



IBM Systems Storage

# Storage Futures Technology Outlook

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*Thinking Beyond Today*

# **Advances in Caching**

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## **Flash Memory**

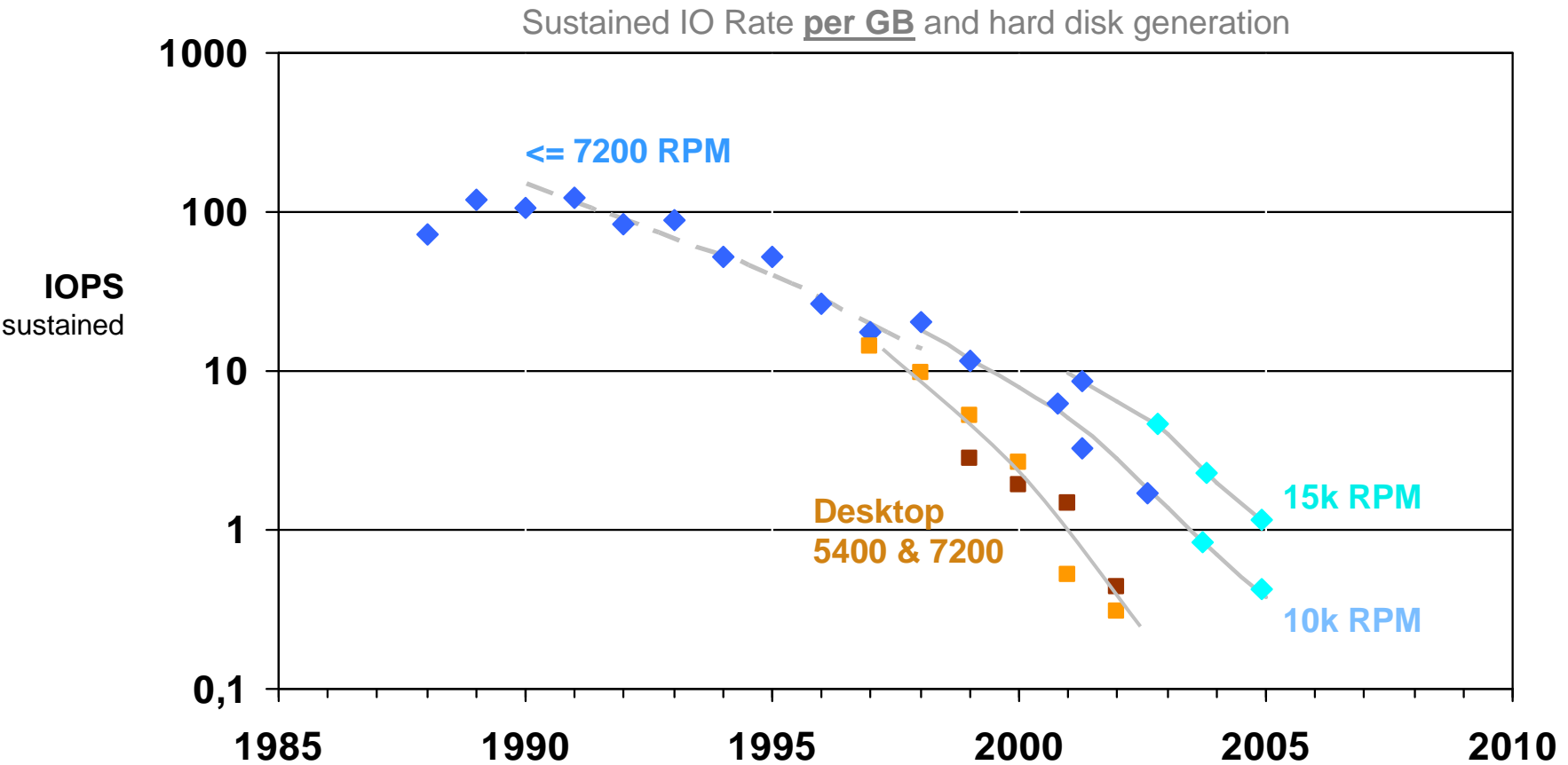
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### **SAN Volume Controller & Flash**

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#### **Innovations from the Labs**

# Hard Disk Performance \*per GB\* drops alarmingly



## Quicker Access? 20k RPM?

- 20.000 RPM disks run **hot**
- RPM  $\times 2$  = **Power Consumption up  $\times 8$**
  
- => smaller platters, less capacity



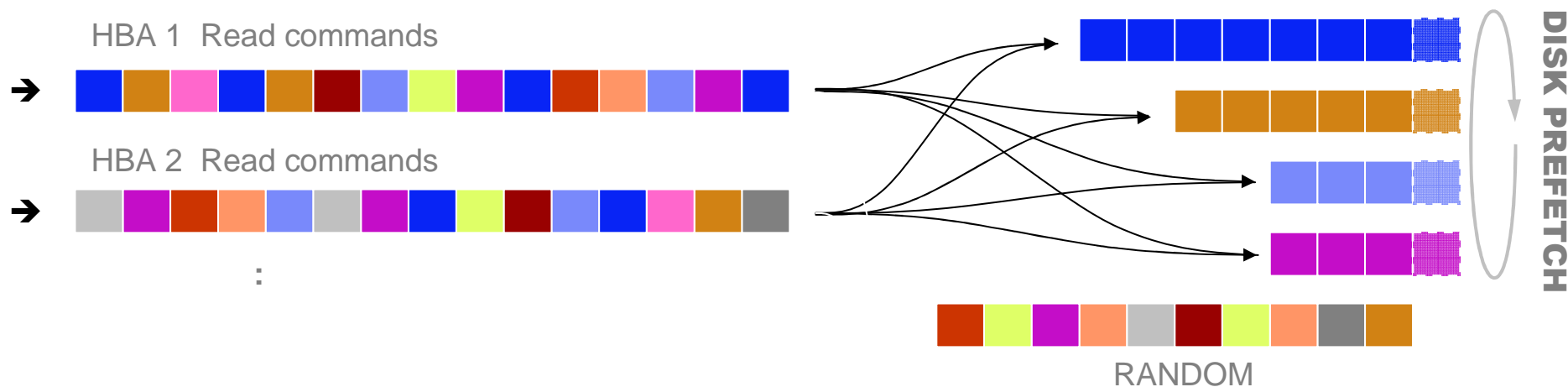
Western Digital®  
VelociRaptor 2.5"  
20kRPM Prototype

(\*) Air Friction Loss  $\sim \{\text{RPM}\}^3$

# Cache Innovations for larger Disks



# Adaptive Multistream Prefetch Caching

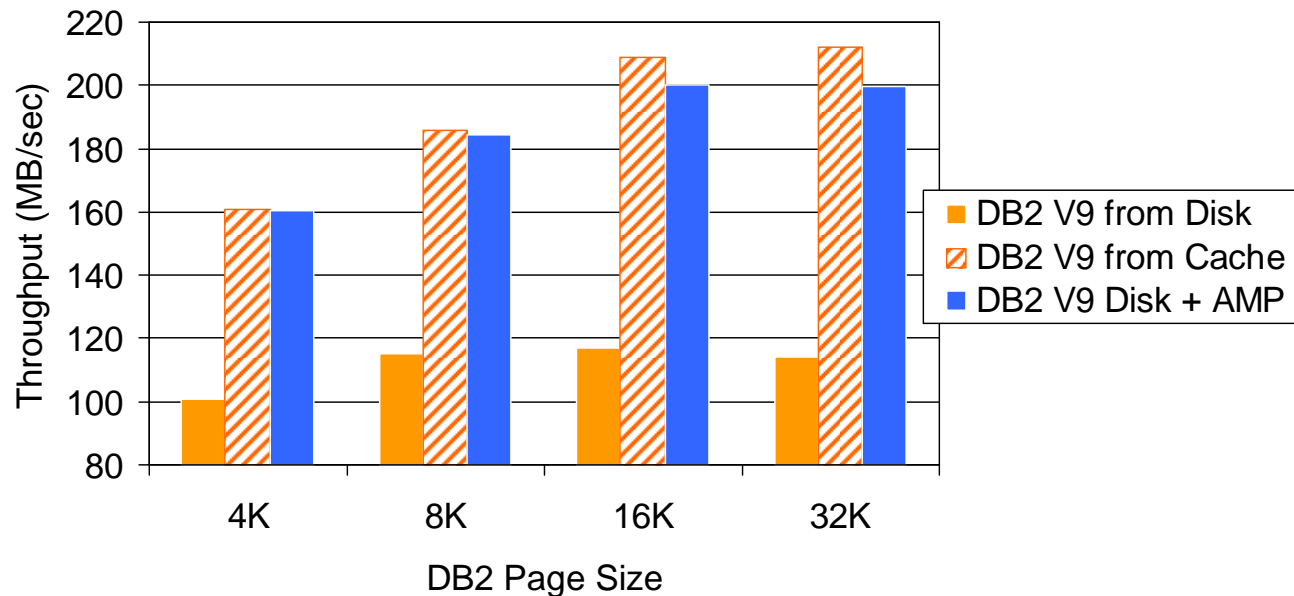


- Finds sequential data patterns in chaotic access streams
- ...cross all adapters and IO clients
- ...in realtime at > 120.000 IO/s

