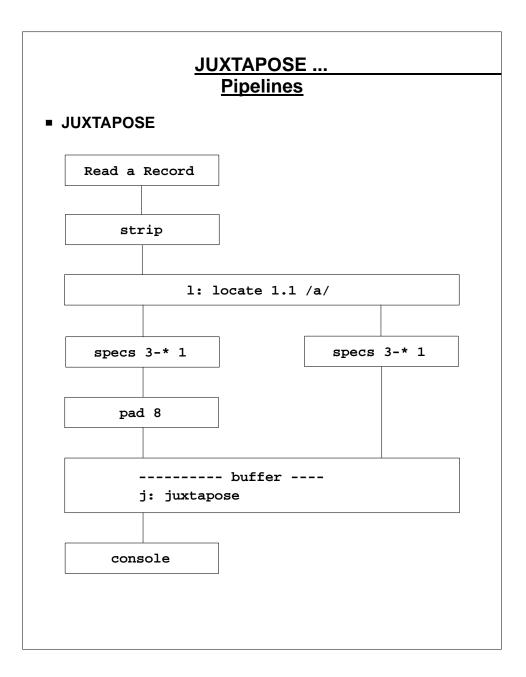
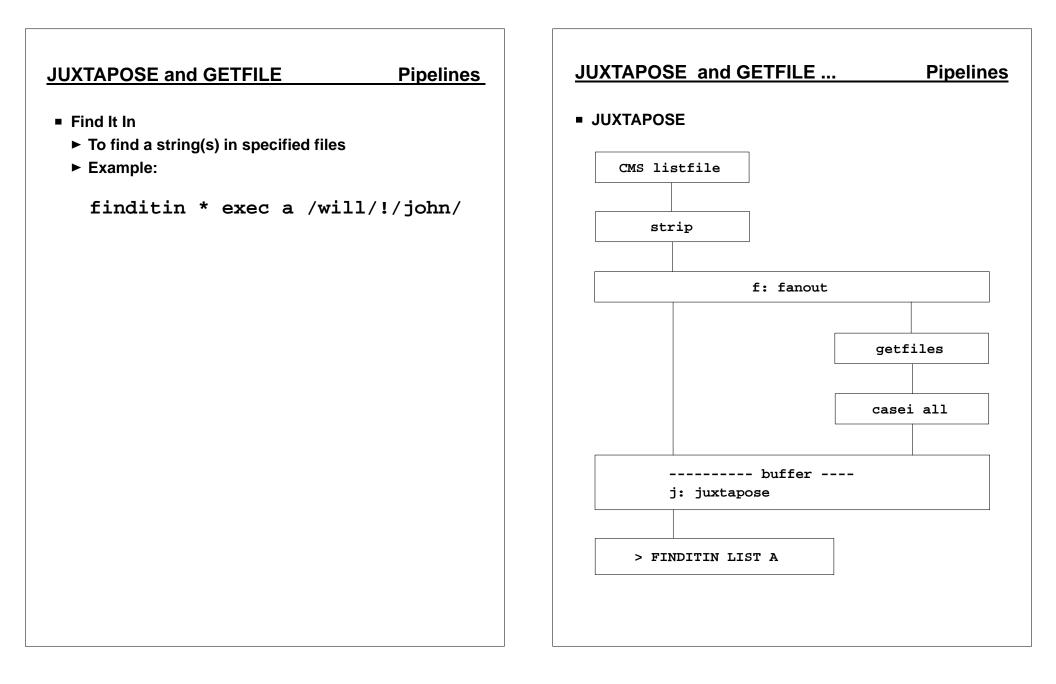
	Disclaimer
	<u>Pipelines</u>
Advanced Pipelines	
VM 3D3	
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Agenda	JUXTAPOSE			
<u>Pipelines</u>	<u>Pipelines</u>			
Juxtapose and Getfiles	JUXTAPOSE			
Predselect	Prefixes records in the secondary stream with the most recently read record from the primary stream			
Append / Preface	► Example:			
Callpipe	Input: JUX FILE			
Handling Multiple Files	a John			
	j Master Plumber			
► Strip Blanks	a Will			
► Reconnection	h Fireman			
Reconnection	h EMT			
Substitute Many Lines for One	Output:			
► Addpipe				
	John Master Plumber			
Commit levels	Will Fireman			
	Will EMT			



```
JUXTAPOSE
             Pipelines
• Code:
  pipe (end ?)
        < jux file
       strip
      l:locate 1.1 /a/
       specs 3-* 1
       pad 8
     j:juxtapose
       console
     ?1:
       specs 3-* 1
     j:
```



