

Lookup

A Plumber's Swiss Army Knife

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Agenda

- Basic Principle of Lookup
- Counting the References
- Dynamic Updates to the Reference Table
- Stopping and Restarting

Examples shown inside appear smaller than they are.
Complete examples at <http://pucc.princeton.edu/~pipeline/>

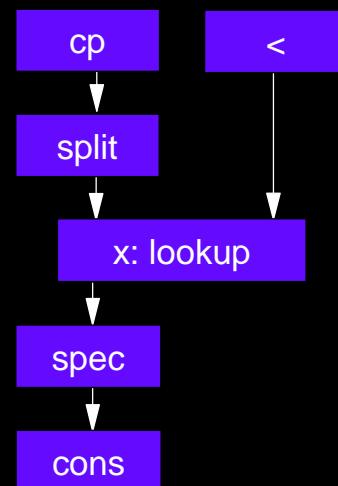
Basic Principle of Lookup

*process an input stream (detail records)
against a reference (master records),
comparing a key field*

- | input streams | output streams |
|---|--|
| <ul style="list-style-type: none">• detail records• master records | <ul style="list-style-type: none">• matched records• unmatched records• unused masters |

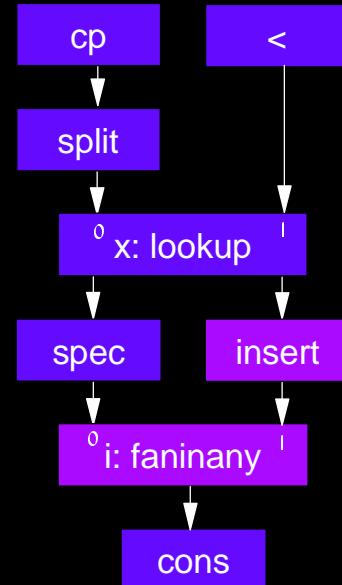
A Simple Example

```
PIPE (end \  
  \ cp q link 19e  
  | split ,  
  | x: lookup w1  
    detail master  
  | spec w2.2 1  
    read 10-* nw  
  | cons  
  \ < users list  
  | x:
```



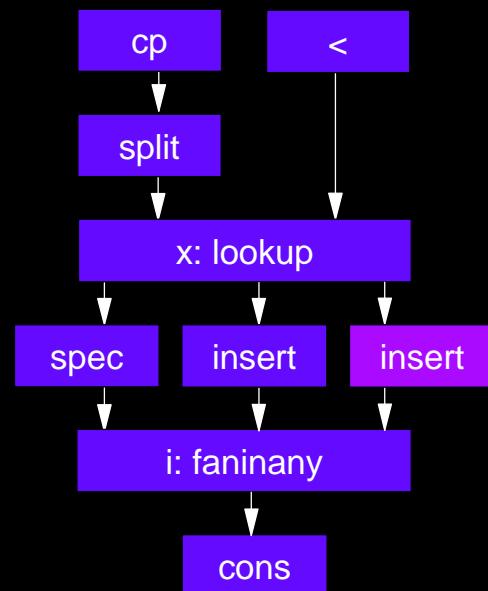
A Fairly Simple Example

```
PIPE (end \)
  \ cp q link 19e
  | split ,
  | x: lookup w1
    detail master
  | spec w2.2 1
    read 10-* nw
  | i: faninany
  | cons
  \< users list
  | x:
    insert /Userid /
  | i:
```



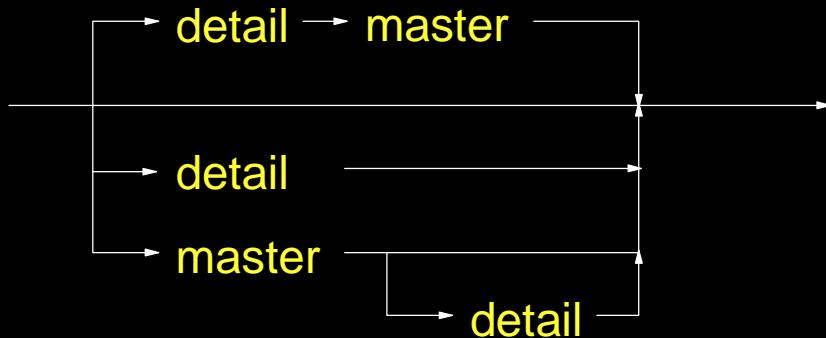
A Less Simple Example

```
PIPE (end \)
  \ cp q link 19e
  | split ,
  | x: lookup w1
    detail master
  | spec w2.2 1
    read 10-* nw
  | i: faninany
  | cons
  \< users list
  | x:
    insert /Userid /
  | i:
  \< x:
    insert /No link /
  | i:
```



Matched Records Written

any combination of **detail** and **master**



allmasters to retain duplicate masters

Input Ranges

two input ranges define the key field

pad
anycase

pad short records
case-insensitive match

input ranges: l.8
w3
substr w2 of l l-*
substr fs : f2 of w3

Replace Cascade of Locates

```
\ < rscs logging          \ < rscs logging
|  x1: locate w2 /DMTNHD144I/  |  lookup w2 w1 detail
|  f: faninany               |  process ...
|  process...                 |  \ literal DMTNHD144I
|  \ x1:                      |  DMTNHD145I
|  |  x2: locate w2 /DMTNHD145I/  |  DMTNHD146I
|  |  f:                         |  |  split
|  |  \ x2:                      |  |  l:
|  |  |  x3: locate w2 /DMTNHD146I/
|  |  |  f:                         |
|  |  |  \ x3:                      |
|  |  |  ....
```