# Caching Innovation – DB2 Real World Example

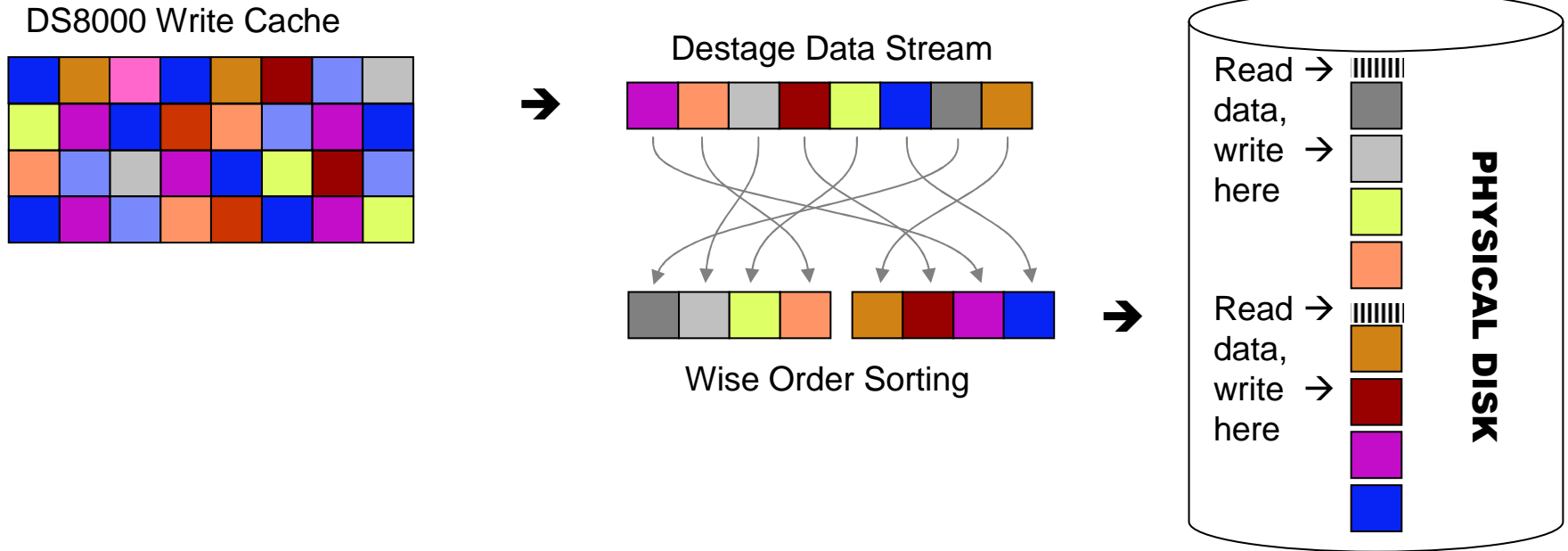
DB2 *Table Scans*, achieving cache speed with SARC & AMP  
( = optimal prefetch prediction)

DB2 v9 Table Scan



DB2 Table Scan with AMP is equivalent to Table Scan in Cache

# Wise Order Writes (upcoming in DS8000)

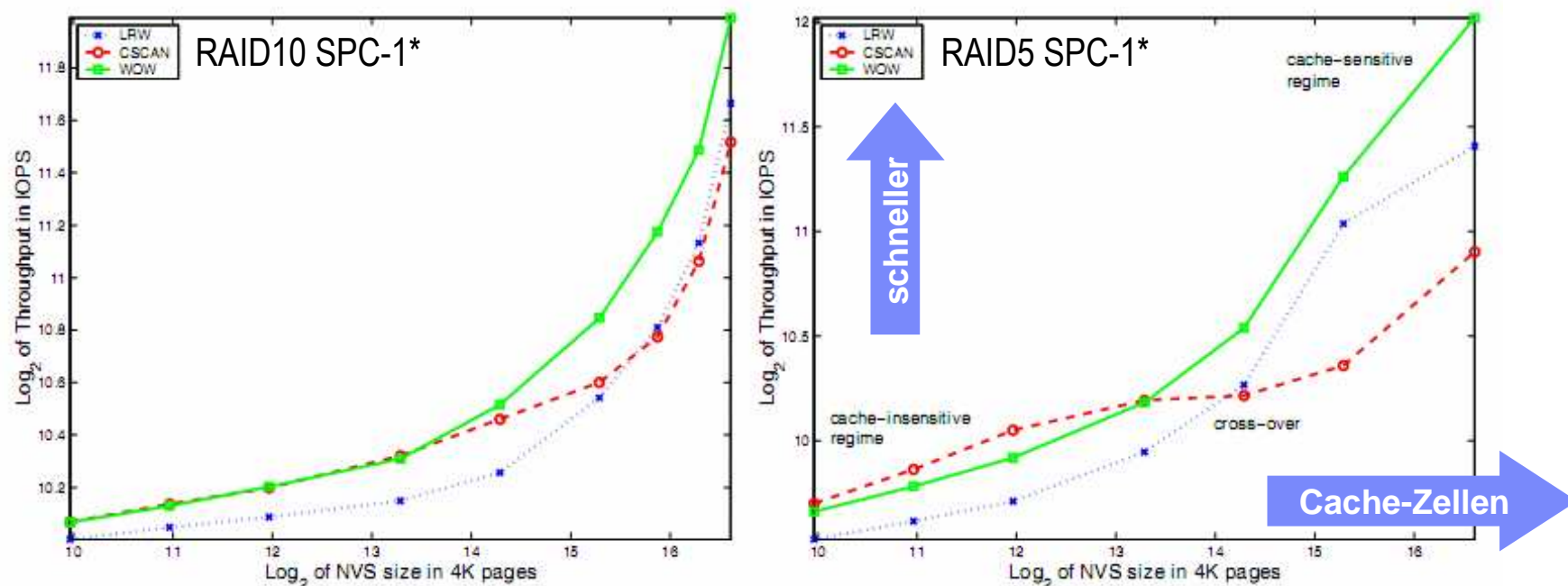


- Optimize head movements for low-latency read access
- Delay writes in cache until head is in proximity
- ➔ much better mixed workload behavior (close to 100% read)



# Wise Order Writes compared with "classics"

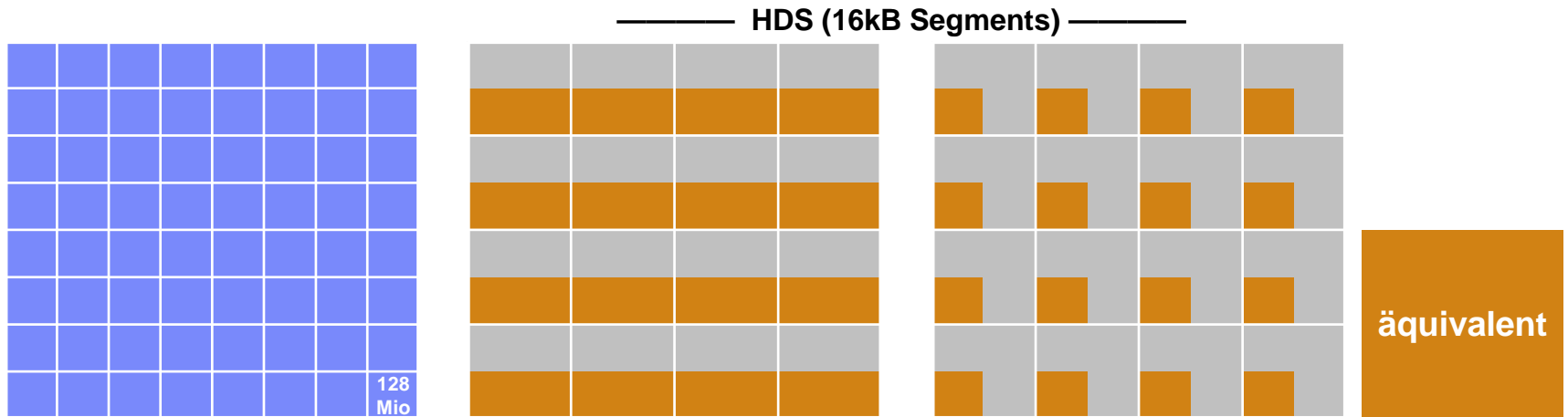
SPC-1 Like Workload, Queue Depth = 20, Partial Backend, RAID-10 (left panel), RAID-5 (right panel)



