

# Weiterentwicklung von DB2 Server für VSE & VM



IBM Software Group

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GSE Herbsttagung, September 2004

**DB2** Information Management Software



@.business on demand software

# Agenda

- 
- DB2 Server for VSE & VM Version 7 Release 4
  - Datenreplikation in der DB2 Familie
  - Implementierung der ‚Q Replication‘ im VM & VSE
  - Quo Vadis - DB2 Server for VSE & VM ?
  - Weiter Informationen
  - Haben Sie Fragen?



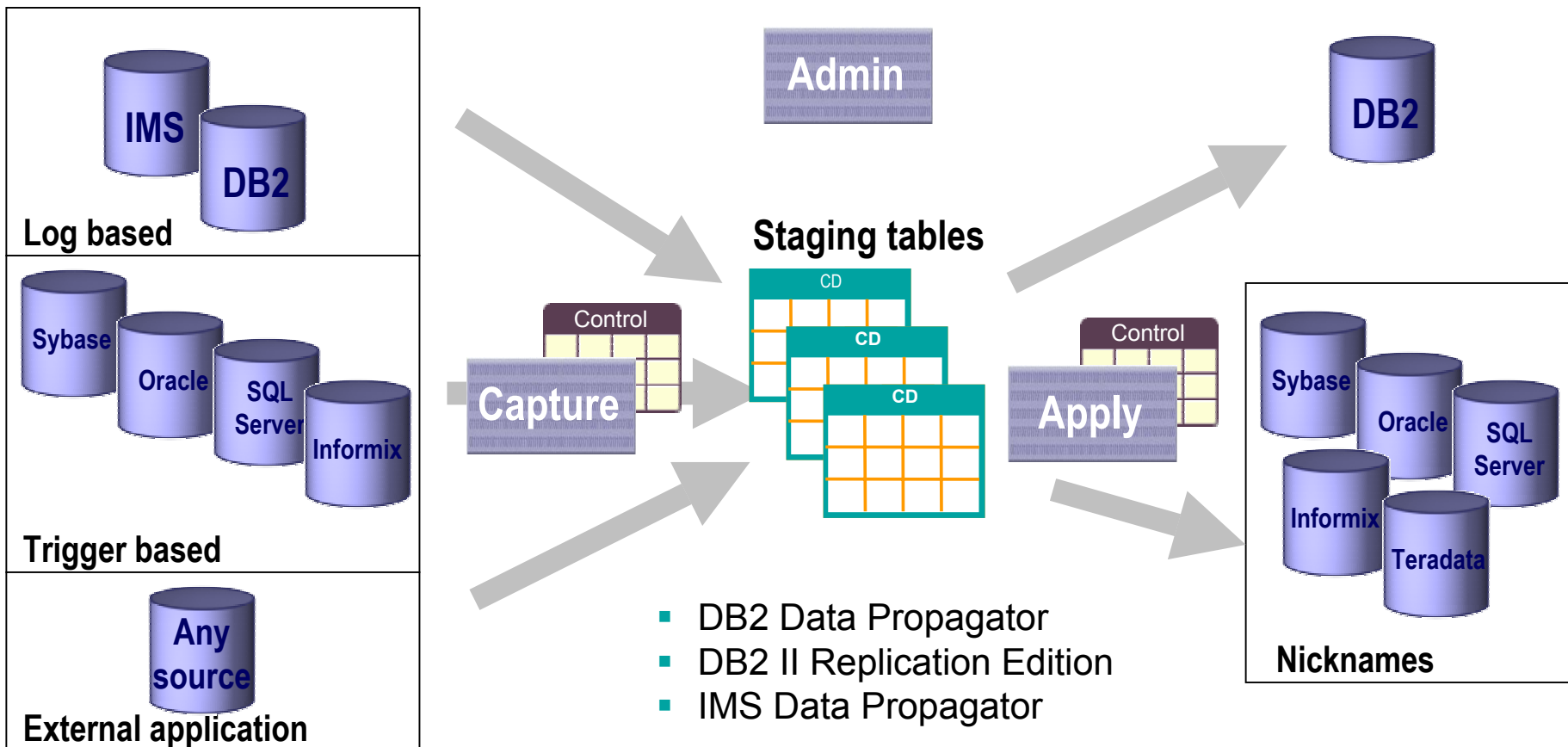
## DB2 Server for VSE & VM Version 7 Release 4

- Verfügbar seit 17. September 2004
- Ein neues Kapitel der DB2 Datenreplikation
  - ▶ Transaktionsorientierte Replikation basierend auf MQSeries
  - ▶ Einschränkungen
    - Keine SQL-Replication mehr
    - VM nur MQ-Client
    - Kein Apply im VM & VSE