# JUXTAPOSE and GETFILE

Pipelines

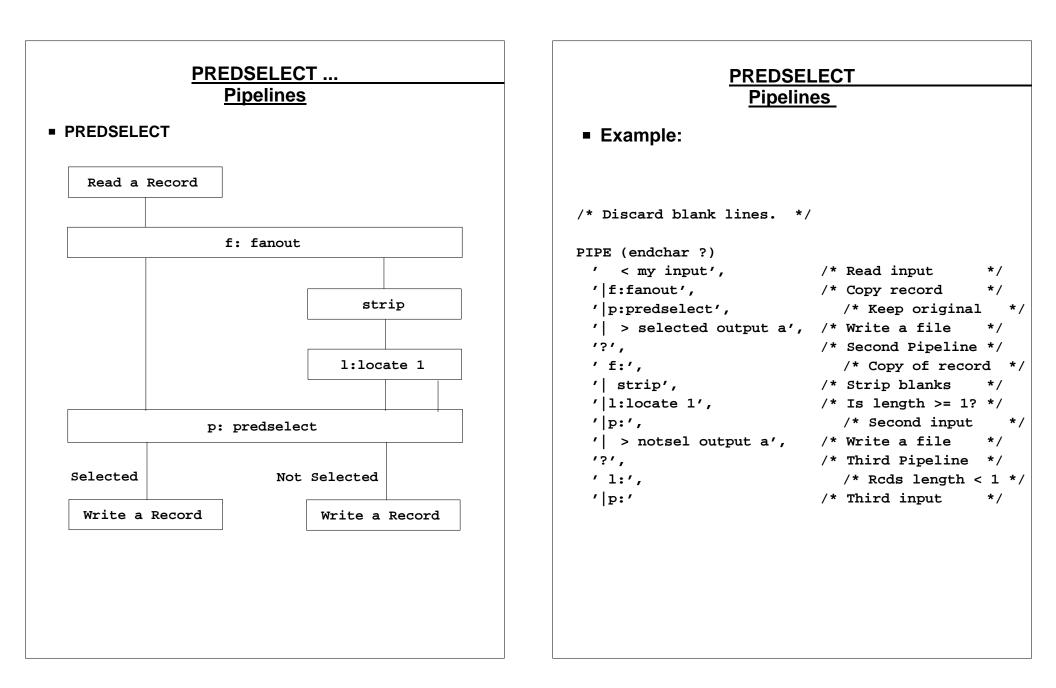
- Find It In
  - ► To find a string(s) in specified files
  - ► Example:

```
finditin * exec a /will/!/john/
```

PREDSELECT Pipelines

## PREDSELECT

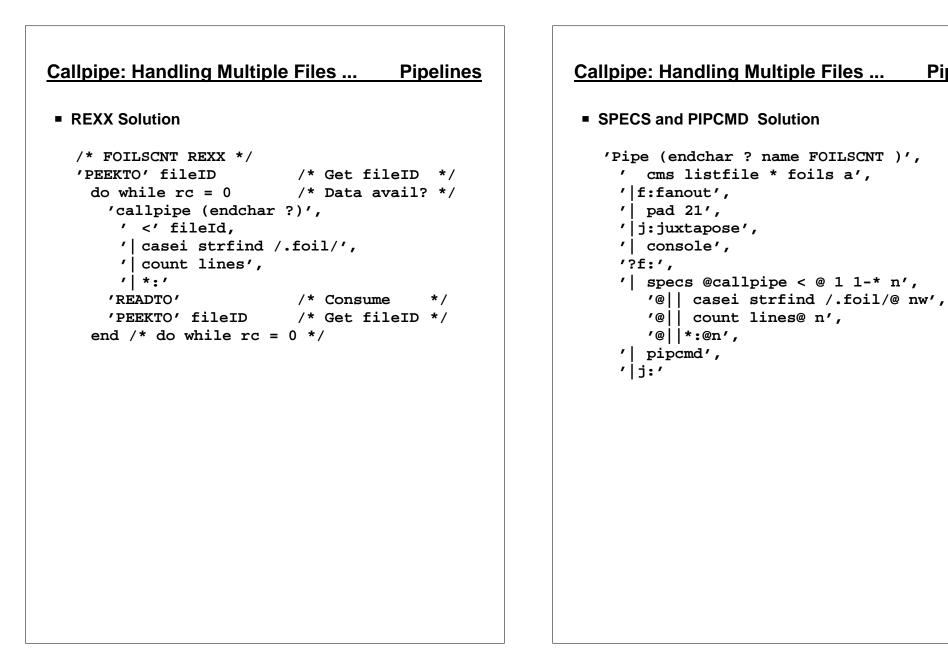
- Copies a record from its primary input stream to either its primary or secondary output stream depending on the order of arrival of input records on its other streams.
- ► Example:
  - Discard all blank records without changing any other records. (leave their trailing blanks)



