

z/OS 64-bit Virtual Support



64-bit Virtual Support



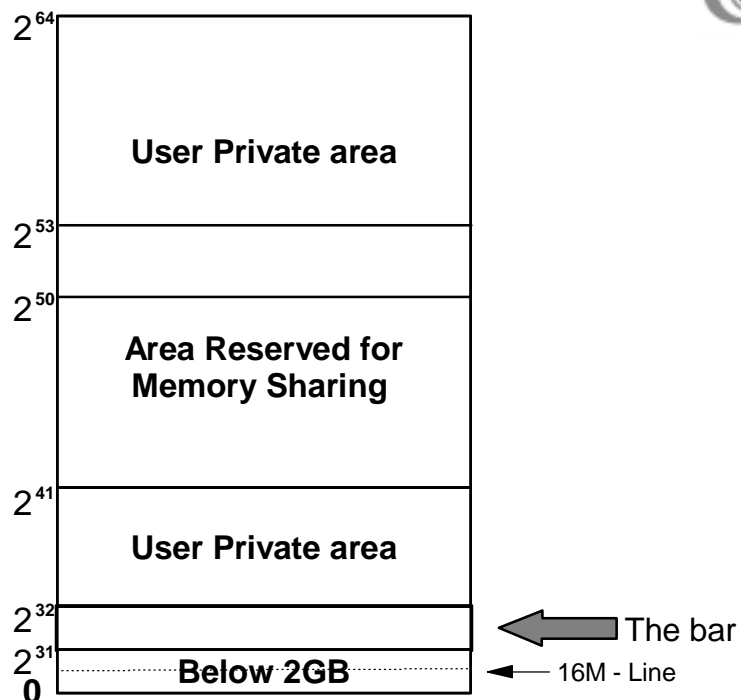
- ▲ z/OS V1.2 delivers the initial basic 64-bit virtual storage management support
 - 64-bit data addressability within address spaces
 - Ability to store and manipulate data above 2 GB
- ▲ 64-bit virtual support
 - New instructions
 - New macros to obtain storage above 2 GB

64-bit Virtual Support



- ▲ Support for the e-business growth
 - Large number of users
 - Tremendous capacity demand for subsystem and sophisticated application servers
 - Applications and middleware lean toward a simple vertical growth programming model
 - C/C++ and JAVA programming languages
 - Larger address spaces
 - Great demand on data caching for performance enhancement

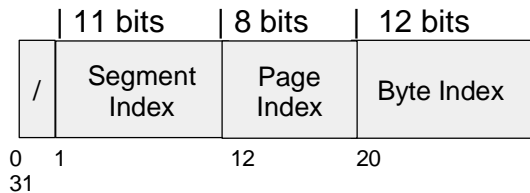
64-bit Virtual address Space



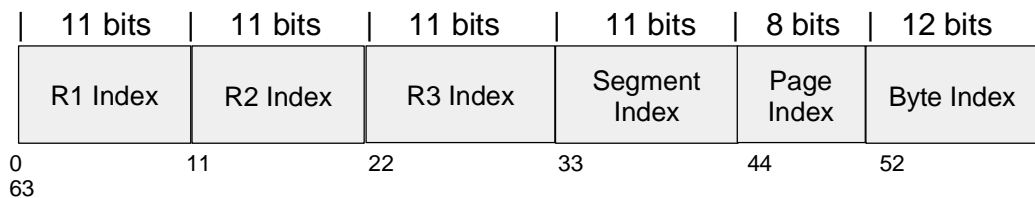
Virtual Address Formats



31-bit Virtual Address



64-bit Virtual Address



64-bit Virtual Support



▲ First Step z/OS Version 1 Release 2

- z/OS assembler with support for 64 bit addressing
- z/OS system support for 64-bit data addressability within a single address space
- z/OS assembler system service to manage virtual storage above the bar within a single address space

64-bit HLL Support



- ▲ First Step C/C++ program execution environment
 - C/C++ Compiler
 - LE C/C++ run time library
 - UNIX System Services(syscall layer, file system, shell/utilities, shmat, mmap)
 - TCP/IP and file systems support for 64-bit data
 - dbx debugger
 - A selected small number of z/OS system services 64-bit APIs

