

# Basic Routing Configuration Guide, 17.2.0

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VRF



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# Copyright Statement

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# About This Guide

This guide describes information about forwarding and routing on AT&T products that run on the AT&T Vyatta Network Operating System (referred to as a virtual router, vRouter, or router in the guide)



# Forwarding and Routing Commands

# clear ip prefix-list

Clears statistics for or the status of a prefix list.

### Syntax:

clear ip prefix-list[ list-name [ ipv4net ] ]

Statistics for or the status of all prefix lists is cleared.

### list-name

Optional. A prefix list.

### ipv4net

Optional. A network.

### **Operational mode**

Use this command to clear statistics for or the status of a prefix list.

# clear ipv6 prefix-list

Clears statistics for or the status of an IPv6 prefix list.

### Syntax:

clear ipv6 prefix-list[ list-name [ ipv6net ] ]

Statistics for or the status of all IPv6 prefix lists is cleared.

### list-name

Optional. An IPv6 prefix list.

# ipv6net

Optional. An IPv6 network.

### **Operational mode**

Use this command to clear statistics for or the status of an IPv6 prefix list.

# monitor command <traceroute-command>

Monitors a traceroute command.

### Syntax:

monitor command traceroute-command

# Syntax:

run monitor command traceroute-command

### traceroute-command

The traceroute command to be monitored. The traceroute command must be enclosed in quotation marks.

# **Operational mode**

### **Configuration mode**

Use this command to display the output of a traceroute command. The display information is refreshed every two seconds.

Use the run form of this command in configuration mode.



# ping <host>

Sends Internet Control Message Protocol (ICMP) ECHO\_REQUEST packets to a network host.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname }

### ipv4\_address

Pings the IPv4 address of the host.

### ipv6\_address

Pings the IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

The host is specified either as host name (if DNS is being used on the network) or as an IPv4 or IPv6 address. If a host name is specified and neither the **ipv4** nor **ipv6** keyword is used, the IPv4 or IPv6 address associated with the host name is pinged, depending on which address is resolved first.

When using the ping command for fault isolation, enter the command on the local host to verify that the local network interface is up and running. Then, ping hosts and gateways farther away. Round-trip times and packet-loss statistics are computed.

If duplicate packets are received, they are not included in the packet-loss calculation, although the round-trip time of these packets is used in calculating the minimum, average, and maximum round-trip times.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether the network host, www.google.com is reachable.

```
vyatta@vyatta:~$ ping www.google.com
PING www.google.com (216.58.196.100) 56(84) bytes of data.
64 bytes from maa03s19-in-f4.1e100.net (216.58.196.100): icmp_req=1 ttl=54 time=42.3 ms
^C
--- www.google.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 42.364/42.364/0.000 ms
```

# ping <host> adaptive <option>

Sets the interpacket interval adaptively such that the interpacket interval adjusts to round-trip time.

### Syntax

ping { ipv4\_address | ipv6\_address | hostname } adaptive option

### ipv4\_address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.



#### adaptive

Sets the interpacket interval adaptively such that the interpacket interval adjusts to round-trip time. The adaptive setting ensures that not more than one (or more, if preload is set) unanswered probes are present in the network.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the router pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

# flood

Sends 100 ping requests each second.

### interface

Specifies an interface that the device must use as the source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the ping request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

# numeric

Does not resolve domain name system (DNS) names during ping.

# pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

### record-route

Records the route that the packet takes.

# size

Specifies the number of bytes to send for a ping request.

### timestamp

Displays the timestamp during ping output.

# tos

Marks packet with specified type of service (TOS).

### ttl

Specifies the maximum packet life-time for a host.

### verbose

Displays a detailed output for the ping command.

# **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.



The host is specified either as host name (if DNS is being used on the network) or as an IPv4 or IPv6 address. If a host name is specified and neither the **ipv4** nor **ipv6** keyword is used, the IPv4 or IPv6 address associated with the host name is pinged, depending on which address is resolved first.

When using the ping command for fault isolation, enter the command on the local host to verify that the local network interface is up and running. Then, ping hosts and gateways farther away. Round-trip times and packet-loss statistics are computed.

If duplicate packets are received, they are not included in the packet-loss calculation, although the round-trip time of these packets is used in calculating the minimum, average, and maximum round-trip times.

**Note:** The minimum interpacket interval is 200 ms for all users, except for a super-user.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether the www.google.com (page ) network is reachable with an interpacket interval. The example also displays the time stamp in the ping output.

```
vyatta@vyatta:~$ ping www.google.com adaptive timestamp audible
PING www.google.com (216.58.216.164) 56(84) bytes of data.
[1428886179.416698] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=2
ttl=54 time=20.0 ms
[1428886179.457896] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=4
ttl=54 time=20.0 ms
[1428886179.499170] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=6
ttl=54 time=20.2 ms
[1428886179.539836] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=8
ttl=54 time=19.9 ms
[1428886179.580788] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=10
 ttl=54 time=19.9 ms
[1428886179.621507] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=12
ttl=54 time=20.0 ms
[1428886179.662363] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=14
ttl=54 time=19.8 ms
[1428886179.703528] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=16
ttl=54 time=20.1 ms
[1428886179.744554] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=18
ttl=54 time=20.0 ms
[1428886179.785702] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=20
ttl=54 time=20.1 ms
[1428886179.826861] 64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=22
 ttl=54 time=20.2 ms
[1428886181.384621] From 10.18.170.201 icmp_seq=1 Destination Host Unreachable
[1428886181.385770] From 10.18.170.201 icmp seq=3 Destination Host Unreachable
[1428886181.386512] From 10.18.170.201 icmp_seq=5 Destination Host Unreachable
[1428886181.387046] From 10.18.170.201 icmp_seq=7 Destination Host Unreachable
[1428886181.387599] From 10.18.170.201 icmp_seq=9 Destination Host Unreachable
[1428886181.388177] From 10.18.170.201 icmp_seq=11 Destination Host Unreachable
[1428886181.388707] From 10.18.170.201 icmp_seq=13 Destination Host Unreachable
[1428886181.389269] From 10.18.170.201 icmp_seq=15 Destination Host Unreachable
[1428886181.389865] From 10.18.170.201 icmp_seq=17 Destination Host Unreachable
[1428886181.390681] From 10.18.170.201 icmp_seq=19 Destination Host Unreachable
[1428886181.391494] From 10.18.170.201 icmp_seq=21 Destination Host Unreachable
[216.164): icmp_req=165 ttl=54 time=20.4 ms
```

# ping <host> allow-broadcast <option>

Allows the pinging of a broadcast address.

### Syntax:



ping { ipv4\_address | ipv6\_address | hostname } allow-broadcast option

### ipv4\_address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address

### allow-broadcast

Allows pinging a broadcast address.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the router pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

#### flood

Sends 100 ping requests each second.

## interface

Specifies the interface that the device must use as source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the request for special processing.

### mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

# pattern

Specifies the hexadecimal digit pattern to fill the packet.

# quiet

Prints only the ping summary page.

### record-route

Records the route that the packet takes.

### size

Specifies the number of bytes to send for a ping request.

# timestamp

Displays the timestamp during ping output.

# tos

Marks packet with specified type of service (TOS).

# ttl

Specifies the maximum packet life-time for a host.

# verbose

Displays a detailed output for the ping command.



### Operational mode.

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

The host is specified either as host name (if DNS is being used on the network) or as an IPv4 or IPv6 address. If a host name is specified and neither the **ipv4** nor **ipv6** keyword is used, the IPv4 or IPv6 address associated with the host name is pinged, depending on which address is resolved first.

When using the ping command for fault isolation, enter the command on the local host to verify that the local network interface is up and running. Then, ping hosts and gateways farther away. Round-trip times and packet-loss statistics are computed.

If duplicate packets are received, they are not included in the packet-loss calculation, although the round-trip time of these packets is used in calculating the minimum, average, and maximum round-trip times.

When the ping command is interrupted by typing <Ctrl>+cs, a brief statistical summary is displayed.

This example shows how to test whether www.google.com network is reachable. It also shows how to allow the pinging of the broadcast address and define a life-time of 30 hops for each host.

```
vyatta@vyatta:~$ ping www.google.com allow-broadcast ttl
Possible completions:
  <hops>
            Number of hops
vyatta@vyatta:~$ ping www.google.com allow-broadcast ttl 30
PING www.google.com (216.58.216.164) 56(84) bytes of data.
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=2 ttl=54 time=20.1 ms
From 10.18.170.201 icmp_seq=1 Destination Host Unreachable
From 10.18.170.201 icmp seq=3 Destination Host Unreachable
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=4 ttl=54 time=20.2 ms
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=6 ttl=54 time=20.3 ms
From 10.18.170.201 icmp_seq=5 Destination Host Unreachable
From 10.18.170.201 icmp_seq=7 Destination Host Unreachable
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=8 ttl=54 time=19.9 ms
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=10 ttl=54 time=20.4 ms
From 10.18.170.201 icmp_seq=9 Destination Host Unreachable
From 10.18.170.201 icmp_seq=11 Destination Host Unreachable
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=12 ttl=54 time=20.0 ms
```

# ping <host> audible <option>

Makes a beep sound when the router pings for the host details.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } audible option

### ipv4\_address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### audible

Makes a beep sound while the device pings for the host details.

# option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.



adaptive

Adaptively sets interpacket interval.

allow-broadcast

Allows you to ping broadcast address.

audible

Makes a beep sound on every ping, while the router pings for host details.

bypass-route

Bypasses normal routing tables during ping.

count

Specifies the number of ping requests to send.

deadline

Specifies the number of seconds before which ping expires.

ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

flood

Sends 100 ping requests each second.

interface

Specifies the interface that the device must use as source address.

interval

Specifies the time in seconds for which the device must wait between ping requests.

mark

Specifies that the device must consider the request for special processing.

mtu-discovery

Specifies the path MTU discovery strategy.

no-loopback

Suppresses loop-back of multicast pings.

numeric

Does not resolve domain name system (DNS) names during ping.

pattern

Specifies the hexadecimal digit pattern to fill the packet.

quiet

Prints only the ping summary page.

record-route

Records the route that the packet takes.

size

Specifies the number of bytes to send for a ping request.

timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

The host is specified either as host name (if DNS is being used on the network) or as an IPv4 or IPv6 address. If a host name is specified and neither the **ipv4** nor **ipv6** keyword is used, the IPv4 or IPv6 address associated with the host name is pinged, depending on which address is resolved first.

When using the ping command for fault isolation, enter the command on the local host to verify that the local network interface is up and running. Then, ping hosts and gateways farther away. Round-trip times and packet-loss statistics are computed.



If duplicate packets are received, they are not included in the packet-loss calculation, although the round-trip time of these packets is used in calculating the minimum, average, and maximum round-trip times.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to configure the router to send an ICMP\_ECHO request five times, making a beep sound on every ping.

```
vyatta@vyatta:~$ ping www.google.com audible count 5
PING www.google.com (216.58.216.164) 56(84) bytes of data.
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=2 ttl=54 time=20.0 ms
From 10.18.170.201 icmp_seq=1 Destination Host Unreachable
From 10.18.170.201 icmp_seq=3 Destination Host Unreachable
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=4 ttl=54 time=20.1 ms
--- www.google.com ping statistics ---
5 packets transmitted, 2 received, +2 errors, 60% packet loss, time 4010ms
rtt min/avg/max/mdev = 20.048/20.075/20.103/0.144 ms, pipe 3
vyatta@vyatta:~$
```

# ping <host> bypass-route <option>

Bypasses the normal routing tables and sends a ping request directly to a host on an attached interface.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } bypass-route option

### ipv4\_address

The IPv4 address of the host.

### ipv6 address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### bypass-route

Bypasses the normal routing tables and sends directly to a host on an attached interface. If the host is not directly attached to a network, an error is returned.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the router pings for host details.

# bypass-route

Bypasses normal routing tables during ping.

# count

Specifies the number of ping requests to send.

# deadline

Specifies the number of seconds before which ping expires.

# ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

### interface



```
Specifies an interface that the device must use as the source address.
interval
         Specifies the time in seconds for which the device must wait between ping requests.
mark
         Specifies that the device must consider the ping request for special processing.
mtu-discovery
         Specifies the path MTU discovery strategy.
no-loopback
         Suppresses loop-back of multicast pings.
numeric
         Does not resolve domain name system (DNS) names during ping.
pattern
         Specifies the hexadecimal digit pattern to fill the packet.
quiet
         Prints only the ping summary page.
record-route
         Records the route that the packet takes.
Size
         Specifies the number of bytes to send for a ping request.
timestamp
         Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
ttl
         Specifies the maximum packet life-time for a host.
verbose
         Displays a detailed output for the ping command.
```

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

If the host is not directly attached to a network, an error is returned.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

```
This example shows how to bypass the normal routing tables and send a ping request directly to a host on an attached interface.

vyatta@vyatta:~$ ping www.google.com bypass-route
PING www.google.com (216.58.216.164) 56(84) bytes of data.
ping: sendmsg: Network is unreachable
```

# ping <host> count <requests> <option>

Specifies a number of ping requests that the router must send.

## Syntax:

ping { ipv4\_address | ipv6\_address | hostname } count requests option



### ipv4\_address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### requests

The number of ping requests to send.

# option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

#### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound, while the router pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

### interface

Specifies an interface that the device must use as the source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the ping request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

### no-loopback

Supress loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

# pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

### record-route

Records the route that the packet takes.

### size

Specifies the number of bytes to send for a ping request.

# timestamp

Displays the timestamp during ping output.

# tos

Marks packet with specified type of service (TOS).

### tt1

Specifies the maximum packet life-time for a host.

### verbose

Displays a detailed output for the ping command.

### Operational mode.



The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether www.google.com network is reachable by sending five ICMP ECHO requests and that the router waits for five reply packets for ten seconds.

```
vyatta@vyatta:~$ ping www.google.com count 5 deadline 10
PING www.google.com (216.58.216.164) 56(84) bytes of data.
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=2 ttl=54 time=20.0 ms
From 10.18.170.201 icmp_seq=1 Destination Host Unreachable
From 10.18.170.201 icmp_seq=3 Destination Host Unreachable
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=4 ttl=54 time=20.1 ms
--- www.google.com ping statistics ---
5 packets transmitted, 2 received, +2 errors, 60% packet loss, time 4010ms
rtt min/avg/max/mdev = 20.048/20.075/20.103/0.144 ms, pipe 3

vyatta@vyatta:~$ ping www.google.com count 5
```

# ping <host> deadline <seconds> <option>

Specifies the number of seconds before which the ping expires.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } deadline seconds option

# ipv4\_address

The IPv4 address of the host.

## ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### seconds

The number of seconds before which ping exits.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the router pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.



```
interface
         Specifies an interface that the device must use as the source address.
interval
        Specifies the time in seconds for which the device must wait between ping requests.
mark
        Specifies that the device must consider the request for special processing.
mtu-discovery
        Specifies the path MTU discovery strategy.
no-loopback
        Suppresses loop-back of multicast pings.
numeric
        Does not resolve domain name system (DNS) names during ping.
pattern
        Specifies the hexadecimal digit pattern to fill the packet.
auiet
        Prints only the ping summary page.
record-route
        Records the route that the packet takes.
size
        Specifies the number of bytes to send for a ping request.
timestamp
        Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
ttl
        Specifies the maximum packet life-time for a host.
verbose
        Displays a detailed output for the ping command.
```

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

```
This example shows how to test whether www.google.com network is reachable within three seconds.

vyatta@vyatta:~$ ping www.google.com deadline 3

PING www.google.com (216.58.216.164) 56(84) bytes of data.
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=1 ttl=54 time=19.8 ms
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp_req=3 ttl=54 time=20.1 ms

--- www.google.com ping statistics ---
3 packets transmitted, 2 received, 33% packet loss, time 2004ms
rtt min/avg/max/mdev = 19.873/19.995/20.118/0.187 ms
```

# ping <host> ether-size <bytes> <option>

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### Syntax:

```
ping { ipv4_address | ipv6_address | hostname } ether-size bytes option
```

### ipv4 address

The IPv4 address of the host.

# ipv6\_address



The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### bytes

The number of bytes.

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound during every ping, while the router pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

# count

Specifies the number of ping requests to send.

## deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

### interface

Specifies the interface that the device must use as source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

#### mark

Specifies that the device must consider the ping request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

### pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

### record-route

Records the route that the packet takes.

### size

Specifies the number of bytes to send for a ping request.

# timestamp

Displays the timestamp during ping output.

### tos

Marks packet with specified type of service (TOS).

### ttl

Specifies the maximum packet life-time for a host.

# verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command when used with the ether-size option specifies the size of the resultant Layer 3 packet, such as ICMP data plus ICMP headers, IP headers, and so on.



The ping host ether-size command ensures that the resultant size supports Layer 3 IP packet size. The Ethernet MTU is 1,500 bytes. Therefore, the ping host ether-size command subtracts 28 bytes from the host size of the Layer 3 packet to ensure that the resultant value matches the overall size of the data packet. The ping host ether-size command avoids the fragmentation overhead due to the MTU.

**Note:** You can use either the ping *host* size or ping *host* ether-size command to ping a host network. You cannot use both commands simultaneously.

# ping <host> flood <option>

Sends 100 ping requests each second.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } flood option

### ipv4\_address

The IPv4 address of the host.

### ipv6 address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

#### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes noise while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline Si

Specifies the number of seconds before which ping expires.

# ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

# interface

Specifies the interface that the device must use as source address.

# interval

Specifies the time in seconds for which the device must wait between ping requests.

# mark

Specifies that the device must consider the ping request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

### pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

### record-route



Records the route that the packet takes.

size

Specifies the number of bytes to send for a ping request.

timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether www.google.com network is reachable by sending a maximum of 100 ping requests each second.

# ping <host> interface <host> <option>

Specifies an interface that the device must use as the source address.

### Syntax:

 $\label{eq:ping} \begin{tabular}{ll} ping { ipv4\_addres \mid ipv6\_address \mid hostname } \\ interface & { ipv4\_addres \mid ipv6\_address \mid hostname } \\ option \\ \end{tabular}$ 

### ipv4\_address

The IPv4 address of the host.

# ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

# audible

Makes a beep sound on every ping, while the device pings for host details.



### bypass-route

Bypasses normal routing tables during ping.

count

Specifies the number of ping requests to send.

deadline

Specifies the number of seconds before which ping expires.

ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

flood

Sends 100 ping requests each second.

interface

Specifies an interface that the device must use as the source address.

interval

Specifies the time in seconds for which the device must wait between ping requests.

mark

Specifies that the device must consider the ping request for special processing.

mtu-discovery

Specifies the path MTU discovery strategy.

no-loopback

Suppresses loop-back of multicast pings.

numeric

Does not resolve domain name system (DNS) names during ping.

pattern

Specifies the hexadecimal digit pattern to fill the packet.

quiet

Prints only the ping summary page.

record-route

Records the route that the packet takes.

size

Specifies the number of bytes to send for a ping request.

timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

rtt min/avg/max/mdev = 1.664/1.664/0.000 ms

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

Use the ping host interface command when pinging IPv6 link-local address.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether an IPv4 interface is reachable.

vyatta@vyatta:~\$ ping 192.1.2.2 interface dp0s6

PING 192.1.2.2 (192.1.2.2) from 192.1.2.1 dp0s6: 56(84) bytes of data.

64 bytes from 192.1.2.2: icmp\_req=1 ttl=64 time=1.66 ms

^C

--- 192.1.2.2 ping statistics --1 packets transmitted, 1 received, 0% packet loss, time 0ms



This example shows how to test whether an IPv4 address is reachable using the specified interface address.

```
vyatta@vyatta:~$ ping 192.1.2.2 interface 192.1.2.1
PING 192.1.2.2 (192.1.2.2) from 192.1.2.1 : 56(84) bytes of data.
64 bytes from 192.1.2.2: icmp_req=1 ttl=64 time=1.02 ms
^C
```

This example shows how to test whether an IPv6 interface is reachable.

```
vyatta@vyatta:~$ ping 2012:dead::2 interface 2012:dead::1
PING 2012:dead::2(2012:dead::2) from 2012:dead::1 : 56 data bytes
64 bytes from 2012:dead::2: icmp_seq=1 ttl=64 time=3.04 ms
64 bytes from 2012:dead::2: icmp_seq=2 ttl=64 time=1.01 ms
^C
--- 2012:dead::2 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 1.012/2.027/3.043/1.016 ms
```

# ping <host> interval <seconds> <option>

Specifies the time in seconds for which the device must wait between ping requests.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } interval seconds option

### ipv4 address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### seconds

The number of seconds for which the device must wait between ping requests.

# option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

# adaptive

Adaptively sets interpacket interval.

# allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

# count

Specifies the number of ping requests to send.

# deadline

Specifies the number of seconds before which ping expires.

# ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

# interface

Specifies an interface that the device must use as the source address.

### interval



```
Specifies the time in seconds for which the device must wait between ping requests.
mark
        Specifies that the device must consider the ping request for special processing.
mtu-discovery
        Specifies the path MTU discovery strategy.
no-loopback
        Suppresses loop-back of multicast pings.
numeric
        Does not resolve domain name system (DNS) names during ping.
pattern
        Specifies the hexadecimal digit pattern to fill the packet.
quiet
        Prints only the ping summary page.
record-route
        Records the route that the packet takes.
Size
        Specifies the number of bytes to send for a ping request.
timestamp
        Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
tt1
        Specifies the maximum packet life-time for a host.
verbose
        Displays a detailed output for the ping command.
```

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test whether www.google.com network is reachable by providing 3 seconds of time between 5 ping attempts.

```
vyatta@vyatta:~$ ping www.google.com interval 3 count 15
PING www.google.com (216.58.216.164) 56(84) bytes of data.
64 bytes from sea15s02-in-f4.1e100.net (216.58.216.164): icmp req=1 ttl=54 time=20.2 ms
From 10.18.170.201 icmp_seq=2 Destination Host Unreachable
From 10.18.170.201 icmp_seq=3 Destination Host Unreachable
From 10.18.170.201 icmp_seq=4 Destination Host Unreachable
From 10.18.170.201 icmp_seq=5 Destination Host Unreachable
From 10.18.170.201 icmp_seq=6 Destination Host Unreachable
From 10.18.170.201 icmp seq=7 Destination Host Unreachable
From 10.18.170.201 icmp_seq=8 Destination Host Unreachable
From 10.18.170.201 icmp_seq=9 Destination Host Unreachable
From 10.18.170.201 icmp_seq=10 Destination Host Unreachable
From 10.18.170.201 icmp_seq=11 Destination Host Unreachable
From 10.18.170.201 icmp_seq=12 Destination Host Unreachable
From 10.18.170.201 icmp_seq=13 Destination Host Unreachable
From 10.18.170.201 icmp_seq=14 Destination Host Unreachable
From 10.18.170.201 icmp_seq=15 Destination Host Unreachable
--- www.google.com ping statistics ---
15 packets transmitted, 1 received, +14 errors, 93% packet loss, time 41999ms
rtt min/avg/max/mdev = 20.264/20.264/20.264/0.000 ms
```



# ping <host> mark <fwmark> <option>

Specifies that the device must consider the ping request for special processing.

### Svntax:

ping { ipv4\_address | ipv6\_address | hostname } mark fwmark option

# ipv4\_address

The IPv4 address of the host.

### ipv6 address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address

#### **fwmark**

Marks the outgoing packet.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

### interface

Specifies an interface that the device must use as the source address.

# interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

# numeric

Does not resolve domain name system (DNS) names during ping.

### pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

### record-route

Records the route that the packet takes.

### size

Specifies the number of bytes to send for a ping request.

### timestamp



Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

The ping host mark fwmark command is used in usecases within the operating system. For example, to tag the outgoing packets while configuring policy routing, to select specific outbound processing.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

# ping <host> mtu-discovery < do | dont | want > <option>

Selects the discovery strategy of the path maximum transmission unit (PMTU).

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } mtu-discovery { do | dont | want } option

### ipv4 address

The IPv4 address of the host.

