,BUFSIZE=800,ROUTE1=PWRSYSB
PNODE NODE=PWRSYSE,AUTH=NET,BUFSIZE=800,ROUTE1=PWRSYSB
END
```

No APPLID - SYSA Is A
PNET BSC Node

LOCAL=YES means
that's my Node Name.

```
PRINT NOGEN
PNETSYSB PNODE NODE=PWRSYSB,APPLID=PWRSYSB,LOCAL=YES
PNODE NODE=PWRSYSA,AUTH=NET,BUFSIZE=800
PNODE NODE=PWRSYSD,AUTH=NET,BUFSIZE=800,APPLID=PWRSYSD
PNODE NODE=PWRSYSE,AUTH=NET,ROUTE1=PWRSYSD
END
```

APPLID - PWRSYSD Is A
PNET SNA Node

Any Definition With
APPLID Identifies
A SNA Node.

```
PRINT NOGEN
PNETSYSD PNODE NODE=PWRSYSD,APPLID=PWRSYSD,LOCAL=YES
PNODE NODE=PWRSYSB,AUTH=NET,BUFSIZE=800,APPLID=PWRSYSB
PNODE NODE=PWRSYSA,AUTH=NET,BUFSIZE=800,ROUTE1=PWRSYSB
PNODE NODE=PWRSYSE,AUTH=NET,BUFSIZE=800,APPLID=PWRSYSE
END
```

An IP connection between
SYSF and SYSE

With No Direct Connection
Available ROUTE1=PWRSYSA
Tells Power To Send A File First
To PWRSYSB To Get To PWRSYSA