Size and Number Notation



<u>Symbol</u>	<u>Decimal value</u>	<u>Power of 2</u>
K (kilo)	1,024	2**10
M (mega)	1,048,576	2**20
G (giga)	1,073,741,824	2**30
T (tera)	1,099,511,627,776	2**40
P (peta)	1,125,899,906,842,624	2**50
E (exa)	1,152,921,504,606,846,976	2**60

Examples



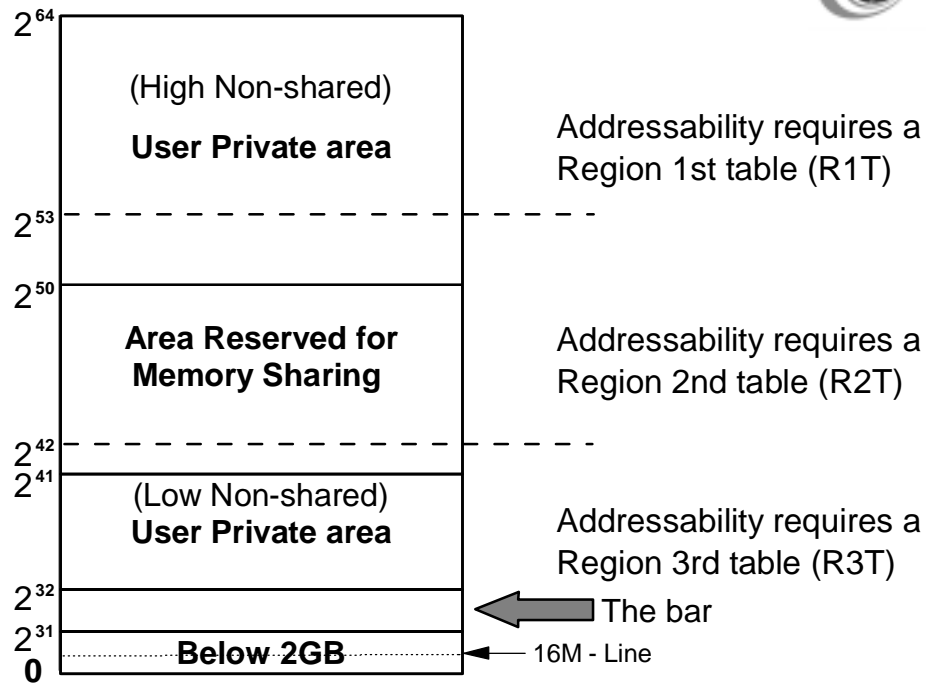
2,048 can be expressed as 2K.
4,096 can be expressed as 4K.
65,536 can be expressed as 64K.
 2^{24} can be expressed as 16M.
 2^{31} can be expressed as 2G.
 2^{43} can be expressed as 8T.
 2^{64} can be expressed as 16E.