## Replikation in der DB2 Familie

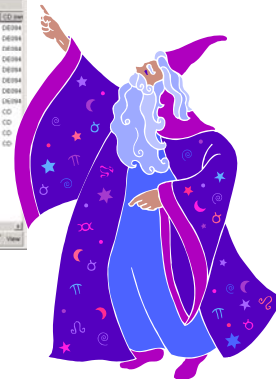
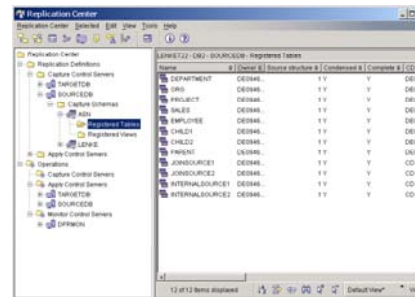
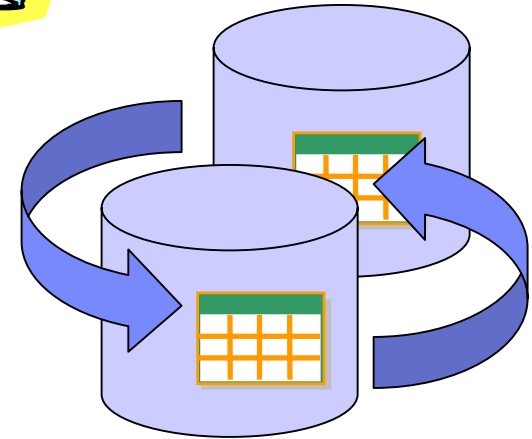
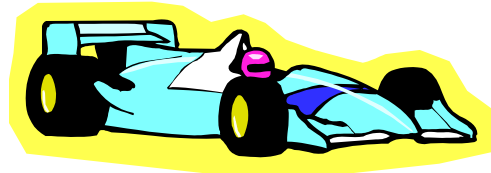
- Current SQL-Replication Architecture
- Why create another Replication Architecture?
- Q Replication
  - ▶ Q Subscription Process
  - ▶ Event Publication Process
  - ▶ Subscription Types
  - ▶ Q Apply Performance
  - ▶ Apply Load Options
  - ▶ Conflict Detection
  - ▶ Replication Administration