- **WOW** (*wise order writes*) versus "second best" **CSCAN** (*cyclical scan*) and classic **LRW** (*least recently written*) under SPC-1-like workload

(\*) **simulated** SPC-1<sup>®</sup> OLTP Workload; R/W = 40/60, each 60% random

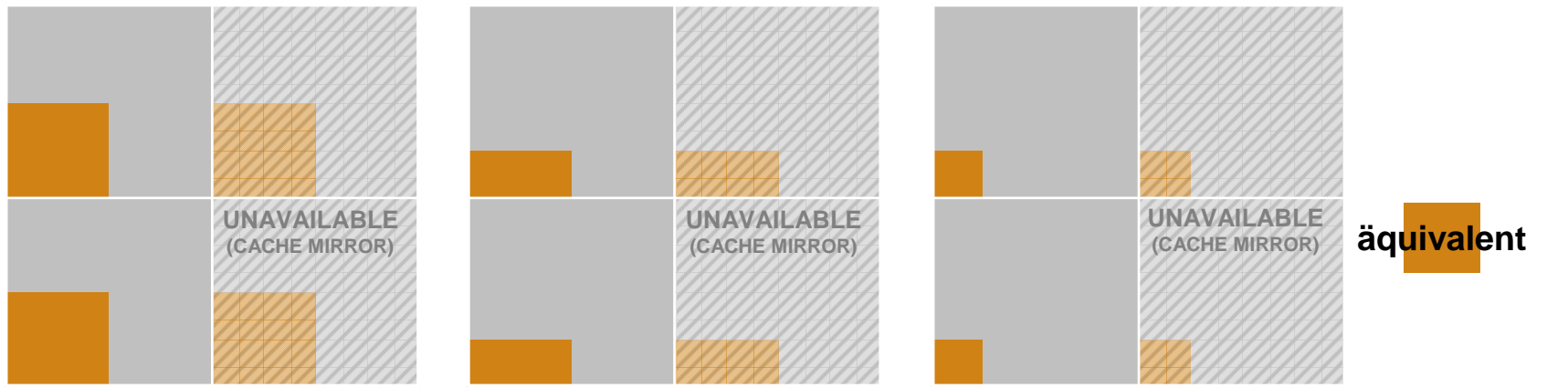
# Cache Segmentation : DS8000 / SVC and competitors



**IBM cache fill grade for any data blocksize**

**HDS USP : 4x larger cache segments**

**USP-V @ 4k block size**



# Flash Memory versus (?) Disks



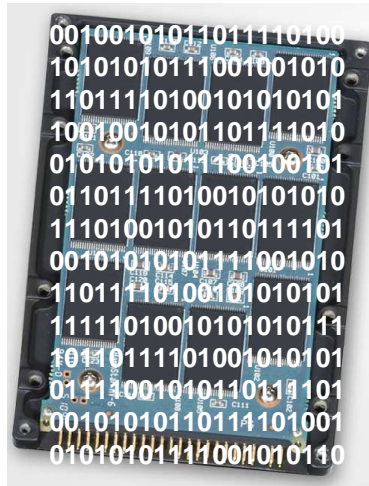
# Internal Flash Performance is non-trivial