```
PRINT NOGEN
PNETSYSF PNODE NODE=PWRSYSF,IPHOSTADDR=10.10.10.2,LOCAL=YES
PNODE NODE=PWRSYSE,AUTH=NET,IPHOSTAD=10.10.10.1
END
```

These macros define the environment to zVSE

Shared Spooling Feature

- Allows POWER To Share QUEUE/DATA And Optionally The ACCOUNT File
- This Feature Is Included With POWER, It Is Not Additional Cost.

Manuals

VSE/POWER Administration and Operations

Shared Spooling Requirements

Shared Spooling: Startup Considerations Requirements

Shared Spool Considerations

Shared Spooling Feature

POWER Macro Options

SHARED= Tells POWER What Files To Share, Q&A, Q.

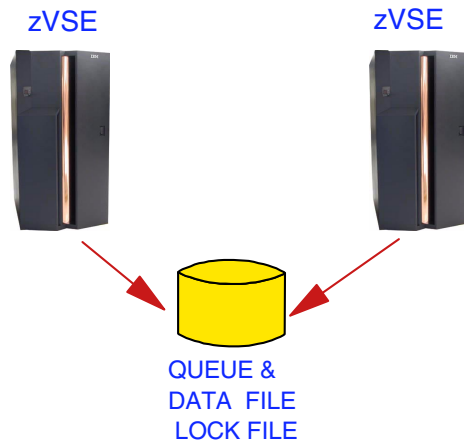
SYSID= Gives A Unique System Number To Each System Sharing The QUEUE File This Will Be Seen When Displaying The Queues.

TIME= Defines A POWERs Active/Idle/Polling Time For QUEUE Access.

VSE

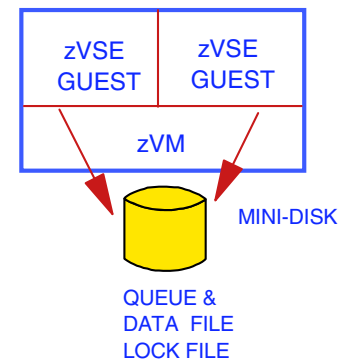
DLF A Lock File Will Be Required.

Shared Spooling Feature

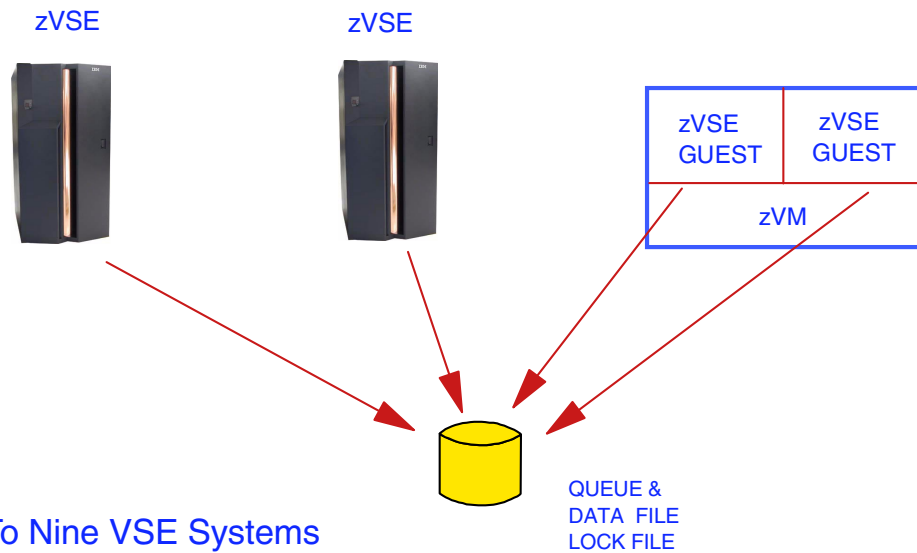


With Native VSE Machines
Reserve/Release CCWs Control
File Access.

With VSE Guest Machines And
Mini-Disks, Specify Virtual
Reserve/Release (MWV) In
MDISK Statement. VM Controls
File Access.

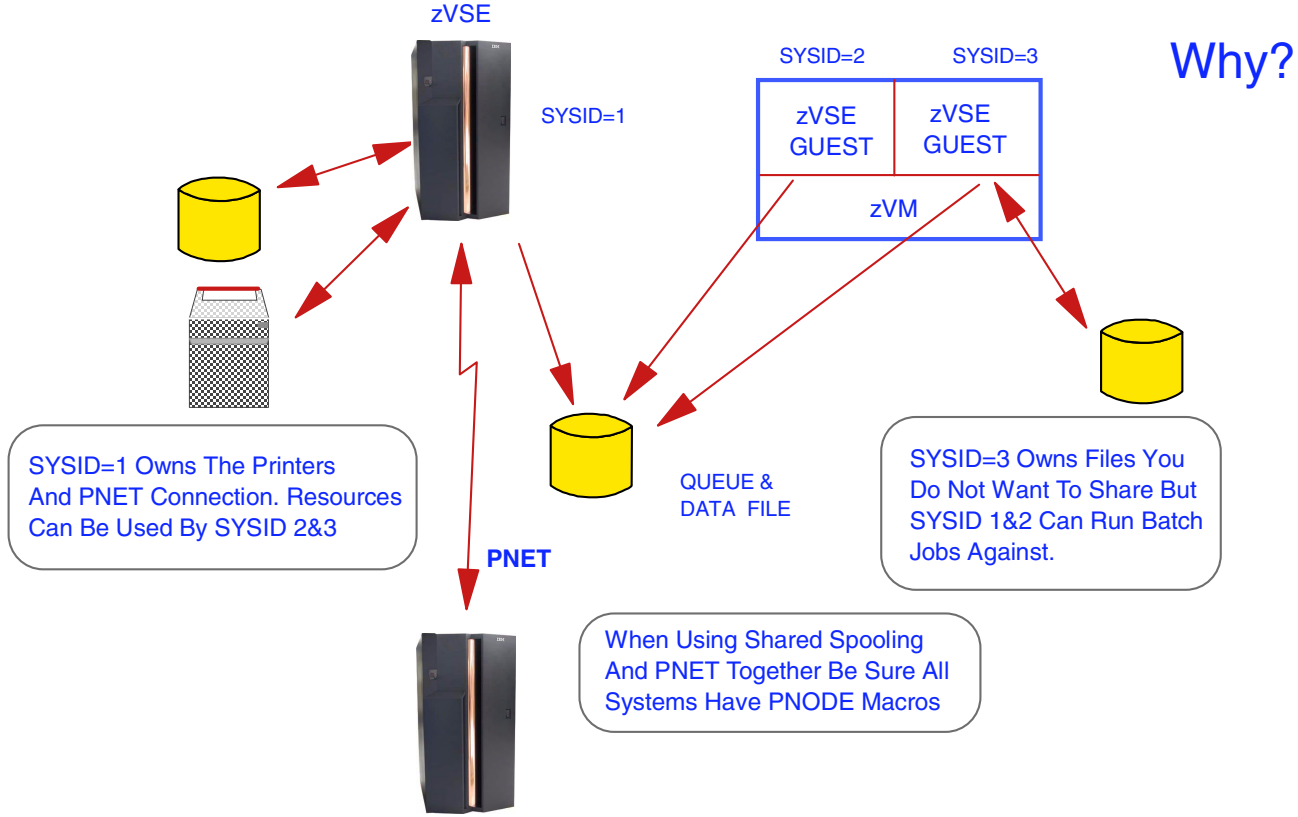


Shared Spooling Feature



Up To Nine VSE Systems
In Combinations Of Guests,
Standalone Can Share Q & D
And/Or A.

Shared Spooling Feature



Enhancements

There have been many enhancements to POWER since VSE 2.5 a few areas are:

- QUEUE Entries
- TCPIP/PNET
- SSL



QUEUE / DATA Enhancements

- Number of spool entries is now 100,000 (99,998) usable.
- Two new QUEUE, CRE and DEL
- QUEUE File reallocation at warm start
- DATA File reallocation at warm start

Access To Queue Entries

Previously once a QUEUE entry went active (DISP=*) no other task could access its associated data.



```
F1 0001 1R46I PRDCOPY 00184 3 * A 3122 1 TO=(SYSA) FROM=(SYSA)
```

After POWER 6.5 multiple tasks can GET-BROWSE (Read) a QUEUE entry using the Spool Access Support interface even if DISP=*

If multiple jobs are accessing a QUEUE entry to be deleted, the entry is placed in a **Deletion Queue** until the last browser is complete then the entry is deleted.

The PDISPLAY command has been enhanced to be able to display entries in delayed deletion status.

PDISPLAY DEL

PDISLPAY TOTAL



Access To Queue Entries

At times would be beneficial to be able to Browse a tasks data while the task is still spooling data.

After POWER 6.5 a tasks can GET-BROWSE (Read) a QUEUE entry using the Spool Access Support interface even if the task has not completed spooling data.

This allows access to in-creation QUEUE entries which can allow other jobs that have to reference the data to begin executing sooner.

The PDISPLAY command has been enhanced to be able to display entries in-creation status.

PDISPLAY CRE

PDISLPAY TOTAL



Networking

NJE TCP

PNET VSE/POWER networking can be accomplished via TCPIP. This is available along with SNA and BSC.

SSL

Secure Socket Layer for data encryption is available for use with PNET TCP when using *TCPIP For VSE*.



Down Time Reduction

The number of cases where a Cold Start of POWER is required is reduced to one in zVSE, if you change the DBLK or DBLKGRP.

- Warm start QUEUE File re-allocation.
- Warm start DATA File re-allocation
- Warm start PNET Name change.

[The End](#)