# Current SQL Replication Architecture

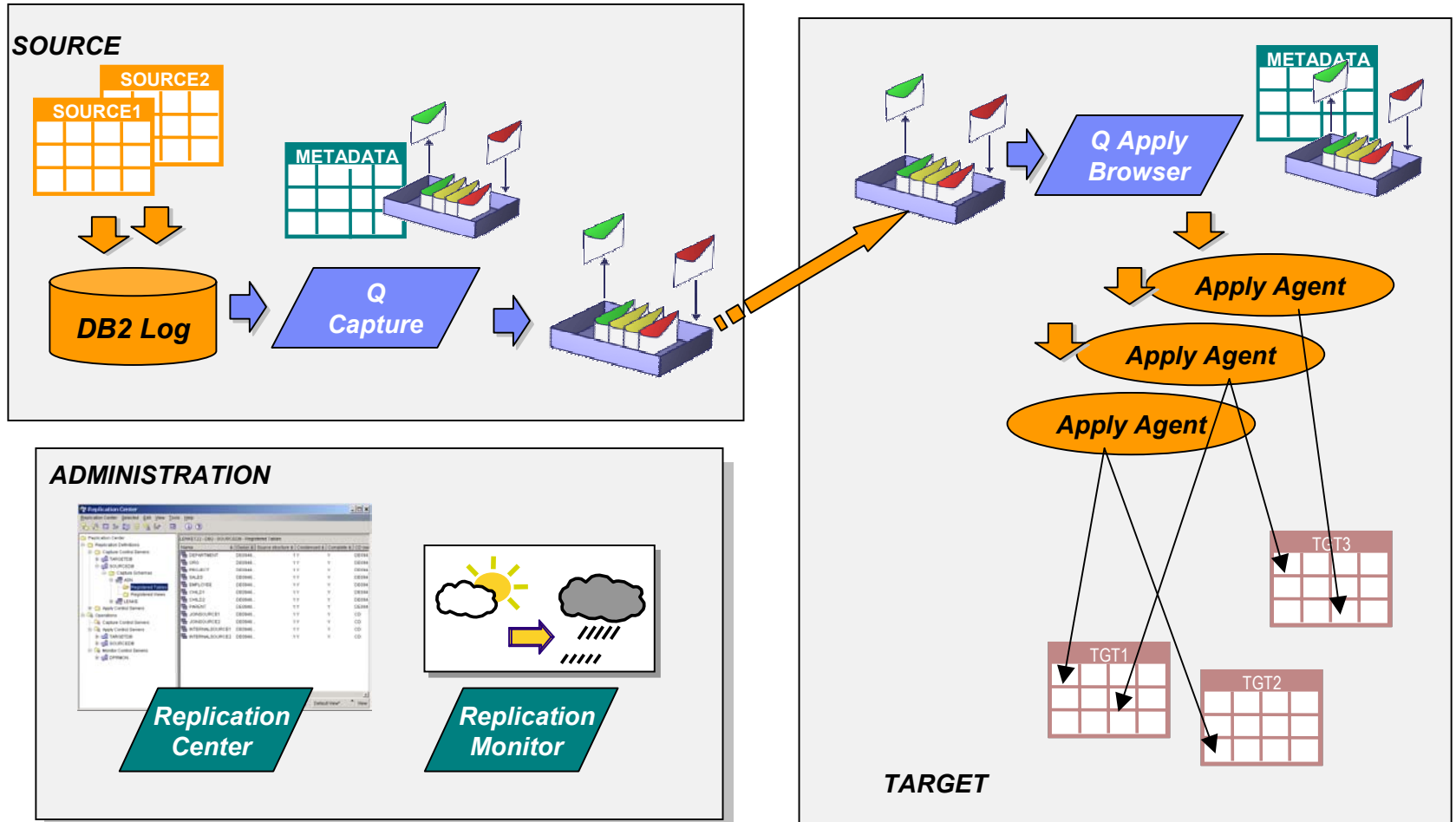


# Why Create Another Replication Architecture?

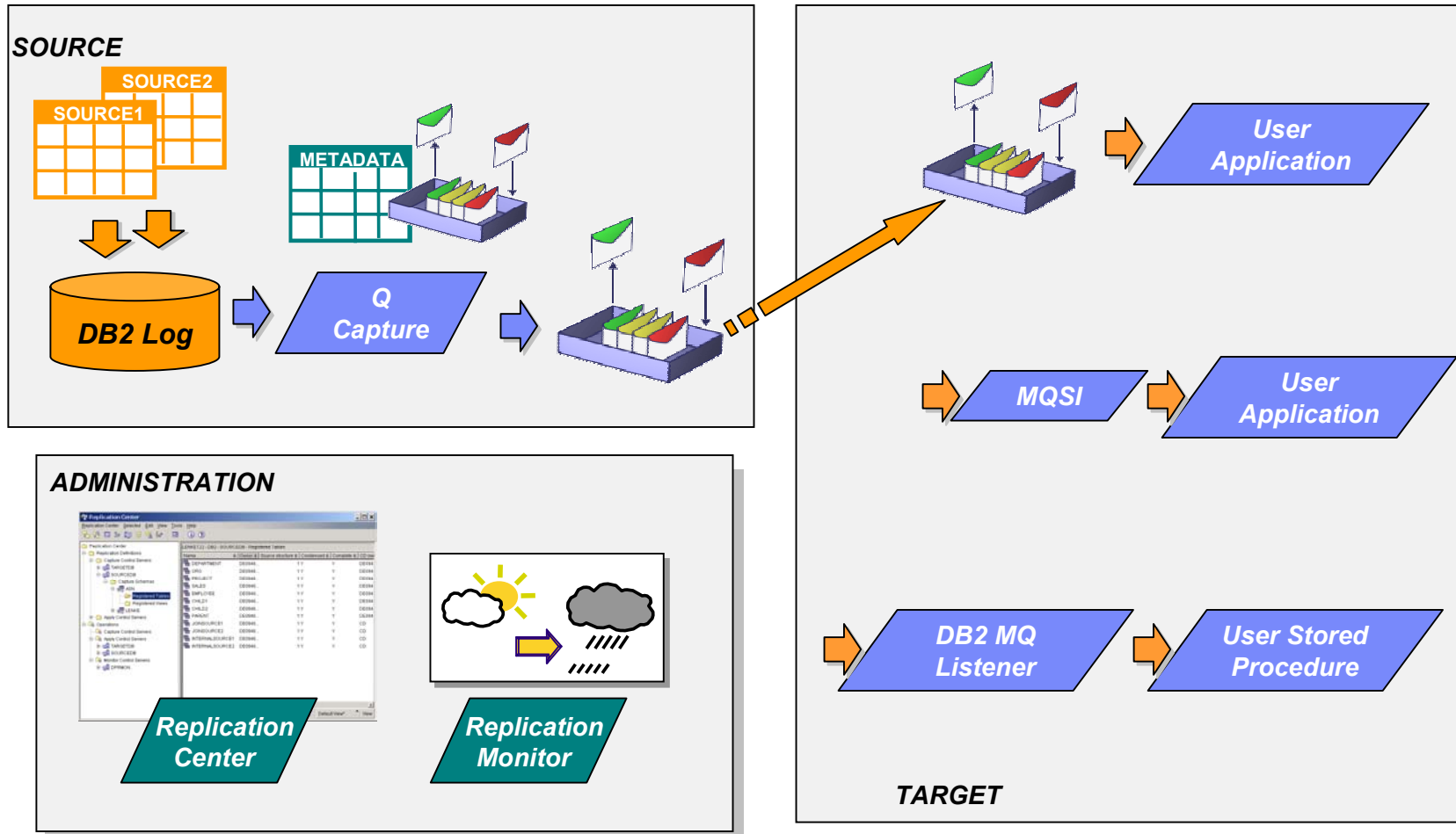
- Performance:** Combine high throughput with low latency
- Capability:** Significantly improve multi-directional replication support
- New function:** Event publishing, table difference utility
- Manageability:** Reduce the number of replication objects to be defined and managed, ease the definition process with new Replication Center wizards