Read



**Very fast**

Sequential  
Write



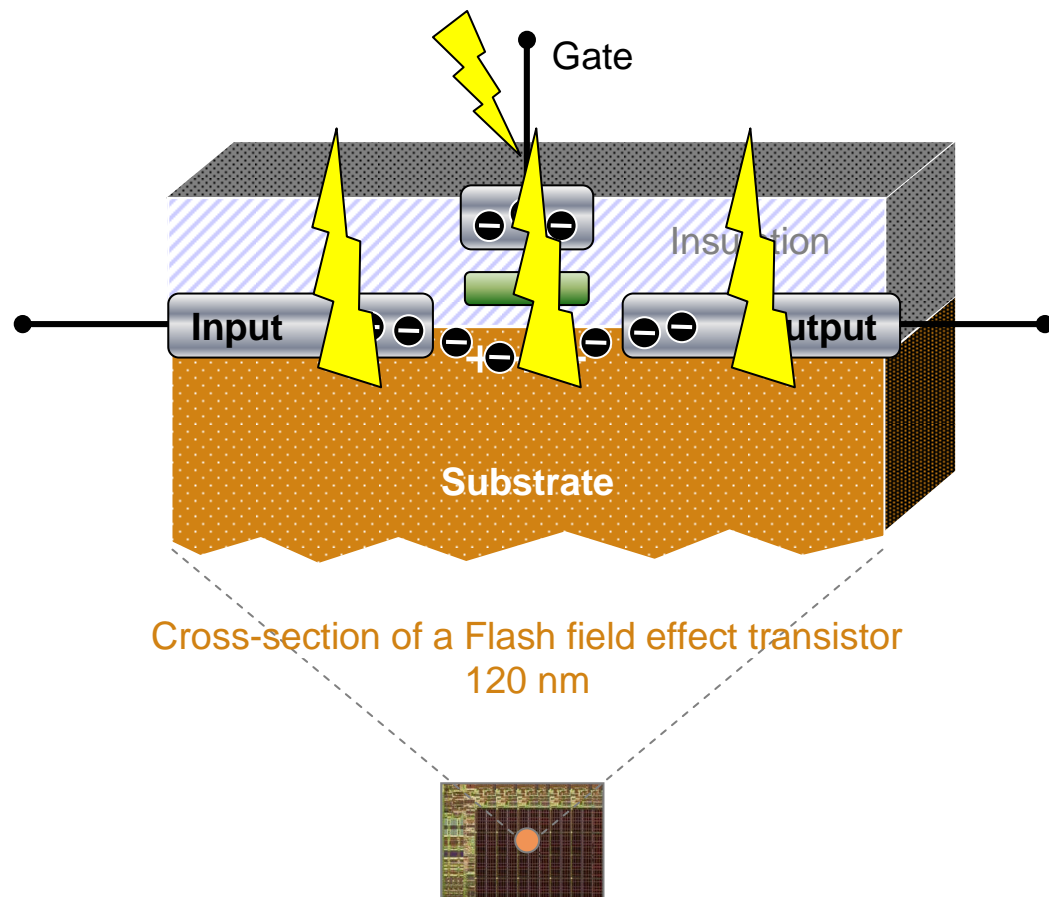
**Fast**

Random  
Write

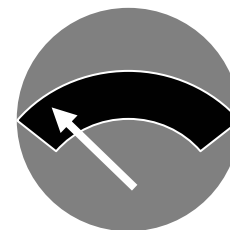


**Slow**

# How Flash Storage Cells work

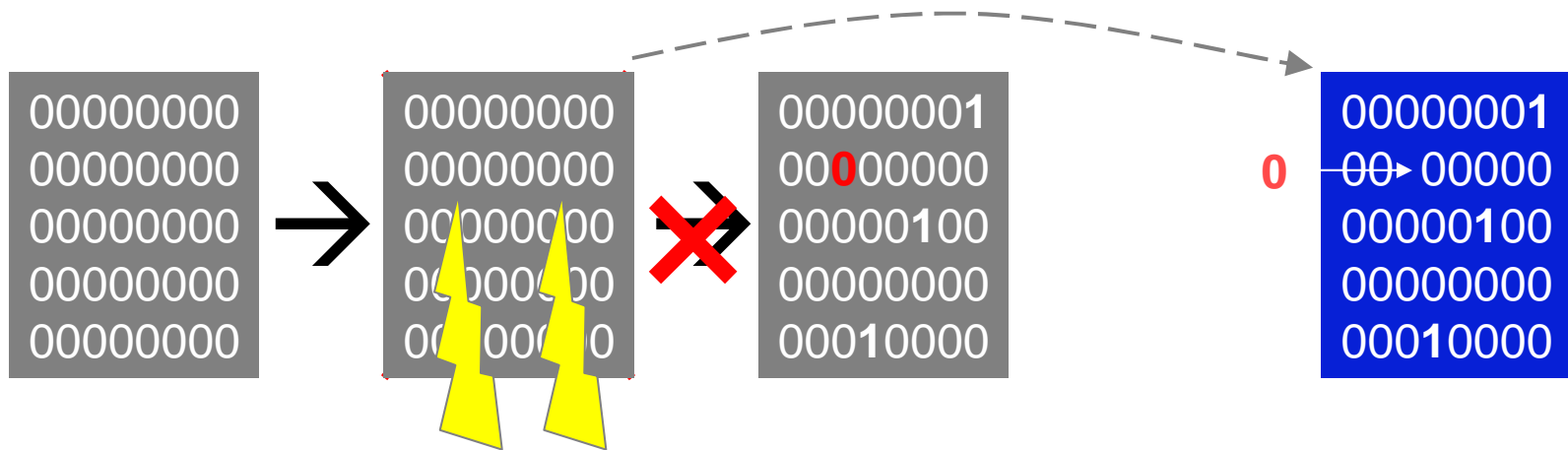


- **Floating (insulated) Gate**



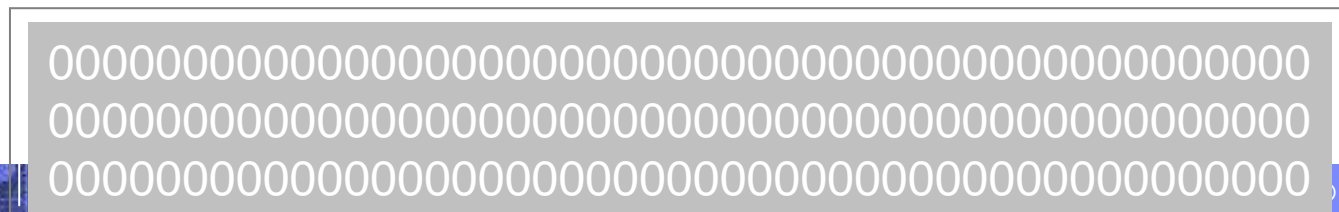
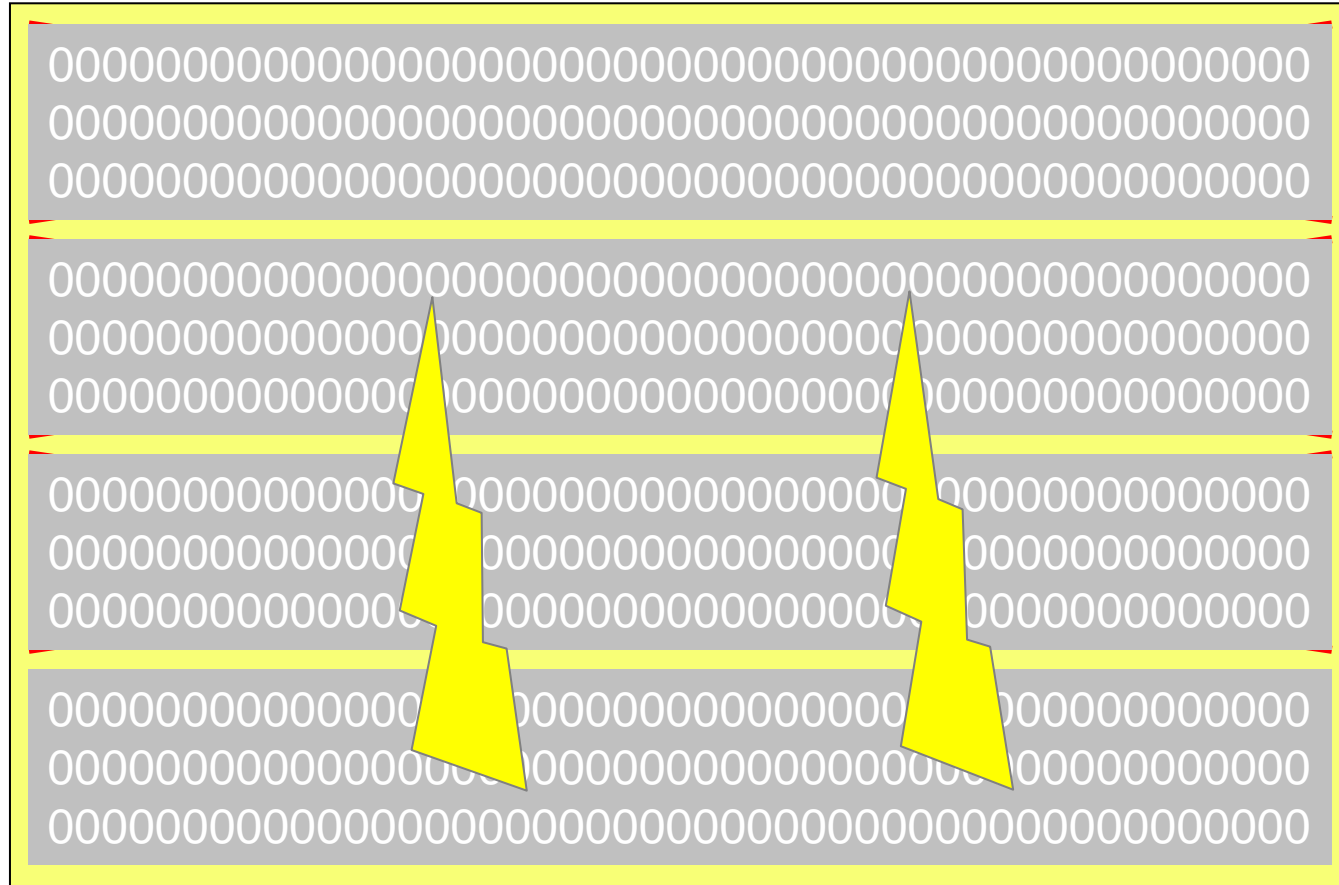
- Only able to write ONEs
- Cannot delete ONEs individually, only block-wise
- Deletion wear after 100.000x

# Overwriting & Deleting Flash Data



- Random Write is not the optimal workload for Flash
- **Delete block** sizes are much larger than typical IO size
- Constant relocation of often-used blocks helps leveling wear

# How Solid State Drives (SSDs) handle block deletion

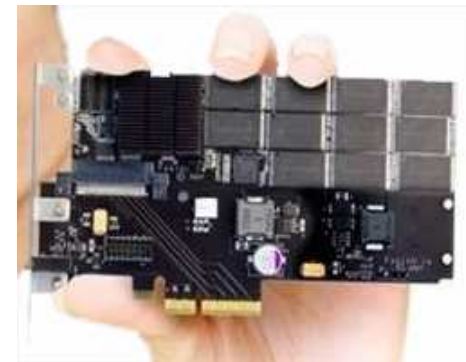


# Cost-effective Approach to Random IO Performance

1. Use **Flash PCI-Memory** instead of **SSDs**
2. **Serialize** all random IOs (= less deletions)
3. Don't overwrite in-place
4. Optimize IO patterns at the system level, upfront of the drives



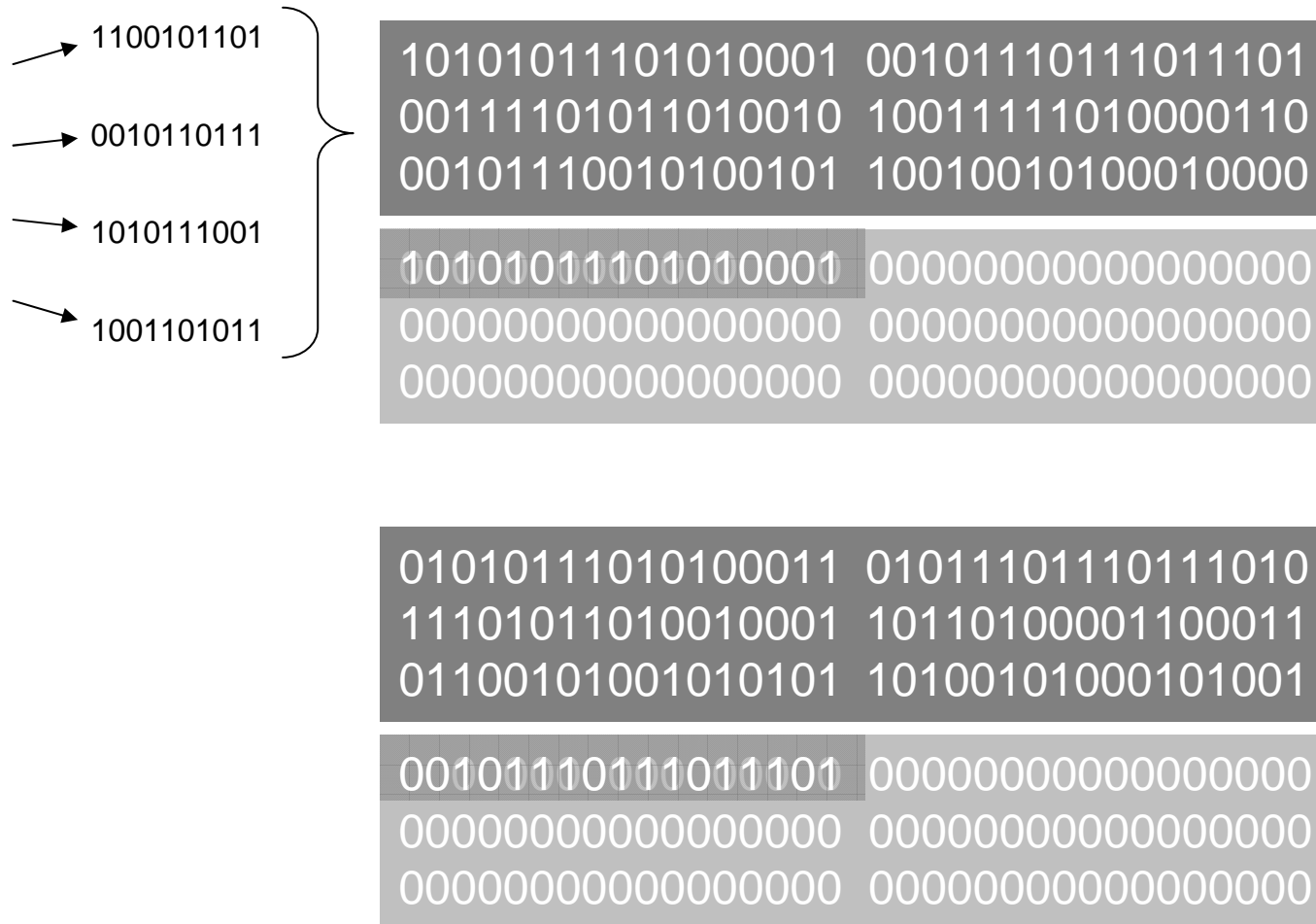
ADTRON® SSD 2,5" 160GB  
*\$80-\$115 per gigabyte*