- less code to write
- runs faster
- easy to maintain

Example: Validate CGI parameters

- CGI needs to process parameters passed by the browser
- Easy programming when values are stored in REXX variables
- Filter out any incorrect variable names
- Provide defaults for omitted values
- One tag plus value per input record

```
name=Rob van der Heij
email=rvdheij@nl.ibm.com
country=nl
```

Example: Validate CGI parameters

```
callpipe (end \ name validprm)
\ *:           tags to be validated
| l: lookup anycase fs = f1 detail
| i: fanin
| xlate fs = f1    uppercase name
| insert ,=,      make it VARLOADable
| *:
\ *.input.1:    list of tags plus default
| l:
\ l:           missing tags with default
| i:
```

tags plus default
name=
email=
street=
city=
country=us

a single lookup

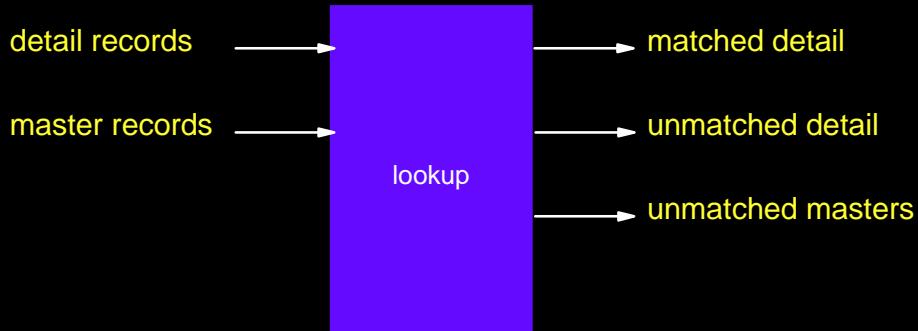
- validation of the tags
- supply a default value

further enhancement

- deal with optional versus required fields

Streams used by lookup (so far)

- master records on secondary stream read first
- unmatched masters on tertiary output written after termination



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Counting the References

- counter maintained with each reference record in the table
- counter is incremented when a detail record matches the reference record
- originally used to count the number of hits
- used to tell whether a reference record was hit

The COUNT option

- prefixes masters on tertiary output with the count value
- all reference records written to the tertiary output (both unmatched and matched)

sometimes sort count can do it as well

Example: COUNT option

```
\ cms listfile * *
| 1: lookup count 10.8 1.8
|           detail master
| spec 1-17 1 read 10-8 nw
| > file0 output a
| < filetype describe
| 1:
| > file1 output a
| 1:
| insert , , after 10
| > file2 output a
```

The diagram illustrates the flow of data from a CMS command to three different output files (file0, file1, file2). Arrows point from the command lines to the corresponding output boxes.

- file0:** Contains the following data:
 - RMHLUP LIST3820 AFP Output
 - PIPELINE OFSLOGf1 OV/VM Notelog
 - JPH OFSLOGf1 OV/VM Notelog
 - VMESA230 LIST3820 AFP Output
- file1:** Contains the following data:
 - LIST3820 AFP Output
 - OFSLGf1 OV/VM Notelog
 - NOTEBOOK CMS Notebook
 - EXEC REXX program
- file2:** Contains the following data:
 - PROFILE XEDIT
 - 0 EXEC REXX program
 - 2 LIST3820 AFP Output
 - 0 NOTEBOOK CMS Notebook
 - 2 OFSLOGf1 OV/VM Notelog

The TRACKCOUNT option

- prefixes master records on primary output with the current counter value
- counter is incremented before writing the output record (so output starts with 1)

useful to assign sequence numbers to records in a run without sorting them first

The SETCOUNT option

- master records prefixed with a 10-digit initial value for the counter
- useful if you need to reload the reference table from an earlier invocation
- also many other interesting applications
- negative value also possible

The INCREMENT option

- detail records on primary input prefixed with the increment value for the counter
- useful for maintaining 'score' type values
- increment of zero means the hit is not counted

Counting options are independent of each other

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Updating the Reference Table

- reference records can be added while lookup is running
- removes the need for restarting lookup when new reference records must be added
- with AUTOADD option
- through input streams

The AUTOADD option

- will automatically add unmatched detail records to the reference
 - next detail record with that key will match the added one
 - optional to add before matching
-
- not lookup autoadd (unique without sort)
 - autoadd before
 - keyonly

Examples with AUTOADD

```
< input file          < input file
| split                | split
| lookup autoadd detail | l: lookup autoadd
| > dup words a       | \ l:
|                         | > unique words a
```