64-bit Address Space

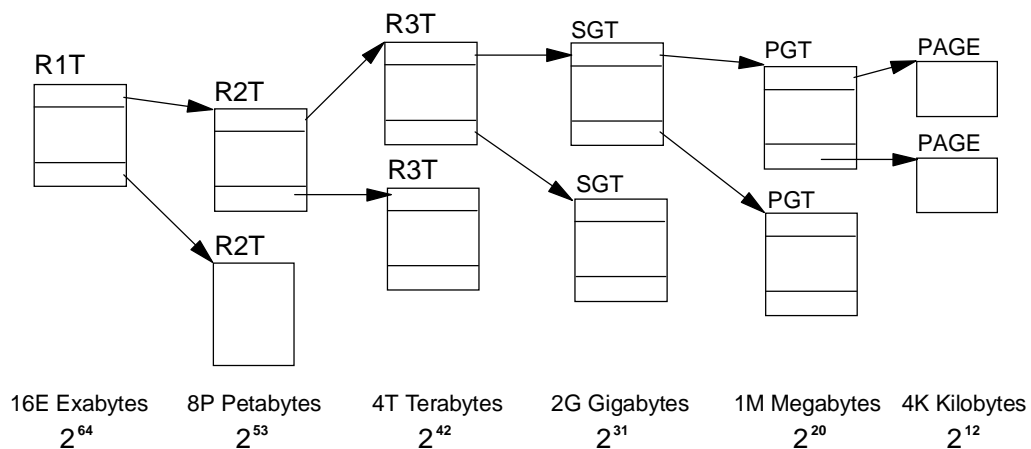


- ▲ Each address space is logically 16 exabytes
 - 2^{64} in size
- ▲ The area below 2 GB is mapped as before
 - Totally compatible with previous releases
- ▲ The area above 2 GB is for application data
 - No common areas, system areas, or programs
- ▲ An area is reserved for memory sharing
 - Available in a future release

Address Space Memory Map



Region, Segment, Page Tables

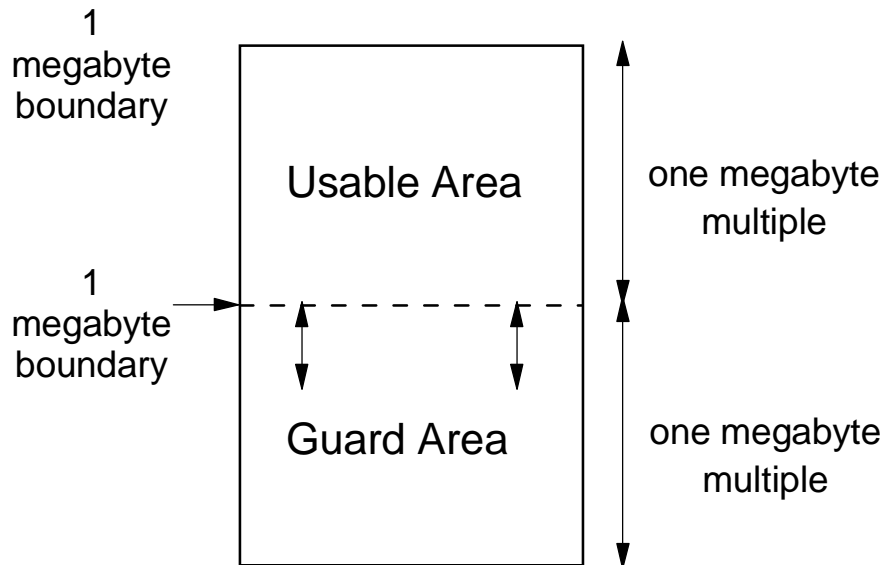


Memory Objects



- ▲ z/OS virtual memory above 2GB is organized as
 - Memory objects
- ▲ Memory objects are a contiguous range of virtual addresses created by a program
 - Allocated as a number of 1 MB chunks of storage starting on a 1MB boundary
 - Some of the memory is usable virtual storage.
 - Remainder is not valid and is called the guard area (can be zero)
 - the extent of the usable virtual can be changed, with a compensatory change in the extent of the guard area.

Memory Objects



Using Virtual above 2 GB with V1.2



- ▲ z/OS 1.2 sets a new bit in the CVT
 - CVTV64 - when on, indicates 64-bit virtual support is present
- ▲ New z/OS High Level Assembler
 - New z/Architecture instructions for manipulating 64-bit registers and addresses
- ▲ New Assembler macro instructions to allocate and manipulate virtual storage above 2 GB
- ▲ To reference storage above 2G, a program must switch into 64-bit addressing mode (AMODE 64)

Virtual Storage Support Plan



- ▲ First Step z/OS V1.R2
 - z/OS assembler with support for 64 bit addressing
 - z/OS system support for 64-bit data addressability within a single address space
 - z/OS assembler system service to manage virtual storage above the bar within a single address space
- ▲ Next Step AMODE(64)
 - binder, loader and content supervisor
 - AMODE 64 program execution below 2GB
- ▲ Next Step Shared Support
 - z/OS system support for 64-bit data addressability between multiple address spaces
 - z/OS assembler system service to manage virtual storage above the bar between multiple address spaces