PCI-based Flash Memory  
*\$30 per gigabyte*



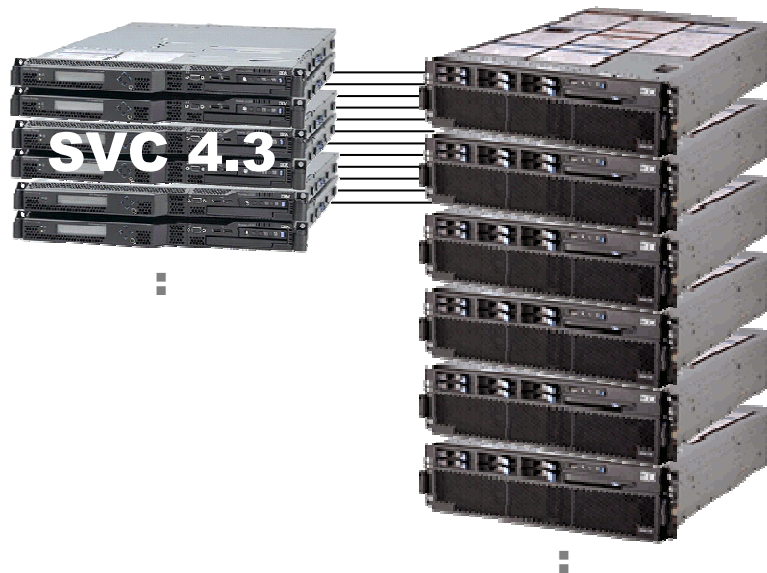
# Random IO Serialization



# IBM *QuickSilver* : 1 Mio IOPS World Record

- Technology Demonstrator: IBM SAN Volume Controller + Flash
- Database workload 70/30, 0% cache, running for 2 hours, delivered **1 Mio IOPS** at **700µs response time** (peak 1.1M)

- Flash-optimizing SVC controller →

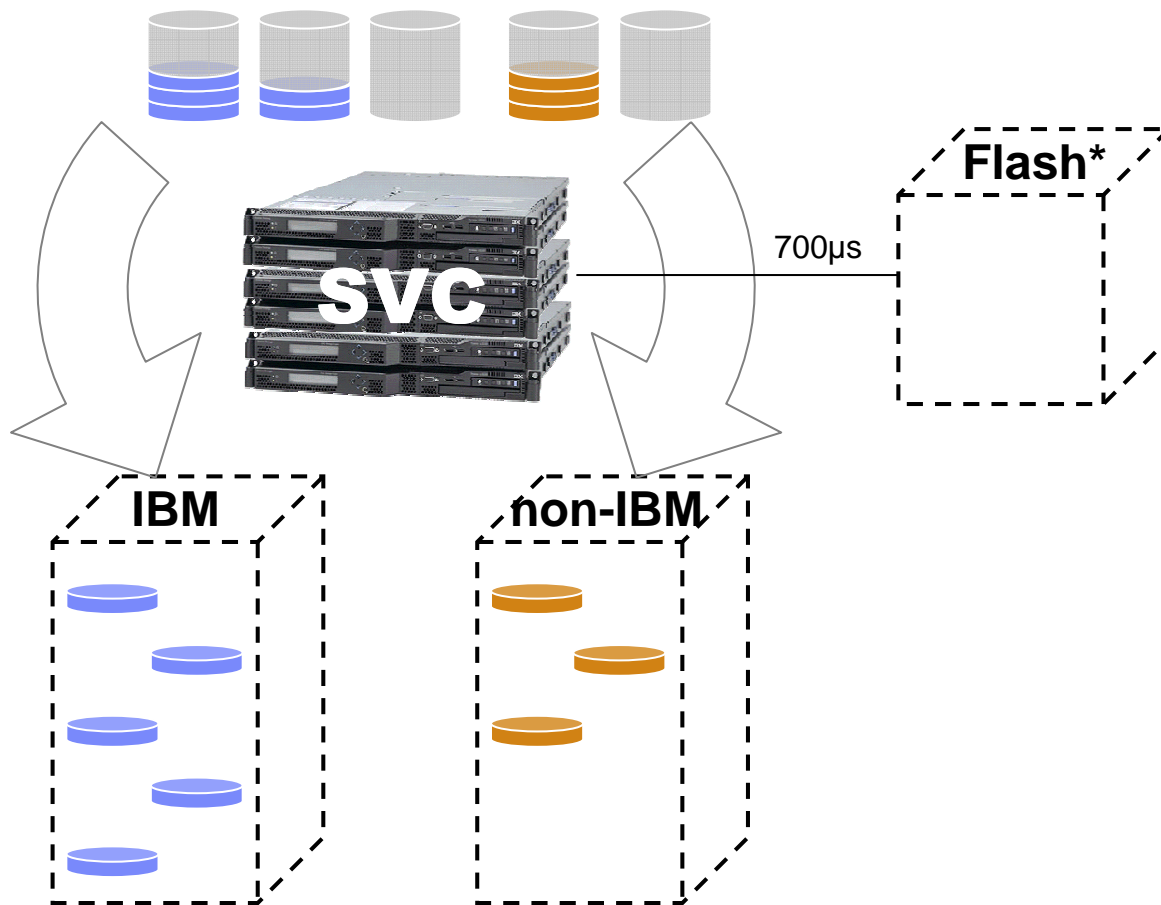


PCI Flash memory in modified SVC cages

**August  
Press Release**

# IBM *QuickSilver* Technology

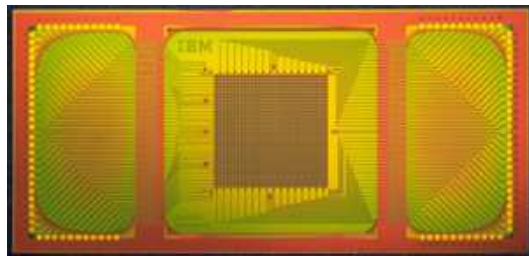
- SVC 4.3 adds fine-grained "thin provisioning" to *any* storage