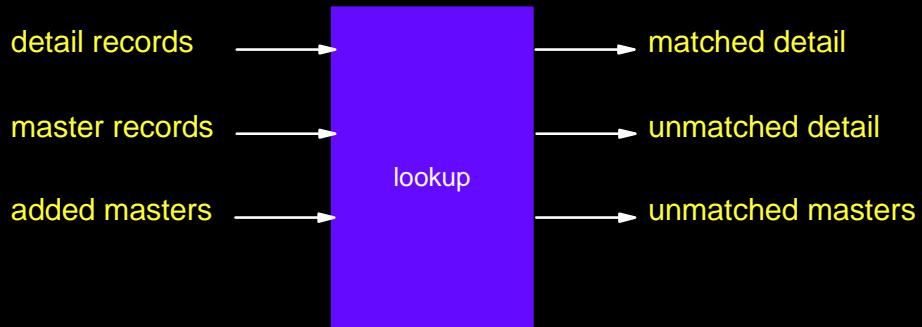
```
< input file
| split
| not lookup autoadd
| > unique words a
```

Example: AutoAdd and TrackCount

```
\ *:           nsinteraddr 1.2.3.4
| x: lookup count
|   trackcount
|   autoadd before
|   keyonly
|   w1
|   master detail
| spec /=/ 1 11-* n ./ n
|   1.10 strip n /=/ n
|   read w2-* n
|   i: fanin
|   *:
|   \ x:
|     \ x:
|       spec /=/ 1 11-* n /.0=/ n
|         1.10 strip n
|       i:
|         nsinteraddr 1.2.3.4
|         domainorigin foo.bar
|         nsinteraddr 3.4.5.6
|           1nsinteraddr
|           nsinteraddr 1.2.3.4
|             1domainorigin
|               domainorigin foo.bar
|                 2nsinteraddr
|                   nsinteraddr 3.4.5.6
|                     =nsinteraddr.1=1.2.3.4
|                     =domainorigin.1=foo.bar
|                     =nsinteraddr.2=3.4.5.6
|           1domainorigin
|             2nsinteraddr
|               =domainorigin.0=1
|               =nsinteraddr.0=2
```

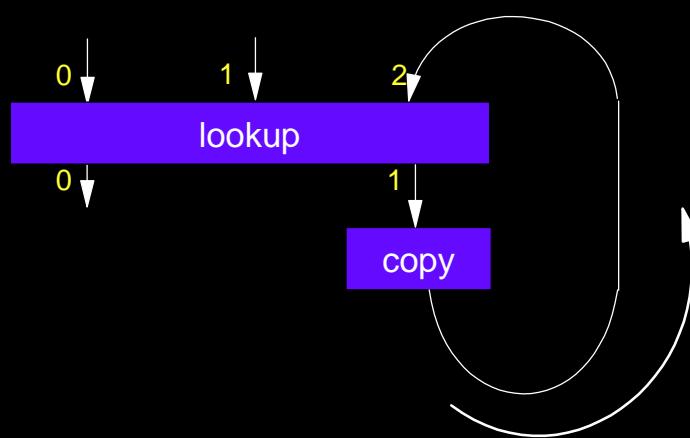
Tertiary Input Stream

master records on third input stream are added to the reference when they become available



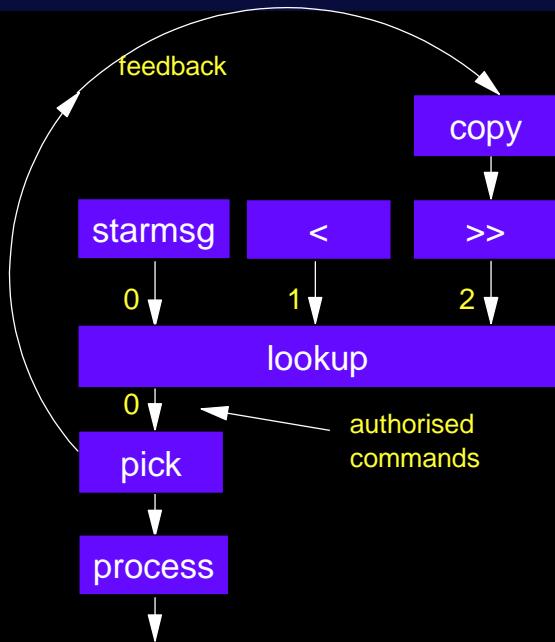
Tertiary Input Stream

write your own autoadd
the copy stage needed in feedback



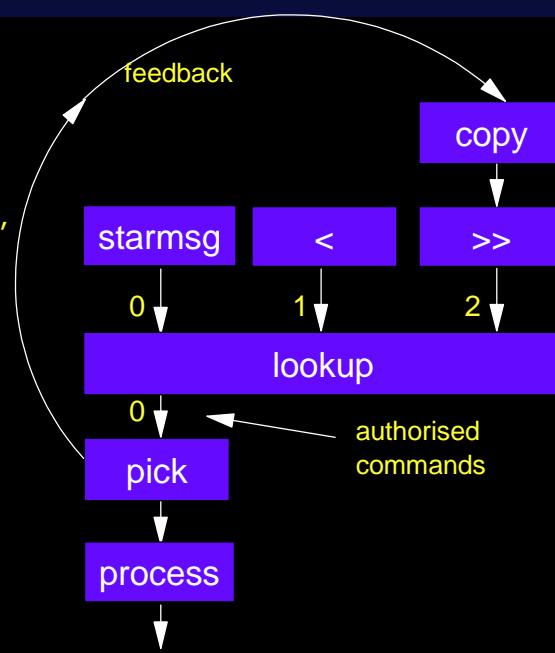
Example: Tertiary Input

service machine that processes commands from authorised users, including command to authorise users