### ipv6 address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

do

Prohibits fragmentation, even for the local packet. Sets a do-not fragment (DF) flag to the router.

want

Performs a PMTU discovery. During the discovery the device fragments the packet locally.

dont

Prohibits fragmentation, but does not set a DF flag.

option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

count

Specifies the number of ping reguests to send.

# deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.



```
interface
         Specifies an interface that the device must use as the source address.
interval
         Specifies the time in seconds for which the device must wait between ping requests.
mark
         Specifies that the device must consider the ping request for special processing.
mtu-discovery
         Specifies the path MTU discovery strategy.
no-loopback
         Suppresses loop-back of multicast pings.
numeric
         Does not resolve domain name system (DNS) names during ping.
pattern
         Specifies the hexadecimal digit pattern to fill the packet.
auiet
        Prints only the ping summary page.
record-route
        Records the route that the packet takes.
size
        Specifies the number of bytes to send for a ping request.
timestamp
         Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
ttl
         Specifies the maximum packet life-time for a host.
```

### **Operational mode**

verbose

The ping *host* mtu-discovery command selects the discovery strategy of the PMTU, based on the parameters provided. The command checks the size of the packet. If the size is equal to or greater than the maximum data payload that is available in a packet, the device determines whether the packet has to be fragmented, based on the discovery strategy of the PMTU.

This example shows how to test 1472 bytes of data of the host 10.0.0.103 for network reachability while prohibiting network fragmentation during the ping. However a do-not-fragment flag is set for the router.

```
vyatta@vyatta:~$ ping 10.0.0.103 size 1472 mtu-discovery do
PING 10.0.0.103 (10.0.0.103) 1472(1500) bytes of data.
1480 bytes from 10.0.0.103: icmp_req=1 ttl=64 time=0.923 ms
^[[A1480 bytes from 10.0.0.103: icmp_req=2 ttl=64 time=1.35 ms
^C
--- 10.0.0.103 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 999ms
rtt min/avg/max/mdev = 0.923/1.137/1.352/0.217 ms
```

Displays a detailed output for the ping command.

This example shows how to test 1472 bytes of data of the host 10.0.0.103 for network reachability while prohibiting network fragmentation during the ping. However a do-not-fragment flag is not set for the router

```
vyatta@VR-1:~$ ping 10.0.0.103 size 1472 mtu-discovery dont
PING 10.0.0.103 (10.0.0.103) 1472(1500) bytes of data.
1480 bytes from 10.0.0.103: icmp_req=1 ttl=64 time=1.25 ms
^C
--- 10.0.0.103 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
```



```
rtt min/avg/max/mdev = 1.250/1.250/0.000 ms
```

This example shows how to perform a discovery strategy for PMTU during a ping request. During the discovery, the router fragments the packet locally.

```
vyatta@VR-1:~$ ping 10.0.0.103 size 1472 mtu-discovery want
PING 10.0.0.103 (10.0.0.103) 1472(1500) bytes of data.
1480 bytes from 10.0.0.103: icmp_req=1 ttl=64 time=1.00 ms
^C
--- 10.0.0.103 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 1.005/1.005/1.005/0.000 ms
```

# ping <host> no-loopback <option>

Suppresses loopback of multicast pings.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } no-loopback option

### ipv4 address

The IPv4 address of the host.

# ipv6\_address

The IPv6 address of the host.

#### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes noise while the device pings for the host details.

## bypass-route

Bypasses normal routing tables during ping.

# count

Specifies the number of ping requests to send.

# deadline

Specifies the number of seconds before which ping expires.

# ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

### interface

Specifies an interface that the device must use as the source address.

# interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the ping request for special processing.

# mtu-discovery

Specifies the path MTU discovery strategy.

### no-loopback

Suppresses loop-back of multicast pings.



numeric

Does not resolve domain name system (DNS) names during ping.

pattern

Specifies the hexadecimal digit pattern to fill the packet.

quiet

Prints only the ping summary page.

record-route

Records the route that the packet takes.

size

Specifies the number of bytes to send for a ping request.

timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

# ping <host> numeric <option>

Specifies that the router must not resolve domain name system (DNS) names during a ping.

# Syntax:

ping { ipv4\_address | ipv6\_address | hostname } numeric option

# ipv4\_address

The IPv4 address of the host.

# ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### numeric

The number of ping requests to send.

# option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

# allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

ether-size



```
Matches the overall size of the data packet with the resultant size of the Layer 3 packet.
flood
         Sends 100 ping requests each second.
interface
         Specifies an interface that the device must use as the source address.
interval
         Specifies the time in seconds for which the device must wait between ping requests.
mark
         Specifies that the device must consider the ping request for special processing.
         Specifies the path MTU discovery strategy.
no-loopback
         Suppresses loop-back of multicast pings.
numeric
         Does not resolve domain name system (DNS) names during ping.
pattern
        Specifies the hexadecimal digit pattern to fill the packet.
quiet
        Prints only the ping summary page.
record-route
        Records the route that the packet takes.
size
         Specifies the number of bytes to send for a ping request.
timestamp
         Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
tt1
         Specifies the maximum packet life-time for a host.
verbose
        Displays a detailed output for the ping command.
```

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to ensure that a ping command provides only numeric output, which means that the router does not look up symbolic names for host addresses.

```
vyatta@vyatta:~$ ping www.google.com numeric.
PING www.google.com (216.58.196.100) 56(84) bytes of data.
64 bytes from 216.58.196.100: icmp_req=1 ttl=54 time=42.1 ms
64 bytes from 216.58.196.100: icmp_req=2 ttl=54 time=44.3 ms
^C
--- www.google.com ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 42.177/43.278/44.379/1.101 ms
```

# ping <host> pattern <hexadecimal-digit> <option>

Specifies a hexadecimal digit pattern to fill the packet.

# Syntax:



ping { ipv4\_addres | ipv6\_address | hostname } pattern hexadecimal-digit option

### ipv4\_address

The IPv4 address of the host.

### ipv6\_address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### hexadecimal-digit

Hexadecimal digit to fill the packet.

# option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

#### flood

Sends 100 ping requests each second.

### interface

Specifies the interface that the device must use as source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

### mark

Specifies that the device must consider the ping request for special processing.

### mtu-discovery

Specifies the path MTU discovery strategy.

# no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

### pattern

Specifies the hexadecimal digit pattern to fill the packet.

# quiet

Prints only the ping summary page.

# record-route

Records the route that the packet takes.

### size

Specifies the number of bytes to send for a ping request.

# timestamp

Displays the timestamp during ping output.

# tos

Marks packet with specified type of service (TOS).

# ttl

Specifies the maximum packet life-time for a host.

# verbose

Displays a detailed output for the ping command.



## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to send a packet that contains all 1's. This example helps to diagnose data-dependent problems in a network.

```
vyatta@vyatta:~$ ping www.google.com pattern BCD
PATTERN: 0xbc0d
PING www.google.com (173.194.33.176) 56(84) bytes of data.
64 bytes from sea09s18-in-f16.1e100.net (173.194.33.176): icmp_req=1 ttl=54 time=20.4 ms
64 bytes from sea09s18-in-f16.1e100.net (173.194.33.176): icmp_req=3 ttl=54 time=20.3 ms
From 10.18.170.201 icmp_seq=2 Destination Host Unreachable
From 10.18.170.201 icmp_seq=4 Destination Host Unreachable
--- www.google.com ping statistics ---
205 packets transmitted, 103 received, +102 errors, 49% packet loss, time 204233ms
rtt min/avg/max/mdev = 20.095/20.417/20.861/0.235 ms, pipe 4
vyatta@vyatta:~$ ^C
vyatta@vyatta:~$
```

## ping <host> quiet <option>

Prints only the ping summary page.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } quiet option

### ipv4 address

The IPv4 address of the host.

### ipv6 address

The IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

## option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

## allow-broadcast

Allows you to ping broadcast address.

## audible

Makes a beep sound on every ping, while the device pings for host details.

### bypass-route

Bypasses normal routing tables during ping.

## count

Specifies the number of ping requests to send.

## deadline

Specifies the number of seconds before which ping expires.

ether-size



Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

flood

Sends 100 ping requests each second.

interface

Specifies an interface that the device must use as the source address.

interval

Specifies the time in seconds for which the device must wait between ping requests.

mark

Specifies that the device must consider the request for special processing.

mtu-discovery

Specifies the path MTU discovery strategy.

no-loopback

Suppresses loop-back of multicast pings.

numeric

Does not resolve domain name system (DNS) names during ping.

pattern

Specifies the hexadecimal digit pattern to fill the packet.

quiet

Prints only the ping summary page.

record-route

Records the route that the packet takes.

size

Specifies the number of bytes to send for a ping request.

timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to print only the ping summary page for www.google.com.

```
vyatta@vyatta:~$ ping www.google.com quiet
--- www.google.com ping statistics ---
15 packets transmitted, 1 received, +14 errors, 93% packet loss, time 41999ms
rtt min/avg/max/mdev = 20.264/20.264/20.264/0.000 ms
```

## ping <host> record-route <option>

Records the route that a packet takes.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } record-route option

## ipv4\_address

Pings the IPv4 address of the host.

## ipv6\_address

Pings the IPv6 address of the host.



### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

### option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

## allow-broadcast

Allows you to ping broadcast address.

#### audible

Makes a beep sound on every ping, while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

#### deadline

Specifies the number of seconds before which ping expires.

#### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

#### flood

Sends 100 ping requests each second.

## interface

Specifies an interface that the device must use as the source address.

### interval

Specifies the time in seconds for which the device must wait between ping requests.

#### mark

Specifies that the device must consider the request for special processing.

## mtu-discovery

Specifies the path MTU discovery strategy.

### no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

## pattern

Specifies the hexadecimal digit pattern to fill the packet.

## quiet

Prints only the ping summary page.

## record-route

Records the route that the packet takes.

### \_\_\_\_

Size

Specifies the number of bytes to send for a ping request.

## timestamp

Displays the timestamp during ping output.

# tos

Marks packet with specified type of service (TOS).

## ttl

Specifies the maximum packet life-time for a host.

## verbose

Displays a detailed output for the ping command.

### **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.



## ping <host> size <bytes> <option>

Specifies the number of bytes to send for a ping request.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } size bytes option

## ipv4\_address

Pings the IPv4 address of the host.

## ipv6\_address

Pings the IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP

## bytes

The number of bytes to send for a ping request.

## option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

#### adaptive

Adaptively sets interpacket interval.

## allow-broadcast

Allows you to ping broadcast address.

#### audible

Makes a beep sound during every ping, while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

## deadline

Specifies the number of seconds before which ping expires.

## ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

## interface

Specifies an interface that the device must use as the source address.

## interval

Specifies the time in seconds for which the device must wait between ping requests.

## mark

Specifies that the device must consider the request for special processing.

## mtu-discovery

Specifies the path MTU discovery strategy.

## no-loopback

Suppresses loop-back of multicast pings.

## numeric

Does not resolve domain name system (DNS) names during ping.

## pattern

quiet

size

Specifies the hexadecimal digit pattern to fill the packet.

## Prints only the ping summary page.

record-route Records the route that the packet takes.

Specifies the number of bytes to send for a ping request.

### timestamp

Displays the timestamp during ping output.

tos



Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a *struct timeval* data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to specify the number of bytes to send while testing the IP address for network reachability.

```
vyatta@vyatta:~$ ping 2012:dead::1 size 1200
PING 2012:dead::1(2012:dead::1) 1200 data bytes
1208 bytes from 2012:dead::1: icmp_seq=1 ttl=64 time=0.046 ms
1208 bytes from 2012:dead::1: icmp_seq=2 ttl=64 time=0.128 ms
^C
--- 2012:dead::1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 999ms
rtt min/avg/max/mdev = 0.046/0.087/0.128/0.041 ms
vyatta@VR-1:~$ ping 2012:dead::1
PING 2012:dead::1(2012:dead::1) 56 data bytes
64 bytes from 2012:dead::1: icmp_seq=1 ttl=64 time=0.026 ms
64 bytes from 2012:dead::1: icmp_seq=2 ttl=64 time=0.034 ms
^C
```

## ping <host> tos <number> <option>

Marks a packet with a specified time of service (TOS).

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } tos number option

## ipv4\_address

Pings the IPv4 address of the host.

## ipv6\_address

Pings the IPv6 address of the host.

### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address.

## number

The tos number.

## option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

## audible

Makes a beep sound during every ping, while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

count



Specifies the number of ping requests to send.

#### deadline

Specifies the number of seconds before which ping expires.

#### ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

#### flood

Sends 100 ping requests each second.

### interface

Specifies an interface that the device must use as the source address.

#### interval

Specifies the time in seconds for which the device must wait between ping requests.

#### mark

Specifies that the device must consider the ping request for special processing.

### mtu-discovery

Specifies the path MTU discovery strategy.

## no-loopback

Suppresses loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

### pattern

Specifies the hexadecimal digit pattern to fill the packet.

### quiet

Prints only the ping summary page.

#### record-route

Records the route that the packet takes.

#### size

Specifies the number of bytes to send for a ping request.

### timestamp

Displays the timestamp during ping output.

tos

Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

## verbose

Displays a detailed output for the ping command.

## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to test a packet for network reachability by defining the time of service as one second.

```
vyatta@vyatta:~$ ping 127.0.0.1 tos 1
PING 127.0.0.1 (127.0.0.1) 56(84) bytes of data.
64 bytes from 127.0.0.1: icmp_req=1 ttl=64 time=0.409 ms
64 bytes from 127.0.0.1: icmp_req=2 ttl=64 time=0.027 ms
^C
--- 127.0.0.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 999ms
rtt min/avg/max/mdev = 0.027/0.218/0.409/0.191 ms
```



## ping <host> ttl <seconds> <option>

Specifies the maximum packet life-time for a host.

#### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } ttl seconds option

### ipv4\_address

The IPv4 address of the host.

## ipv6\_address

The IPv6 address of the host.

#### hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address

### seconds

The time in milliseconds to specify the maximum packet life-time for a host.

## option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

#### adaptive

Adaptively sets interpacket interval.

## allow-broadcast

Allows you to ping broadcast address.

#### audible

Makes a beep sound during every ping, while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

## deadline

Specifies the number of seconds before which ping expires.

## ether-size

Matches the overall size of the data packet with the resultant size of the Layer 3 packet.

### flood

Sends 100 ping requests each second.

## interface

Specifies an interface that the device must use as the source address.

## interval

Specifies the time in seconds for which the device must wait between ping requests.

## mark

Specifies that the device must consider the ping request for special processing.

## mtu-discovery

Specifies the path MTU discovery strategy.

## no-loopback

Supress loop-back of multicast pings.

### numeric

Does not resolve domain name system (DNS) names during ping.

## pattern

quiet

Specifies the hexadecimal digit pattern to fill the packet.

Specifies the number of bytes to send for a ping request.

### Prin

Prints only the ping summary page.

## record-route

Records the route that the packet takes.

# size

timestamp

Displays the timestamp during ping output.

tos



Marks packet with specified type of service (TOS).

ttl

Specifies the maximum packet life-time for a host.

verbose

Displays a detailed output for the ping command.

## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

This example shows how to specify the maximum packet life-time for a host while testing the host for network reachability. The life-time defined in this example is 200 seconds.

```
vyatta@vyatta:~$ ping 192.1.2.2 ttl 200
PING 192.1.2.2 (192.1.2.2) 56(84) bytes of data.
64 bytes from 192.1.2.2: icmp_req=1 ttl=64 time=1.41 ms
^C
--- 192.1.2.2 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 1.412/1.412/1.412/0.000 ms
```

## ping <host> verbose <option>

Displays a detailed output for the ping command.

### Syntax:

ping { ipv4\_address | ipv6\_address | hostname } verbose option

## ipv4\_address

Pings the IPv4 address of the host.

## ipv6 address

Pings the IPv6 address of the host.

## hostname

A host being pinged. This keyword is used when the host is specified as a host name rather than as an IP address

## option

Each of the following entries are considered options. These options can be issued consecutively, that is, in the same command line.

### adaptive

Adaptively sets interpacket interval.

### allow-broadcast

Allows you to ping broadcast address.

### audible

Makes a beep sound during every ping, while the device pings for the host details.

### bypass-route

Bypasses normal routing tables during ping.

### count

Specifies the number of ping requests to send.

### deadline

Specifies the number of seconds before which ping expires.

## ether-size

Matches the overall size of the data packet with the resultant size of the Layer-3 packet.

### flood

Sends 100 ping requests each second.



```
interface
        Specifies an interface that the device must use as the source address.
interval
        Specifies the time in seconds for which the device must wait between ping requests.
mark
        Specifies that the device must consider the ping request for special processing.
mtu-discovery
        Specifies the path MTU discovery strategy.
no-loopback
        Suppresses loop-back of multicast pings.
numeric
        Does not resolve domain name system (DNS) names during ping.
pattern
        Specifies the hexadecimal digit pattern to fill the packet.
auiet
        Prints only the ping summary page.
record-route
        Records the route that the packet takes.
size
        Specifies the number of bytes to send for a ping request.
timestamp
        Displays the timestamp during ping output.
tos
        Marks packet with specified type of service (TOS).
ttl
        Specifies the maximum packet life-time for a host.
verbose
        Displays a detailed output for the ping command.
```

## **Operational mode**

The ping command tests whether a network host is reachable.

The ping command uses the ECHO\_REQUEST datagram (ping) of the ICMP protocol to get an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and an ICMP header, followed by a struct timeval data type and then an arbitrary number of pad bytes that are used to fill the packet.

When the ping command is interrupted by typing <Ctrl>+c, a brief statistical summary is displayed.

## protocols nsm log

Enables logging for NSM.

```
Syntax:
set protocols nsm { all | events | ha | kernel | packet }

Syntax:
delete protocols nsm { all | events | ha | kernel | packet }

Syntax:
show protocols nsm { all | events | ha | kernel | packet }

None
all
Enables all NSM logs.
events
Enables only NSM event logs.
ha
Enables only NSM high availability (HA) logs.
kernel
Enables only NSM kernel logs.
```



### packet

Enables only NSM packet logs.

## **Configuration mode**

```
protocols {
    nsm {
    log {
        all
        events
             ha
        kernel
        packet
        }
    }
}
```

Use the set form of this command to enable NSM logs.

Use the delete form of this command to remove NSM logs.

Use the show form of this command to view NSM logs.

## protocols nsm log ha

Enables logging for NSM HA.

### Syntax:

```
set protocols nsm ha\{ all \}
```

### Syntax:

delete protocols nsm ha{ all }

## Syntax:

```
show protocols nsm ha { all }
```

None

a11

Enables all NSM HA logs

## **Configuration mode**

```
protocols {
    nsm {
    log {
        ha {
            all
            }
        }
    }
}
```

Use the set form of this command to enable NSM high availability (HA) logs.

Use the delete form of this command to remove NSM HA logs.

Use the show form of this command to view NSM HA logs.

## reset ip route kernel

Clears all the entries from the IP kernel route.

## Syntax:



reset ip route kernel

### **Operational mode**

Use this command to clear the entries from the IP kernel route.

## reset ipv6 route kernel

Clears all the entries from the IPv6 kernel route.

## Syntax:

reset ipv6 route kernel

## **Operational mode**

Use this command to clear the entries from the IPv6 kernel route.

## resources group address-group <group-name>

Defines a group of IP addresses that are referenced in firewall rules.

### Syntax:

```
set resources group address-group group-name { address address | description desc }
```

#### Svntax:

delete resources group address-group group-name { address address | description desc }

### Syntax:

show resources group address-group group-name { address address | description desc }

### address-group

A group of IPv4 addresses or address ranges.

## group-name

The name of a firewall address group.

## address address

Adds the specified IPv4 address or range of IPv4 addresses to the specified firewall address group. IPv4 address ranges are specified by separating two contiguous IPv4 addresses with a hyphen, for example, 10.0.0.1-10.0.0.50. The maximum number of addresses that you can add to an address group is 1024.

### description desc

Provides a brief description for the firewall address group.

## **Configuration mode**

```
resources {
    group {
        address-group group-name {
            address address
            description desc
        }
    }
}
```

Use this command to specify an address group. A firewall address group is a collection of host IP addresses and address ranges that, once defined, can be collectively referenced within a firewall command.

A firewall address group is considered matched if the packet address matches any address or address range within the group.

Use the set form of this command to specify the address group.

Use the delete form of this command to remove a firewall address group or its members.

Use the show form of this command to view the configuration of a firewall address group.



## resources group icmp-group <group-name>

Defines a group of ICMP types that may be referenced in firewall rules, policy-based routing rules or QoS rules.

### Syntax:

set resources group icmp-group group-name { description | name name | type number [ code number ] }

## Syntax:

delete resources group icmp-group group-name [ description description | name name | type number [ code number ] ]

## Syntax:

show resources group icmp-group group-name [ description | name | type number [ <math>code number ]]

## group-name

Name of an IPv4 ICMP group.

## description description

Describes an IPv4 ICMP group.

### name *name*

Specifies the name of an ICMP type.

## type *number*

Specifies the numeric identifier of an IPv4 ICMP type. The numeric identifier ranges from 0 through 255. code *number* 

Specifies the numeric identifier of an IPv4 ICMP code. The numeric identifier ranges from 0 through 255.

## **Configuration mode**

```
resources {
    group {
        icmp-group group-name {
            description description
            name name
            type number {
                code number
            }
        }
    }
}
```

Use this command to define an IPv4 Internet Control Message Protocol (ICMP) group. An ICMP group is a collection of ICMP types that, once defined, can be collectively referenced in firewall rules, policy-based routing rules and Quality of Service (QoS) rules.

An ICMP group is considered matched if any ICMP type in the group is matched.

Use the set form of this command to define an ICMP group.

Use the delete form of this command to remove an ICMP group or its members.

Use the show form of this command to display an ICMP group or its members.

## resources group icmpv6-group <group-name>

Defines a group of ICMPv6 types that may be referenced in firewall rules, policy-based routing rules or QoS rules.

### Syntax

set resources group icmpv6-group group-name { description | name name | type number [ code number ] }



### Syntax:

delete resources group icmpv6-group group-name [ description description | name name | type number [ code number ] ]

### Syntax:

show resources group icmpv6-group group-name [ description description | name name | type number [ code number ] ]

## group-name

Name of an ICMPv6 group.

### description description

Describes an ICMPv6 group.

#### name *name*

Specifies the name of an ICMPv6 type.

## type *number*

Specifies the numeric identifier of an ICMPv6 type. The numeric identifier ranges from 0 through 255. code *number* 

Specifies the numeric identifier of an ICMPv6 code. The numeric identifier ranges from 0 through 255.

## **Configuration mode**

```
resources {
   group {
     icmpv6-group group-name {
         description description
         name name
         type number {
             code number
        }
   }
}
```

Use this command to define an Internet Control Message Protocol Version 6 (ICMPv6) group. An ICMPv6 group is a collection of ICMPv6 types that, once defined, can be collectively referenced in firewall rules, policy-based routing rules and Quality of Service (QoS) rules.

An ICMPv6 group is considered matched if any ICMPv6 type in the group is matched.

Use the set form of this command to define an ICMPv6 group.

Use the delete form of this command to remove an ICMPv6 group or its members.

Use the show form of this command to display an ICMPv6 group or its members.

## resources group port-group <group-name>

Defines a group of ports that are referenced in firewall rules.

## Syntax:

set resources group port-group-name {  $description \ description \ fort \ [name | 1-65535 | start - end ] }$ 

## Syntax:

delete resources group port-group-name {  $description | port [ name | 1-65535 | start - end ] }$ 

### Syntax:

show resources group port-group-name {  $description | port | name | 1-65535 | start - end | test }$ }



### port-group port-group-name

Matches the destination port packets against the specified port group. The packet is considered a match if it matches any port name or number specified in the group. Only one port group may be specified. The port group must already be defined. A packet is considered a match for an address, a network, or a port group if it matches any host IP address, network address, or port name or number, respectively, in the group. However, if more than one group is specified, the packet must be a match for both groups in order to be considered a match. For example, if an address group and a port group are both specified, the packet's destination must match at least one item in the address group and at least one item in the port group.