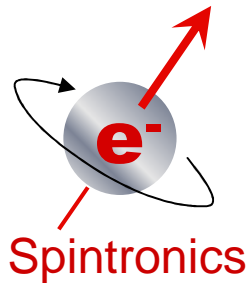
- The smallest SVC grain size is 32kB

- Maximizes the use of your storage

# "Solid State" Alternatives

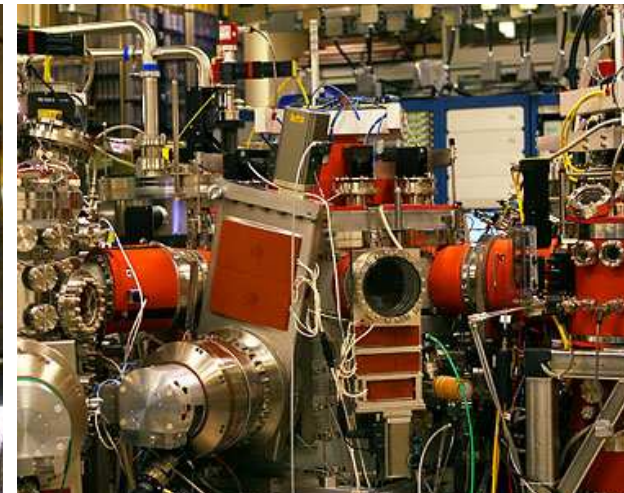
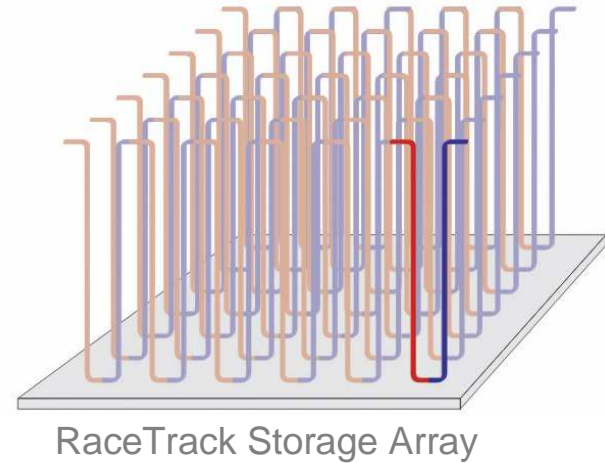
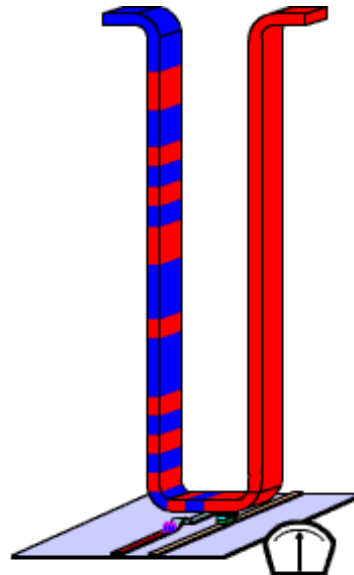


# Spintronics & "RaceTrack" Memory



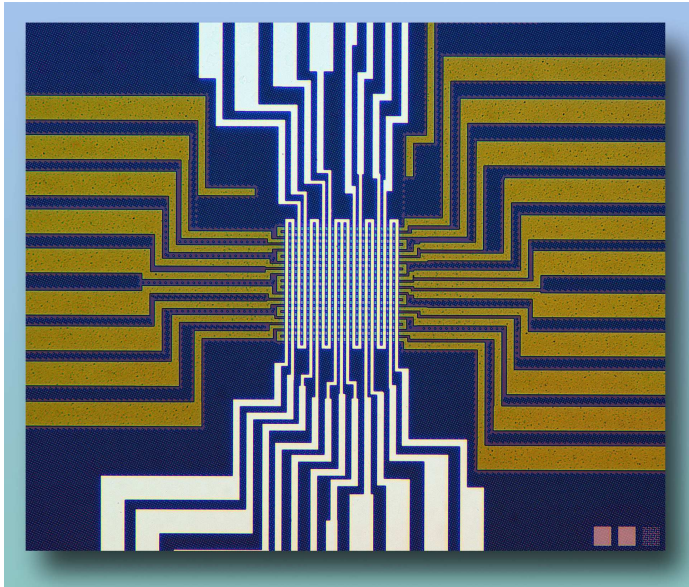
## Storage in 3rd Dimension

"Large" read/write head, "small" bits on ferroelectric nano wire

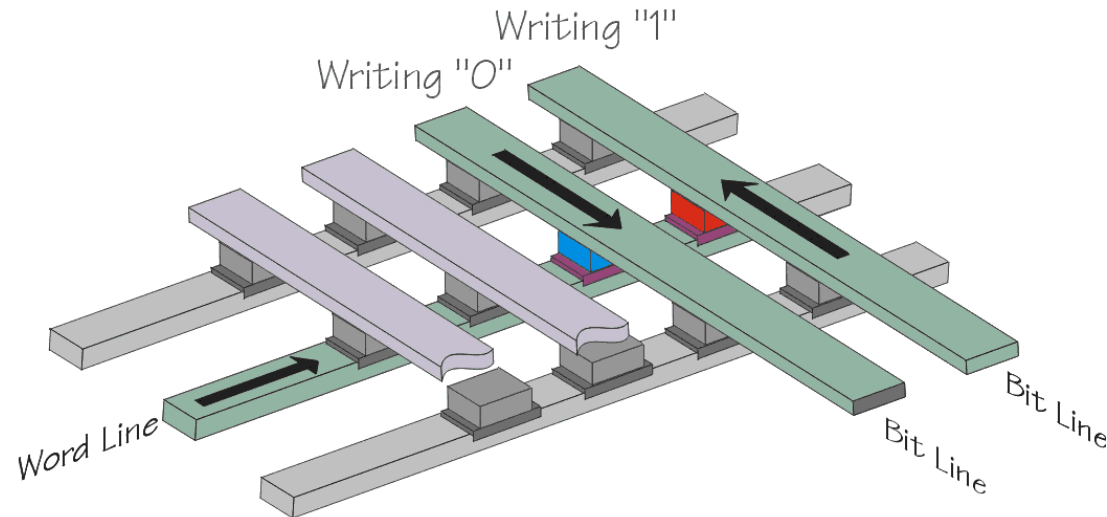
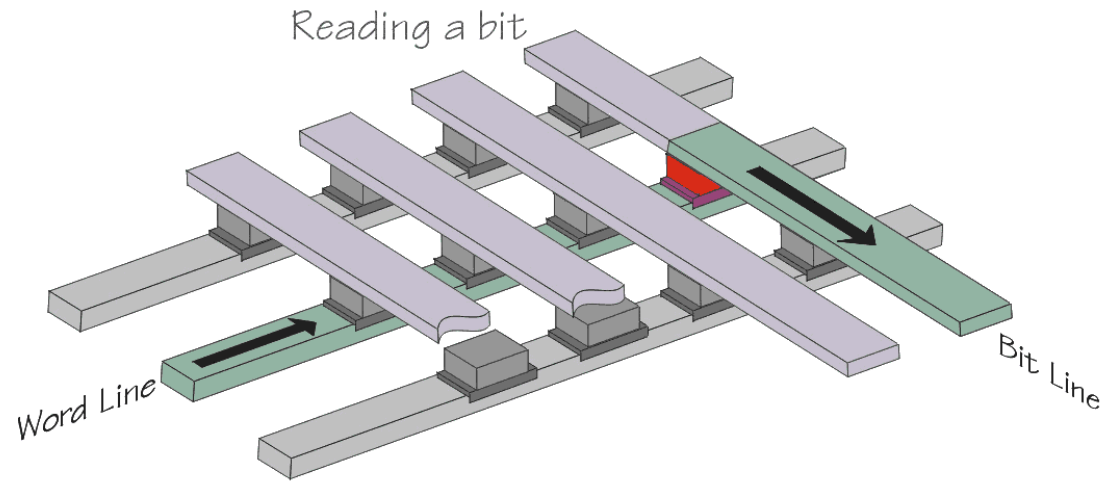


IBM Fellow Stuart Parkin, Inventor of GMR read heads, investigates "Racetrack Memory"

# Magnetic Random Access Memory



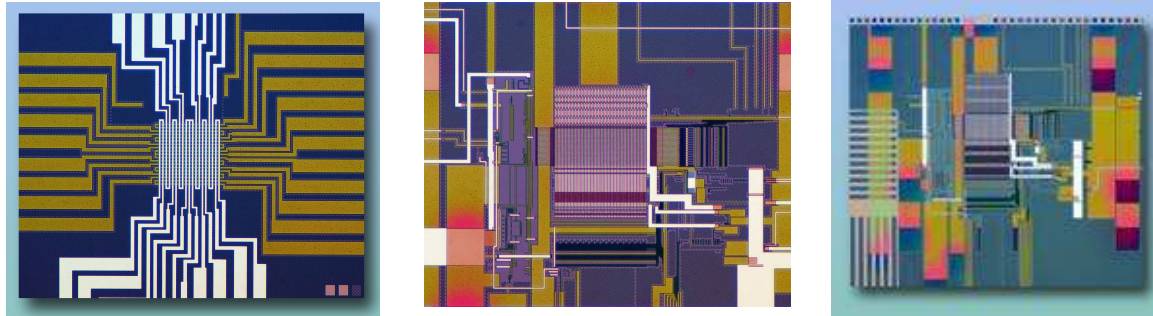
IBM Prototyp 199..



Manufactured @Freescale Inc.  
 "MR2A16A" 4Mb non-volatile  
 35 nsec Access Time

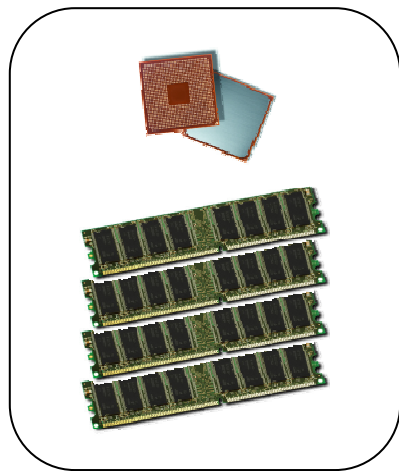
**New IBM Demonstrator:  
 2 nsec Access Time**

# *Non-volatile RAM* = IT Revolution !

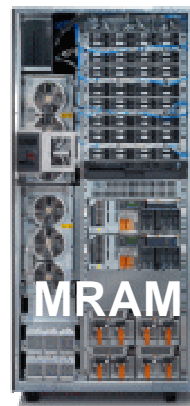


- Magnetic RAM
- Phase-Change RAM
- Ferroelectric RAM
- ...