# Append / Preface <u>Pipelines</u>

- Preface runs its Pipeline argument first
- Append runs its Pipeline argument after EOF is received
- Watch for stage separator conflicts
  - ► Scanned twice ...
  - ► | is stage separator
  - ► \ is pipeline end character
  - ► Example: append literal one two three||split
- Uses
  - ► Keeps LITERALs in order
  - Allows reading multiple files
  - Allows running of entire pipelines
  - Allows one pipeline to be run after another has finished
    - ...| hole | append ...
  - Allows a pipeline to be run after several others have finished
    - ...|h:hole | append ... ?...|h: ?...|h:

Callpipe:	<u>Handlir</u>	ng N	Iultiple Files	Pipelines	
Count the number of .foil lines in any list of files					
One way	/ this car	ı be	run		
<pre>'Pipe (endchar ! name FOILSCNT )', ' cms listfile * foils a', ' f:fanout', ' j:juxtapose', ' console', '?f:', ' foilscnt', ' j:'</pre> • A possible output					
ADVPIPE	FOILS	A1	22		
в	FOILS	A1	41		
EX	FOILS	A1	7		
-	FOILS		-		
MICRO	FOILS	<b>A1</b>	16		



**Pipelines** 

### Callpipe: Strip Blanks Pipelines

- Eliminate Duplicate Blanks from each line
- One Way... But has a maximum and leaves a leading blank
  - change / / / change / / / change / / /
- Another Way ... But assumes no x25 in text

```
spec 1-* 1 x25 n
split
joincont not trailing x25 / /
```

### Callpipe: Strip Blanks ... Pipelines

A Callpipe that works for a line - assumes no | or ? in text

```
callpipe
literal ......
| split
| join * / /
|*:
```

#### The final code

```
'Pipe (endchar ?)',
       append literal Line one is here.',
    1
    ' append literal This is the
                                    second.',
    ' | append literal The third.
                                           ٠,
    ' specs @callpipe@ 1',
     '@ literal@ n 1-* nw',
     '@|| split@ n',
     '@|| join * / /@ n',
     '@||*:@ n',
    ' | pipcmd',
    '| console,
The Output
  Line one is here.
  This is the second.
  The third.
```

### Callpipe: Reconnection Pipelines

- Reconnect Do heading then body ...
  - ► The EXEC

#### ► The REXX

```
/* RECONN REXX */
'callpipe',
    ' *:',
    '| take 4',
    '|*:'
'callpipe',
    ' *:',
    '| locate 5.1 /4/',
    '|*:'
```

### Callpipe: Reconnection ... Pipelines

#### INPUT DATA

ľ	Nbr	S	Last	Ans	Next	$\mathbf{N}\mathbf{x}$	Dpt
		Е	Actopm	Code	Action	Ac	Nxt
		v	Done		To Do	ID	Act
-		•+•	1+	2-	3	3	-+-
(	001	3	RECEIVED		ANSWER	$\mathbf{KL}$	A32
(	02	3	RECEIVED		ANSWER	BR	A32
(	003	3	RECEIVED		ANSWER	BI	A00
(	004	5	ANSWERED	COLD	INT1	VM	в29
(	005	3	ANSWERED	DUP	CLOSE	CO	B26
(	006	3	OPENED		RECEIVE	BI	A00
(	07	4	REROUTED		RECEIVE	PE	в18
(	800	3	OPENED		RECEIVE	BI	A00
(	009	4	RECEIVED		ANSWER	BE	B18
(	010	3	ANSWERED	COLD	SSV	DE	A31
(	011	4	CLOSED	CNEW	NONE		
(	)12	4	CLOSED	CNEW	NONE		
(	013	3	OPENED		RECEIVE	CP	A64
(	014	4	RECEIVED		ANSWER	NE	в18
(	)15	1	OPENED		RECEIVE	CP	A64
(	016	3	RECEIVED		ANSWER	xx	A31