## description description

Provides a brief description for the network group.

```
port [ name | 1-65535 | start - end ]
```

Specifies the port group parameters.

### port-name

Matches the name of an IP service; for example, http. You can specify any service name in the file /etc/services.

#### port-num

Matches a port number. The range is 1 through 65535.

#### start-end

Matches the specified range of ports; for example, 1001-1005.

## **Configuration mode**

```
resources {
  group {
  port-group group-name {
    port name
    description desc
  }
  }
}
```

Use this command to define a network group. A network group is a collection of network addresses that, once defined, can be collectively referenced within a firewall command.

A network group is considered matched if the packet address matches any network address or address range within the group.

Use the set form of this command to define a network group.

Use the delete form of this command to remove a network group or its members.

Use the show form of this command to view the configuration of a network group.

## show ip forwarding

Displays IP forwarding status.

### Syntax:

show ip forwarding

## **Operational mode**

Use this command to display IP forwarding status.

The following example shows how to display the status of IP forwarding.

```
vyatta@vyatta:~$ show ip forwarding
IP forwarding is on
```



vyatta@vyatta:~\$

## show ip route

Displays routes stored in the Routing Information Base (RIB) and Forwarding Information Base (FIB).

### Svntax

```
show ip route [ ipv4 | ipv4net ]
```

Lists all routes stored in the RIB and FIB.

### ipv4

Optional. An IP address.

## ipv4net

Optional. A prefix.

### **Operational mode**

Use this command to display routes stored in the RIB and FIB.

You can also see the routes shown in the FIB by using show ip route forward (page 52).

```
The following example shows how to display routes stored in the RIB and FIB.

vyatta@vyatta:~$ show ip route
```

```
Codes: K - kernel route, C - connected, S - static, R - RIP, O - OSPF,
       I - ISIS, B - BGP, > - selected route, * - FIB route
S>* 0.0.0.0/0 [1/0] via 10.1.0.1, dp0p0p0
0 10.1.0.0/24 [110/10] is directly connected, dp0p0p0, 05:35:15
C>* 10.1.0.0/24 is directly connected, dp0p0p0
0>* 10.192.32.0/24 [110/20] via 10.1.0.45, dp0p0p0, 05:35:15
0>* 10.192.128.0/24 [110/11] via 10.1.0.66, dp0p0p0, 05:35:15
0>* 10.192.128.1/32 [110/11] via 10.1.0.66, dp0p0p0, 05:35:15
0>* 10.192.129.0/24 [110/11] via 10.1.0.66, dp0p0p0, 05:35:15
0>* 10.192.130.0/24 [110/11] via 10.1.0.66, dp0p0p0, 05:35:15
0>* 10.192.131.0/24 [110/11] via 10.1.0.66, dp0p0p0, 05:35:15
C>* 127.0.0.0/8 is directly connected, lo
0>* 172.16.0.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.1.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.2.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.3.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.4.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.5.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.6.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.7.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.8.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
0>* 172.16.9.0/24 [110/11] via 10.1.0.4, dp0p0p0, 05:35:15
C>* 172.16.234.0/25 is directly connected, dp0p0p1
S>* 192.94.202.0/24 [1/0] via 172.16.234.27, dp0p0p1
```

The following example shows how to display information for the route to the 10.192.128.1 IP address.

```
vyatta@vyatta:~$ show ip route 10.192.128.1
Routing entry for 10.192.128.1/32
Known via "ospf", distance 110, metric 11, best
Last update 09:47:07 ago
* 10.1.0.66, via dp0p0p0
```



vyatta@vyatta:~\$

## show ip route <ipv4net> longer-prefixes

Displays prefixes in the Routing Information Base (RIB) that are longer than a specific IP address or prefix.

## Syntax

show ip route *ipv4net* **longer-prefixes** 

### ipv4net

Mandatory. An IP address or prefix.

### **Operational mode**

Use this command to display all prefixes in the RIB that are longer than a specific IP address or prefix.

The following example shows how to display prefixes that are longer than the 10.192.128.0/24 prefix.

## show ip route connected

Displays directly connected routes.

## Syntax:

show ip route connected

### Operational mode

Use this command to display routes that are directly connected to the local system.

The following example shows how to display directly connected routes.

## show ip route forward

Displays routes stored in the Forwarding Information Base (FIB).

## Syntax:

show ip route forward [ ipv4net ]

Displays routes stored in the FIB.

## ipv4net



Optional. A route for which information from the kernel forwarding table is displayed.

## **Operational mode**

Use this command to display routes that are stored in the FIB.

The FIB contains multiple equal-cost paths, if they exist. Multiple equal-cost paths are needed before equal-cost multipath (ECMP) routing or WAN load balancing is performed.

```
The following example shows how to display routes stored in the FIB.
vyatta@vyatta:~$ show ip route forward
default via 10.1.0.1 dev dp0p0p0 proto zebra
10.1.0.0/24 dev dp0p0p0 proto kernel scope link src 10.1.0.62
10.192.32.0/24 via 10.1.0.45 dev dp0p0p0 proto zebra metric 20
10.192.128.0/24 via 10.1.0.66 dev dp0p0p0 proto zebra metric 11
10.192.128.1 via 10.1.0.66 dev dp0p0p0 proto zebra metric 11
10.192.129.0/24 via 10.1.0.66 dev dp0p0p0 proto zebra metric 11
10.192.130.0/24 via 10.1.0.66 dev dp0p0p0 proto zebra metric 11
10.192.131.0/24 via 10.1.0.66 dev dp0p0p0 proto zebra metric 11
172.16.0.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.1.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.2.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.3.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.4.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.5.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.6.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.7.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.8.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.9.0/24 via 10.1.0.4 dev dp0p0p0 proto zebra metric 11
172.16.234.0/25 dev dp0p0p1 proto kernel scope link src 172.16.234.23
192.94.202.0/24 via 172.16.234.27 dev dp0p0p1 proto zebra
```

The following example shows how to display information from the FIB about the 10.1.0.0/24 route.

```
vyatta@vyatta:~$ show ip route forward 10.1.0.0/24
10.1.0.0/24 dev dp0p0p0 proto kernel scope link src 10.1.0.62
vyatta@vyatta:~$
```

## show ip route kernel

Displays kernel routes.

vyatta@vyatta:~\$

## Syntax:

show ip route kernel

## **Operational mode**

Use this command to display kernel routes. Kernel routes are routes that have been added through a means other than by using the Vyatta CLI; for example, by using the operating system **route** command as shown here:

```
route add -net 10.172.24.0 netmask 255.255.255.0 gw 10.1.0.1
```

The following example shows how to display kernel routes.



```
vyatta@vyatta:~$ show ip route kernel
Codes: K - kernel route, C - connected, S - static, R - RIP, O - OSPF,
    I - ISIS, B - BGP, > - selected route, * - FIB route
K>* 10.172.24.0/24 via 10.1.0.1, dp0p0p0
vyatta@vyatta:~$
```

## show ip route static

Displays static routes in the Routing Information Base (RIB).

### Syntax:

show ip route static

## **Operational mode**

Use this command to display static routes in the RIB.

## show ip route summary

Displays a summary of routes.

### Syntax:

show ip route summary

## **Operational mode**

Use this command to display a summary of the various routes by route source.

```
The following example shows how to display a summary of routes.
vyatta@vyatta:~$ show ip route summary
Route Source Routes
                                      FIB
connected
                   4
                                      4
static
                                      2
ospf
                   1
                                      0
ebgp
ibgp
                  289016
                                      289011
                   289023
                                      289017
Totals
vyatta@vyatta:~$
```

## show ip route supernets-only

Displays supernet routes.

## Syntax:



show ip route supernets-only

## **Operational mode**

Use this command to display supernet routes.

Supernet routes are routes that have a subnet mask that is less specific than the usual classful mask.

## show ip route table

Displays routes stored in an alternate routing table.

### Syntax:

show ip route table table-number

### table table-number

An alternate routing table.

## **Operational mode**

Use this command to view routes stored in an alternate routing table. Alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

## show ip route variance

Detects the routes that are missing from the RIB, kernel, and data plane table and stores the discrepancy in a file.

### Syntax:

show ip route variance

### **Operational mode**

Detects the routes that are missing from the RIB, kernel, and data plane table and stores the discrepancy in the following file: /home/<username>/vyatta\_rtvariance.output. A missing route is identified by using codes such as R for RIB, K for kernel, and D for data plane. This command verifies only active routes and interfaces and can help during debugging.

**Note:** AT&T recommends that you use the command in a stable environment to ensure that you do not get wrong results. The vRouter may take more time to generate the output if the system has millions of routes.



The following example shows how to store the discrepancy in the following file: /home/vyatta/vyatta\_rtvariance.output. The following output indicates that an IPv4 route is missing from the kernel.

```
vyatta@vyatta# show ip route variance
Output is dumped in the file: /home/vyatta/vyatta_rtvariance.output
```

## show ip route variance console

Detects the routes that are missing from the RIB, kernel, and data plane table and displays the discrepancy at the console.

## Syntax:

show ip route variance console

## **Operational mode**

Compares the routes in the RIB, kernel, and data plane table, detects missing routes, and displays the discrepancy at the console. The discrepancy contains IPv4 routes and addresses that are missing from the RIB, kernel, and data plane table. A missing route is identified by using codes such as R for RIB, K for kernel, and D for data plane. This command verifies only active routes and interfaces and can help during debugging.

**Note:** AT&T recommends that you use the command in a stable environment to ensure that you do not get wrong results. The vRouter may take more time to generate the output if the system has millions of routes.

The following example shows how to display the discrepancy information at the console. The output displays the following information:

- The interface variance table indicates that the 88.88.88.4 address which is configured on the lo4 interface is missing from the data plane.
- The route variance table indicates that the 200.9.9.0/32 address route with the 12.12.12.20 nexthop is missing from both the kernel and data plane.

```
vyatta@vyatta# show ip route variance console
Codes: R - RIB, K - Kernel, D - Dataplane
(Indicates the table Id in which the address/route is missing)
Interface Variance Table:
D 88.88.88.4 lo4 (present in Kernel)
K 201.202.203.0 dp0s8 (present in RIB)
K 6.6.6.0 dp0s7.1 (present in RIB)
R 12.12.12.0 dp0s7 (present in Kernel)
Route Variance Table:
Table Absence Route
def D 100.4.4.4/32 via 12.12.12.18
def K
            100.1.1.1/32 via 12.12.12.19
def KD 200.9.9.0/24 via 12.12.12.20
     R
def
             100.1.1.1/32 via 12.12.12.17
def
     R
              200.1.1.1/32 via 12.12.12.20
def
     RK
              100.4.4.4/32 via 12.12.12.28
              200.20.20.20/32 via 12.12.12.30
def
```

The following example shows how to display the discrepancy at the console. The output indicates that all tables are synchronized and that no routes and interfaces are missing.

vyatta@vyatta# show ip route variance console



No Variance, Inteface addresses and Routes are in sync

## show ipv6 route

Displays IPv6 routes stored in the Routing Information Base (RIB) and Forwarding Information Base (FIB).

## Syntax:

show ipv6 route [ ipv6 | ipv6net ]

Displays all IPv6 routes in the RIB and FIB.

### ipv6

Optional. An IPv6 address.

### ipv6net

Optional. An IPv6 prefix.

## **Operational mode**

Use this command to display IPv6 routes stored in the RIB and FIB.

You can also see the routes shown in the FIB by using show ip route forward (page 52).

## show ipv6 route <ipv6net> longer-prefixes

Displays IPv6 prefixes in the Routing Information Base (RIB) that are longer than a specific IPv6 address or prefix.

## Syntax:

show ipv6 route ipv6net longer-prefixes

### ipv6net

Mandatory. An IPv6 address or prefix.

## **Operational mode**

Use this command to display all prefixes in the RIB that are longer than a specific IPv6 address or prefix.

## show ipv6 route bgp

Displays IPv6 Border Gateway Protocol (BGP) routes.

## Syntax:

show ipv6 route bgp

## **Operational mode**

Use this command to display IPv6 BGP routes.

## show ipv6 route connected

Displays IPv6 connected routes.

## Syntax:

show ipv6 route connected

## **Operational mode**

Use this command to display IPv6 routes that are directly connected to the local system.

## show ipv6 route forward

Displays IPv6 routes stored in the Forwarding Information Base (FIB).



## Syntax:

show ipv6 route forward[ipv6net]

Displays IPv6 routes stored in the FIB.

#### ipv6net

Optional. An IPv6 route for which information from the kernel forwarding table is displayed.

## **Operational mode**

Use this command to display routes that are stored in the FIB.

The FIB contains multiple equal-cost paths, if they exist. Multiple equal-cost paths are needed before equal-cost multipath (ECMP) routing or WAN load balancing is performed.

## show ipv6 route kernel

Displays IPv6 kernel routes.

### Syntax:

show ipv6 route kernel

### **Operational mode**

Use this command to display IPv6 kernel routes. Kernel routes are routes that have been added through a means other than by using the Vyatta CLI.

## show ipv6 route ripng

Displays IPv6 Routing Information Protocol next generation (RIPng) routes.

## Syntax:

show ipv6 route ripng

## **Operational mode**

Use this command to display IPv6 RIPng routes.

## show ipv6 route static

Displays IPv6 static routes.

## Syntax:

show ipv6 route static

## **Operational mode**

Use this command to display IPv6 static routes.

## show ipv6 route variance

Detects the IPv6 routes that are missing from the RIB, kernel, and data plane table and stores the discrepancy in a file.

### Syntax:

show ipv6 route variance

## **Operational mode**

Compares the routes in the RIB, kernel, and data plane table, detects missing IPv6 routes, and stores the discrepancy in the following file: /home/<username>/vyatta\_rtvariance.output. The discrepancy contains IPv6 routes and addresses that are missing from the RIB, kernel, or data plane table. A missing route is identified by



using codes such as R for RIB, K for kernel, and D for data plane. This command verifies only active routes and interfaces and can help during debugging.

**Note:** AT&T recommends that you use the command in a stable environment to ensure that you do not get wrong results. The vRouter may take more time to generate the output if the system has millions of routes.

The following example shows how to store the discrepancy in the following file: /home/<username>/ vyatta rtvariance.output.

```
vyatta@vyatta# show ipv6 route variance
Output is dumped in the file: /home/vyatta/vyatta_rtvariance.output
```

## show ipv6 route variance console

Detects IPv6 routes that are missing from the RIB, kernel, and data plane table and displays the discrepancy at the console.

### Syntax:

show ipv6 route variance console

## **Operational mode**

Detects the IPv6 routes that are missing from the RIB, kernel, and data plane tables and displays the discrepancy at the console. The discrepancy contains IPv6 routes and addresses that are missing from the RIB, kernel, and data plane table. A missing route is identified by using codes such as R for RIB, K for kernel, and D for data plane. This command verifies only active routes and interfaces and can help during debugging.

**Note:** AT&T recommends that you use the command in a stable environment to ensure that you do not get wrong results. The vRouter may take more time to generate the output if the system has millions of routes.

The following example shows how to display the discrepancy at the console. The following output indicates that 2626:1111:2222:3333:4444:5555:8888:1 address is missing from the data plane. The route variance table indicates that all tables are synchronized and that no IPv6 route is missing.

```
vyatta@vyatta# show ipv6 route variance console

Codes: R - RIB, K - Kernel, D - Dataplane (Indicates the table Id in which the address/route is missing)
```

Interface Variance Table:

D 2626:1111:2222:3333:4444:5555:8888:1 dp0s3 (present in Kernel)

Route Variance Table: Routes are in sync

## show monitoring protocols rib

Displays Routing Information Base (RIB) debugging flags.

## Syntax:

show monitoring protocols  $\operatorname{rib}$ 

## **Operational mode**

Use this command to display RIB debugging flags.



## traceroute <host> as-path

Displays the route that packets take to a network host.

### Syntax:

traceroute[ ipv4 | ipv6 ] host as-path [ options ]

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h:h).

### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## options

The following entries are options. Multiple options can be included on the same command line.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

### gateway *address*

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

### interval *value*

Specifies the time in seconds between traceroute requests from the device.

### max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.



```
tcp-svn
```

Uses TCP SYN for the probes.

tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

wait-time *value* 

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com including AS path information.

```
vyatta@vyatta#traceroute google.com as-path
traceroute to google.com (216.58.192.14), 30 hops max, 60 byte packets
1 10.18.170.1 (10.18.170.1) [*] 0.681 ms 0.529 ms 0.580 ms
2 10.31.23.6 (10.31.23.6) [*] 0.476 ms 0.433 ms 0.481 ms
3 10.254.33.1 (10.254.33.1) [*] 0.864 ms 0.831 ms 0.826 ms
4 144.49.130.145 (144.49.130.145) [AS29791/AS21948] 8.022 ms 1.183 ms 1.295 ms
5 ae6-395.edge8.sanjose1.level3.net (209.244.104.65) [AS3356] 2.106 ms 2.046 ms 2.006 ms
6 ae-1-60.edge1.sanjose3.level3.net (4.69.152.16) [AS3356] 2.887 ms * *
7 72.14.223.91 (72.14.223.91) [AS15169] 2.878 ms 2.972 ms 2.938 ms
8 209.85.249.3 (209.85.249.3) [AS15169] 3.430 ms 4.754 ms 3.460 ms
9 74.125.37.41 (74.125.37.41) [AS15169] 4.568 ms 4.516 ms 4.455 ms
10 nuq04s29-in-f14.1e100.net (216.58.192.14) [AS15169] 3.159 ms 3.134 ms 3.097 ms
```

## traceroute <host> bypass-routing

Displays the route that packets take to a network host.

### Syntax:

```
traceroute[ ipv4 | ipv6 ] host bypass-routing [ options ]
```

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

### options

The following entries are options. Multiple options can be included on the same command line.

### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.



#### debug-socket

Enables socket level debugging.

#### first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

#### icmp-echo

Uses ICMP echo for the traceroute probe.

#### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interface *value*

Specifies the interface that the device must use for traceroute requests.

### interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

### num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

### port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

### tcp-svn

Uses TCP SYN for the probes.

### tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com bypassing the normal routing tables. Note that an error message appears because google.com is not on a directly attached network.

```
vyatta@vyatta#traceroute google.com bypass-routing
traceroute to google.com (216.58.192.14), 30 hops max, 60 byte packets
connect:network is unreachable
```

## traceroute <host> debug-socket

Displays the route that packets take to a network host.

## Syntax:



## traceroute[ ipv4 | ipv6 ] host debug-socket [ options ]

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

### debug-socket

Enables socket level debugging.

## options

The following entries are options. Multiple options can be included on the same command line.

#### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr host

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

### tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

### version

Displays the timestamp during ping output.



#### wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with socket level debugging enabled. vyatta@vyatta#traceroute google.com debug-socket traceroute to google.com (216.58.216.14), 30 hops max, 60 byte packets 1 gateway.attlocal.net (10.0.6.1) 0.422 ms 0.399 ms 0.498 ms 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 16.520 ms 6.484 ms 6.460 ms 3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 33.529 ms 36.814 ms 26.584 4 71.145.0.192 (71.145.0.192) 26.546 ms 39.056 ms 38.523 ms 5 12.83.39.189 (12.83.39.189) 39.763 ms 30.819 ms 44.405 ms 12.122.136.181 (12.122.136.181) 44.407 ms 43.366 ms 43.334 ms \* \* \* 8 216.239.49.170 (216.239.49.170) 28.635 ms 216.239.49.168 (216.239.49.168) 28.293 ms 216.239.49.170 (216.239.49.170) 25.805 ms 9 209.85.246.253 (209.85.246.253) 32.914 ms 34.112 ms 209.85.246.20 (209.85.246.20) 30.330 ms 10 64.233.174.204 (64.233.174.204) 36.979 ms 36.492 ms 38.584 ms 11 64.233.175.151 (64.233.175.151) 37.497 ms 37.496 ms 64.233.174.189 (64.233.174.189)

## traceroute <host> first-ttl <value>

12 209.85.142.91 (209.85.142.91) 36.126 ms 36.735 ms 36.686 ms

13 lax02s21-in-f14.1e100.net (216.58.216.14) 34.280 ms 32.453 ms 31.764 ms

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host first-ttl value [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

### first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## options

The following entries are options. Multiple options can be included on the same command line.

### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

bypass-routing



Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

### debug-socket

Enables socket level debugging.

## gateway *address*

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

#### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interface *value*

Specifies the interface that the device must use for traceroute requests.

### interval *value*

Specifies the time in seconds between traceroute requests from the device.

### max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

### num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

### port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

### tcp-syn

Uses TCP SYN for the probes.

### tos *value*

Marks the packets with the specified Type of Service (TOS) value.

### version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

### **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

```
The following example illustrates a traceroute to google.com with the first time-to-live set to 3.

vyatta@vyatta#traceroute google.com first-ttl 3
traceroute to google.com (74.125.224.7), 30 hops max, 60 byte packets
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 36.929 ms 38.025 ms 38.016
ms
4 71.145.0.192 (71.145.0.192) 37.998 ms 41.153 ms 40.586 ms
5 12.83.39.189 (12.83.39.189) 43.315 ms 12.83.39.185 (12.83.39.185) 39.053 ms
12.83.39.189 (12.83.39.189)
43.311 ms
6 12.122.136.181 (12.122.136.181) 69.120 ms 69.564 ms 69.086 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 49.860 ms 53.125 ms 39.522 ms
```



9 72.14.232.33 (72.14.232.33) 35.172 ms 34.588 ms 35.129 ms 10 nuq04s18-in-f7.1e100.net (74.125.224.7) 37.639 ms 36.897 ms 32.858 ms

## traceroute <host> gateway <address>

Displays the route that packets take to a network host.

### Syntax:

traceroute[ ipv4 | ipv6 ] host gateway address [ options ]

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## gateway *address*

Routes the request through a specified gateway.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interface value

Specifies the interface that the device must use for traceroute requests.

### interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*



Specifies the number of sequential probe packets.

#### source-addr host

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

tcp-syn

Uses TCP SYN for the probes.

tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

wait-time *value* 

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with the gateway set.

vyatta@vyatta#traceroute google.com gateway

## traceroute <host> icmp-echo

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host icmp-echo [ options ]

ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

icmp-echo

Uses ICMP echo for the traceroute probe.

options

The following entries are options. Multiple options can be included on the same command line.

as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

debug-socket

Enables socket level debugging.

### first-ttl value

Specifies the first time-to-live value. Defaults to 1.



### gateway address

Routes the request through a specified gateway.

#### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

#### interval *value*

Specifies the time in seconds between traceroute requests from the device.

#### max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr host

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

#### tcp-syn

Uses TCP SYN for the probes.

#### tos value

Marks the packets with the specified Type of Service (TOS) value.

### version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com using ICMP echo for the traceroute probe.

```
vyatta@vyatta#traceroute google.com icmp-echo
traceroute to google.com (74.125.224.9), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.512 ms 0.510 ms 0.507 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 3.175 ms 3.194 ms 3.194 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 24.351 ms 25.192 ms 25.201 ms
4 71.145.0.192 (71.145.0.192) 26.644 ms 27.905 ms 27.910 ms
5 12.83.39.185 (12.83.39.185) 28.728 ms 32.328 ms 32.335 ms
6 12.122.136.181 (12.122.136.181) 68.186 ms 67.898 ms 67.853 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 25.336 ms 26.631 ms 27.460 ms
9 72.14.232.33 (72.14.232.33) 26.151 ms 26.620 ms 27.186 ms
10 nuq04s18-in-f9.le100.net (74.125.224.9) 27.531 ms 24.783 ms 24.752 ms
```



## traceroute <host> icmp-extensions

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host icmp-extensions [ options ]

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is CLASS/TYPE: followed by a hexadecimal dump.

## options

The following entries are options. Multiple options can be included on the same command line.

### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

### debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

### source-addr host

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn



Uses TCP SYN for the probes.

tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

wait-time *value* 

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

### **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com showing ICMP extensions.

vyatta@vyatta#traceroute google.com icmp-extensions
traceroute to google.com (74.125.224.1), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.482 ms 0.458 ms 0.452 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 13.714 ms 13.703 ms 13.673 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 35.518 ms 34.284 ms 35.492 ms
4 71.145.0.192 (71.145.0.192) 34.201 ms 35.828 ms 35.385 ms
5 12.83.39.189 (12.83.39.189) 39.513 ms 12.83.39.185 (12.83.39.185) 39.510 ms 12.83.39.189 (12.83.39.189) 44.236 ms
6 12.122.136.181 (12.122.136.181) 47.009 ms 46.105 ms 46.052 ms
7 \* \* \*
8 216.239.49.168 (216.239.49.168) 31.725 ms 28.023 ms 28.467 ms
9 72.14.232.33 (72.14.232.33) 32.480 ms 31.081 ms 31.791 ms
10 nuq04s18-in-f1.1e100.net (74.125.224.1) 32.791 ms 26.412 ms 25.713 ms

## traceroute <host> interface <value>

Displays the route that packets take to a network host.

### Syntax:

traceroute[ ipv4 | ipv6 ] host interface value [ options ]

ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h:).

## interface *value*

Specifies the interface that the device must use for traceroute requests.

### options

The following entries are options. Multiple options can be included on the same command line.

### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

bypass-routing



Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

### debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

#### icmp-echo

Uses ICMP echo for the traceroute probe.

### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interval *value*

Specifies the time in seconds between traceroute requests from the device.

### max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

### num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

### tcp-syn

Uses TCP SYN for the probes.

### tos *value*

Marks the packets with the specified Type of Service (TOS) value.

### version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

### **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com through interface dp0p1s2.

vyatta@vyatta#traceroute google.com interface dp0p1s2

## traceroute <host> max-ttl <value>

Displays the route that packets take to a network host.

### Syntax

traceroute[ ipv4 | ipv6 ] host max-ttl value [ options ]



### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

#### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## options

The following entries are options. Multiple options can be included on the same command line.

#### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

#### debug-socket

Enables socket level debugging.

### first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

### interface value

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

### tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

### wait-time *value*



Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with a maximum of 4 hops.

```
vyatta@vyatta#traceroute google.com max-ttl 4
traceroute to google.com (74.125.224.8), 4 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.362 ms 0.333 ms 0.340 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 9.559 ms 9.553 ms 9.529 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 30.061 ms 31.737 ms 31.773
ms
4 71.145.0.192 (71.145.0.192) 31.776 ms 31.763 ms 31.758 ms
```

## traceroute <host> interval <value>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host interval value [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h:).

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions



Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface value

Specifies the interface that the device must use for traceroute requests.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

#### tos value

Marks the packets with the specified Type of Service (TOS) value.

#### version

Displays the timestamp during ping output.

#### wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with 3 seconds between traceroute requests.

vyatta@vyatta#traceroute google.com interval 3

# traceroute <host> max-ttl <value>

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host max-ttl value [ options ]

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).



#### max-ttl value

Specifies the maximum number of hops for the probe.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

### no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## ${\tt source-addr}\ \textit{host}$

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with a maximum of 4 hops.

vyatta@vyatta#traceroute google.com max-ttl 4



```
traceroute to google.com (74.125.224.8), 4 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.362 ms 0.333 ms 0.340 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 9.559 ms 9.553 ms 9.529 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 30.061 ms 31.737 ms 31.773 ms
4 71.145.0.192 (71.145.0.192) 31.776 ms 31.763 ms 31.758 ms
```

# traceroute <host> no-fragment

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host no-fragment [ options ]

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

#### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h).

## no-fragment

Does not fragment the probe packets.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-nath

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway address

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp



sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## ${\tt source-addr}\ \textit{host}$

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

tcp-syn

Uses TCP SYN for the probes.

#### tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with no fragmented probe packets.

```
vyatta@vyatta#traceroute google.com no-fragment
traceroute to google.com (74.125.224.0), 30 hops max, 60 byte packets
1 pipsqueak.attlocal.net (10.0.6.1) 0.394 ms 0.564 ms 0.356 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 9.799 ms 9.771 ms 9.748 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 31.504 ms 30.107 ms 36.088 ms
4 71.145.0.192 (71.145.0.192) 36.139 ms 31.473 ms 31.441 ms
5 12.83.39.189 (12.83.39.189) 38.391 ms 37.441 ms 12.83.39.185 (12.83.39.185) 36.589 ms
6 12.122.136.181 (12.122.136.181) 83.786 ms 82.908 ms 82.880 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 27.049 ms 36.183 ms 33.859 ms
9 72.14.232.33 (72.14.232.33) 33.652 ms 33.064 ms 33.645 ms
10 nuq04s18-in-f0.1e100.net (74.125.224.0) 36.182 ms 36.165 ms 36.142 ms
```

# traceroute <host> num-queries <num>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host num-queries number [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.



## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway address

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with 4 probes per hop.

```
vyatta@vyatta#traceroute google.com num-queries 2
traceroute to google.com (74.125.224.9), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.411 ms 0.387 ms
```



```
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 14.167 ms 14.145 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 36.338 ms 35.080 ms
4 71.145.0.192 (71.145.0.192) 36.862 ms 36.338 ms
5 12.83.39.189 (12.83.39.189) 49.387 ms 12.83.39.185 (12.83.39.185) 49.374 ms
6 12.122.136.181 (12.122.136.181) 41.428 ms 41.419 ms
7 **
8 216.239.49.168 (216.239.49.168) 41.356 ms 49.198 ms
9 72.14.232.33 (72.14.232.33) 39.738 ms 39.720 ms
10 nuq04s18-in-f9.1e100.net (74.125.224.9) 34.504 ms 34.474 ms
```

# traceroute <host> port <number>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host port number [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

#### ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## port *numbei*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface value

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.



## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## seq-queries *number*

Specifies the number of sequential probe packets.

## ${\tt source-addr}\ \textit{host}$

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

#### tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

### version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com through port 80.

```
vyatta@vyatta#traceroute google.com port 80
traceroute to google.com (74.125.224.1), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.383 ms 0.337 ms 0.327 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 1.689 ms 1.582 ms 1.461 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 22.674 ms 21.656 ms 21.901 ms
4 71.145.0.192 (71.145.0.192) 26.552 ms 21.609 ms 21.732 ms
5 12.83.39.185 (12.83.39.185) 23.492 ms 12.83.39.189 (12.83.39.189) 24.755 ms 12.83.39.185 (12.83.39.185) 23.333 ms
6 12.122.136.181 (12.122.136.181) 23.033 ms 22.736 ms 23.119 ms
7 **
8 216.239.49.168 (216.239.49.168) 25.157 ms 24.775 ms 24.790 ms
9 72.14.232.33 (72.14.232.33) 25.859 ms 25.051 ms 25.207 ms
10 nuq04s18-in-f1.1e100.net (74.125.224.1) 25.102 ms 24.958 ms 25.077 ms
```

# traceroute <host> seq-queries <number>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host seq-queries number [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h).



## seq-queries *number*

Specifies the number of sequential probe packets.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

#### max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with 2 sequential probe packets.

vyatta@vyatta#traceroute google.com seq-queries 2



```
traceroute to google.com (74.125.224.0), 30 hops max, 60 byte packets
1 pipsqueak.attlocal.net (10.0.6.1) 0.441 ms 0.416 ms 0.357 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 1.762 ms 2.295 ms 1.497 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 23.357 ms 22.565 ms 22.219 ms
4 71.145.0.192 (71.145.0.192) 23.964 ms 22.780 ms 21.566 ms
5 12.83.39.185 (12.83.39.185) 27.362 ms 12.83.39.189 (12.83.39.189) 26.326 ms 12.83.39.185 (12.83.39.185) 25.436 ms
6 12.122.136.181 (12.122.136.181) 113.918 ms 88.183 ms 49.824 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 26.184 ms 24.964 ms 24.673 ms
9 72.14.232.33 (72.14.232.33) 25.629 ms 25.079 ms 25.069 ms
10 nuq04s18-in-f0.1e100.net (74.125.224.0) 25.164 ms 25.286 ms 24.878 ms
```

## traceroute <host> source-addr <host>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host source-addr host [ options ]
```

#### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway address

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.



#### max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

tcp-syn

Uses TCP SYN for the probes.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

#### wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com with source address client1.attlocal.net.

vyatta@vyatta#traceroute google.com source-addr client.attlocal.net

# traceroute <host> tcp-syn

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host tcp-syn[ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

## host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h:h).

## tcp-syn

Uses TCP SYN for the probes.

## options

The following entries are options. Multiple options can be included on the same command line.

as-path



Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

#### icmp-echo

Uses ICMP echo for the traceroute probe.

#### icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr host

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tos value

Marks the packets with the specified Type of Service (TOS) value.

## version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com using tcp-syn for probes.

```
vyatta@vyatta#traceroute google.com tcp-syn
traceroute to google.com (74.125.224.6), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.389 ms 0.341 ms 0.316 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 12.784 ms 12.767 ms 12.771 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 35.539 ms 35.529 ms 35.517 ms
4 71.145.0.192 (71.145.0.192) 35.512 ms 35.503 ms 33.653 ms
```



```
5 12.83.39.189 (12.83.39.189) 38.888 ms 36.371 ms 37.952 ms
6 12.122.136.181 (12.122.136.181) 63.947 ms 63.087 ms 63.045 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 28.752 ms 29.378 ms 29.368 ms
9 * * *
10 nuq04s18-in-f6.1e100.net (74.125.224.6) 29.669 ms 27.836 ms 29.669 ms
```

## traceroute <host> tos <value>

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host tos value [ options ]
```

## ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

#### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

#### tos value

Marks the packets with the specified Type of Service (TOS) value.

## options

The following entries are options. Multiple options can be included on the same command line.

## as-nath

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl value

Specifies the first time-to-live value. Defaults to 1.

## gateway address

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*



For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## ${\tt source-addr}\ \textit{host}$

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

tcp-syn

Uses TCP SYN for the probes.

version

Displays the timestamp during ping output.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

```
The following example illustrates a traceroute to google.com with packets marked with tos equal to 3.

vyatta@vyatta#traceroute google.com tos 3
traceroute to google.com (74.125.224.2), 30 hops max, 60 byte packets
1 gateway.attlocal.net (10.0.6.1) 0.374 ms 0.550 ms 0.353 ms
2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 7.270 ms 15.975 ms 7.238 ms
3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 29.199 ms 38.969 ms 28.635 ms
4 71.145.0.192 (71.145.0.192) 35.803 ms 36.212 ms 28.590 ms
5 12.83.39.189 (12.83.39.189) 34.061 ms 32.033 ms 42.496 ms
6 12.122.136.181 (12.122.136.181) 39.973 ms 41.665 ms 41.608 ms
7 * * *
8 216.239.49.168 (216.239.49.168) 29.549 ms 26.607 ms 26.583 ms
9 72.14.232.33 (72.14.232.33) 28.133 ms 27.602 ms 29.294 ms
10 nug04s18-in-f2.1e100.net (74.125.224.2) 28.553 ms 30.071 ms 28.028 ms
```

## traceroute <host> version

Displays the route that packets take to a network host.

## Syntax:

```
traceroute[ ipv4 | ipv6 ] host version [ options ]
```

ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

version

Displays the timestamp during ping output.



## options

The following entries are options. Multiple options can be included on the same command line.

#### as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

#### debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway address

Routes the request through a specified gateway.

### icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface *value*

Specifies the interface that the device must use for traceroute requests.

## interval *value*

Specifies the time in seconds between traceroute requests from the device.

## max-ttl *value*

Specifies the maximum number of hops for the probe.

### no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.

## source-addr *host*

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

## tcp-syn

Uses TCP SYN for the probes.

## tos *value*

Marks the packets with the specified Type of Service (TOS) value.

## wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

The following example illustrates a traceroute to google.com showing timestamp during ping output.

vyatta@vyatta#traceroute google.com version



## traceroute <host> wait-time <value>

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host wait-time value [ options ]

### ipv4

Explicitly force IPv4 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv4.

## ipv6

Explicitly force IPv6 traceouting. By default, the program will try to resolve the name given, and choose the appropriate protocol automatically. If resolving a host name returns both IPv4 and IPv6 addresses, traceroute will use IPv6.

### host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format h:h:h:h:h:h:h:h:h).

#### wait-time *value*

Specifies the time (seconds) to wait for a response from the probe. Default is 5 seconds.

## options \_\_

The following entries are options. Multiple options can be included on the same command line.

## as-path

Performs AS path lookups in routing registries and print results directly after the corresponding addresses.

## bypass-routing

Bypasses the normal routing tables and send directly to a host on an attached network. If the host is not on a directly-attached network, an error is returned. This option can be used to ping a local host through an interface that has no route through it.

## debug-socket

Enables socket level debugging.

## first-ttl *value*

Specifies the first time-to-live value. Defaults to 1.

## gateway *address*

Routes the request through a specified gateway.

## icmp-echo

Uses ICMP echo for the traceroute probe.

## icmp-extensions

Shows ICMP extensions (rfc4884). The general form is *CLASS/TYPE*: followed by a hexadecimal dump.

## interface value

Specifies the interface that the device must use for traceroute requests.

## interval value

Specifies the time in seconds between traceroute requests from the device.

## max-ttl value

Specifies the maximum number of hops for the probe.

## no-fragment

Does not fragment the probe packets.

## num-queries *number*

Specifies the number of probe packets per hop. The default is 3.

## port *number*

For UDP tracing, specifies the destination port base traceroute will use (the destination port number will be incremented by each probe). For ICMP tracing, specifies the initial icmp sequence value (incremented by each probe too). For TCP specifies just the (constant) destination port to connect.

## seq-queries *number*

Specifies the number of sequential probe packets.



```
source-addr host
```

Specifies an alternative source host by hostname, IPv4 address, or MAC address.

tcp-syn

Uses TCP SYN for the probes.

tos value

Marks the packets with the specified Type of Service (TOS) value.

version

Displays the timestamp during ping output.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.

```
The following example illustrates a traceroute to google.com waiting 2 seconds between probes.

vyatta@vyatta#traceroute google.com wait-time 2
```

```
traceroute to google.com (74.125.224.2), 30 hops max, 60 byte packets

1 pipsqueak.attlocal.net (10.0.6.1) 0.409 ms 0.452 ms 0.346 ms

2 75-25-153-214.uvs.sntcca.sbcglobal.net (75.25.153.214) 13.497 ms 13.517 ms 13.509 ms

3 76-198-128-2.lightspeed.mtvwca.sbcglobal.net (76.198.128.2) 35.910 ms 34.763 ms 35.876 ms

4 71.145.0.192 (71.145.0.192) 35.981 ms 35.979 ms 34.775 ms

5 12.83.39.189 (12.83.39.189) 39.654 ms 39.662 ms 44.599 ms

6 12.122.136.181 (12.122.136.181) 85.423 ms 84.396 ms 84.358 ms

7 * * *

8 216.239.49.168 (216.239.49.168) 33.291 ms 27.613 ms 28.017 ms

9 72.14.232.33 (72.14.232.33) 45.214 ms 45.849 ms 44.999 ms

10 nuq04s18-in-f2.1e100.net (74.125.224.2) 30.505 ms 29.739 ms 30.298 ms
```

# traceroute <protocol> <host>

Displays the route that packets take to a network host.

## Syntax:

traceroute[ ipv4 | ipv6 ] host [ option ]

ipv4

Displays the route that packets take to the IPv4 address of the host. This keyword is used when the host is specified as a host name rather than as an IP address.

ipv6

Displays the route that packets take to the IPv6 address of the host. This keyword is used when the host is specified as a host name rather than as an IP address.

host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), as an IPv4 or IPv6 address, or as a MAC address (format <h:h:h:h:h:h:h:h:h).

option

Displays the route that packets take to the host. This keyword is used when the host is specified as a host name rather than as an IP address.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.



## traceroute <host>

Displays the route that packets take to a network host.

## Syntax:

traceroute [ ipv4 | ipv6 ] host

ipv4

Displays the route that packets take to the IPv4 address of the host. This keyword is used when the host is specified as a host name rather than as an IP address.

ipv6

Displays the route that packets take to the IPv6 address of the host. This keyword is used when the host is specified as a host name rather than as an IP address.

host

A host that is the destination for the trace. The host is specified as a name (if DNS is being used on the network), an IPv4 or IPv6 address, or MAC address.

## **Operational mode**

Use this command to perform a "traceroute" operation for a network host. This operation uses the IP protocol time-to-live (TTL) field and attempts to elicit an Internet Control Message Protocol (ICMP) TIME\_EXCEEDED response from each gateway along the path to a host to track the route that a set of packets follows. It attempts to trace the route an IP packet follows to an Internet host by launching User Datagram Protocol (UDP) probe packets with a small time to live, then listening for an ICMP "Time exceeded" reply from a gateway.



# **ECMP**

## **ECMP** overview

ECMP is a technique that routes packets along multiple paths of equal cost. ECMP provides a load-balancing mechanism to ensure optimum usage of a routing path.

The AT&T Vyatta vRouter supports the following load-balancing mechanisms:

- · Modulo-n-hash
- · Hash-threshold
- Highest Random Weight (HRW)

The AT&T Vyatta vRouter calculates the key of the packet flow for every ECMP selection algorithm. The next-hop selection algorithm calculates the key of the flow and chooses the next hop.

The AT&T Vyatta vRouter supports the HRW load-balancing mechanism by default. You can change the ECMP mode, if required.

ECMP is enabled on Border Gateway Protocol (BGP) by configuring the maximum number of ECMP routes for External BGP (eBGP) or Internal BGP (iBGP).



# **ECMP Commands**

# protocols ecmp disable

Disables ECMP routing.

#### Syntax:

set protocols ecmp disable

None.

## Configuration mode.

```
protocols {
    ecmp {
        disable {}
    }
}
```

# protocols ecmp maximum#paths

Sets the maximum number of next hops for ECMP routing.

## Syntax:

set protocols ecmp maximum-paths number

#### Syntax:

delete protocols ecmp maximum-paths

None

## maximum-paths *number*

Sets the maximum number of next hops for ECMP routing.

## Configuration mode.

```
protocols {
   ecmp {
      maximum-paths number{}
   }
}
```

Use the set form of this command to set the maximum number of next hops for ECMP routing.

Use the delete form of this command to remove the maximum number of next hops for ECMP routing.

# protocols ecmp mode <mode>

Sets the load-balancing mechanism for ECMP.

## Syntax:

set protocols ecmp mode hash-threshold | hrw | modulo-n

## Syntax:

delete protocols ecmp mode hash-threshold | hrw | modulo-n

## Syntax:

show protocols ecmp mode hash-threshold | hrw | modulo-n



None

## hash-threshold

Sets the hash-threshold ECMP routing mode.

hrw

Sets the highest random weight ECMP routing mode. This mode is the default.

## modulo-n

Sets the modulo-n-hash ECMP routing mode.

## Configuration mode.

```
protocols {
    ecmp {
        mode {
            hash-threshold
            hrw
            modulo-n
        }
    }
}
```

Use the set form of this command to set the load-balancing mechanism for ECMP.

Use the delete form of this command to remove the load-balancing mechanism. The ECMP load-balancing mechanism returns to its default setting, which is HRW.

Use the show form of this command to display the current load-balancing mechanism for ECMP.

```
The following example shows how to set the hash-threshold mode with maximum number of next hops as 34 for ECMP routing.

vyatta@vyatta# set protocols ecmp maximum-paths 34
[edit]
vyatta@vyatta# set protocols ecmp mode hash-threshold
[edit]
vyatta@vyatta# commit

The output for the ECMP configuration is as follows.

vyatta@vyatta# show protocols ecmp
ecmp {
    maximum-paths 34
    mode hash-threshold
}
[edit]
```

# show dataplane route

Displays forward information base (FIB) table that contain all routes including ECMP routes.

## Syntax:

show dataplane route

None.

## Operational mode.

Use this command to display the FIB table.

**Note:** FIB table is stored in the data plane.



# show dataplane route6

Displays FIB table that contain all IPv6 routes including ECMP routes.

## Syntax:

show dataplane route6

None

## Operational mode.

Use this command to display IPv6 FIB table.



# Static Routes

# Static route configuration

This section presents the following topics:

- Static routes overview (page 95)
- Configuring static routes (page 95)
- Creating floating static routes (page 96)
- Showing static routes in the routing table (page 97)

## **Static routes overview**

A static route is a manually configured route, which, in general, cannot be updated dynamically from information about the network topology learned by the AT&T Vyatta vRouter. However, if a link fails, the router removes the routes, including static routes, from the Routing Information Base (RIB) that use this interface to reach the next hop.

Usually, static routes should be used only for very simple network topologies, or to override the behavior of a dynamic routing protocol for a small number of routes.

The collection of all routes the router learns from its configuration, or from its dynamic routing protocols, is stored in its RIB.

Unicast routes are directly used to determine the forwarding table for unicast packet forwarding.

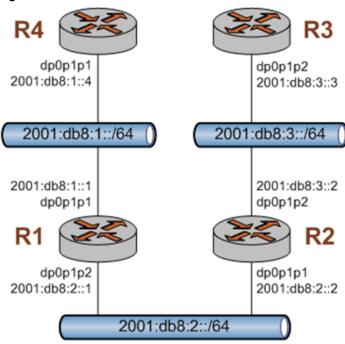
Blackhole routes are static unreachable routes that can be configured to send ICMP unreachable responses on packets.

## **Configuring static routes**

The following figure presents sample configurations of basic static routes. When you are finished configuring static routes, the system is configured as shown in the figure. In the example, a static route is created that says, in effect, "any packets destined for the 11.0.0.0/8 network should be forwarded to 172.16.0.26."



Figure 1: Static routes



To create a static route, perform the following steps in configuration mode.

Table 1: Creating a static route

Step	Command
Create a static route to R2.	vyatta@R1# set protocols static route 11.0.0.0/8 next-hop 172.16.0.26
Commit the configuration.	vyatta@R1# commit
View the configuration.	<pre>vyatta@R1# show protocols static route route 11.0.0.0/8 {  next-hop 172.16.0.26 {  } }</pre>

# **Creating floating static routes**

Usually, static routes have a relatively short administrative distance—typically 1, and normally shorter than the administrative distances for dynamic (learned) routes. A "floating" static route is a static route with an administrative distance greater than the administrative distance for dynamic routes.

You can configure a static route to be a floating route by setting the administrative distance higher than the distance applied to the routes in your dynamic routing protocol. This higher distance renders the static route less desirable than a dynamic route. At the same time, if the dynamic route is lost, the static route is available to take over traffic, which can be forwarded through the static route as an alternate path.



**Note:** When configuring the administrative distance (AD) of a protocol, keep in mind when you specify the distance value of 255, the router will disbelieve the source and will not add the route to the routing table.

## Showing static routes in the routing table

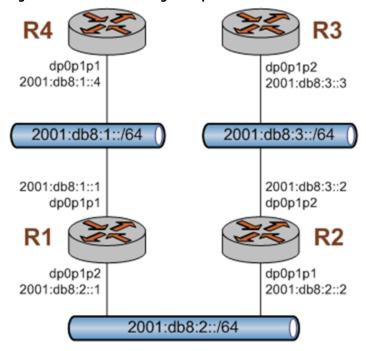
To display route information, use the show ip route command. To show just static routes, use the show ip route static command, as shown in the following example.

## Showing static routes in the routing table

# Static IPv6 route configuration

The following figure shows an IPv6 network with three nodes. Verify that IPv6 forwarding is enabled (page 97) shows how to configure nodes that use static routes to enable R2 and R4 to communicate through R1.

Figure 2: Static IPv6 routing example



# Verify that IPv6 forwarding is enabled

For R1 to be able to pass data between the dp0p0p0 and dp0p0p2 interfaces (that is, between R4 and R2), R1 must be configured to enable forwarding. To determine if forwarding is enabled, perform the following step in operational mode.