## How to use non-volatile RAM



20 nsec

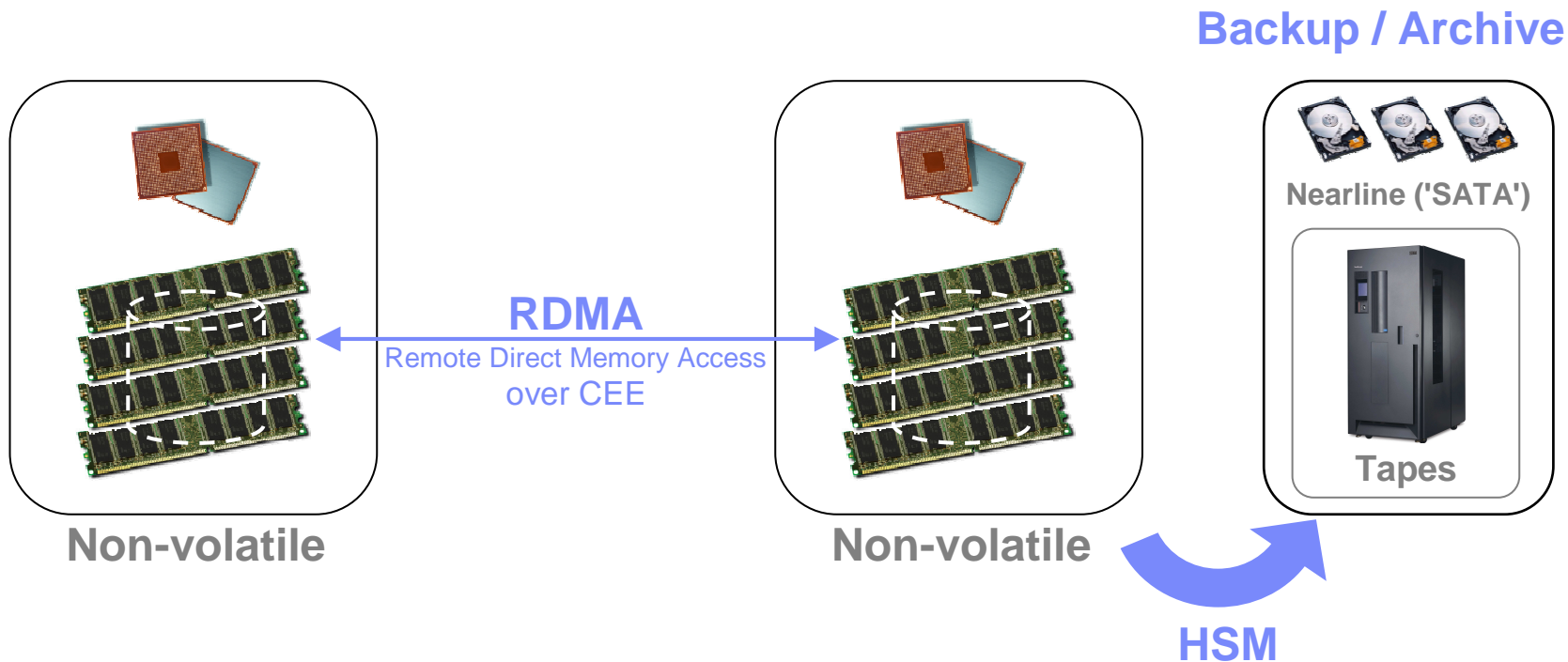


2 nsec

- **Online storage** moves nearby the processor
- Fast (Fibrechannel-) disks disappear
- Monolithic design = higher reliability



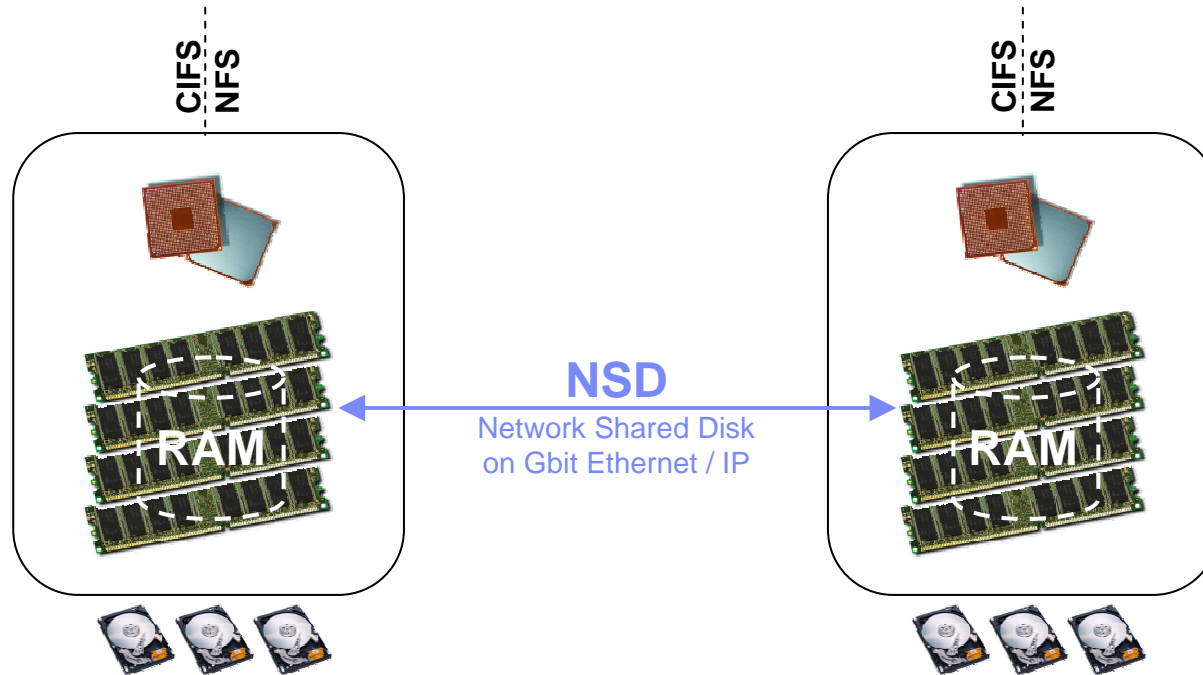
# The SAN of the Future



- **Memory-to-memory SAN** (*RDMA over Converged Enhanced Ethernet*)
- Disks → RAM
- Tapes → Disks
- Paging → HSM

# Today: Consistent Caching without non-volatile RAM

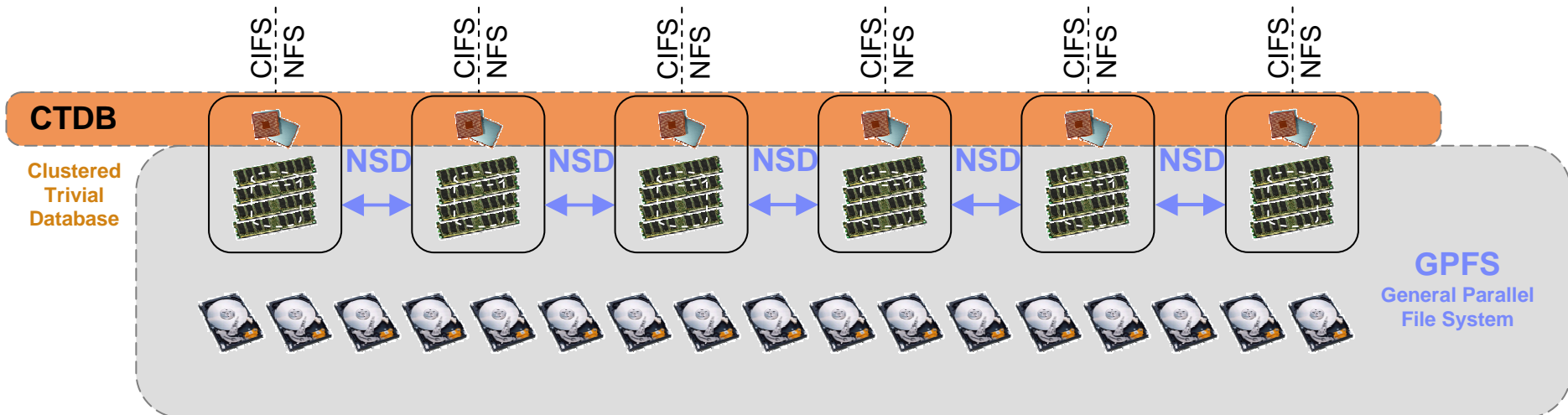
## Cache as a Hard Disk Memory Extension in a NAS Grid



# Scale-out File Services

**As close as possible to "full parallel" in RAM**

- Native Samba on a Cluster File System = NO NO !
- For **parallel NAS for Windows**, use CTDB !