Controlling Virtual usage



- ▲ An installation wants to limit the maximum physical memory resources (real and auxilliary) that can be committed by a job
- ▲ For virtual below 2GB, a limit on virtual storage usage provides (indirectly) a way to limit real and auxilliary storage use by a job
 - The REGION= keyword on JCL and can be overridden by the IEFUSI installation exit

Virtual above the Bar



- ▲ No practical limit to the amount of virtual address range that an address space can request
- ▲ Provide a limit on the amount of usable virtual storage above 2GB that an address space can use **at any one time**
- ▲ The limit is 0 unless specified through either:
 - The new SMF MEMLIMIT parameter, or
 - The new MEMLIMIT keyword on JCL, and
 - Can be overridden by an IEFUSI exit

Using Virtual above 2GB



```
*  CHANGE TO AMODE 64
      SAM64
*  GET VIRTUAL STORAGE ABOVE THE BAR
      IARV64 REQUEST=GETSTOR,
      SEGMENTS=MO_SIZE,
      USERTKN=U_TOKEN,
      ORIGIN=V64_ADDR
      LTGR 15,15          GOT MEMORY OBJECT ?
      BC 8,WG             - YES, OK
      DC H'0'            - NO, INVESTIGATE
*  START WORK WITH DATA IN STORAGE ABOVE THE BAR
WG      WTO 'GOT V64',ROUTCDE=11
      LG 4,V64_ADDR      GET ADDRESS OF MEMORY OBJECT
      LHI 2,256*4        LOOP COUNTER, TOUCH ALL PAGES
TOUCH   MVC 0(L'DATA,4),DATA  MOVE IN SOME DATA
      AHI 4,4096          TO NEXT PAGE
      BRCT 2,TOUCH        LOOP BACK AND TOUCH NEXT PAGE
*  DETACH VIRTUAL STORAGE ABOVE THE BAR
      IARV64 REQUEST=DETACH,
      MATCH=USERTOKEN,
      USERTKN=U_TOKEN,
      COND=YES
      LTGR 15,15          FREED MEMORY OBJECT ?
      BC 8,WD             - YES, OK
      DC H'0'            - NO, INVESTIGATE
WD      WTO 'DETACHED V64',ROUTCDE=11
```

Data Area for Obtaining Storage



```
*  END EXIT LINKAGE
@DATA   DS      0D
MO_SIZE DC      FD'4'          MEMORY OBJECT IS 4 MB
U_TOKEN DC      FD'1'
DATA    DC      C'DATA ABOVE THE BAR'
```

Addressing Mode Switching



- ▲ There are 3 new instructions which change addressing mode without branching:
 - Set Addressing Mode to 24-bit (SAM24)
 - Set Addressing Mode to 31-bit (SAM31)
 - Set Addressing Mode to 64-bit (SAM64)
- ▲ There are 2 instructions which change addressing mode and branch:
 - Branch and Save and Set Mode (BASSM)
 - Branch and Set Mode (BSM)

Controlling storage - MEMLIMIT



- ▲ Through JCL on the specific job with the new
 - MEMLIMIT JCL keyword
- ▲ MEMLIMIT specified on a JOB statement
 - //TC1 JOB MEMLIMIT=50G,REGION=0M
 - //TC2 JOB MEMLIMIT=125M,TIME=NOLIMIT
 - //TC3 JOB MEMLIMIT= 9T,MSGLEVEL=1
 - //TC4 JOB REGION=3M,MEMLIMIT=16384P
 - //TC5 JOB REGION=125M,MSGLEVEL=(1,1),
 - MEMLIMIT=NOLIMIT,MSGCLASS=A
- ▲ MEMLIMIT specified on an EXEC statement
 - //STEP1 EXEC PGM=TST6,MEMLIMIT=6400M
 - //STEP2 EXEC PGM=TST7,MEMLIMIT=3P...
 - //STEP3 EXEC MYPROC,MEMLIMIT=NOLIMIT...