Table 2: Determining if forwarding is enabled on R1

Step	Command
Display the state of IPv6 forwarding on R1.	vyatta@R1:~\$ show ipv6 forwarding ipv6 forwarding is off

If forwarding is not enabled, as in the example below, the system must be configured to enable forwarding. To enable forwarding, perform the following steps in configuration mode.

Table 3: Enable forwarding on R1

Step	Command
Enable forwarding on R1.	vyatta@R1# set system ipv6 disable-forwarding
Commit the change.	vyatta@R1# commit
Change to operational mode.	<pre>vyatta@R1# exit exit vyatta@R1:~\$</pre>
Display the state of IPv6 forwarding on R1.	vyatta@R1:~\$ show ipv6 forwarding ipv6 forwarding is on

## Add the default IPv6 route

On R4, all traffic that is not routed elsewhere is sent to R1. To configure the default route, perform the following steps in configuration mode.

Table 4: Adding the default route on R4

Step	Command
Add the default route on R4.	<pre>vyatta@R4# set protocols static route6 ::/0 next-hop 2001:db8:1::1</pre>
Commit the change.	vyatta@R4# commit
Change to operational mode.	<pre>vyatta@R4# exit exit vyatta@R4:~\$</pre>



Step	Command
Verify the default route in the routing table.	<pre>vyatta@R4:~\$ show ipv6 route Codes: K - kernel route, C - connected, S - static, R - RIPng, O - OSPFv3,</pre>

## Add a static IPv6 route

As an alternative to the default route created on R4, create a static route on R2. To configure a static route to the 2001:db8:1::/64 network, perform the following steps in configuration mode.

Table 5: Adding a static IPv6 route

Step	Command
Add a static route on R2.	<pre>vyatta@R1# set protocols static route6 2001:db8:1::/64 next-hop 2001:db8:2::1</pre>
Commit the change.	vyatta@R1# commit
Change to operational mode.	<pre>vyatta@R1# exit exit vyatta@R2:~\$</pre>
Verify the static route in the routing table.	vyatta@R2:~\$ show ipv6 route Codes: K - kernel route, C - connected, S - static, R - RIPng, O - OSPFv3,

# **Confirm connectivity**

To confirm that R2 and R4 can communicate, use the ping command. To confirm connectivity between R2 and R4, perform the following step in operational mode.



Table 6: Confirming connectivity between R2 and R4

Step	Command
Ping R4 from R2.	<pre>vyatta@R2:~\$ ping 2001:db8:1::4 PING 2001:db8:1::4(2001:db8:1::4) 56 data bytes 64 bytes from 2001:db8:1::4: icmp_seq=1    ttl=63 time=5.65 ms 64 bytes from 2001:db8:1::4: icmp_seq=2    ttl=63 time=0.382 ms ^C 2001:db8:1::4 ping statistics 2 packets transmitted, 2 received, 0% packet loss, time 1011ms rtt min/avg/max/mdev =    0.382/3.016/5.650/2.634 ms</pre>

As an alternative, use the traceroute command to verify that the route goes from R2 to R1 to R4. To confirm connectivity between R2 and R4 through R1 by using the traceroute command, perform the following step in operational mode.

Table 7: Confirming connectivity between R2 and R4 through R1

Step	Command
Trace the route from R2 to R4.	vyatta@R2:~\$ traceroute 2001:db8:1::4 traceroute to 2001:db8:1::4 (2001:db8:1::4), 30 hops max, 40 byte packets 1 (2001:db8:2::1) 4.448 ms 4.148 ms 4.092 ms 2 (2001:db8:1::4) 4.297 ms 4.306 ms 4.308 ms



# Static Route Commands

# protocols static interface-route <subnet> next-hop-interface <interface>

Configures the next-hop interface for an interface-based static route.

## Syntax:

set protocols static interface-route <code>subnet next-hop-interface interface [ disable | distance distance ]</code>

## Syntax:

delete protocols static interface-route subnet next-hop-interface interface [ disable | distance ]

## Syntax:

show protocols static interface-route Subnet next-hop-interface interface [ disable | distance ]

#### interface-route subnet

You can define multiple interface-based routes by creating multiple interface-route configuration nodes.

## next-hop-interface interface

The next-hop interface.

## disable

Disables the interface-based static route.

## distance distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## **Configuration mode**

```
protocols {
  static {
   interface-route subnet {
    next-hop-interface interface {
     disable
     distance distance
   }
  }
}
```

Use the set form of this command to configure the next-hop interface for a static route.

Use the delete form of this command to remove the next-hop interface from a static route.

Use the show form of this command to view the next-hop interface for a static route.

# protocols static interface-route6 <subnet> next-hop-interface <interface>

Configures the next-hop interface for an interface-based IPv6 static route.



## Syntax:

set protocols static interface-route6 Subnet next-hop-interface interface [ disable | distance distance
]

#### Syntax:

delete protocols static interface-route6 Subnet next-hop-interface interface [ disable | distance ]

## Syntax:

show protocols static interface-route6 Subnet next-hop-interface interface [ disable | distance ]

## interface-route6 subnet

Multi-node. An interface-based static route. The format is a destination subnet of the form address/prefix (h: h: h: h: h: h: h: h: h).

You can define multiple interface-based routes by creating multiple **interface-route** configuration nodes.

## next-hop-interface interface

The next-hop interface.

#### disable

Disables the interface-based IPv6 static route.

## distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance.

## **Configuration mode**

```
protocols {
  static {
    interface-route6 subnet {
    next-hop-interface interface {
      disable
      distance distance
    }
  }
}
```

Use the set form of this command to configure the next-hop interface for an IPv6 static route.

Use the delete form of this command to remove the next-hop interface from an IPv6 static route.

Use the show form of this command to view the next-hop interface for an IPv6 static route.

# protocols static route <subnet> blackhole <distance>

Configures a black hole static route.

## Syntax:

set protocols static route subnet blackhole [ distance distance ]

## Syntax:

delete protocols static route subnet blackhole [ distance ]

## Syntax:

show protocols static route subnet blackhole [ distance ]

## route *subnet*

Multi-node. A static route. The format is a destination subnet of the form address/ prefix (x. x. x. xlx).



You can define multiple static routes by creating multiple route configuration nodes.

#### blackhole

A destination router that is offline and cannot receive traffic or provide messages to the source of the traffic.

## distance distance

The black hole distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## **Configuration mode**

```
protocols {
  static {
    route subnet {
      blackhole {
         distance distance
      }
    }
}
```

A black hole static route is a route for which the system silently discards packets that are matched.

Use the set form of this command to configure a black hole static route.

Use the delete form of this command to remove a black hole static route.

Use the show form of this command to view a black hole static route.

# protocols static route <subnet> next-hop <address>

Configures the next hop for a static route.

## Syntax:

set protocols static route subnet next-hop address [ disable | distance distance | fall-over bfd |
interface interface-name ]

## Syntax:

delete protocols static route <code>Subnet next-hop address</code> [ <code>disable | distance | fall-over bfd | interface interface-name ]</code>

## Syntax:

```
show protocols static route Subnet next-hop address [ disable | distance | fall-over | interface ]
```

## subnet

Multi-node. A static route. The format is a destination subnet of the form *address/ prefix* (*x. x. x. xlx*). You can define multiple static routes by creating multiple **route** configuration nodes.

## address

The address of the next-hop router.

## disable

Disables the static route.

## distance *distance*

Sets the next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## fall-over bfd

Enables BFD support for fallover.

## interface *interface-name*

Specifies the name of the outgoing intrface.

## **Configuration mode**



```
protocols {
  static {
    route subnet {
      next-hop address {
         disable
         distance distance
         fall-over bfd
         interface interface-name
      }
    }
}
```

Use the set form of this command to configure the next hop for a static route.

Use the delete form of this command to remove the next hop from a static route.

Use the show form of this command to view the next hop for a static route.

# protocols static route6 <subnet> blackhole

Configures a black hole IPv6 static route.

## Syntax:

```
set protocols static route6 Subnet blackhole [ distance number ]
```

## Syntax:

delete protocols static route6 Subnet blackhole [ distance number ]

## Syntax:

```
show protocols static route6 subnet blackhole [ distance number ]
```

## route6 *subnet*

Multi-node. An IPv6 static route. The format is a destination subnet of the form IPv6- address/ prefix (h: h: h: h: h: h: h: h: h: h) x

You can define multiple static routes by creating multiple **route** configuration nodes.

## blackhole distance

The black hole distance for this route. Routes with a smaller distance are selected before those with a larger distance.

## **Configuration mode**

```
protocols {
  static {
    route6 subnet {
      blackhole {
        distance distance
      }
    }
}
```

A black hole static route silently discards packets that are matched.

Use the set form of this command to configure a black hole IPv6 static route.

Use the delete form of this command to remove a black hole IPv6 static route.

Use the show form of this command to view a black hole IPv6 static route.



# protocols static route6 <subnet> next-hop <address>

Configures the next hop for an IPv6 static route.

## Syntax:

set protocols static route6 Subnet next-hop address [ disable | distance distance | interface interface ]

## Syntax:

delete protocols static route6 Subnet next-hop address [ disable | distance | interface ]

## Syntax:

show protocols static route6 Subnet next-hop address [ disable | distance | interface ]

## route6 subnet

You can define multiple static routes by creating multiple route6 configuration nodes.

## next-hop address

The IPv6 address of the next hop router.

#### disable

Disables the IPv6 static route.

#### distance distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance.

## interface

The outgoing interface used to reach the next-hop address. This interface is needed when the next-hop address is a link-local address (that is, it has a fe80::/64 prefix).

## **Configuration mode**

```
protocols {
  static {
    route6 subnet {
      next-hop address {
        disable
        distance distance
        interface interface
      }
    }
}
```

Use this command to configure IPv6 static routes on the router.

Use the set form of this command to configure the next hop for an IPv6 static route.

Use the delete form of this command to remove the next hop from an IPv6 static route.

Use the show form of this command to view the next hop for an IPv6 static route.

# protocols static table interface-route <subnet> next-hop-interface <interface>

Configures the next-hop interface for an interface-based static route in an alternate routing table.

## Syntax:



set protocols static table table interface-route subnet next-hop-interface interface [ disable |
distance distance ]

## Syntax:

delete protocols static table table interface-route subnet next-hop-interface interface [ disable |
distance ]

## Syntax:

show protocols static table table interface-route subnet next-hop-interface interface [ disable | distance ]

## static

A static route in an alternate routing table.

## table table

Multi-node. An alternate routing table to be used by policy-based routing rules.

## interface-route subnet

Multi-node. An interface-based static route. The format is a destination subnet of the form address/prefix(x.x.x.xlx).

You can define multiple interface-based routes by creating multiple **interface-route** configuration nodes.

## next-hop-interface interface

The next-hop interface.

#### disable

Disables the interface-based static route.

## distance distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## **Configuration mode**

```
protocols {
  static {
    table 1
    interface-route subnet {
      next-hop-interface interface {
      disable
      distance distance
    }
  }
}
```

Use this command to configure interface-based static routes in an alternate routing table. The alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

Use the set form of this command to configure a next-hop interface.

Use the delete form of this command to remove a next-hop interface.

Use the show form of this command to view a next-hop interface.

# protocols static table route <subnet> blackhole <distance>

Configures a a black hole static route in an alternate routing table.

## Syntax:



set protocols static table table route subnet blackhole [ distance distance ]

## Syntax:

delete protocols static table table route subnet blackhole [ distance ]

## Syntax

show protocols static table table route subnet blackhole [ distance ]

#### table table

Multi-node. An alternate routing table to be used by policy-based routing rules.

#### route subnet

Multi-node. Defines a static route. The format is a destination subnet of the form address/ prefix (x. x. x. x/x).

You can define multiple static routes by creating multiple route configuration nodes.

## distance distance

The black hole distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## Configuration mode

```
protocols {
  static {
    table table {
      route subnet {
       blackhole {
          distance distance
      }
    }
  }
}
```

Use this command to configure a black hole static route in an alternate policy route table. A black hole route is a route for which the system silently discards packets that are matched.

The alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

Use the set form of this command to configure a black hole static route.

Use the delete form of this command to remove a black hole static route.

Use the show form of this command to view a black hole static route.

# protocols static table route <subnet> next-hop <address>

Configures the next hop for a static route in an alternate routing table.

## Syntax

set protocols static table table route subnet next-hop address [ disable | distance distance ]

## Syntax:

delete protocols static table table route subnet next-hop address [ disable | distance [ distance ] ]

## Syntax:

show protocols static table table route subnet next-hop address [ disable | distance [ distance ] ]

## table table



Multi-node. An alternate routing table to be used by policy-based routing rules.

#### route subnet

Multi-node. Defines a static route. The format is a destination subnet of the form address/prefix (x, x, x).

You can define multiple static routes by creating multiple route configuration nodes.

#### next-hop address

The address of the next-hop router.

#### disable

Disables the static route.

#### distance distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance. The distance ranges from 1 through 255. The default distance is 1.

## **Configuration mode**

```
protocols {
  static {
    table table {
      route subnet {
         next-hop address {
            disable
            distance distance
            }
            }
        }
    }
}
```

Use this command to configure static routes in an alternate routing table. The alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

Use the set form of this command to configure the next hop for a route in an alternate routing table.

Use the delete form of this command to remove the next hop from a static route in an alternate routing table.

Use the show form of this command to view the next hop for a static route in an alternate routing table.

# protocols static table route6 <subnet> next-hop <address>

Configures the next hop for an IPv6 static route in an alternate routing table.

## Syntax:

set protocols static table table route6 subnet next-hop address [ disable | distance distance ]

## Syntax:

delete protocols static table table route6 subnet next-hop address [ disable | distance ]

## Syntax:

show protocols static table table route6 subnet next-hop address [ disable | distance ]

## table table

Multi-node. An alternate routing table to be used by policy-based routing rules.

## route6 subnet

You can define multiple static routes by creating multiple route6 configuration nodes.



#### disable

Disables the IPv6 static route.

#### distance distance

The next-hop distance for this route. Routes with a smaller distance are selected before those with a larger distance.

#### **Configuration mode**

```
protocols {
  static {
    table table {
      route6 subnet {
         next-hop address {
            disable
            distance distance
            interface interface
            }
        }
    }
}
```

Use this command to configure IPv6 static routes on the system in an alternate routing table. The alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

Use the set form of this command to configure the next hop for an IPv6 static route in an alternate routing table.

Use the delete form of this command to remove the next hop for an IPv6 static route in an alternate routing table.

Use the show form of this command to view the next hop for an IPv6 static route in an alternate routing table.

# protocols static table route6 <subnet> blackhole [distance]

Configures a black hole static route in an alternate routing table.

#### Syntax:

set protocols static table table route6 subnet blackhole distance [ distance ]

#### Syntax:

delete protocols static table table route6 subnet blackhole distance

#### Syntax:

show protocols static table table route6 subnet blackhole distance

#### table table

Multi-node. An alternate routing table to be used by policy-based routing rules.

#### route6 subnet

Multi-node. An IPv6 static route. The format is a destination subnet of the form IPv6-address/ prefix (h: h: h: h: h: h: h: h: h: h: h) x

You can define multiple static routes by creating multiple route configuration nodes.

#### blackhole

A destination router that is offline and cannot receive traffic or provide messages to the source of the traffic.

#### distance distance



The black hole distance for this route. Routes with a smaller distance are selected before those with a larger distance.

#### **Configuration mode**

```
protocols {
  static {
    table table {
      route6 subnet{
       blackhole {
          distance distance
      }
    }
  }
}
```

Use this command to configure a black hole IPv6 static route in an alternate routing table. A black hole route silently discards packets that are matched.

The alternate routing tables are used with policy-based routing. Refer to AT&T Vyatta Network Operating System Policy-based Routing Configuration Guide for information on policy-based routing.

Use the set form of this command to configure a black hole IPv6 static route.

Use the delete form of this command to remove a black hole IPv6 static route.

Use the show form of this command to view a black hole IPv6 static route.



# **VRF**

### **VRF** overview

Several technologies exist to allow multiple scopes, or routing instances, within a single router. For example, some hardware-based routers can be divided into independent virtual routers in which each instance operates as a complete router that uses some of the physical interfaces of the router.

Virtual Routing and Forwarding (VRF) is a technology that controls information flow within a network by partitioning the network and separating Layer 3 traffic into different logical VRF domains. For each VRF domain, the router maintains a separate routing table and Layer 3 forwarding tables and can run separate instances of routing protocols. The separation creates isolated Layer 3 forwarding and routing instances that can support overlapping address spaces without contention. The isolation applies only to Layer 3 routing and forwarding. Layer 2 forwarding is unaffected, and from a device management perspective, the router continues to be a single entity.

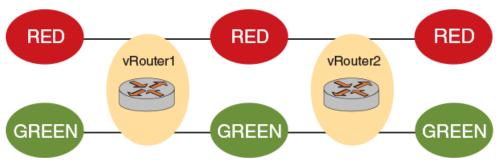
To forward traffic, the router selects a VRF routing instance that is based on the input interface (and possibly on policy configuration). Because the interface and Layer 2 information are not strictly partitioned, it is possible to use technologies such as MPLS VPN to multiplex route signaling and traffic for multiple routing instances over the same physical connections or Layer 3 interfaces.

VRF-lite refers to VRF without technologies like MPLS VPN. With VRF-lite, Layer 3 traffic is isolated into separate routing instances. However, connecting routing instances across multiple routers requires a separate physical link for each instance, or the use of Layer 2 trunking technologies, such as VLANs (802.1q), to create separate Layer 2 links over the same physical link.

**Note:** In this release of the AT&T Vyatta vRouter documentation, VRF refers to VRF-lite, unless otherwise specified, and routing instance refers to VRF routing instance.

The following figure shows a basic VRF-lite configuration with routing instances that are labeled RED and GREEN. The RED and GREEN traffic is completely separated over different interfaces, with no common processing or signaling within the vRouters. The vRouters are aware of both routing instances, but each interface carries traffic for only one routing instance.

Figure 3: Basic VRF-lite configuration



The following guidelines apply to VRF-lite deployments:

- The VRF-capable routers must be reachable at Layer 3, deploying BGP, OSPF, RIP, or static routes.
- Each routing instance maintains unique routing and forwarding tables.
- One or more Layer 3 interfaces on a router can be assigned to be part of a routing instance.
- Each routing instance can be configured with an IPv4 address family, an IPv6 address family, or both. The routing instance for a received packet is determined based on the VRF index of the interface on which the packet is received.
- Separate routing protocol instances are required for each routing instance.



• Overlapping address spaces can be configured on different routing instances.

A VRF-lite instance can be configured on any interface that is configured for Layer 3. For example, a bridge interface that is associated with a bridge group can have a routing instance because the bridge group is a Layer 3 interface. However, you cannot use VRF-lite with data plane interfaces that are configured as part of a bridge group because they forward traffic only at the Layer 2 level.

### **Management services**

The AT&T Vyatta vRouter supports significant flexibility in configuring management services. Unlike many other VRF implementations, the vRouter does not require that you separate management functions on a dedicated VRF routing instance. Instead, the vRouter offers the ability to enable and disable management services in the context of a particular routing instance (or in some cases, instances).

This approach can be used to restrict management service access to a specific routing instance, if desired, or to create a more-complex access structure, subject to the following restrictions.

The following services must run on a single routing instance:

- SNMP
- RADIUS
- TACACS+
- NTP

The following services can run on a single routing instance and multiple routing instances:

- DNS
- DHCP
- SSH
- syslog
- Telnet

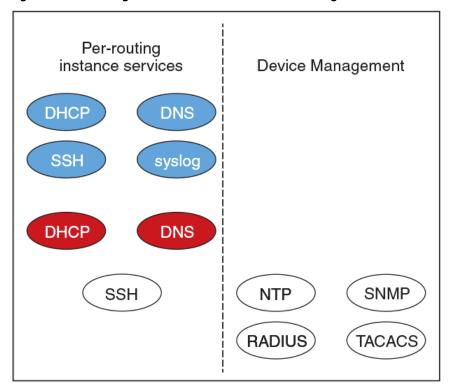
Services like LLDP, which operate at Layer 2, must be configured on a systemwide basis (not bound to a particular routing instance).

When determining how to set up management services, consider the interfaces you want to use, the functions you want to perform, and whether the service can be applied to individual routing instances. For example, the following figure shows a sample division of management functions in a vRouter with three routing instances:

- BLUE: Configured for DHCP, DNS, SSH, and syslog.
- · RED: Configured for DHCP and DNS.
- · WHITE: Configured for SSH, RADIUS, TACACS+, SNMP, and NTP.



Figure 4: Per-routing instance services and device management



# Feature-specific VRF support

The following sections describe the VRF support for specific AT&T Vyatta vRouter features.

# **VRF support for DNS**

The AT&T Vyatta vRouter uses DNS in both the client (resolver) and server (proxy) roles. You can configure DNS for individual routing instances. If you configure DNS without specifying a routing instance, the default routing instance is used.

For DNS client (resolver) operations, configure DNS name servers when creating a new routing instance to support DNS clients and dynamic synchronization. As a client, a set of name server addresses is used to resolve queried domain names and update DNS records dynamically.

The following example shows how to configure the 10.70.20.23 DNS name server for the default routing instance.

```
vyatta@R1# set system name-server 10.70.20.23
vyatta@R1# commit
vyatta@R1# run show configuration
system {
  name-server 10.70.20.23
}
```

The following example shows the same configuration sequence for the BLUE routing instance.

```
vyatta@R1# set routing routing-instance BLUE system name-server 10.70.20.23
vyatta@R1# commit
vyatta@R1# run show configuration
routing {
        routing-instance BLUE {
            system {
```



```
name-server 10.70.20.23
}
}
```

For server (proxy) operations, if the queried record is not in the cache, the AT&T Vyatta vRouter sends the query to DNS servers that are listed in the name server list for the specified routing instance. This name server list can apply to each DNS forwarding instance when configuring DNS forwarding. If not configured, the routing-instance-specific name servers that are configured are used.

The following example shows how to configure proxy settings (listen-on interface dp0s4 and cache size 1024) for the default routing instance.

The following example shows the same configuration sequence for the BLUE routing instance.

For more information about DNS and configuring DNS, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

# **VRF** support for DHCP

The implementation of VRF on the AT&T Vyatta vRouter supports DHCPv4 server, DHCPv6 server, DHCPv4 relay, DHCPv6 relay, DHCPv4 client, and DHCPv6 client configurations.

You can configure DHCP on individual routing instances. If you configure DHCP without specifying a routing instance, the default routing instance is used.

The DHCP server recognizes which address pool belongs to which routing instance. You can switch configurations between routing instances. However, you cannot create a DHCP relay that involves interfaces from different routing instances.

The following examples show DHCP configurations that use these values:

- routing instance = BLUE
- ipAddress = 42.42.42.42

The following example shows how to configure DHCP for the default routing instance.



```
vyatta@R1# set service dhcp-server listento interface 'dp0s3'
vyatta@R1# set service dhcp-server shared-network-name CORP subnet 42.42.42.0/24 start 42.42.42.1
stop '42.42.42.253'
vyatta@R1# commit
vyatta@R1# run show configuration
service {
        dhcp-server {
                listento {
                        interface dp0s3
                }
                shared-network-name CORP {
                        subnet 42.42.42.0/24 {
                                start 42.42.42.1 {
                                        stop 42.42.42.253
                        }
                }
        }
}
```

The following example shows the same configuration sequence for the BLUE routing instance.

```
vyatta@R1# set routing routing-instance BLUE service dhcp-server listento interface 'dp0s4'
vyatta@R1# set routing routing-instance BLUE service dhcp-server shared-network-name CORP subnet
42.42.42.0/24 start 42.42.42.1 stop '42.42.42.253'
vyatta@R1# commit
vyatta@R1# run show configuration
routing {
        routing-instance BLUE {
                interface dp0s4
                service {
                        dhcp-server {
                                listento {
                                        interface dp0s4
                                shared-network-name CORP {
                                        subnet 42.42.42.0/24 {
                                                start 42.42.42.1 {
                                                         stop 42.42.42.253
                                        }
                                }
                        }
                }
        }
}}
```

For more information about DHCP and configuring DHCP, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

# VRF support for flow monitoring

NAT is independent of routing instances. However, because interfaces can be bound to a routing instance, if you want a VRF NAT, you must assign NAT rules to the interfaces that make up the routing instance.