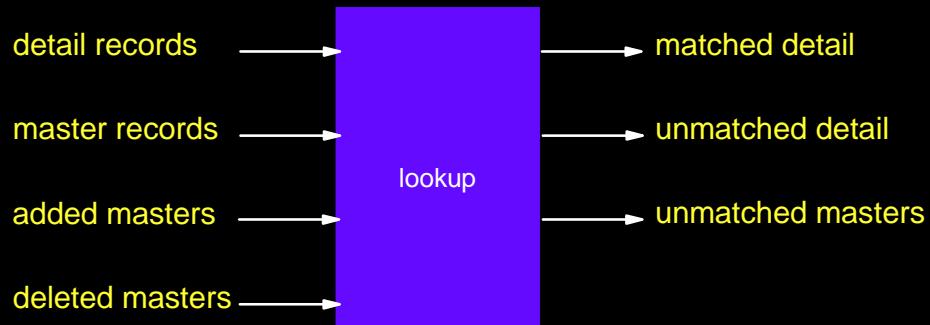
Example: Tertiary Input

```
\ starmsg
| not chop 8
| l: lookup 1.8 detail
| add: pick substr w1
|   of 9-* /== ,ADD,
| process
\ < auth users | l:
\ add:
| spec substr w2
|   of 9-* 1.8
| xlate | copy
| >> auth users
| l:
```

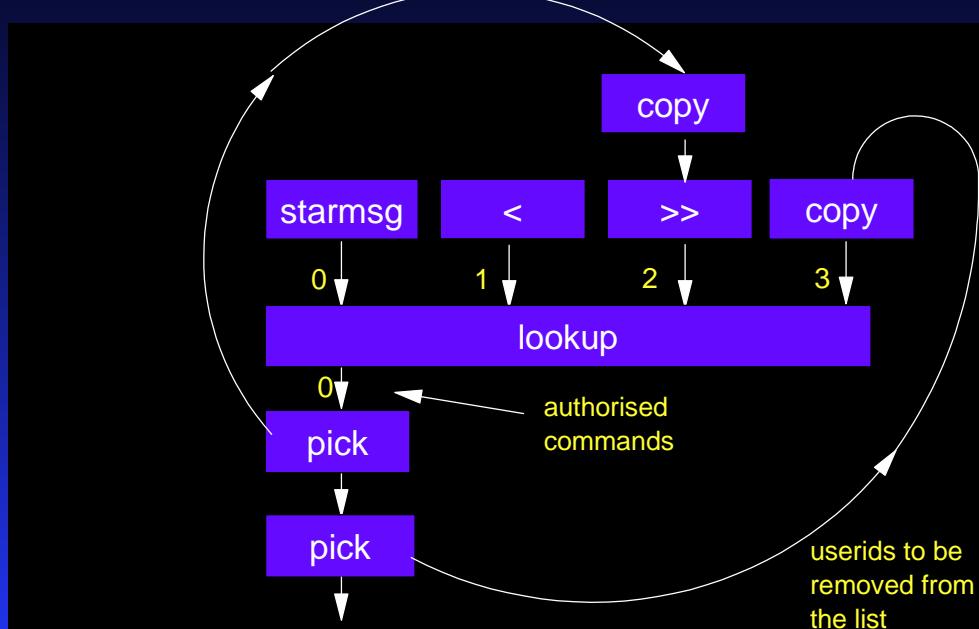


Quaternary Input Stream

- master records on fourth input stream are deleted from the reference
- further records will not match the reference



Example: Quaternary Input



Extra Output Streams

Quaternary

deleted master records

Quinary

duplicate (rejected) masters

Senary

unmatched (rejected) deletes

detail records



matched detail

master records

unmatched detail

added masters

unmatched masters

deleted masters

deleted masters

duplicate masters

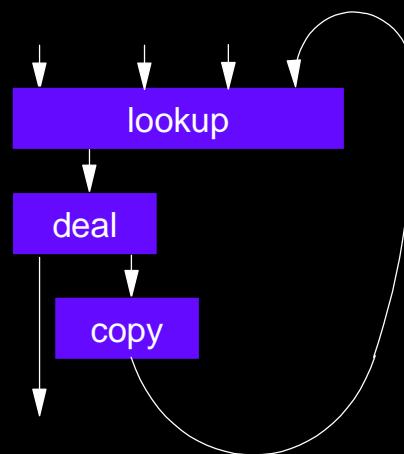
unmatched deletes

lookup

Feedback Loops (once)

e.g. delete master after first reference

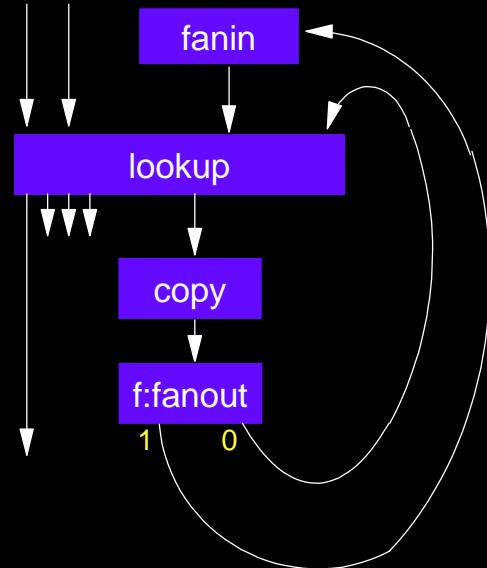
```
\ *:  
 | l: lookup 1.8 detail master  
 | d: deal  
 *:  
 \ l:  
  \ *.input.1:  
   l:  
   \ d:  
    copy  
    l:
```