Controlling storage - SMFPRMxx



```
ACTIVE                                /*ACTIVE SMF RECORDING*/
DSNAME ( SYS1.MANA,SYS1.MANB,SYS1.MANC) /* NEW D.S. ADDED 11/88 */
PROMPT(LIST)                          /*PROMPT THE OPERATOR FOR OPTIONS*/
REC(PERM)                             /*TYPE 17 PERM RECORDS ONLY*/
BUFNUM(4,9)                           /* 4 - 4096 BUFFERS ALWAYS AND
                                     ALLOW UP TO 9 BEFORE SUSPENDING
                                     A USER FOR BUFFER SHORTAGE*/
MAXDORM(3000)                         /* WRITE AN IDLE BUFFER AFTER 30 MIN*/
MEMLIMIT(24G)
STATUS(010000)                       /* WRITE SMF STATS AFTER 1 HOUR*/
JWT(1439)                             /* NO 522 ABENDS*/
SID(168A)                             /* SYSTEM ID IS 168 A*/
LISTDSN                              /* LIST DATA SET STATUS AT IPL*/
SYS(TYPE(0:255),EXITS(IEFACTRT,IEFUJV,IEFUSI,IEFU83,
                    IEFUJI,IEFUTL,IEFU29),NOINTERVAL,NODETAIL)
-----
MEMLIMIT(16384P)                      /* This is the same as NOLIMIT */
MEMLIMIT(125T)
MEMLIMIT(4000P)
MEMLIMIT(0M)                          /* Disallow storage >2G */
MEMLIMIT(00000M)                      /*  DEFAULT  */
```

MEMLIMIT During the IPL



```
SYS(TYPE(0:255)) -- DEFAULT
LISTDSN -- DEFAULT
SID(4381) -- DEFAULT
STATUS(010000) -- DEFAULT
MAXDORM(3000) -- DEFAULT
DDCONS(YES) -- DEFAULT
LASTDS(MSG) -- DEFAULT
NOBUFFS(MSG) -- DEFAULT
SYNCVAL(00) -- DEFAULT
INTVAL(30) -- DEFAULT
DUMPABND(RETRY) -- DEFAULT
REC(PERM) -- DEFAULT
DSNAME(SYS1.MANY) -- DEFAULT
DSNAME(SYS1.MANX) -- DEFAULT
MEMLIMIT(NOLIMIT) -- PARMLIB
JWT(1439) -- PARMLIB
PROMPT(ALL) -- PARMLIB
NOACTIVE -- PARMLIB

*01 IEE357A REPLY WITH SMF VALUES OR U
00- r 1,MEMLIMIT(2G)
    IEE600I REPLY TO 01 IS;MEMLIMIT(2G)
*02 IEE357A REPLY WITH SMF VALUES OR U
```

Reset the SMF Parameters



SET SMF=M4

IEE252I MEMBER SMFPRMM4 FOUND IN
RSMID.PARMLIB

IEE536I SMF VALUE M4 NOW IN EFFECT

D SMF,O

IEE967I 00.56.34 SMF PARAMETERS 379

MEMBER = SMFPRMM4

DSNAME(SYS1.MANY) -- DEFAULT

DSNAME(SYS1.MANX) -- DEFAULT

ACTIVE -- DEFAULT

MEMLIMIT(00003G) -- PARMLIB

JWT(2400) -- PARMLIB

PROMPT(ALL) -- PARMLIB

Change MEMLIMIT Value



setsmf memlimit(120t)