# Q Replication – Q Subscription Process

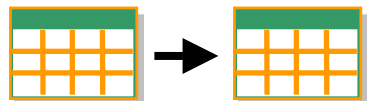


# Q Replication – Event Publication Process





# Subscription Types



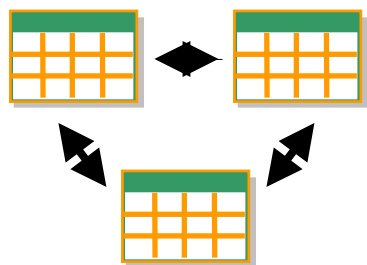
- **Unidirectional**

- ▶ Changes are replicated in one direction between two servers (i.e. from source to target)
- ▶ Changes can be filtered and transformed



- **Bidirectional**

- ▶ Changes are replicated in two directions between two servers
- ▶ Utilizes **VALUE** based conflict detection



- **Peer to peer**

- ▶ Changes are replicated between 2 or more servers
- ▶ Utilizes **VERSION** based conflict detection

## Q Apply Performance

- A Q Apply program will start one Apply browser for each receive queue defined
- Each Apply browser will read from its receive queue and apply transactions in parallel
  - ▶ Using as many agents as the user has defined
  - ▶ Performing dependency analysis and serializing transactions as necessary to preserve data integrity
  - ▶ Also possible to observe strict transactional order without parallelism
- It is the user's choice regarding how many queues to define
  - ▶ A high degree of parallelism can be reached using one queue
  - ▶ All related tables should be subscribed to on the same queue (using the same replication queue map)
  - ▶ In some ways, a receive queue is similar to the SQL Replication subscription set



# Apply Load Options

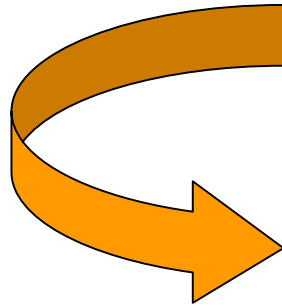
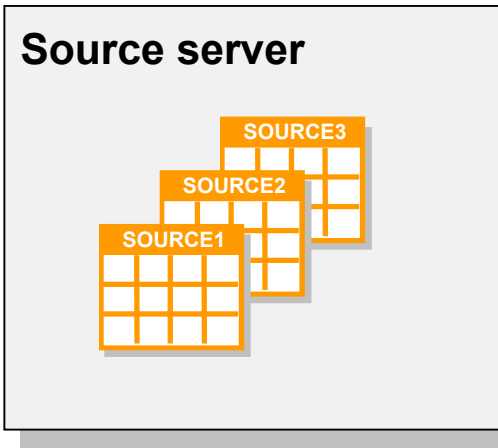
- A subscription is defined as either: automatic load, manual load, no load required
- Automatic load:
  - ▶ Load is performed by Apply, with automatic coordination of the simultaneous capture of changes, loading of the new table, and apply of changes to other tables.
- Manual load:
  - ▶ Load is performed by user, coordination is required, and will be handled by user (with some help from our administration).
- No load:
  - ▶ No loading required, no coordination required, can immediately capture and apply changes
  - ▶ Example: target system is built through backup/restore, with replication started from an inactive source