Feedback Loops (replace)

e.g.replace reference
by duplicate master

```
\ *:  
| l: lookup 1.8  
  detail master  
| *:  
| \ l:  
| *.input.1:  
| \ a: fanin  
| | l:  
| | \ d: fanin | l:  
| | l:  
| | copy  
| | f: fanout  
| | d:  
| \ f: | a:
```



Example: Allocate Mini Disks

```
\ *: MDISK cuu type start size volser mode ...  
| m: zone w1 abbrev MDISK anycase  
| spec w5 1.10 r 1-* nw  
| l: lookup autoadd before  
  increment trackcount  
  w6 master detail  
  spec 1.10 1 read 1-* nw  
  spec a: w1 - b: w6 -  
    w2.3 1  
    print a-b+1 nw.6 ri  
    w6-* nw  
| f: faninany  
| *:  
\ m: | f:
```

autoadd: insert each new volser in reference table

increment: add size to the running total for each volser

trackcount: output running total with each master (to compute start cylinder)

Word of Caution

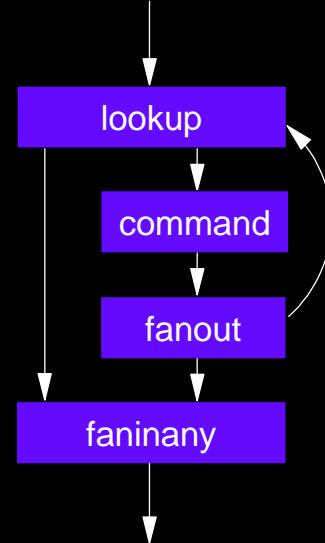
- storage is not freed when the reference is deleted
- after a number of deletions and additions the lookup stage should be recycled

Writing a Cache Stage

- provide a transparent way to store and retrieve results of earlier processing
- lookup can
 - search the reference table for a key
 - store new records in the reference table

NameFind Cache

```
\ *:  
| pad 8  
| x: lookup 1.8 master  
| f: faninany  
| *:  
| \ x: | copy  
| | u: fanout | copy  
| | s: spec 1.8 1 select 1 1-* n  
| | b: fanout | x:  
| | u:  
| | | spec ,NAMEFIND :USERID, 1 1-* nw  
| | | ,:NAME, nw  
| | command  
| | s:  
| \ b: | f:
```

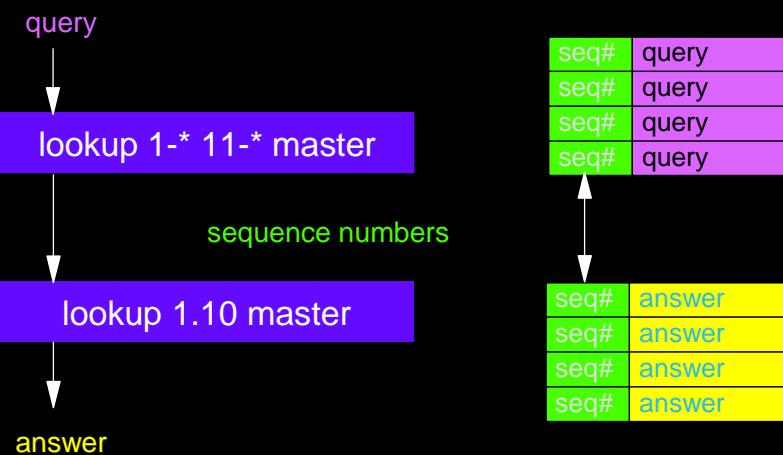


A Generalized Cache

- no hardcoded key length in the cache
- resolver pipeline outside the cache
- code the cache once and concentrate on the real process