IEE712I SETSMF PROCESSING COMPLETE

d smf,o

IEE967I 01.29.56 SMF PARAMETERS

MEMBER = SMFPRMBR

MEMLIMIT(00120T) -- REPLY

PROMPT(ALL) -- PARMLIB

DDCONS(YES) -- DEFAULT

LASTDS(MSG) -- DEFAULT

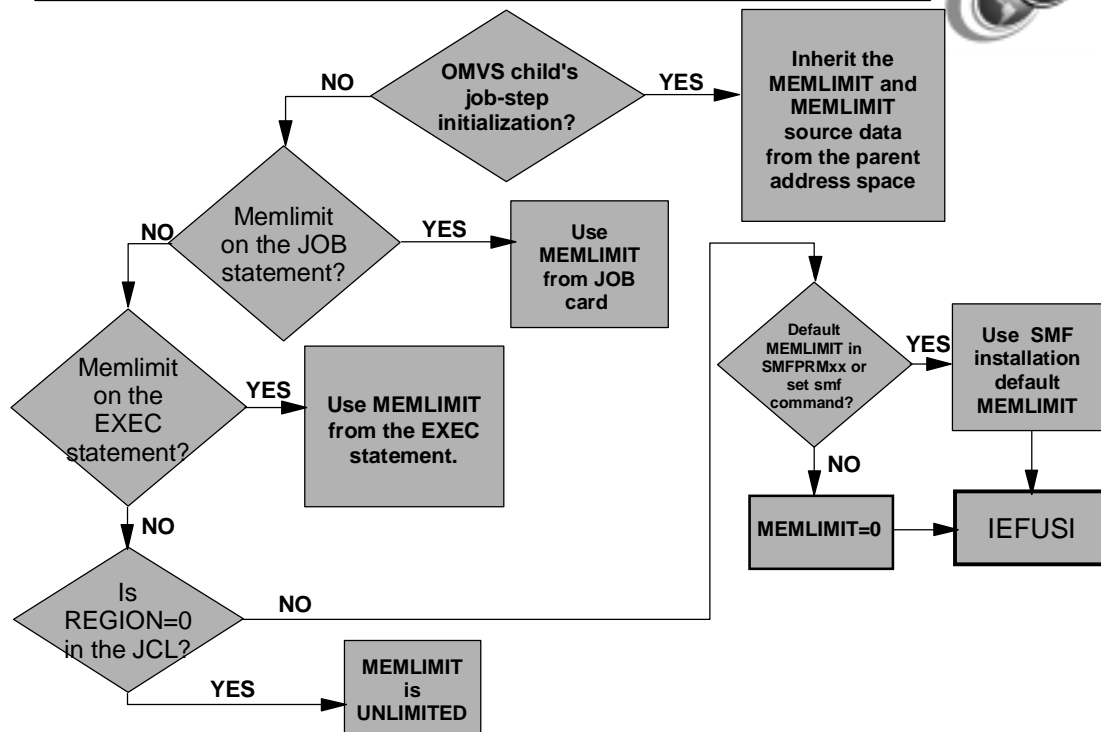
NOBUFFS(MSG) -- DEFAULT

SYNCVAL(00) -- DEFAULT

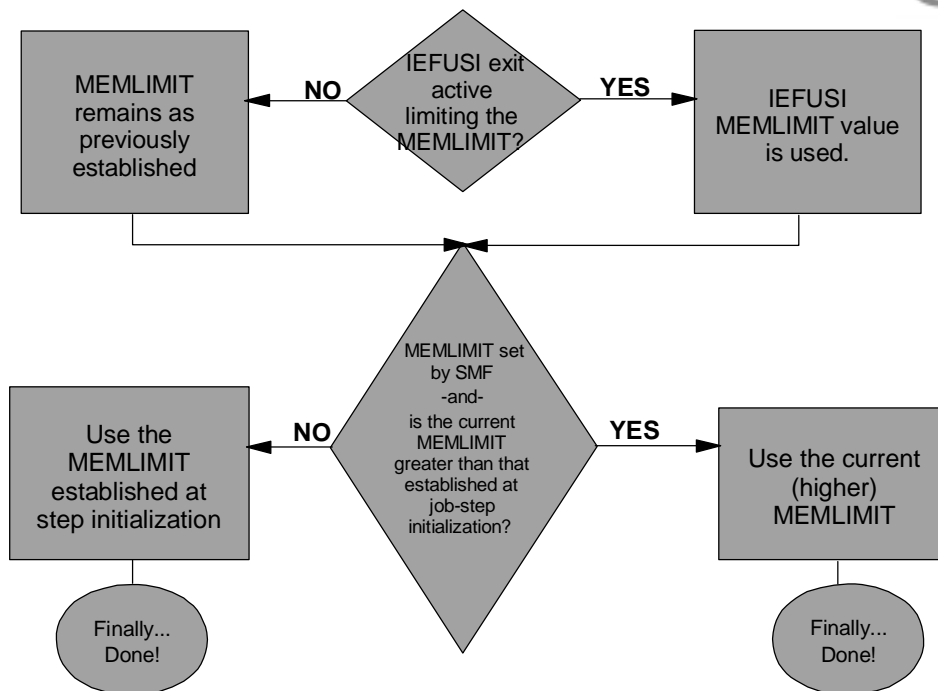
INTVAL(30) -- DEFAULT

DUMPABND(RETRY) -- DEFAULT

Determine MEMLIMIT for Jobstep