### Callpipe: Reconnection ... Pipelines

#### The Output

Nbr	S	Last	Ans	Next	$\mathbf{N}\mathbf{x}$	Dpt
	Е	Actoon	Code	Action	Ac	Nxt
	v	Done		To Do	ID	Act
	-+-	1+	+2-	+;	3	-+-
007	4	REROUTED		RECEIVE	PE	B18
009	4	RECEIVED		ANSWER	BE	B18
011	4	CLOSED	CNEW	NONE		
012	4	CLOSED	CNEW	NONE		
014	4	RECEIVED		ANSWER	NE	в18

## Callpipe: One line into Many Pipelines

#### LANGUAGE HTML

- <html>
- <head>
- <title>Language Selection</title>
- </head> <body>

<FORM METHOD=POST ACTION="sendfile.cgi?roden">
<INPUT TYPE="submit" VALUE="Submit">
<h5>Your Favorite Programming Language:</h5>
<select name="language">

- <option>
- </select>
- </FORM>
- </body>
- </html>
- OPTION LIST
  - APL Assembler C C++ JAVA Pipelines REXX

### Callpipe: One line into Many ... Pipelines

#### The Output

```
<html>
<head>
<title>Language Selection</title>
</head>
<body>
<FORM METHOD=POST ACTION="sendfile.cgi?roden">
<INPUT TYPE="submit" VALUE="Submit">
<h5>Your Favorite Programming Language:</h5>
<select name="language">
  <option>APL
 <option>Assembler
 <option>C
  <option>C++
  <option>JAVA
 <option selected>Pipelines
  <option>REXX
</select>
</FORM>
</body>
</html>
```

### Callpipe: One line into Many ... Pipelines

#### The Code

# Addpipe

### **Pipelines**

- Differences between callpipe and addpipe
  - ► Callpipe runs as a "pipeline subroutine"
    - When callpipe terminates, connections are put back
  - Addpipe runs as a "separate task"
    - When addpipe terminates, connections are terminated
- Nine ways addpipe can be used: addpipe B|C

addpipe B | C |\*.input: addpipe \*.output: | B | C addpipe \*.input: | B | C addpipe B | C |\*.output: addpipe \*.input: | B | C |\*.input: addpipe \*.output: | B | C |\*.output: addpipe \*.input: | B | C |\*.output:

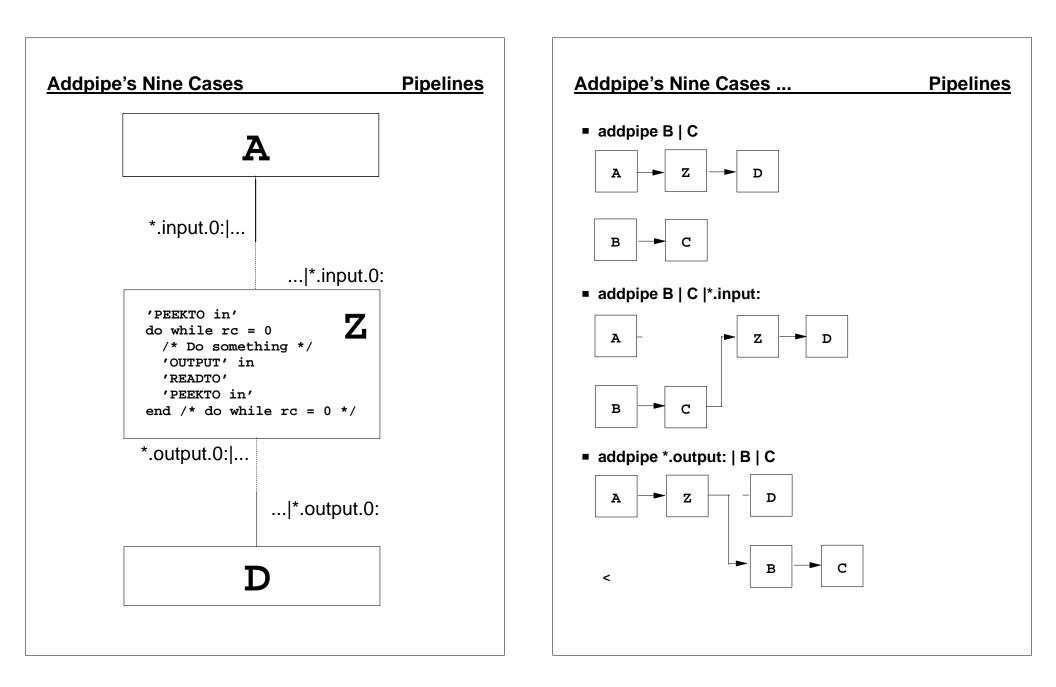
addpipe \*.output: | B | C |\*.input:

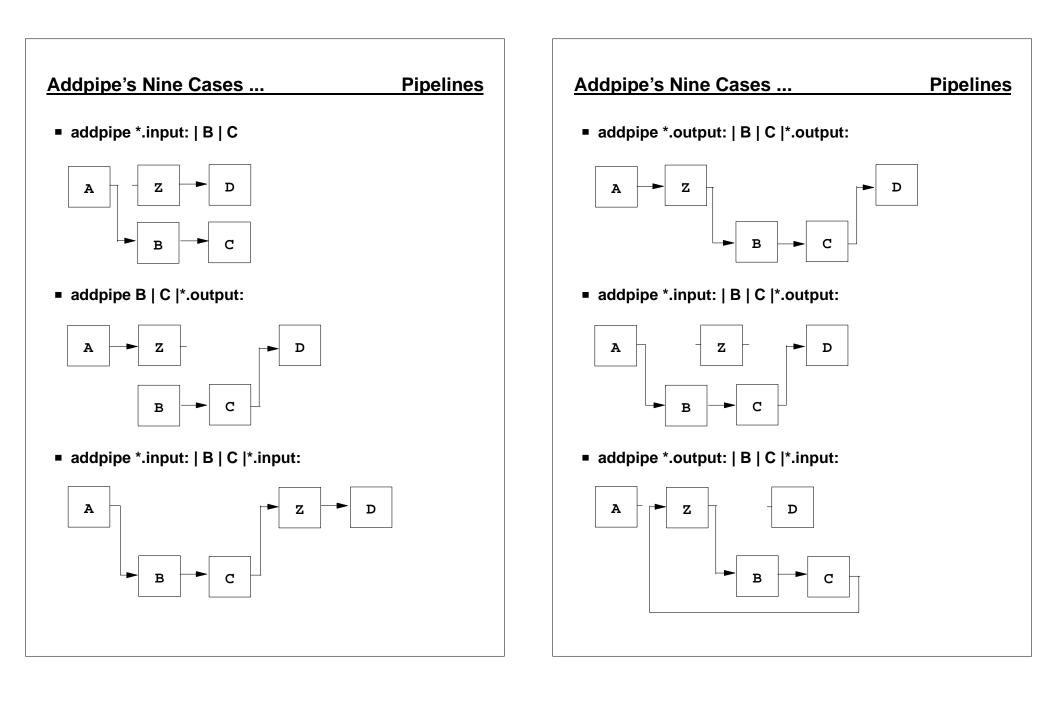
Addpipe's Nine Cases

**Pipelines** 

- Pipeline A | Z | D
- Z -- a typical REXX stage

```
'PEEKTO in'
do while rc = 0
 /* Do something */
 'OUTPUT' in
  'READTO'
 'PEEKTO in'
end /* do while rc = 0 */
```

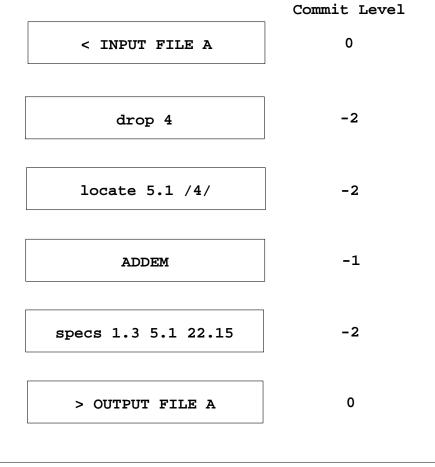




# Commit levels

### **Pipelines**

The commit level allows stages to coordinate their initial execution. This assists in preventing the loss of data from a device drives such as reading an A3 file.



# For More Information:

### <u>Pipelines</u>

- CMS Pipelines User's Guide SC24-5777
- CMS Pipelines Reference SC24-5778
- CMS Pipelines Author's Edition SL26-0018
- Quick Reference SX24-5290
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