A Generalized Cache

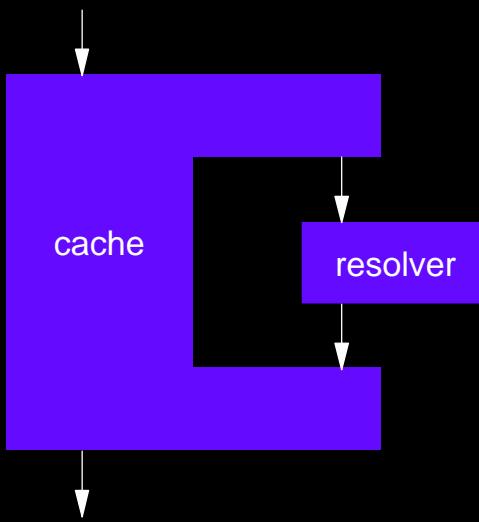
- no hardcoded key length in the cache



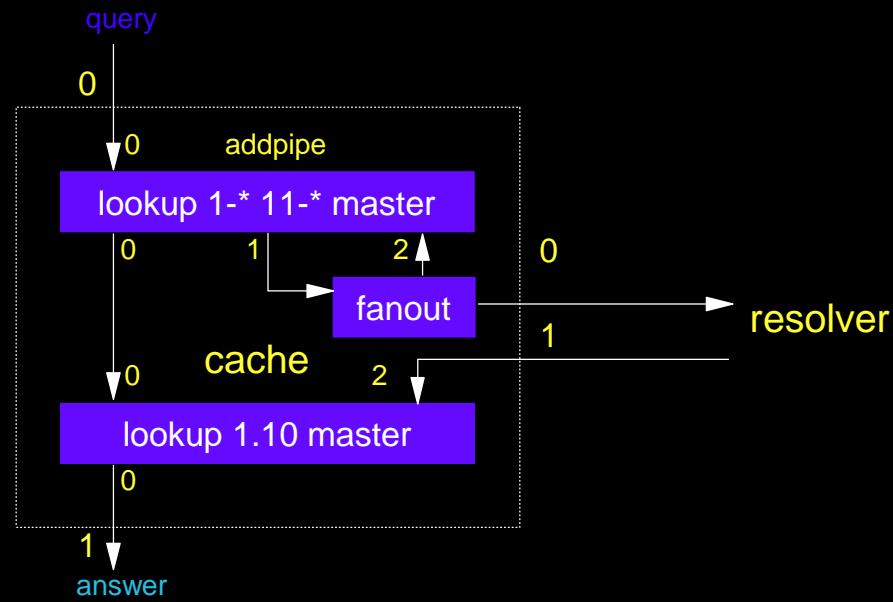
A Generalized Cache

- resolver pipeline outside the cache

```
\ *:  
| p: pipcache  
resolver  
pipeline  
| p:  
| *:
```

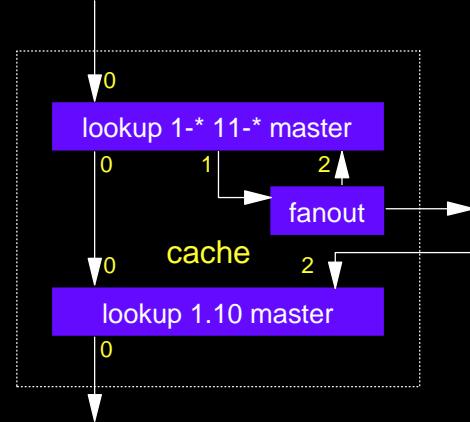


A Generalized Cache



A Generalized Cache

```
addpipe (end \)
\ *:
| x1: lookup 1-* 11-* master
| x2: lookup 1.10 master
| i: faninany
| not chop 10 | *.output.1:
| x1:
| spec number 1.10 r 1-* n
| o1: fanout | copy | x1:
\ x2:
\ o1: | ch: chop 10 | copy
| s: spec 1-* 1 select 1 1-* n
| o2: fanout
| x2:
\ ch: | *.output.0:
\ *.input.1: | s:
\ o2: | i:
```



A Generalized Cache

- no cleanup mechanism included
- lookup does not release storage when references are deleted
- need to stop/restart the pipeline in a transparent way

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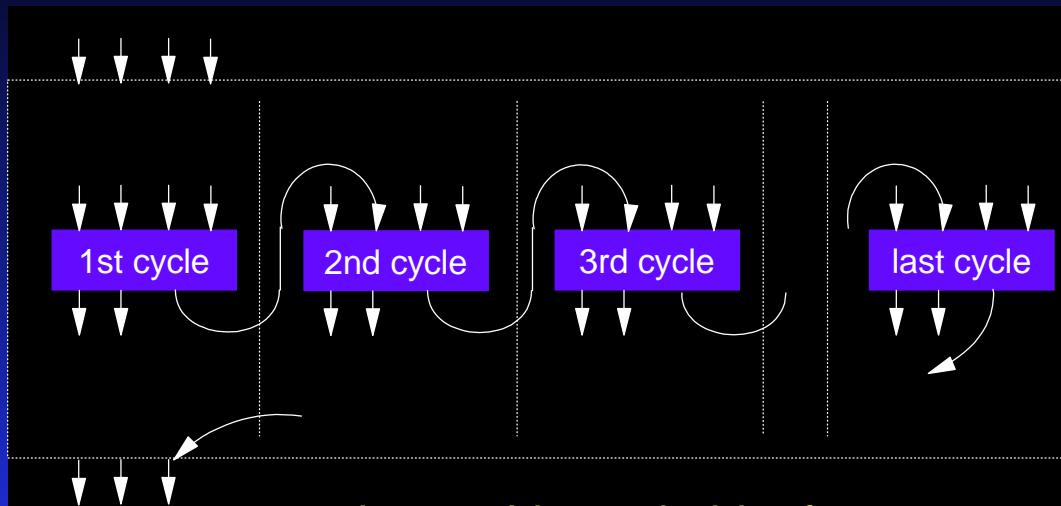
Restarting Lookup

```
do forever
    peekto inp
    if rc <> 0 then leave
    callpipe ... | lookup | ...
end
return rc * ( rc <> 12 )
```

multiple invocations of lookup - cycles

- pass reference records to next cycle
- a mechanism to stop the pipeline

Restarting Lookup



need something to hold reference
records between two callpipes

Restarting Lookup

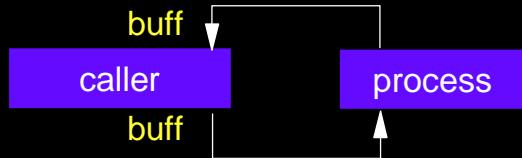
hold reference records between callpipes