# Apply - Load Processing Example

*Apply invokes DB2 Load from cursor option*

**SELECT \* from T1**

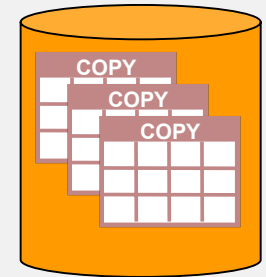


**Target server**

```
create cursor c1 for
select * from T1;
load from cursor c1;
```



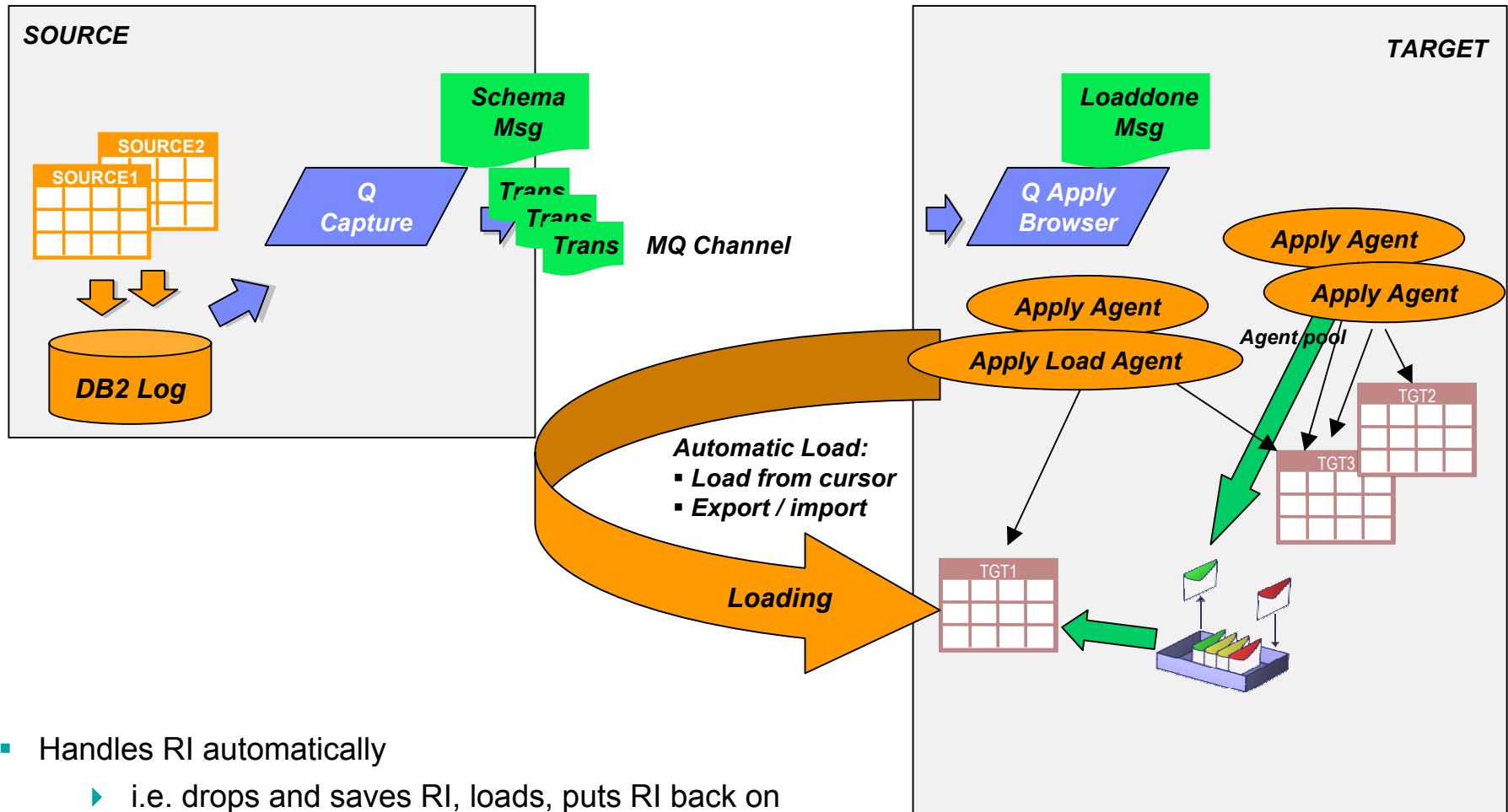
**DB2  
LOAD UTILITY**



*Selected data blocks feed directly into load utility*



# Subscription Start with Load Processing



- Handles RI automatically
  - ▶ i.e. drops and saves RI, loads, puts RI back on
- Can handle Peer to Peer loading of n peers
  - ▶ Includes starting a new peer into an existing active configuration

# Conflict Detection and Resolution

- Enables multi-directional replication that may result in conflicts
- Important for
  - ▶ “Active” standby systems
  - ▶ Workload balancing
- Value based conflict resolution
  - ▶ 2 participating nodes
  - ▶ Minimal overhead
- Version based conflict resolution
  - ▶ 2 or more participating nodes (practical limit around 6)
  - ▶ Requires extra columns and triggers
  - ▶ Most robust conflict detection and resolution (with some restrictions)



## Value Based Conflict Detection

- Do the current row values at the apply target match the old row (before values) carried over from the source update?
- Designated site wins.