IEFUSI Exit

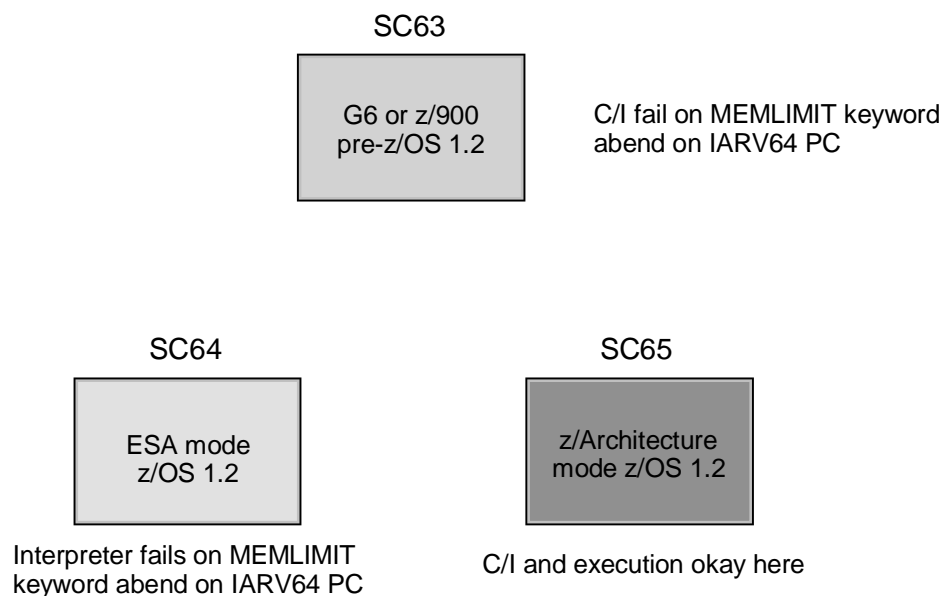


MEMLIMIT - SMF Type 30



- ▲ MEMLIMIT and source of MEMLIMIT are recorded in the SMF type 30 record in the Storage and Paging section
- Bit 2 of SMF30SFL is set when IEFUSI changes the MEMLIMIT value
- New doubleword field SMF30MEM at offset X'A8' is the MEMLIMIT value used
- New byte field SMF30MLS at offset X'B0' indicates the MEMLIMIT source