- REXX stemmed variable (expensive)
- use disk files
- solution from the Piper:
use a buffer in an affixed pipeline

Affixed Pipeline

- created by addpipe
- takes input from an output of the caller
- feeds output into an input of the caller
- runs independent from the caller

```
/* caller */  
addstream both buff  
addpipe  
    *.output(buff:  
    | process  
    | *.input(buff:
```



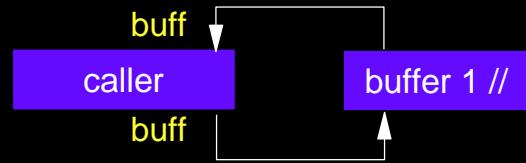
Buffer in affixed Pipeline

write to buffer:

```
| append strliteral //  
| *.output.buff:  
  
/* caller */  
addstream both buff  
addpipe  
    *.output.buff:  
    buffer 1 //  
    *.input.buff:
```

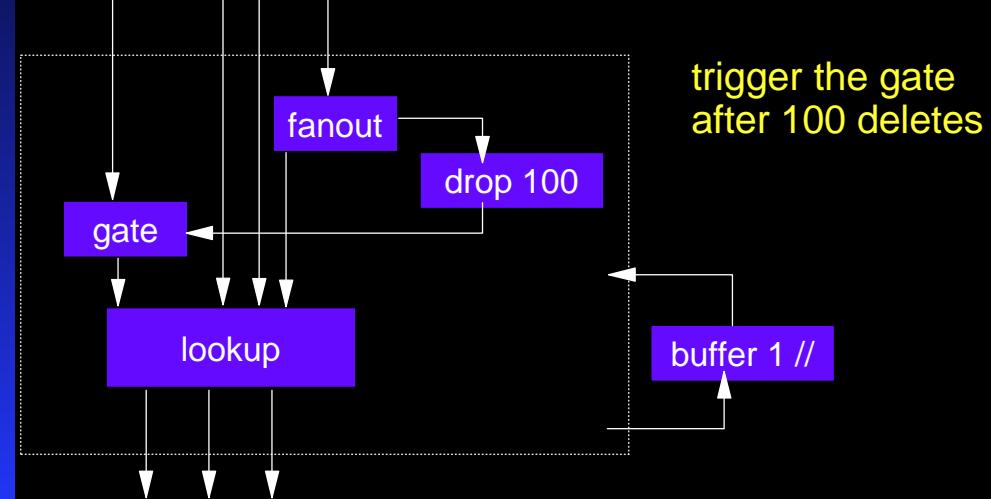
read from buffer:

```
\ *.input.buff:  
| t: totarget nlocate 1  
...  
\ t: | drop
```



Stopping the lookup stage

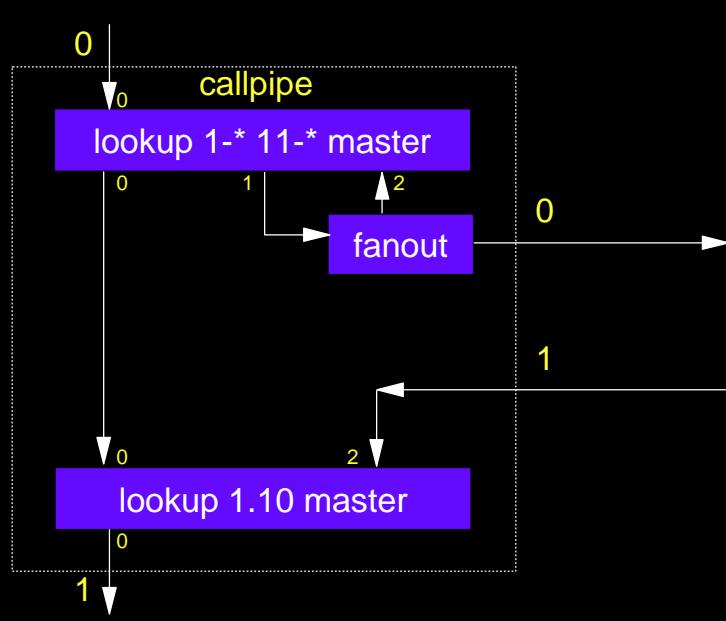
- use a gate in the primary input stream
- trigger the gate with the deleted masters