**Server A (winner)**

*row (a,b,c) changed to (a,b,x)*

**Server B (loser)**

*row (a,b,c) changed to (a,z,c)*

*does old row (a,b,c) match  
existing row (a,b,x) ??*

*No = conflict*

*Who wins? = Server A*

*Ignore the change, Log the conflict*

*Row is (a,b,x)*

*does old row (a,b,c) match  
existing row (a,z,c) ??*

*No = conflict*

*Who wins? = Server A*

*Apply the change, Log the conflict*

*Row is (a,b,x)*

# Value Based Conflict Detection and Resolution

- Conflict level options offered:
  - ▶ Check all columns on update **requires capture/transmit/apply of all old values**
    - ✓ update target table where key values = < > and all current target values = all old source values
  - ▶ Check only changed columns on update - allows for merge
    - ✓ update target table where key values = < > and current target values = old source values for columns changed at source
  - ▶ No conflict checking
  
- Resolution choices offered: Force or Ignore
  - ▶ Force Action **requires capture/transmit/apply of all new values**
    - ✓ force convergence on conflicts
    - ✓ log the conflict
  - ▶ Ignore Action
    - ✓ log the conflict
  - ▶ Force/Ignore used together in a pair provides "very good" convergence





# Value Based Conflict Detection and Resolution

- Disadvantage: Does not detect all possible forms of conflict
  - ▶ Does not detect insert/insert+delete conflicts
  - ▶ Does not detect other fairly academic conflict cases
  - ▶ Is not offered for more than 2 participating database nodes
- Advantage: Requires less overhead
  - ▶ No extra columns or triggers
  - ▶ No effect to source updating applications
  - ▶ Problematic conflict cases may not be applicable to user applications
  - ▶ Can supplement with reconciliation utility (Tdiff/Trepair)
  - ▶ Might be appropriate for planned outage/failover/DR



## Version Based Conflict Detection

- All rows are augmented with a “Version” = timestamp Tx and smallint Nx, indicating when and by which server the row was last updated
- Do the current values of Tx and Nx at the apply target match the old values of Tx and Nx carried over from the source update?
- Most current timestamp Tx wins.

### Server A (N1)

*row (a,b,c,T1,N1) changed to  
(a,b,x,T3,N1)*

### Server B (N2)

*row (a,b,c,T1,N1) changed to  
(a,z,c,T2,N2)*

*does old version (T1,N1) match  
existing version (T3,N1) ??  
No = conflict  
T3 > T2, T3 version wins  
Row is (a,b,x,T3,N1)*

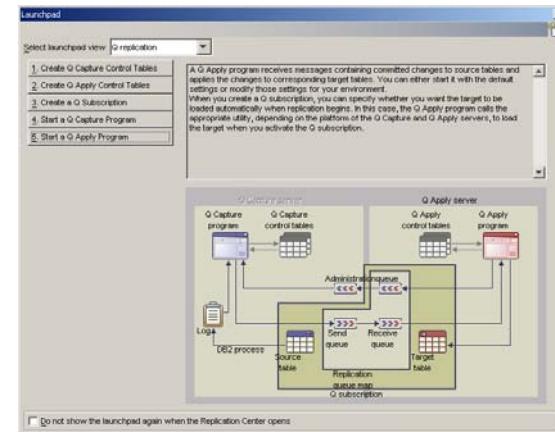
*does old version (T1,N1) match  
existing version (T2,N2) ??  
No = conflict  
T3 > T2, T3 version wins  
Row is (a,b,x,T3,N1)*

# Replication Administration

- Replication Center GUI
  - ▶ Launchpads, Wizards, Online Help
  - ▶ Definitions, Operations, Monitoring
  
- Command Line Interface
  - ▶ Scripts or interactive mode
  - ▶ Example:
 

```

C:\asncpl
REPL > CREATE QSUB USING REPLQMAP ...
REPL > CREATE SUBSCRIPTION SET SETNAME ...
REPL > CREATE MEMBER IN SETNAME ...
          
```
  
- Java API's
  - ▶ Typically used when replication is embedded



# Q Create Subscription Wizard

**Create Q Subscriptions**

1. Start
2. Replication
3. Servers
4. Source Tables
5. Target Tables
6. Conflicts
7. Errors
8. Loading Target Tables
9. Review Q Subscriptions
10. Summary

### Source Tables (on server BLUE)

Use this page to specify the source tables that you want to replicate changes from. Click Add to add source tables to the list.