JES2 Sysplex Considerations



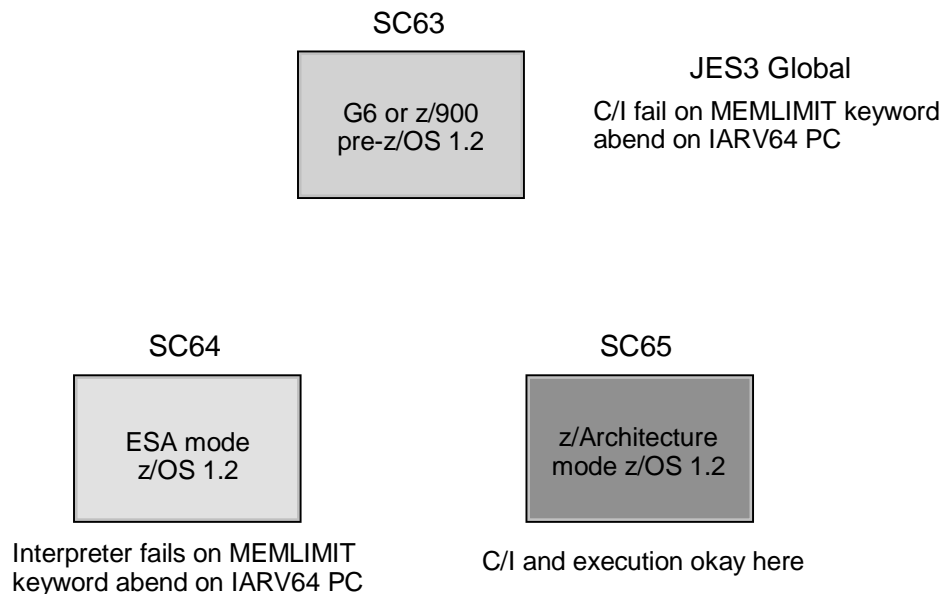
MEMLIMIT: Sysplex Considerations



JES2 SYSTEMS

Converted on	Interpreted and executed on	Results	System Programmer Response
SC63	never gets this far	IEFC630I - fails in Converter	Code SYSAFF=SC65
SC64 or SC65	SC63	IEF630I - fails in interpreter	Code SYSAFF=SC65 or SCHENV=
SC64 or SC65	SC64	IEF897I - fails in interpreter	Code SYSAFF=SC65 or SCHENV=
SC64 or SC65	SC65	job runs ok	-

JES3 Sysplex Considerations



JES3 Sysplex Considerations



SC63

G6 or z/900
pre-z/OS 1.2

C/I fail on MEMLIMIT keyword
abend on IARV64 PC

SC64

ESA mode
z/OS 1.2

Interpreter fails on MEMLIMIT
keyword abend on IARV64 PC

JES3 Global
SC65

z/Architecture
mode z/OS 1.2

C/I and execution okay here

JES3 Sysplex Considerations



SC63

G6 or z/900
pre-z/OS 1.2

C/I fail on MEMLIMIT keyword
abend on IARV64 PC

JES3 Global
SC64

ESA mode
z/OS 1.2

Interpreter fails on MEMLIMIT
keyword abend on IARV64 PC

SC65

z/Architecture
mode z/OS 1.2

C/I and execution okay here

MEMLIMIT: Sysplex Considerations



JES3 SYSTEMS

Converted and Interpreted on	Executed on	Results	System Programmer Response
SC63 ----- SC64	never gets this far	IEFC630I - fails in Converter ----- IEF897I - fails in Interpreter	code an FSSDEF,TYPE =CI,...SYSTEM= SC65... statement in the JES3 INIT DECK
SC65	SC63, SC64	Job runs - application will abend - 0D6 on IARV64 PC **	//*MAIN SYSTEM = SC65 Assign job to a job class enabled on only SC65 //JOB...SCHENV = PROD01... defined in WLM policy)
SC65	SC65	job runs ok	--

Dumping Virtual above 2 GB



- ▲ SVC Dump service has been enhanced for 64-bit support (SDUMPX macro)
- ▲ In the future, binary dumps taken to SYSMDUMP data sets will be enhanced for 64-bit support
- ▲ The dumps taken to SYSABEND and SYSUDUMP data sets have not been enhanced for 64-bit support

Using SDUMPX for Virtual above 2 GB



- ▲ The SDUMPX macro can be invoked in 64-bit addressing mode.
- ▲ The data in memory objects which were created with SVCDUMPRGN=YES is included in the dump when SDATA=RGN is requested
- ▲ You can specify a list of 64-bit address ranges to be included in the dump. The list itself, however, must reside below 2GB. [LIST64=]

Functions not supported - 64-bit Virtual



- ▲ Dataspaces
- ▲ Hiperspaces
- ▲ Subspace capability mutually exclusive with high virtual capability in an address space
- ▲ DIV
- ▲ IARV SERV (Copy-on-Write, ChangeAccess)
- ▲ Change Key
- ▲ Checkpoint Restart

Middleware Support - Later Release



- ▲ Exploitation of 64 Bit Virtual by the Middleware
 - DB2 - enhance database buffer management support to provide continued growth in the large system transaction environment
 - Websphere
 - 64 bit server regions
 - Support very large objects and a very large numbers of objects
 - Provide relief for 2GB address space limit
- ▲ Support of 64 Bit Virtual Application by the Middleware
 - DB2
 - Support of both 31 and 64 bit applications