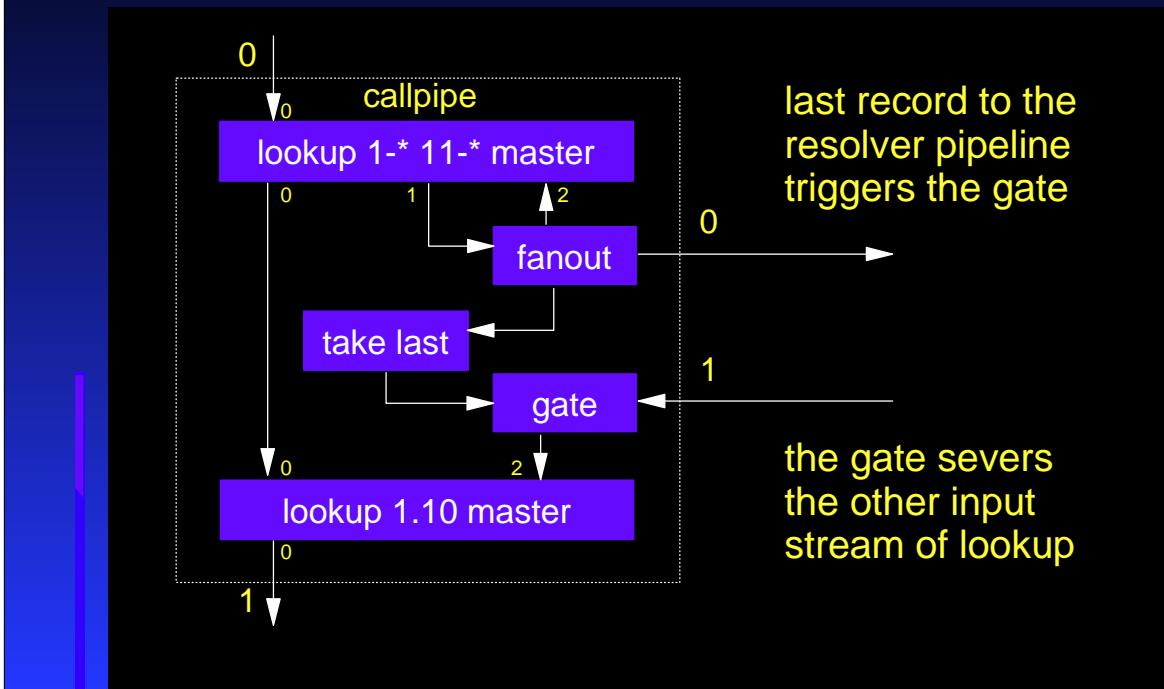
A Self-Cleaning Cache

- strategy for deleting entries
- deleting entries does not release storage
- alternative approach:
 - restart lookup stage now and then
 - reload a subset of the reference table
- change the addpipe into a callpipe
 - propagate End-of-File
 - use affixed pipeline to hold the table

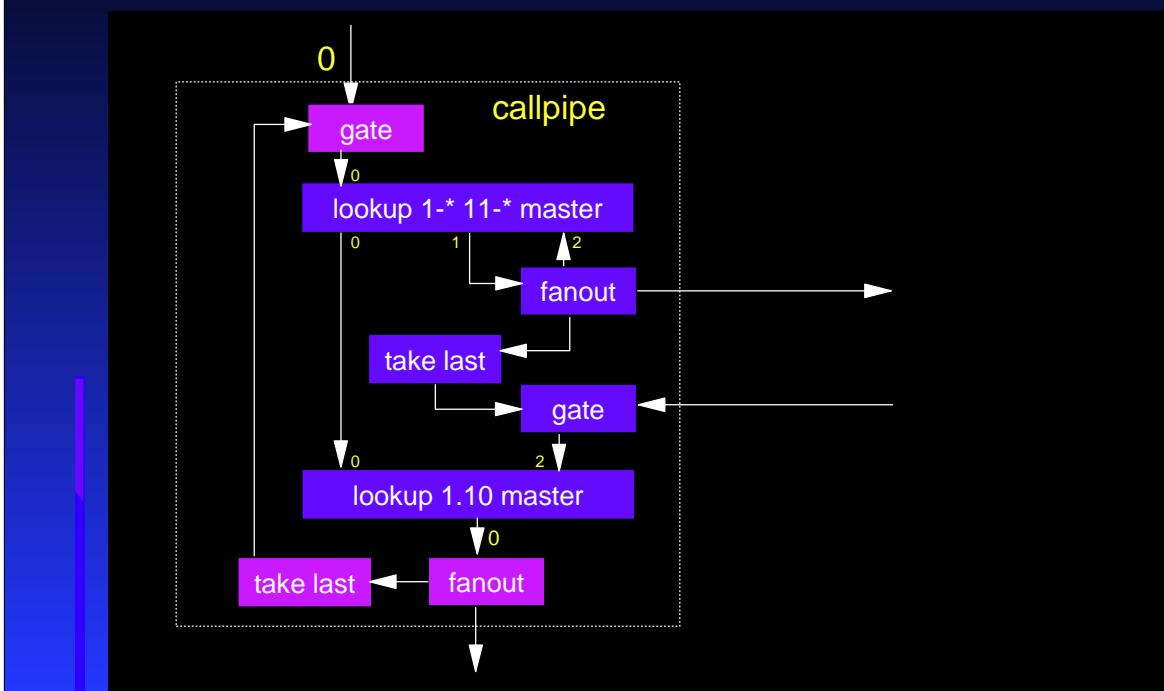
Propagate End-of-File Forwards



Propagate End-of-File Forwards



Propagate End-of-File Backwards



Universal LRU Cache

- similar to the generalized cache
- recycled after a number of new keys
- drop the least recently used keys when reloading the table (e.g. 10%)
- counters in lookup stages to keep track of usage
 - one to mark reference during last cycle
 - one to count down a time-to-live value

Conclusion

- you don't need to be afraid of stages with even 10 streams
- lookup can help you to keep your pipelines much smaller and faster
- a general cache stage can separate the cache from the real work
- it would be very helpful if *CMS Pipelines* were enhanced to make lookup release storage when reference records are deleted

CMS Pipelines web pages at Princeton University
<http://pucc.princeton.edu/~pipeline>

CMS/TSO Pipelines: Author's Edition
VM Collection CD-ROM
Pipelines web pages

Full examples of this presentation on conference CD