Source Table Name	Owner	Comment
B_MARS	JSINNOTT	
B_JUPITER	JSINNOTT	
B_SATURN	JSINNOTT	

3 of 3 items displayed

Default View

◀ Back   Next ▶   Finish   Cancel

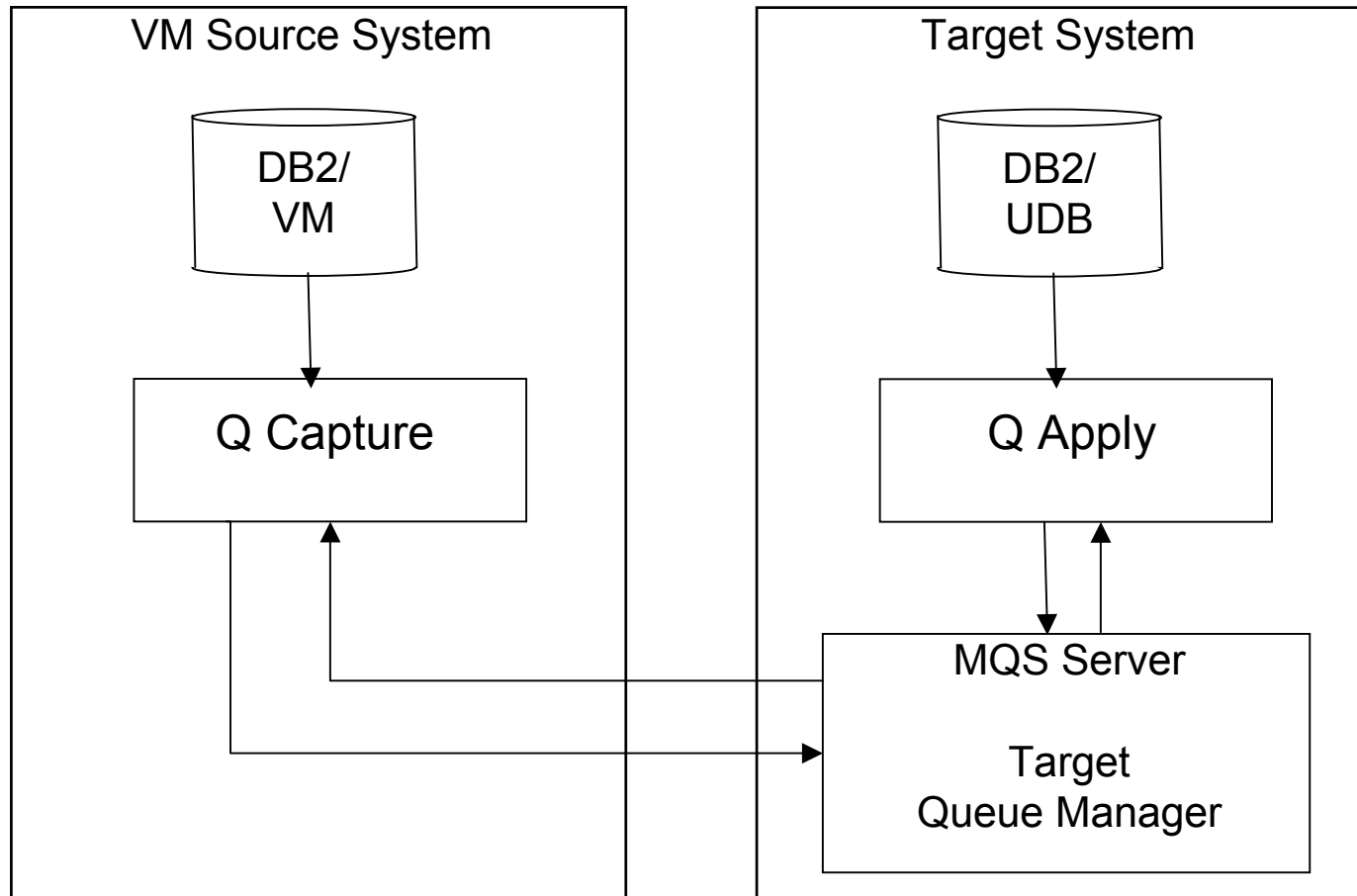
**Create large numbers of subscriptions at a time!!**