# **VRF** support for NTP

NTP must run on a single routing instance. If you configure NTP without specifying a routing instance, the default routing instance is used. You must configure multiple NTP servers one at a time.

The following examples show NTP configurations that use these values:

- routing instance = BLUE
- IP address of the NTP server = 10.0.0.1



The following example shows how to configure NTP for the default routing instance.

The following example shows the same configuration sequence for the BLUE routing instance.

For more information about NTP and configuring NTP, refer to AT&T Vyatta Network Operating System Basic System Configuration Guide.

### **VRF** support for firewall

Firewall configuration is independent of routing instances. However, because interfaces can be bound to a routing instance, if you want to configure a firewall, you must assign firewall rules to the interfaces that make up the routing instance.

# **VRF support for RADIUS authentication**

RADIUS must run on a single routing instance. If you configure a RADIUS server without specifying the routing instance, the RADIUS server starts in the default routing instance. If you specify a nondefault routing instance, you must verify that all servers configured for AAA with the RADIUS server are accessible by way of the same routing instance.

The following examples show excerpts of RADIUS configurations that use these values:

- routing instance = BLUE
- radius-server-address = 42.42.42.42
- secret-code = secured
- port-no = 1820
- timeout = 2

The following example shows how to configure RADIUS for the default routing instance.



```
}
}
```

The following example shows the same configuration sequence for the BLUE routing instance.

```
vyatta@R1# set routing routing-instance BLUE system login radius-server 42.42.42.42
vyatta@R1# set routing routing-instance BLUE system login radius-server 42.42.42 secret secured
vyatta@R1# set routing routing-instance BLUE system login radius-server 42.42.42 port 1820
vyatta@R1# set routing routing-instance BLUE system login radius-server 42.42.42 timeout 2
vyatta@R1# commit
vyatta@R1# run show configuration
vyatta@R1# routing {
        routing-instance BLUE {
               system {
                       login {
                                radius-server 42.42.42.42 {
                                       secret secured
                                       port 1820
                                       timeout 2
                               }
                       }
       }
```

For more information about RADIUS and configuring RADIUS, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

### **VRF support for TACACS+**

TACACS+ must run on a single routing instance. When you configure TACACS+ without specifying an instance, the TACACS+ servers start in the default routing instance. If you specify a nondefault routing instance, you must verify that all TACACS+ servers configured for AAA are reachable from the same routing instance.

The following examples show excerpts of TACACS+ configurations that use these values:

- routing instance = BLUE
- TACACS+ servers 10.10.30.24 (TAC-1) and 10.10.30.25 (TAC-2)
- secret = secured

In the following example, the TACACS+ servers start in the default routing instance.

```
vyatta@R1# set system login tacplus-server 10.10.30.24 secret secured
vyatta@R1# set system login tacplus-server 10.10.30.25 secret secured
vyatta@R1# commit
vyatta@R1# run show configuration
system {
        login {
                tacplus-server 10.10.30.24 {
                       secret "******
                tacplus-server 10.10.30.25 {
                       secret "******
                user vyatta {
                       authentication {
                               encrypted-password "******
                        level superuser
               }
       }
```

The following example shows how to configure the same servers to run in the BLUE routing instance.

vyatta@R1# set routing routing-instance BLUE system login tacplus-server 10.10.30.24 secret secured



For more information about TACACS+ and configuring TACACS+, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

### **VRF** support for SNMP

The AT&T Vyatta vRouter supports the implementation of SNMP on a routing instance, which allows the following associations and configurations:

- An SNMP client to be associated with a specific routing instance and handle context-based access to MIBs.
- An SNMP trap target to be associated with a routing instance for sending SNMP notifications that are specific to the routing instance.
- An SNMP agent to be configured to listen for incoming requests from a specific routing instance.

The SNMP V2 clients are associated with a routing instance by mapping the SNMP community strings with a routing instance, as shown in the following command:

set service snmp community <comm-string> [context <routing-instance>]

When a V2 request with a community string that is mapped to a routing instance is received, an SNMP agent retrieves MIB information that is specific to the routing instance.

The SNMP V3 clients are associated with a routing instance by specifying the routing instance as context in their requests. An SNMP agent returns context-based MIB information for these requests.

The SNMP V2 and V3 trap targets can be configured to receive routing instance-specific SNMP notifications. Traps to these targets are sent out on the configured routing instance, as shown in the following sample:

- set service snmp trap-target <ip-addr> [routing-instance <name>]
- set service snmp v3 trap-target <ip-addr> [routing-instance <name>]

When no routing instance is configured for a trap target, traps are sent over a default routing instance.

An SNMP agent can be configured to accept client requests from a specific routing instance:

set service snmp [routing-instance <name>]

When no routing instance is configured, an SNMP agent listens for client requests on a default routing instance.

# **VRF** support for SSH

You can configure SSH on any routing instance. If you configure SSH without specifying a routing instance, the default routing instance is used.

The following example shows how to configure SSH for the default routing instance.

```
vyatta@R1# set service ssh listen-address 10.0.0.1
vyatta@R1# set service ssh port 21
vyatta@R1# run show configuration
service {
    ssh {
        listen-address 10.0.0.1
```



```
port 21 }
}
```

The following example shows the same configuration sequence for the BLUE routing instance.

For more information about SSH and configuring SSH, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

### **VRF support for Telnet**

You can configure Telnet on any routing instance. If you configure Telnet without specifying a routing instance, the default routing instance is used.

When you configure Telnet service in a routing instance, the external user can connect to the vRouter through a Telnet session by using the configuration parameters for that instance.

The Telnet service can be started with parameters that are specified in the configuration. If parameters are not specified, Telnet service starts on the default port (port 23).

The following example shows how to configure Telnet for the default routing instance.

The following example shows the same configuration sequence for the BLUE routing instance.



### **VRF** support for syslog

You can configure syslog on any routing instance. If a routing instance is not specified for logging, the default routing instance is used to access the remote host. You can also configure a facility override value that replaces the facility fields in all log entries that are sent to a remote host. For example, you can specify multiple facility values for a set of log entries that are sent by the AT&T Vyatta vRouter to a log remote host. Before sending the entries to the remote host, the facility values are replaced with the override value.

The following examples show syslog configurations that use these values:

- Routing instance = BLUE
- IP address of the host = 10.10.10.10
- Facility value = auth (Authentication and authorization)
- Level = crit (Critical)

The following example shows how to configure syslog for the default routing instance.

The following example shows the same configuration sequence for the BLUE routing instance.

```
vyatta@R1# set routing routing-instance BLUE system syslog host 10.10.10.10 facility auth level
crit
vyatta@R1# commit
vyatta@R1# run show configuration
routing {
        routing-instance BLUE {
                system {
                        syslog {
                                host 10.10.10.10 {
                                        facility auth {
                                            level crit
                                }
                        }
                }
        }
}
```

For more information on logging and configuring logging, refer to AT&T Vyatta Network Operating System Basic System Configuration Guide.

# **VRF support for IPsec and GRE**

The AT&T Vyatta vRouter provides the following support for IPsec Virtual Tunnel Interface (VTI) and GRE tunnels.

The inner or encapsulated address is configurable for each routing instance, provided that the tunnel interface is bound to a routing instance.

- Assign the IPsec site-to-site configuration to a VTI, which assigns the configuration to a routing-instance.
- Assign the GRE configuration to the interface or interfaces that make up the routing instance.



### **VRF** support for ALG

You can configure ALG on any routing instance. If you configure ALG without specifying a routing instance, the default routing instance is used. You can commit the configuration before configuring a routing instance to an interface.

The following example shows how to configure ALG for the BLUE routing instance.

```
vyatta@R1# set routing routing-instance BLUE system alg ...
```

The following example shows how to configure ALG for the default routing instance.

```
vyatta@R1# set system alg ...
```

### **VRF** support for BGP

The implementation of VRF on the AT&T Vyatta vRouter supports BGP.

If you configure BGP on the vRouter without specifying a VRF instance, the router uses the default routing table. BGP supports route-leaking between VRF's by using route target. To configure BGP for a particular VRF routing instance, specify the instance in the command syntax.

**Note:** You must configure a unique route distinguisher, before you configure BGP with a VRF routing instance. You cannot further modify the route distinguisher configuration if BGP is already configured within a routing instance. Use the following command to configure a route distinguisher:

```
vyatta@R1# set routing routing-instance VRF-NAME route-distinguisher RDVALUE
```

BGP monitor commands log messages from the default VRF, unless the name of the VRF is specified in the configuration of the routing instance.

The following BGP features are supported only on the default routing instance:

- Extended ASN capability
- Graceful restart
- · BGP scan timer
- Cluster ID
- · Confederation identifier
- · Maximum AS limit

# **VRF support for OSPF and OSPFv3**

The AT&T Vyatta vRouter supports the implementation of OSPF and OSPFv3 on routing instances.

If you configure OSPF or OSPFv3 on the AT&T Vyatta vRouter without specifying a routing instance, the router uses the default routing instance. When configuring OSPF or OSPFv3 for a particular routing instance, you must associate the instance with an OSPF process, and the process ID must be specified in the configuration command.

#### **OSPF** configuration

All OSPF configuration commands are supported on routing instances.

In the following example, OSPF area 0 is defined for the default routing instance.

```
vyatta@R1# set protocols ospf area 0
```

In the following example, OSPF area 1 is defined for the RED routing instance, which is associated with OSPF process 1.

vyatta@R1# set routing routing-instance RED protocols ospf process 1 area 1



#### **OSPFv3** configuration

All OSPFv3 configuration commands are supported on routing instances.

**Note:** In the default routing instance, OSPFv3 supports the default process (configuration without including a process ID) and non-default process (configuration with a process ID). In non-default routing instances, OSPFv3 supports only non-default processes (configuration with a process ID).

The following examples show the syntax for an individual configuration command. For an example of how to configure OSPFv3 processes on routing instances, refer to the section on configuring OSPFv3 on routing instances in AT&T Vyatta Network Operating System Basic Routing Configuration Guide.

In the following example, OSPFv3 access list 15 is specified for the default routing instance to filter networks in routing updates.

```
vyatta@R1# set protocols ospfv3 distribute-list 15
```

The following example shows how to apply the same configuration to the RED routing instance, which is associated with OSPFv3 process 10.

vyatta@R1# set routing routing-instance RED protocols ospfv3 process 10 distribute-list 15

### **VRF support for RIP and RIPng**

This section describes VRF support for RIP and RIPng configuration- and operational-mode commands. This section also describes VRF support for monitoring and logging commands.

#### VRF support for router-mode commands

You can run RIP and RIPng router-mode configuration commands in the context of a routing instance by using the optional **routing routing-instance** instance-name keywords and variable. The following examples show how to configure RIP and RIPng in the context of the RED routing instance.

```
routing routing-instance RED protocols rip ...
routing routing-instance RED protocols ripng ...
```

If you do not specify a routing instance, the vRouter applies the configuration to the default routing instance.

**Note:** An interface belongs to only one routing instance.

#### **VRF** support for interface-mode commands

The RIP and RIPng interface-mode configuration commands do not support the **routing routing-instance** *instance-name* keywords and variable because these commands run in the context of the routing instance to which the interfaces belong.

```
interfaces <intf_type> <intf_name> ip rip ...
interfaces <intf_type> <intf_name> ipv6 ripng ...
```

#### **VRF** support for operational commands

You can use the optional **routing-instance** instance-name keyword and variable with the RIP and RIPng operational commands. If you do not use this optional keyword and variable, the commands run in the context of the default routing instance.

```
show ip rip [routing-instance <instance_name>] ...
reset ip rip [routing-instance <instance_name>] route ...
show ipv6 ripng [routing-instance <instance_name>] ...
reset ipv6 ripng [routing-instance <interface_name>] route ...
```



#### VRF support for monitoring and logging commands

You can run the RIP and RIPng monitoring and logging commands in the context of a routing instance with the exception of the commands that enable RIB and NSM logging. If you do not use the **routing-instance** *instance-name* keyword and variable, the commands run in the context of the default routing instance.

```
monitor protocol rip [routing-instance <instance_name>]...
[routing routing-instance <instance_name>] protocols rip log ...

monitor protocol ripng [routing-instance <instance_name>] ...
[routing routing-instance <instance_name>] protocols ripng log ...
```

The **rib** and **nsm** logging options are global options and apply to all routing instances. The **rib** and **nsm** logging options cannot be enabled or disabled on a routing instance basis. The following commands apply to all routing instances.

```
monitor protocol rip ... nsm
monitor protocol rip ... rib
protocols rip log nsm
protocols rip log rib
monitor protocol ripng ... nsm
monitor protocol ripng ... rib
protocols ripng log nsm
protocols ripng log rib
```

The output of the following commands displays routing instance information, if relevant.

```
show monitoring protocols rip
show monitoring protocols ripng
```

### **VRF** support for multicast

You can configure multicast within a routing instance by using the CLI, NetConf, or SNMP. When you configure multicast on the vRouter without specifying a routing instance, the configuration applies to the default routing instance. To configure multicast for a particular routing instance, specify the instance.

All protocol-specific multicast commands can be applied to specific routing instances. For example, the following commands apply the indicated protocols to the RED routing instance.

```
vyatta@R1# set routing routing-instance RED protocols multicast ...
vyatta@R1# set routing routing-instance RED protocols pim ...
vyatta@R1# set routing routing-instance RED protocols pim6 ...
vyatta@R1# set routing routing-instance RED protocols igmp ...
vyatta@R1# set routing routing-instance RED protocols mld ...
vyatta@R1# set routing routing-instance RED protocols msdp ...
```

Any multicast configuration that is applied to an interface can be referred to under a routing instance to bind it to that instance, as in the following examples. In these examples, the dp0p161p1 interface is bound to the RED routing instance.

```
vyatta@R1# set routing routing-instance RED interfaces dp0p161p1 ip pim vyatta@R1# set routing routing-instance RED interfaces dp0p161p1 ip igmp vyatta@R1# set routing routing-instance RED interfaces dp0p161p1 ip multicast vyatta@R1# set routing routing-instance RED interfaces dp0p161p1 ipv6 pim vyatta@R1# set routing routing-instance RED interfaces dp0p161p1 ipv6 mld
```

You can apply routing instances to **show** commands for supported protocols. The following example shows details about IPv6 MLD groups for the RED routing instance. If no routing instance is specified, the command applies to the default routing instance.

```
vyatta@vyatta:~$ show ipv6 mld groups routing-instance RED detail
```



You can apply routing instances to **reset** commands. The following example shows how to clear IP BGP addresses for routing instance RED. If no routing instance is specified, the command applies to the default routing instance.

```
vyatta@vyatta:~$ reset ip bgp routing-instance RED detail
```

Logging by multicast protocols is configured on a per routing instance basis. If no routing instance is specified, the command applies to the default routing instance. The following example shows how to enable all PIM logs in the RED routing instance.

vyatta@vyatta:~\$ monitor protocol multicast routing-instance RED pim enable

### **VRF** support for BFD

All BFD configuration commands are supported on routing instances.

The following example shows how to configure the BFD source and destination for the default routing instance.

```
vyatta@R1# set protocols bfd destination 10.16.1.12 source 10.14.10.3
```

The following example shows how to apply the same configuration to the GREEN routing instance.

vyatta@R1# set routing routing-instance GREEN protocols bfd destination 10.16.1.12 source 10.14.10.3

### **VRF** support for **VRRP**

VRF allows an AT&T Vyatta vRouter to support multiple routing tables, one for each VRF routing instance. Virtual Router Redundancy Protocol (VRRP) operates within the context of a single Layer 3 IP subnet, so its operation is not affected by VRF routing instances. Note that VRRP operates appropriately for directly connected interfaces in different routing instances with overlapping address spaces.

The following example shows that the dp0s11 interface is bound to the BLUE routing instance and the dp0s4 interface is bound to the RED routing instance.

```
routing {
  routing-instance BLUE {
   instance-type vrf
  interface dp0s11
  }
  routing-instance RED {
   instance-type vrf
  interface dp0s4
  }
}
```

The following example shows that VRRP for IPv4 is configured with overlapping addresses for the interfaces that were created previously in the RED and BLUE routing instances.

```
dataplane dp0s4 {
  address 11.0.0.2/24
  vrrp{
    vrrp-group 1 {
      priority 254
      version 3
      virtual-address 11.0.0.10
    }
}
dataplane dp0s11 {
  address 11.0.0.2/24
  vrrp{
    vrrp-group 1 {
      priority 254
      version 3
```



```
virtual-address 11.0.0.10
}
```

The following example command sequence shows that VRRP for IPv6 is configured with overlapping addresses for the interfaces that were created previously in the RED and BLUE routing instances.

```
dataplane dp0s4 {
address 2001::2/64
vrrp{
 vrrp-group 3 {
   priority 254
  version 3
  virtual-address 2001::10
   virtual-address fe80::10
}
dataplane dp0s11 {
 address 2001::2/64
 vrrp{
 vrrp-group 3 {
  priority 254
   version 3
  virtual-address 2001::10
  virtual-address fe80::10
```

For more information about VRRP, see AT&T Vyatta Network Operating System Basic System Configuration Guide.

### VRF support for file transfer client connections

The AT&T Vyatta vRouter uses FTP that contains several commands. If the network configuration supports VRF, the syntax for each command includes optional VRF parameters. The optional VRF parameters specify the non-default VRF that is used when running the command.

FTPs used in commands that support non-default VRFs must access servers on non-default VRFs. Therefore, commands that support non-default VRF also must also be aware of the VRF parameter that is used in the configuration.

For example, a customer may have vRouter images stored on a server in the non-default VRF; so, the add system image command must be able to download from that server. The add system image command sytax consists of the routing instance parameter that specifies the non-default VRF that is used. The command follows:

```
vyatta@R1# add system image { iso-filename | [routing-instance <ri-name>] iso-URL [ username
username password password ] }
```

An example of a routing instance follows:

```
vyatta@R1# add system image routing-instance red http://1.2.3.4/images/vrouter.iso
```

# **VRF support for TWAMP**

The vRouter supports the configuration of a TWAMP service for individual routing instances and the operation of the twping TWAMP client in the context of a specified routing instance.

To specify the routing instance in which a TWAMP server runs, use the optional **routing routing-instance** routing-instance keywords and variable. For example, the following command configures a TWAMP server to run in the BLUE routing instance.

```
$ set routing routing-instance BLUE service twamp server
```



If you do not specify a routing instance, the TWAMP server runs in the context of the default routing instance.

#### TWAMP message logging

TWAMP messages that are logged by twampd in the context of a user-configured routing instance are prepended with the name of the instance, as shown in the following example. In this example, the log message was logged in the context of the GREEN routing instance.

```
Apr 08 07:31:24 vm-next-1 twampd[22829]: [twampd@green.service] StartSessions 1 sessions
```

TWAMP messages that are logged by twampd in the context of the default routing instance do not specify the name of the instance, as shown in the following example.

```
Apr 05 15:32:47 vm-torrance-1 twampd[5149]: StartSessions 1 sessions
```

#### twping RPC VRF support

When making twping RPC calls, you can specify a routing instance, as specified by the leaf definition of the routing instance in the YANG model.

```
leaf routing-instance {
    description "The routing instance context for this session";
    type routing:routing-instance-name;
    default "default";
}
```

The following is an example of a twping RPC call.

# **VRF** configuration examples

This section presents the following topics:

- Binding interfaces to routing instances (page 126)
- Configuring static routes on a routing instance (page 127)
- Configuring policy-based routing on a routing instance (page 130)
- Configuring OSPFv3 on routing instances (page 133)
- Configuring SNMP on a routing instance (page 135)

# **Binding interfaces to routing instances**

This example shows how to specify interfaces and bind them to the RED and BLUE routing instances.

### Figure 5: RED and BLUE routing instances





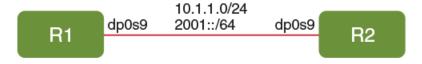
**Table 8: Binding interfaces to routing instances** 

Step	Command
Define the dp0s1 and dp0s2 data plane interfaces.	vyatta@R1# set interfaces dataplane dp0s1 vyatta@R1# set interfaces dataplane dp0s2
Bind dp0s1 to the BLUE routing instance and dp0s2 to the RED routing instance.	vyatta@R1# set routing routing-instance BLUE interface dp0s1 vyatta@R1# set routing routing-instance RED interface dp0s2
View the configuration.	<pre>vyatta@R1# show interfaces interfaces {     dataplane dp0s1     dataplane dp0s2     } routing {       routing-instance BLUE {          interface dp0s1     }     routing-instance RED {          interface dp0s2     } }</pre>

### Configuring static routes on a routing instance

In this example, the R1 vRouter is connected to the R2 vRouter through the dp0s9 interface that is bound to the RED routing instance.

Figure 6: Configuring static routes on a routing instance



The following steps create static routes for the RED routing instance.

Table 9: Configuring static routes on a routing instance

Step	Command
Define the dp0s9 interface and bind it to the RED routing instance.	<pre>vyatta@R1# set interfaces dataplane dp0s9 vyatta@R1# set routing routing-instance RED interface dp0s9</pre>



Step	Command
Create IPv4 and IPv6 static routes under the RED routing instance.	<pre>vyatta@R1# set routing routing-instance RED protocols static route 100.1.1.0/24 next-hop 10.1.1.9 vyatta@R1# set routing routing-instance RED protocols static route6 2001::/64 next-hop 3001::2</pre>
Create IPv4 and IPv6 interface static routes under the RED routing instance.	vyatta@R1# set routing routing-instance RED protocols static interface-route 100.1.2.0/24 next-hop-interface dp0s9 vyatta@R1# set routing routing-instance RED protocols static interface-route6 2002::/64 next-hop-interface dp0s9
Create IPv4 and IPv6 blackhole static route configurations under routing instance RED.	<pre>vyatta@R1# set routing routing-instance RED protocols static route 100.1.3.0/24 blackhole vyatta@R1# set routing routing-instance RED protocols static route6 2003::/64 blackhole</pre>
Create unreachable IPv4 and IPv6 static routes under routing instance RED.	vyatta@R1# set routing routing-instance RED protocols static route 100.1.4.0/24 unreachable vyatta@R1# set routing routing-instance RED protocols static route6 2004::/64 unreachable



Step	Command	
View the configuration.	<pre>vyatta@R1# show routing routing {     routing-instance RED {     interface dp0s9     protocols {         static</pre>	{
	100.1.1.0/24 { hop 10.1.1.9  2001::/64 { hop 3001::2  route 100.1.2.0/24 { hop-interface dp0s9  route6 2002::/64 { hop-interface dp0s9  10.1.3.0/24 { blackhole  100.1.4.0/24 { unreachable  2003::/64 { blackhole	route  next-  route6  next-  interface-  next-  interface-  next-  route  }  route  }  route6
	2004::/64 {  unreachable  }  }  }	}

The following example shows how to add route leaking between the RED and BLUE routing instances.

Each routing instance operates independently and without knowledge of other routing instances, unless the routes are imported or exported to one another by using inter-VRF route leaking. Inter-VRF route leaking allows leaking of route prefixes from one routing instance to another on the same vRouter. Both dynamic and static route leaking are supported; this example shows how to configure static route leaking.

In the following figure, the R1 vRouter has the dp0s9 interface bound to the RED routing instance and the 10.1.1.0/24 IPv4 and 2001::/64 IPv6 connected networks configured on RED. The example shows how to install a route in RED with the next hop pointing to the BLUE routing instance.