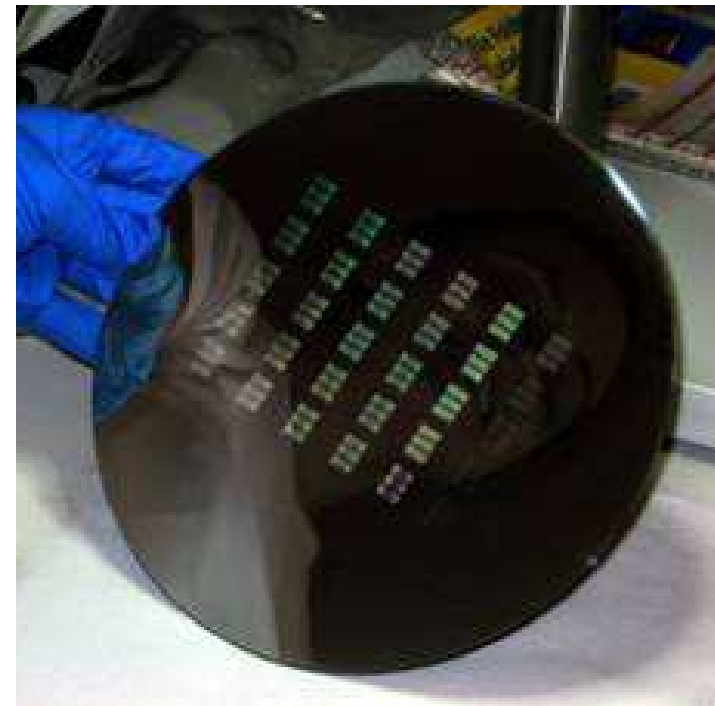
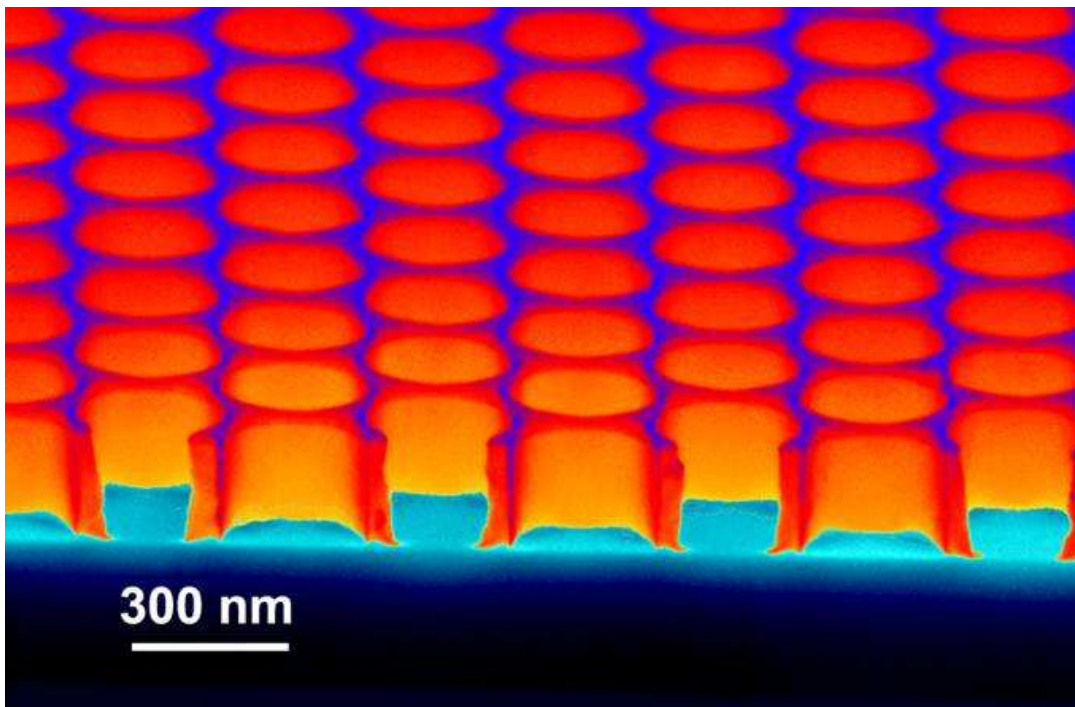
- Ultra-fast System Backup: TSM Scan **@1 Mio Files / sec**
- Ultra-fast "virtual" Full Restore

# Most Recent Labs News



# Slow Light

- Nano-structured silicon with **refraction index 300**
- Light is 300 times slower (can be influenced)



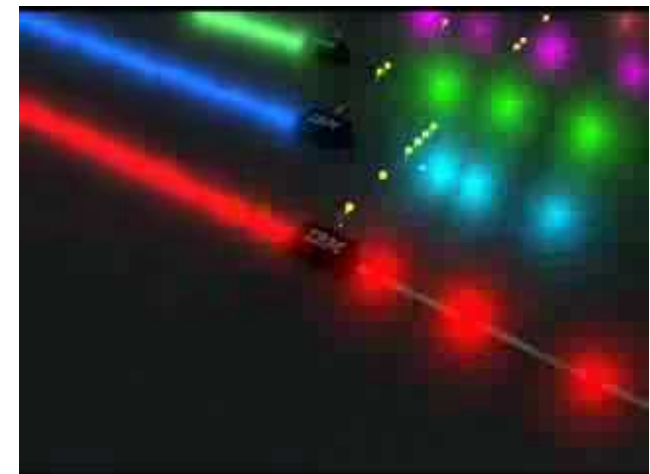
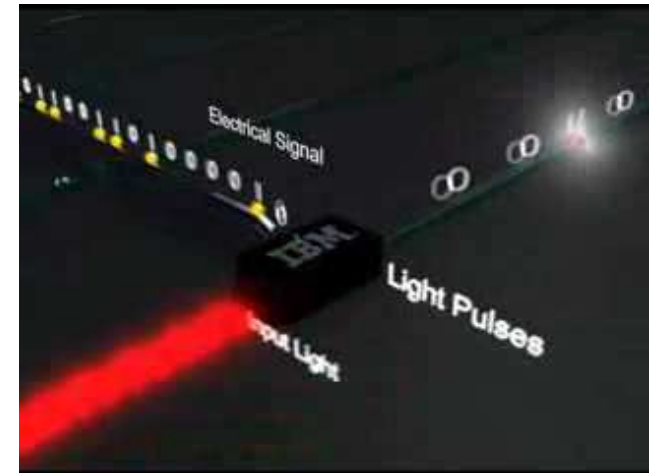
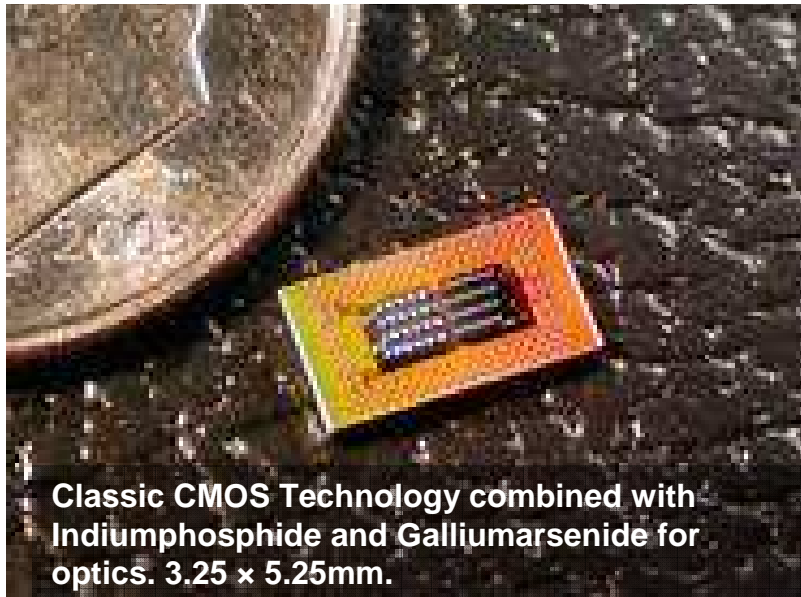
# Predictive Summary

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## Future Computers will contain...

- "Slow light" storage (*maybe*)
- 3D nano structures
- Spintronics (*for sure*)



## Slow Light : Beware of the Consequences...



**"Slow Glas"**





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