## Implementierung der ‚Q Replication‘ im VM & VSE

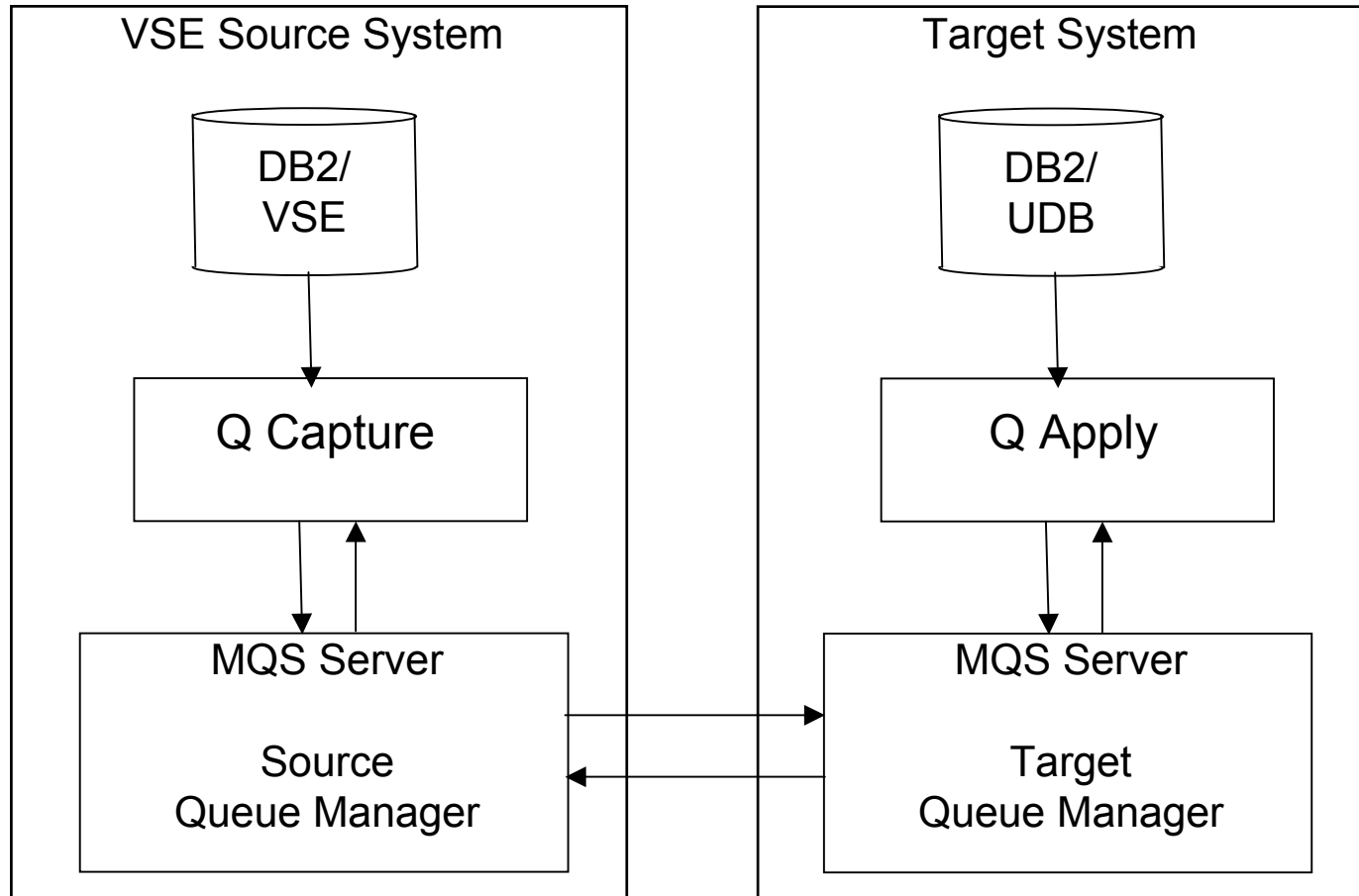
- Nur Q Capture, kein Q Apply
- VM hat keinen MQ Server
- Replikation ins VSE nur über ‚Federated Database Support‘
- Keine ‚Event Publication‘
- Keine SQL-Replikation mehr!



# Implementierung der ‚Q Replication‘ im VM



# Implementierung der ‚Q Replication‘ im VSE



## Quo Vadis - DB2 Server for VSE & VM

- Zukunft: DB2 VM & VSE ‚Client only‘?
  - ▶ DRDA Performance!
  - ▶ UDB-Funktionalität für VSE Anwendungen?
    - Unterstützung aller rein Server-basierenden Funktionen
      - z.B. CASE - Funktion
    - Kein Support für Funktionen die erweiterte Funktionalität des ‚Clients‘ erfordern
      - z.B. CURSOR WITH HOLD





## DB2 Server for VSE & VM – weitere Informationen

- Dokumentation: Q Capture Supplement
  - ▶ Verfügbar über die DB2 VM/VSE Homepage

<http://www.ibm.com/software/data/db2/vse-vm/>

- End of Service für DB2 Server for VM & VSE V 7.1

**2. Mai 2005**

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# Haben Sie Fragen?