Figure 7: Route leaking between routing instances

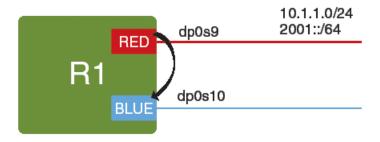


Table 10: Route leaking between routing instances

Step	Command
Configure route leaking for IPv4 and IPv6 routes by installing a route in RED with the next hop pointing to BLUE.	<pre>vyatta@R1# set routing routing-instance RED protocols static route 20.1.1.0/24 next-hop -routing-instance BLUE next-hop 10.1.1.2 vyatta@R1# set routing routing-instance RED protocols static route6 2009::/64 next-hop- routing-instance BLUE next-hop 2001::2</pre>
View the configuration.	<pre>vyatta@R1# show routing routing {</pre>

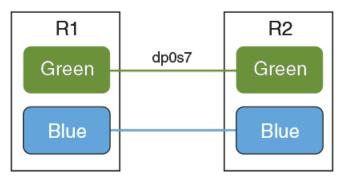
# Configuring policy-based routing on a routing instance

In this example, the R1 vRouter is connected to the R2 vRouter through the dp0s7 interface that is bound to the GREEN routing instance.

The following steps show how to create an alternate routing table in the GREEN routing instance on dp0s7.



Figure 8: Configuring policy-based routing on a routing instance



To configure policy-based routing on a vRouter perform the following configuration and then reproduce the configuration as described in AT&T Vyatta Network Operating System Basic Routing Configuration Guide.

Table 11: Configuring policy-based static routes on a routing instance

Table 11. Configuring policy-based static routes on a	i routing instance
Step	Command
Define the dp0s7 interface and bind it to the GREEN routing instance.	<pre>vyatta@R1# set interfaces dataplane dp0s7 vyatta@R1# set routing routing-instance GREEN interface dp0s7</pre>
Define an interface based static route.	vyatta@R1# set routing routing-instance GREEN protocols static table 10 interface-route 20.1.1.0/24 next-hop-interface dp0s7 vyatta@R1# set routing routing-instance GREEN protocols static table 10 interface-route6 2010::/64 next-hop-interface dp0s7
Create IPv4 and IPv6 PBR static routes under the GREEN routing instance.	<pre>vyatta@R1# set routing routing-instance GREEN protocols static table 10 route 20.1.1.0/24 next-hop 10.1.1.2 interface dp0s7</pre>
	<pre>vyatta@R1# set routing routing-instance GREEN protocols static table 10 route6 2010::/64 next-hop 1010::2 interface dp0s7</pre>
Create the IPv4 and IPv6 static routes with distance in the GREEN routing instance in the 10 PBR table.	<pre>vyatta@R1# set routing routing-instance GREEN protocols static table 10 route 20.1.1.0/24 next-hop 10.1.1.2 distance 8 vyatta@R1# set routing routing-instance GREEN protocols static table 10 route6 2010::/64 next-hop 1010::2 distance 8</pre>
Create IPv4 and IPv6 black hole PBR static route configurations under the GREEN routing instance.	<pre>vyatta@R1# set routing routing-instance GREEN protocols static table 10 route 20.1.1.0/24 blackhole vyatta@R1# set routing routing-instance GREEN protocols static table 10 route6 2010::/64 blackhole</pre>



Step	Command
Create unreachable IPv4 and IPv6 PBR static routes under the GREEN routing instance.	<pre>vyatta@R1# set routing routing-instance GREEN protocols static route table 10 route 20.1.1.0/24 unreachable vyatta@R1# set routing routing-instance GREEN protocols static route6 table 10 route6 2010::/64 unreachable</pre>
View the configuration.	<pre>vyatta@R1# show routing routing {     routing-instance GREEN {         interface dp0s7         protocols {</pre>
	} interface- route6 2010::/64 {  next- hop-interface dp0s7  }  route
	20.1.1.0/24 {  blackhole  next- hop 10.1.1.2 {  distance 10
	<pre>interface dp0s7 } unreachable</pre>
	} route6 2010::/64 { blackhole
	hop 1010::2 {  distance 10
	<pre>interface dp0s5 } unreachable</pre>
	<pre>} } </pre>



# **Configuring OSPFv3 on routing instances**

This example shows how to configure OSPFv3 on routing instances.

Initially all of the interfaces for the R1 vRouter (dp0s9, dp0s10, and dp0s11) are bound to the default routing instance. This example shows how to modify the configuration as illustrated in the following figure. In the figure, dp0s9 is bound the default routing instance, dp0s10 is bound to the RED routing instance, and dp0s11 is bound to the BLUE routing instance.

Figure 9: Configuring OSPFv3 on routing instances

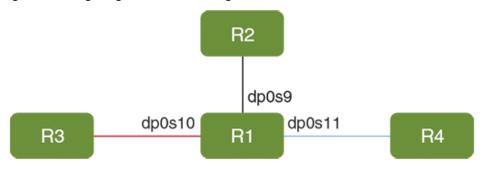


Table 12: Configuring OSPFv3 on routing instances

Step	Command
View the configuration before reassigning routing instances.	<pre>vyatta@R1:~\$ show interfaces routing-instance all Codes: S - State, L - Link, u - Up, D - Down, A - Admin Down Interface</pre>
Move dp0s10 to the RED routing instance and dp0s11 to the BLUE routing instance.	<pre>vyatta@R1# set routing routing-instance RED interface dp0s10 vyatta@R1# set routing routing-instance BLUE interface dp0s11</pre>
Commit the changes and go to Operational mode.	vyatta@R1# commit vyatta@R1#exit



Step	Command
View the changes.	<pre>vyatta@R1:~\$ show interfaces routing-instance     all Codes: S - State, L - Link, u - Up, D - Down,     A - Admin Down Interface</pre>
<ul> <li>Create OSPFv3 processes:</li> <li>Under the default routing instance toward R2 (as a non-default OSPFv3 process in the default routing instance).</li> <li>Under the RED routing instance toward R3.</li> <li>Under the BLUE routing instance toward R4.</li> </ul>	<pre>vyatta@R1# set protocols ospfv3 process 1 router-id 1.1.1.1 vyatta@R1# set routing routing-instance RED protocols ospfv3 process 2 router-id 2.2.2.2 vyatta@R1# set routing routing-instance BLUE protocols ospfv3 process 3 router-id 3.3.3.3</pre>
Enable OSPFv3 on dp0s9, dp0s10, and dp0s11.	vyatta@R1# set interfaces dataplane dp0s9 ipv6 ospfv3 process 1 instance-id 0 area 0 vyatta@R1# set interfaces dataplane dp0s10 ipv6 ospfv3 process 2 instance-id 0 area 0 vyatta@R1# set interfaces dataplane dp0s11 ipv6 ospfv3 process 3 instance-id 0 area 0



Step Command View the candidate configuration. vyatta@R1# show interfaces dataplane dp0s9 { address 10.1.1.1/24 ipv6 { ospfv3 { process 1 { instance-id 0 { area 0 } dataplane dp0s10 { address 20.1.1.1/24 ipv6 { ospfv3 { process 2 { instance-id 0 { area 0 } } dataplane dp0s11 { address 30.1.1.1/24 ipv6 { ospfv3 { process 3 { instance-id 0 { area 0 } } } }

# **Configuring SNMP on a routing instance**

The following sections provide examples of configuration mode commands.

#### Associating an SNMP client on a routing instance

The following configuration associates the commA community string with the RED routing instance and the commB community string with the BLUE routing instance. Only one context name can be mapped to a community, but multiple communities can be mapped to the same context name. A community string that is mapped to a context must have a defined view.



Table 13: Associating an SNMP client on a routing instance

Step	Command
Set the SNMP version 1 and version 2 community as commA and context as RED.	<pre>vyatta@R1# set service snmp community commA context red</pre>
Set the SNMP version 1 and version 2 community as commB and context as BLUE.	<pre>vyatta@R1# set service snmp community commB context blue</pre>
	vyatta@R1# set service snmp view all oid 1
Associate all views with the commA SNMP community.	<pre>vyatta@R1# set service snmp community commA view all</pre>
Associate all views with the commB SNMP community.	<pre>vyatta@R1# set service snmp community commB view all</pre>
View the configuration.	<pre>vyatta@R1# show service snmp community community commA {</pre>

### Associating a trap target with a routing instance

The following configuration associates an SNMPv2 trap target with the 1.1.1.1 IP address on the RED routing instance.

Table 14: Associating SNMPv2 trap targets on a routing instance

Step	Command
Set the SNMPv2 trap target with the 1.1.1.1 IP address on the RED routing instance.	<pre>vyatta@R1# set service snmp v2 trap-target 1.1.1.1 routing-instance red</pre>
Define the test community configuration node.	<pre>vyatta@R1# set service snmp v2 trap-target 1.1.1.1 community test</pre>
Commit the configuration.	vyatta@R1# commit



Step	Command
View the configuration.	<pre>vyatta@R1# show service snmp v2 trap-target trap-target 1.1.1.1 {         community test         routing-instance red } vyatta@vyatta#</pre>

The following configuration associates an SNMPv3 trap target with IP address 2.2.2.2 on the RED routing instance.

Table 15: Associating an SNMPv3 trap target on a routing instance

Step	Command
Set the SNMPv3 trap target with the 2.2.2.2 IP address on the RED routing instance.	<pre>vyatta@R1# set service snmp v3 trap-target 2.2.2.2 routing-instance red</pre>
Define the usr2 SNMPv3 user.	vyatta@R1# set service snmp v3 trap-target 2.2.2.2 user usr2
Define a cleartext password to authenticate a user.	<pre>set service snmp v3 trap-target 2.2.2.2 auth plaintext-key "usr2usr2"</pre>
Commit the configuration.	vyatta@R1# commit
View the configuration.	<pre>vyatta@R1# show service snmp v3 trap-target trap-target 2.2.2.2 {</pre>

### Configuring an SNMP agent to listen on a routing instance

The following configuration shows how to configure an SNMP agent to listen for incoming requests from the RED routing instance.

Table 16: Configuring an SNMP agent on a routing instance

Step	Command
Set an SNMP agent to listen for incoming requests from the RED routing instance.	<pre>vyatta@R1# set service snmp routing-instance red</pre>



Step	Command
View the configuration.	<pre>vyatta@R1# show service snmp routing- instance   routing-instance red vyatta@vyatta#</pre>

# **Command support for VRF routing instances**

VRF allows a AT&T Vyatta vRouter to support multiple routing tables, one for each VRF routing instance. Some commands in this guide support VRF and can be applied to particular routing instances.

Use the guidelines in this section to determine correct syntax when adding VRF routing instances to commands.

#### Adding a VRF routing instance to a Configuration mode command

For most Configuration mode commands, specify the VRF routing instance at the beginning of a command. Add the appropriate VRF keywords and variable to follow the initial action (set, show, or delete) and before the other keywords and variables in the command.

#### **Example: Configuration mode example: syslog**

The following command configures the syslog logging level for the specified syslog host. The command does not include a VRF routing instance, so the command applies to the default routing instance.

```
vyatta@R1# set system syslog host 10.10.10.1 facility all level debug
vyatta@R1# show system syslog
syslog {
   host 10.10.10.1 {
        facility all {
            level debug
        }
   }
}
```

The following example shows the same command with the VRF routing instance (GREEN) added. Notice that **routing routing-instance GREEN** has been inserted between the basic action (**set** in the example) and the rest of the command. Most Configuration mode commands follow this convention.



#### **Example: Configuration mode example: SNMP**

Some features, such as SNMP, are not available on a per-routing instance basis but can be bound to a specific routing instance. For these features, the command syntax is an exception to the convention of specifying the routing instance at the beginning of Configuration mode commands.

The following example shows how to configure the SNMPv1 or SNMPv2c community and context for the RED and BLUE routing instances. The first two commands specify the RED routing instance as the context for community A and BLUE routing instance as the context for community B. The subsequent commands complete the configuration.

For more information about configuring SNMP, refer to AT&T Vyatta Network Operating System Remote Management Configuration Guide.

```
vyatta@R1# set service snmp community commA context RED
vyatta@R1# set service snmp community commB context BLUE
vyatta@R1# set service snmp view all oid 1
vyatta@R1# set service snmp community commA view all
vyatta@R1# set service snmp community commB view all
vyatta@R1# show service snmp community
community commA {
        context RED
        view all
}
context BLUE
        view all
}
[edit]
vyatta@vyatta#
```

#### Adding a VRF routing instance to an Operational mode command

The syntax for adding a VRF routing instance to an Operational mode command varies according to the type of command parameters:

- If the command does not have optional parameters, specify the routing instance at the end of the command.
- If the command has optional parameters, specify the routing instance after the required parameters and before the optional parameters.

#### **Example: Operational mode examples without optional parameters**

The following command displays dynamic DNS information for the default routing instance.

```
vyatta@vyatta:~$ show dns dynamic status
```

The following command displays the same information for the specified routing instance (GREEN). The command does not have any optional parameters, so the routing instance is specified at the end of the command.

```
vyatta@vyatta:~$ show dns dynamic status routing-instance GREEN
```



#### **Example: Operational mode example with optional parameters**

The following command obtains multicast path information for the specified host (10.33.2.5). A routing instance is not specified, so the command applies to the default routing instance.

```
vyatta@vyatta:~$ mtrace 10.33.2.5 detail
```

The following command obtains multicast path information for the specified host (10.33.2.5) and routing instance (GREEN). Notice that the routing instance is specified before the optional **detail** keyword.

```
vyatta@vyatta:~$ mtrace 10.33.2.5 routing-instance GREEN detail
```

#### **Example: Operational mode example output: SNMP**

The following SNMP **show** commands display output for routing instances.

```
vyatta@vyatta:~$ show snmp routing-instance
Routing Instance SNMP Agent is Listening on for Incoming Requests:
Routing-Instance RDID
RED
vyatta@vyatta:~$ show snmp community-mapping
SNMPv1/v2c Community/Context Mapping:
Community
                        Context
                         'RED'
commA
                          'BLUE'
commB
                          'default'
deva
vyatta@vyatta:~$ show snmp trap-target
SNMPv1/v2c Trap-targets:
Trap-target
                           Port
                                 Routing-Instance Community
                                 -----
                                 'RED'
                                               'test'
1.1.1.1
vyatta@vyatta:~$ show snmp v3 trap-target
SNMPv3 Trap-targets:
Trap-target
                           Port Protocol Auth Priv Type EngineID
                                                                              Routing-
Instance User
                           '162' 'udp' 'md5 'infor
2.2.2.2
                                                                              'BLUE'
        'test'
```

# List of commands that support VRF

# **List of configuration commands**

```
policy route pbr <pbr/>pbr-group> rule <rule-number> routing-instance <value>
protocols static route <prefix> next-hop-routing-instance <routing-instance>
protocols static route <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
```



```
protocols static route <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
disable
protocols static route <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
distance <value>
protocols static route cprefix> next-hop-routing-instance <routing-instance> next-hop <address>
interface <value>
protocols static route6 <prefix> next-hop-routing-instance <routing-instance>
protocols static route6 <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
protocols static route6 <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
protocols static route6 <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
distance <value>
protocols static route6 <prefix> next-hop-routing-instance <routing-instance> next-hop <address>
interface <value>
routing routing-instance <instance-name>
routing routing-instance <instance-name> description <value>
routing routing-instance <instance-name> instance-type <value>
routing routing-instance <instance-name> interface <name>
routing routing-instance <instance-name> protocols bfd destination <address>
routing routing-instance <instance-name> protocols bfd destination <address> source <address>
routing routing-instance <instance-name> protocols bfd destination <address> source <address>
helper-session
routing routing-instance <instance-name> protocols bfd destination <address> source <address>
template <value>
routing routing-instance <instance-name> protocols bfd log all
routing routing-instance <instance-name> protocols bfd log event
routing routing-instance <instance-name> protocols bfd log ipc-error
routing routing-instance <instance-name> protocols bfd log ipc-event
routing routing-instance <instance-name> protocols bfd log packet
routing routing-instance <instance-name> protocols bfd log session
routing routing-instance <instance-name> protocols bgp <as-number>
routing routing-instance <instance-name> protocols bgp <as-number> address-family
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
aggregate-address <address>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
aggregate-address <address> as-set
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
aggregate-address <address> summary-only
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 auto-summary
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 network <address>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
network <address> backdoor
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 network <address> route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
nexthop
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
nexthop route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening half-life <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening max-suppress-time <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening re-use <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening start-suppress <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast
 parameters dampening un-reachability-half-life <value>
```



routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters distance routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters distance global routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters distance global external <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters distance global internal <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters distance global local <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters network-synchronization routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast parameters synchronization routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute connected routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute connected route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute kernel routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute kernel route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute ospf routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute ospf route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute rip routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute rip route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute static routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv4-unicast redistribute static route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast aggregate-address <address> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast aggregate-address <address> as-set routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast aggregate-address <address> summary-only routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast auto-summary routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast network <address> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast network <address> backdoor routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast network <address> route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast nexthop routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast nexthop route-map <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast parameters routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast parameters dampening routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast parameters dampening half-life <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast parameters dampening max-suppress-time <value> routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast parameters dampening re-use <value>



```
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
parameters dampening start-suppress <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters dampening un-reachability-half-life <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters distance
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters distance global
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters distance global external <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters distance global internal <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters distance global local <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters network-synchronization
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 parameters synchronization
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 redistribute connected
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute connected route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute kernel
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute kernel route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute ospfv3
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute ospfv3 route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 redistribute ripng
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
redistribute ripng route-map <value>
routing routing-instance <instance-name> protocols bgp <as-number> address-family ipv6-unicast
 redistribute static
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routing routing-instance <instance-name> protocols ospf process <instance> log all
routing routing-instance <instance-name> protocols ospf process <instance> log bfd
routing routing-instance <instance-name> protocols ospf process <instance> log database-timer rate-
limit
routing routing-instance <instance-name> protocols ospf process <instance> log events abr
routing routing-instance <instance-name> protocols ospf process <instance> log events all
routing routing-instance <instance-name> protocols ospf process <instance> log events asbr
routing routing-instance <instance-name> protocols ospf process <instance> log events lsa
routing routing-instance <instance-name> protocols ospf process <instance> log events nssa
routing routing-instance <instance-name> protocols ospf process <instance> log events os
routing routing-instance <instance-name> protocols ospf process <instance> log events router
routing routing-instance <instance-name> protocols ospf process <instance> log events vlink
routing routing-instance <instance-name> protocols ospf process <instance> log ifsm all
routing routing-instance <instance-name> protocols ospf process <instance> log ifsm events
routing routing-instance <instance-name> protocols ospf process <instance> log ifsm status
routing routing-instance <instance-name> protocols ospf process <instance> log ifsm timers
routing routing-instance <instance-name> protocols ospf process <instance> log lsa all
routing routing-instance <instance-name> protocols ospf process <instance> log lsa flooding
routing routing-instance <instance-name> protocols ospf process <instance> log lsa generate
routing routing-instance <instance-name> protocols ospf process <instance> log lsa install
routing routing-instance <instance-name> protocols ospf process <instance> log lsa maxage
routing routing-instance <instance-name> protocols ospf process <instance> log lsa refresh
routing routing-instance <instance-name> protocols ospf process <instance> log nfsm all
routing routing-instance <instance-name> protocols ospf process <instance> log nfsm events
routing routing-instance <instance-name> protocols ospf process <instance> log nfsm status
routing routing-instance <instance-name> protocols ospf process <instance> log nfsm timers
routing routing-instance <instance-name> protocols ospf process <instance> log nsm all
routing routing-instance <instance-name> protocols ospf process <instance> log nsm interface
routing routing-instance <instance-name> protocols ospf process <instance> log nsm redistribute
routing routing-instance <instance-name> protocols ospf process <instance> log packet all
routing routing-instance <instance-name> protocols ospf process <instance> log packet dd
routing routing-instance <instance-name> protocols ospf process <instance> log packet detail
routing routing-instance <instance-name> protocols ospf process <instance> log packet hello
routing routing-instance <instance-name> protocols ospf process <instance> log packet ls-ack
routing routing-instance <instance-name> protocols ospf process <instance> log packet ls-request
routing routing-instance <instance-name> protocols ospf process <instance> log packet ls-update
routing routing-instance <instance-name> protocols ospf process <instance> log packet recv
routing routing-instance <instance-name> protocols ospf process <instance> log packet send
routing routing-instance <instance-name> protocols ospf process <instance> log rib all
routing routing-instance <instance-name> protocols ospf process <instance> log rib interface
routing routing-instance <instance-name> protocols ospf process <instance> log rib redistribute
routing routing-instance <instance-name> protocols ospf process <instance> log route all
routing routing-instance <instance-name> protocols ospf process <instance> log route ase
routing routing-instance <instance-name> protocols ospf process <instance> log route ia
routing routing-instance <instance-name> protocols ospf process <instance> log route install
routing routing-instance <instance-name> protocols ospf process <instance> log route spf
routing routing-instance <instance-name> protocols ospf process <instance> neighbor <address>
routing routing-instance <instance-name> protocols ospf process <instance> neighbor <address> poll-
interval <value>
routing routing-instance <instance-name> protocols ospf process <instance> neighbor <address>
 priority <value>
```



```
routing routing-instance <instance-name> protocols ospf process <instance> overflow database
external
routing routing-instance <instance-name> protocols ospf process <instance> overflow database
external limit <number>
routing routing-instance <instance-name> protocols ospf process <instance> overflow database
 external limit <number> recovery <value>
routing routing-instance <instance-name> protocols ospf process <instance> overflow database hard
limit <value>
routing routing-instance <instance-name> protocols ospf process <instance> overflow database soft
limit <value>
routing routing-instance <instance-name> protocols ospf process <instance> parameters
routing routing-instance <instance-name> protocols ospf process <instance> parameters abr-type
<value>
routing routing-instance <instance-name> protocols ospf process <instance> parameters opaque-lsa
routing routing-instance <instance-name> protocols ospf process <instance> parameters rfc1583-
compatibility
routing routing-instance <instance-name> protocols ospf process <instance> parameters router-id
routing routing-instance <instance-name> protocols ospf process <instance> passive-interface
<value>
routing routing-instance <instance-name> protocols ospf process <instance> passive-interface-
exclude <value>
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routing routing-instance <instance-name> protocols ospf process <instance> redistribute bgp metric
<value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute bgp metric-
type <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute bgp route-
map <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute bgp tag
routing routing-instance <instance-name> protocols ospf process <instance> redistribute connected
routing routing-instance <instance-name> protocols ospf process <instance> redistribute connected
metric <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute connected
metric-type <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute connected
route-map <value>
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routing routing-instance <instance-name> protocols ospf process <instance> redistribute kernel
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metric-type <value>
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 route-map <value>
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process-id ocess-id>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute ospf
process-id process-id> metric <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute ospf
 process-id process-id> metric-type <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute ospf
 process-id process-id> route-map <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute ospf
 process-id  tag <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute rip
routing routing-instance <instance-name> protocols ospf process <instance> redistribute rip metric
<value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute rip metric-
type <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute rip route-
map <value>
```



```
routing routing-instance <instance-name> protocols ospf process <instance> redistribute rip tag
<value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute static
routing routing-instance <instance-name> protocols ospf process <instance> redistribute static
metric <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute static
metric-type <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute static
 route-map <value>
routing routing-instance <instance-name> protocols ospf process <instance> redistribute static tag
<value>
routing routing-instance <instance-name> protocols ospf process <instance> refresh
routing routing-instance <instance-name> protocols ospf process <instance> refresh timers <value>
routing routing-instance <instance-name> protocols ospf process <instance> summary-address
 <address>
routing routing-instance <instance-name> protocols ospf process <instance> summary-address
<address> advertise
routing routing-instance <instance-name> protocols ospf process <instance> summary-address
 <address> advertise tag <value>
routing routing-instance <instance-name> protocols ospf process <instance> summary-address
<address> not-advertise
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> abr-type <value>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast area <area-identifier>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast area <area-identifier> range <prefix>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast area <area-identifier> range <prefix> advertise
routing routing-instance <instance-name> protocols ospfv3 process cess-name> address-family
ipv4 unicast area <area-identifier> range  prefix> not-advertise
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast default-information
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast default-information originate
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast default-information originate always
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
 ipv4 unicast default-information originate metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast default-information originate metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast default-information originate route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
 ipv4 unicast redistribute
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute bgp
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute bgp metric <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute bgp metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process cess-name> address-family
ipv4 unicast redistribute bgp route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute bgp tag <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute connected
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute connected metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
 ipv4 unicast redistribute connected metric-type <value>
```



```
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute connected route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute connected tag <value>
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ipv4 unicast redistribute kernel
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute kernel metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute kernel metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute kernel route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute kernel tag <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute ospf
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute ospf metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute ospf metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process  process-name> address-family
ipv4 unicast redistribute ospf route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute ospf tag <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute rip
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute rip metric <value>
ipv4 unicast redistribute rip metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute rip route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute rip tag <value>
routing routing-instance <instance-name> protocols ospfv3 process cess-name> address-family
ipv4 unicast redistribute static
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast redistribute static metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute static metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute static route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast redistribute static tag <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast summary-address <address>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> address-family
ipv4 unicast summary-address <address> advertise
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast summary-address <address> advertise tag <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> address-family
ipv4 unicast summary-address <address> not-advertise
identifier>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> nssa
identifier> nssa default-cost <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> nssa default-information-originate
identifier> nssa default-information-originate metric <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> nssa default-information-originate metric-type <value>
identifier> nssa no-redistribution
```



```
identifier> nssa no-summary
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> nssa stability-interval <value>
identifier> nssa translator-role <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> range <prefix>
identifier> range <prefix> advertise
identifier> range <prefix> not-advertise
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> stub
identifier> stub default-cost <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-</pre>
identifier> stub no-summary
routing routing-instance <instance-name> protocols ospfv3 process <process-name> area <area-
identifier> virtual-link <address>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> area <area-
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> auto-cost
reference-bandwidth <value>
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information
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> default-
information originate
routing routing-instance <instance-name> protocols ospfv3 process <process-name> default-
information originate always
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> default-
information originate metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> default-
information originate metric-type <value>
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information originate route-map <value>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> distance global
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> distance ospfv3
external <value>
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inter-area <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> distance ospfv3
intra-area <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> distribute-list
<access-list-name>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> distribute-list
<access-list-name> export <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> distribute-list
<access-list-name> import
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log bfd
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log events abr
```



```
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log events all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log events asbr
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log events lsa
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log events nssa
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log events os
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log events router
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log events vlink
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log ifsm all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log ifsm events
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log ifsm status
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log ifsm timers
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa flooding
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa generate
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa install
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa maxage
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log lsa refresh
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log nfsm all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log nfsm events
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log nfsm status
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log nfsm timers
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log nsm all
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log nsm
 redistribute
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log packet dd
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log packet detail
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log packet hello
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log packet ls-ack
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log packet ls-
request
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log packet ls-
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log packet recv
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log packet send
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log retransmission
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log rib all
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log rib interface
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log rib
 redistribute
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log route ase
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> log route ia
routing routing-instance <instance-name> protocols ospfv3 process <process-name> log route spf
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 <value>
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exclude <value>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute bgp
 metric <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute bgp
 metric-type <value>
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 route-map <value>
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 tag <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> redistribute
 connected
routing routing-instance <instance-name> protocols ospfv3 process  rocess-name> redistribute
 connected metric <value>
routing routing-instance <instance-name> protocols ospfv3 process <process-name> redistribute
 connected metric-type <value>
```



```
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connected route-map <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute
connected tag <value>
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kernel
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute
kernel metric <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute
kernel metric-type <value>
kernel route-map <value>
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kernel tag <value>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute rip
metric <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute rip
metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute rip
route-map <value>
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tag <value>
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static
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute
static metric <value>
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static metric-type <value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> redistribute
static route-map <value>
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static tag <value>
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> summary-address
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routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> summary-address
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routing routing-instance <instance-name> protocols ospfv3 process <process-name> timers
routing routing-instance <instance-name> protocols ospfv3 process <process-name> timers spf
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> timers spf exp max
<value>
routing routing-instance <instance-name> protocols ospfv3 process cprocess-name> timers spf exp min
<value>
routing routing-instance <instance-name> protocols pim accept-register list <value>
routing routing-instance <instance-name> protocols pim anycast-rp <address>
routing routing-instance <instance-name> protocols pim anycast-rp <address> anycast-rp-peer <value>
routing routing-instance <instance-name> protocols pim bsr-candidate
routing routing-instance <instance-name> protocols pim bsr-candidate hash-mask <value>
routing routing-instance <instance-name> protocols pim bsr-candidate interface <value>
routing routing-instance <instance-name> protocols pim bsr-candidate priority <value>
routing routing-instance <instance-name> protocols pim ignore-rp-set-priority
routing routing-instance <instance-name> protocols pim join-prune-timer <value>
routing routing-instance <instance-name> protocols pim legacy-register-checksum
routing routing-instance <instance-name> protocols pim legacy-register-checksum group-list <value>
routing routing-instance <instance-name> protocols pim log all
routing routing-instance <instance-name> protocols pim log events
routing routing-instance <instance-name> protocols pim log mfc
routing routing-instance <instance-name> protocols pim log mib
routing routing-instance <instance-name> protocols pim log msdp
routing routing-instance <instance-name> protocols pim log mtrace
```



```
routing routing-instance <instance-name> protocols pim log nexthop
routing routing-instance <instance-name> protocols pim log nsm
routing routing-instance <instance-name> protocols pim log packet all
routing routing-instance <instance-name> protocols pim log packet recv
routing routing-instance <instance-name> protocols pim log packet send
routing routing-instance <instance-name> protocols pim log state
routing routing-instance <instance-name> protocols pim log timer all
routing routing-instance <instance-name> protocols pim log timer assert all
routing routing-instance <instance-name> protocols pim log timer assert at
routing routing-instance <instance-name> protocols pim log timer bsr all
routing routing-instance <instance-name> protocols pim log timer bsr bst
routing routing-instance <instance-name> protocols pim log timer bsr crp
routing routing-instance <instance-name> protocols pim log timer hello all
routing routing-instance <instance-name> protocols pim log timer hello ht
routing routing-instance <instance-name> protocols pim log timer hello nlt
routing routing-instance <instance-name> protocols pim log timer hello tht
routing routing-instance <instance-name> protocols pim log timer joinprune all
routing routing-instance <instance-name> protocols pim log timer joinprune et
routing routing-instance <instance-name> protocols pim log timer joinprune jt
routing routing-instance <instance-name> protocols pim log timer joinprune kat
routing routing-instance <instance-name> protocols pim log timer joinprune ot
routing routing-instance <instance-name> protocols pim log timer joinprune ppt
routing routing-instance <instance-name> protocols pim log timer register all
routing routing-instance <instance-name> protocols pim log timer register rst
routing routing-instance <instance-name> protocols pim register-kat <value>
routing routing-instance <instance-name> protocols pim register-rate-limit <value>
routing routing-instance <instance-name> protocols pim register-rp-reachability
routing routing-instance <instance-name> protocols pim register-source address <value>
routing routing-instance <instance-name> protocols pim register-source interface <value>
routing routing-instance <instance-name> protocols pim register-suppression-timer <value>
routing routing-instance <instance-name> protocols pim rp-address <address>
routing routing-instance <instance-name> protocols pim rp-address <address> list <value>
routing routing-instance <instance-name> protocols pim rp-address <address> override
routing routing-instance <instance-name> protocols pim rp-candidate
routing routing-instance <instance-name> protocols pim rp-candidate interface <interface-name>
routing routing-instance <instance-name> protocols pim rp-candidate interface <interface-name>
 group-list <value>
routing routing-instance <instance-name> protocols pim rp-candidate interface <interface-name>
interval <value>
routing routing-instance <instance-name> protocols pim rp-candidate interface <interface-name>
 priority <value>
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routing routing-instance <instance-name> protocols pim spt-threshold infinity group-list <value>
routing routing-instance <instance-name> protocols pim ssm default
routing routing-instance <instance-name> protocols pim ssm range <value>
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routing routing-instance <instance-name> protocols pim6 accept-register list <value>
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routing routing-instance <instance-name> protocols pim6 anycast-rp <address> anycast-rp-peer
 <value>
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routing routing-instance <instance-name> protocols pim6 bsr-candidate interface <value>
routing routing-instance <instance-name> protocols pim6 bsr-candidate priority <value>
routing routing-instance <instance-name> protocols pim6 ignore-rp-set-priority
routing routing-instance <instance-name> protocols pim6 join-prune-timer <value>
routing routing-instance <instance-name> protocols pim6 legacy-register-checksum
routing routing-instance <instance-name> protocols pim6 legacy-register-checksum group-list <value>
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routing routing-instance <instance-name> protocols pim6 log events
routing routing-instance <instance-name> protocols pim6 log mfc
routing routing-instance <instance-name> protocols pim6 log mib
routing routing-instance <instance-name> protocols pim6 log mtrace
routing routing-instance <instance-name> protocols pim6 log nexthop
routing routing-instance <instance-name> protocols pim6 log nsm
routing routing-instance <instance-name> protocols pim6 log packet all
```



```
routing routing-instance <instance-name> protocols pim6 log packet recv
routing routing-instance <instance-name> protocols pim6 log packet send
routing routing-instance <instance-name> protocols pim6 log state
routing routing-instance <instance-name> protocols pim6 log timer all
routing routing-instance <instance-name> protocols pim6 log timer assert all
routing routing-instance <instance-name> protocols pim6 log timer assert at
routing routing-instance <instance-name> protocols pim6 log timer bsr all
routing routing-instance <instance-name> protocols pim6 log timer bsr bst
routing routing-instance <instance-name> protocols pim6 log timer bsr crp
routing routing-instance <instance-name> protocols pim6 log timer hello all
routing routing-instance <instance-name> protocols pim6 log timer hello ht
routing routing-instance <instance-name> protocols pim6 log timer hello nlt
routing routing-instance <instance-name> protocols pim6 log timer hello tht
routing routing-instance <instance-name> protocols pim6 log timer joinprune all
routing routing-instance <instance-name> protocols pim6 log timer joinprune et
routing routing-instance <instance-name> protocols pim6 log timer joinprune jt
routing routing-instance <instance-name> protocols pim6 log timer joinprune kat
routing routing-instance <instance-name> protocols pim6 log timer joinprune ot
routing routing-instance <instance-name> protocols pim6 log timer joinprune ppt
routing routing-instance <instance-name> protocols pim6 log timer register all
routing routing-instance <instance-name> protocols pim6 log timer register rst
routing routing-instance <instance-name> protocols pim6 register-kat <value>
routing routing-instance <instance-name> protocols pim6 register-rate-limit <value>
routing routing-instance <instance-name> protocols pim6 register-rp-reachability
routing routing-instance <instance-name> protocols pim6 register-source address <value>
routing routing-instance <instance-name> protocols pim6 register-source interface <value>
routing routing-instance <instance-name> protocols pim6 register-suppression-timer <value>
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routing routing-instance <instance-name> protocols pim6 rp-candidate interface <interface-name>
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routing routing-instance <instance-name> protocols pim6 rp-candidate interface <interface-name>
interval <value>
routing routing-instance <instance-name> protocols pim6 rp-candidate interface <interface-name>
 priority <value>
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routing routing-instance <instance-name> protocols pim6 spt-threshold infinity
routing routing-instance <instance-name> protocols pim6 spt-threshold infinity group-list <value>
routing routing-instance <instance-name> protocols pim6 ssm
routing routing-instance <instance-name> protocols pim6 ssm default
routing routing-instance <instance-name> protocols pim6 ssm range <value>
routing routing-instance <instance-name> protocols rib log all
routing routing-instance <instance-name> protocols rib log events
routing routing-instance <instance-name> protocols rib log packet all
routing routing-instance <instance-name> protocols rib log packet detail
routing routing-instance <instance-name> protocols rib log packet recv
routing routing-instance <instance-name> protocols rib log packet send
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routing routing-instance <instance-name> protocols rip default-distance <value>
routing routing-instance <instance-name> protocols rip default-information
routing routing-instance <instance-name> protocols rip default-information originate
routing routing-instance <instance-name> protocols rip default-metric <value>
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routing routing-instance <instance-name> protocols rip distribute-list access-list
routing routing-instance <instance-name> protocols rip distribute-list access-list in <value>
routing routing-instance <instance-name> protocols rip distribute-list access-list out <value>
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routing routing-instance <instance-name> protocols rip distribute-list interface <interface-name>
access-list
routing routing-instance <instance-name> protocols rip distribute-list interface <interface-name>
access-list in <value>
routing routing-instance <instance-name> protocols rip distribute-list interface <interface-name>
 access-list out <value>
```



```
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prefix-list
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 prefix-list in <value>
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routing routing-instance <instance-name> protocols rip distribute-list prefix-list in <value>
routing routing-instance <instance-name> protocols rip distribute-list prefix-list out <value>
routing routing-instance <instance-name> protocols rip interface <value>
routing routing-instance <instance-name> protocols rip log all
routing routing-instance <instance-name> protocols rip log events
routing routing-instance <instance-name> protocols rip log packet all
routing routing-instance <instance-name> protocols rip log packet detail
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routing routing-instance <instance-name> protocols rip redistribute connected metric <value>
routing routing-instance <instance-name> protocols rip redistribute connected route-map <value>
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routing routing-instance <instance-name> protocols ripng distribute-list interface <interface-name>
access-list
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access-list in <value>
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access-list out <value>
routing routing-instance <instance-name> protocols ripng distribute-list interface <interface-name>
 prefix-list
routing routing-instance <instance-name> protocols ripng distribute-list interface <interface-name>
 prefix-list in <value>
```



```
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prefix-list out <value>
routing routing-instance <instance-name> protocols ripng distribute-list prefix-list
routing routing-instance <instance-name> protocols ripng distribute-list prefix-list in <value>
routing routing-instance <instance-name> protocols ripng distribute-list prefix-list out <value>
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routing routing-instance <instance-name> protocols ripng log events
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routing routing-instance <instance-name> protocols ripng log packet detail
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routing routing-instance <instance-name> protocols ripng log packet send
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interface <interface-name>
routing routing-instance <instance-name> protocols static interface-route cprefix> next-hop-
interface <interface-name> disable
routing routing-instance <instance-name> protocols static interface-route yrefix> next-hop-
interface <interface-name> distance <value>
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routing routing-instance <instance-name> protocols static interface-route6 <prefix> next-hop-
interface <interface-name>
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interface <interface-name> disable
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interface <interface-name> distance <value>
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routing routing-instance <instance-name> protocols static route <prefix> blackhole
routing routing-instance <instance-name> protocols static route cprefix> blackhole distance <value>
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routing routing-instance <instance-name> protocols static route <prefix> next-hop <address> disable
routing routing-instance <instance-name> protocols static route <prefix> next-hop <address>
distance <value>
routing routing-instance <instance-name> protocols static route <prefix> next-hop <address> fall-
over bfd
routing routing-instance <instance-name> protocols static route cprefix> next-hop <address>
interface <value>
routing routing-instance <instance-name> protocols static route prefix> next-hop-routing-instance
<routing-instance>
routing routing-instance <instance-name> protocols static route <prefix> next-hop-routing-instance
 <routing-instance> next-hop <address>
```



```
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routing routing-instance <instance-name> protocols static route cprefix> unreachable distance
routing routing-instance <instance-name> protocols static route6 cprefix>
routing routing-instance <instance-name> protocols static route6 <prefix> blackhole
routing routing-instance <instance-name> protocols static route6 <prefix> blackhole distance
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distance <value>
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over bfd
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instance-v6 <routing-instance> next-hop <address>
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instance-v6 <routing-instance> next-hop <address> disable
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instance-v6 <routing-instance> next-hop <address> distance <value>
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instance-v6 <routing-instance> next-hop <address> interface <value>
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routing routing-instance <instance-name> protocols static route6 prefix> unreachable distance
<value>
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routing routing-instance <instance-name> protocols static table <table-number> interface-route
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routing routing-instance <instance-name> protocols static table <table-number> interface-route
 fix> next-hop-interface <interface-name> disable
routing routing-instance <instance-name> protocols static table <table-number> interface-route
 <prefix> next-hop-interface <interface-name> distance <value>
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routing routing-instance <instance-name> protocols static table <table-number> interface-route6
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routing routing-instance <instance-name> protocols static table <table-number> route <prefix>
 blackhole
routing routing-instance <instance-name> protocols static table <table-number> route  prefix>
blackhole distance <value>
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hop <address>
routing routing-instance <instance-name> protocols static table <table-number> route <prefix> next-
hop <address> disable
routing routing-instance <instance-name> protocols static table <table-number> route prefix> next-
hop <address> distance <value>
routing routing-instance <instance-name> protocols static table <table-number> route prefix> next-
hop <address> interface <value>
```



```
routing routing-instance <instance-name> protocols static table <table-number> route cprefix>
unreachable
routing routing-instance <instance-name> protocols static table <table-number> route prefix>
unreachable distance <value>
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
blackhole
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
blackhole distance <value>
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
next-hop <address>
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
next-hop <address> disable
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
next-hop <address> distance <value>
next-hop <address> interface <value>
routing routing-instance <instance-name> protocols static table <table-number> route6 <prefix>
unreachable
unreachable distance <value>
routing routing-instance <instance-name> route-distinguisher <value>
routing routing-instance <instance-name> route-target <rt>
routing routing-instance <instance-name> route-target <rt> type <value>
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routing routing-instance <instance-name> security ssh-known-hosts host <host-name>
routing routing-instance <instance-name> security ssh-known-hosts host <host-name> fetch-from-
server
routing routing-instance <instance-name> security ssh-known-hosts host <host-name> key <value>
routing routing-instance <instance-name> security ssh-known-hosts host <host-name> load-from-file
routing routing-instance <instance-name> service dhcp-relay
routing routing-instance <instance-name> service dhcp-relay listen-interface <value>
routing routing-instance <instance-name> service dhcp-relay relay-options
routing routing-instance <instance-name> service dhcp-relay relay-options hop-count <value>
routing routing-instance <instance-name> service dhcp-relay relay-options max-size <value>
routing routing-instance <instance-name> service dhcp-relay relay-options port <value>
routing routing-instance <instance-name> service dhcp-relay relay-options relay-agents-packets
<value>
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routing routing-instance <instance-name> service dhcp-relay upstream-interface <value>
routing routing-instance <instance-name> service dhcp-server
routing routing-instance <instance-name> service dhcp-server disabled <value>
routing routing-instance <instance-name> service dhcp-server dynamic-dns-update
routing routing-instance <instance-name> service dhcp-server dynamic-dns-update enable <value>
routing routing-instance <instance-name> service dhcp-server global-parameters <value>
routing routing-instance <instance-name> service dhcp-server listento
routing routing-instance <instance-name> service dhcp-server listento interface <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
authoritative <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
description <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
disable
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
shared-network-parameters <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> bootfile-name <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> bootfile-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> client-prefix-length <value>
```



```
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> default-router <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> dns-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> domain-name <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> exclude <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> failover
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> failover local-address <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> failover name <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> failover peer-address <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> failover status <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> ip-forwarding
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> ip-forwarding enable <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> lease <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> ntp-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> ping-check
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> pop-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> server-identifier <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> smtp-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> start <address>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> start <address> stop <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> static-route
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> static-route destination-subnet <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> static-route router <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> subnet-parameters <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> tftp-server-name <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> time-offset <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> time-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
subnet <subnet-prefix> wins-server <value>
routing routing-instance <instance-name> service dhcp-server shared-network-name <network-name>
 subnet <subnet-prefix> wpad-url <value>
routing routing-instance <instance-name> service dhcp-server static-mapping <mapping-name>
routing routing-instance <instance-name> service dhcp-server static-mapping <mapping-name> disable
routing routing-instance <instance-name> service dhcp-server static-mapping <mapping-name> ip-
address <value>
routing routing-instance <instance-name> service dhcp-server static-mapping <mapping-name> mac-
address <value>
routing routing-instance <instance-name> service dhcp-server static-mapping <mapping-name> static-
mapping-parameters <value>
routing routing-instance <instance-name> service dhcpv6-relay
routing routing-instance <instance-name> service dhcpv6-relay listen-interface <interface-name>
```



```
routing routing-instance <instance-name> service dhcpv6-relay listen-interface <interface-name>
address <value>
routing routing-instance <instance-name> service dhcpv6-relay listen-port <value>
routing routing-instance <instance-name> service dhcpv6-relay max-hop-count <value>
routing routing-instance <instance-name> service dhcpv6-relay upstream-interface <interface-name>
routing routing-instance <instance-name> service dhcpv6-relay upstream-interface <interface-name>
address <value>
routing routing-instance <instance-name> service dhcpv6-relay use-interface-id-option
routing routing-instance <instance-name> service dhcpv6-server
routing routing-instance <instance-name> service dhcpv6-server listento interface <value>
routing routing-instance <instance-name> service dhcpv6-server preference <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> address-range
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> address-range prefix <address>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> address-range prefix <address> temporary
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> address-range start <address>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> address-range start <address> stop <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> description <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> domain-search <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> lease-time
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> lease-time default <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> lease-time maximum <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> lease-time minimum <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> name-server <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> nis-domain <value>
routing routing-instance  <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> nis-server <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> nisplus-domain <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> nisplus-server <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> prefix-delegation start <startip>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> prefix-delegation start <startip> prefix-length <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> prefix-delegation start <startip> stop <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> sip-server-address <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
 subnet <subnet-prefix> sip-server-name <value>
routing routing-instance <instance-name> service dhcpv6-server shared-network-name <network-name>
subnet <subnet-prefix> sntp-server <value>
routing routing-instance <instance-name> service dhcpv6-server static-mapping <mapping-name>
routing routing-instance <instance-name> service dhcpv6-server static-mapping <mapping-name>
identifier <value>
routing routing-instance <instance-name> service dhcpv6-server static-mapping <mapping-name> ipv6-
address <value>
routing routing-instance <instance-name> service dns
routing routing-instance <instance-name> service dns dynamic
routing routing-instance <instance-name> service dns dynamic interface <interface-name>
```



```
routing routing-instance <instance-name> service dns dynamic interface <interface-name> service
<service-name>
routing routing-instance <instance-name> service dns dynamic interface <interface-name> service
<service-name> host-name <value>
routing routing-instance <instance-name> service dns dynamic interface <interface-name> service
 <service-name> login <value>
routing routing-instance <instance-name> service dns dynamic interface <interface-name> service
<service-name> password <value>
routing routing-instance <instance-name> service dns dynamic interface <interface-name> service
<service-name> server <value>
routing routing-instance <instance-name> service dns forwarding
routing routing-instance <instance-name> service dns forwarding cache-size <value>
routing routing-instance <instance-name> service dns forwarding dhcp <value>
routing routing-instance <instance-name> service dns forwarding domain <domain-name>
routing routing-instance <instance-name> service dns forwarding domain <domain-name> server <value>
routing routing-instance <instance-name> service dns forwarding listen-on <value>
routing routing-instance <instance-name> service dns forwarding name-server <value>
routing routing-instance <instance-name> service dns forwarding system
routing routing-instance <instance-name> service ssh
routing routing-instance <instance-name> service ssh allow-root
routing routing-instance <instance-name> service ssh authentication-retries <value>
routing routing-instance <instance-name> service ssh disable-host-validation
routing routing-instance <instance-name> service ssh disable-password-authentication
routing routing-instance <instance-name> service ssh disable-tcp-forwarding
routing routing-instance <instance-name> service ssh key-security-strength <value>
routing routing-instance <instance-name> service ssh listen-address <value>
routing routing-instance <instance-name> service ssh port <value>
routing routing-instance <instance-name> service ssh timeout <value>
routing routing-instance <instance-name> service telnet
routing routing-instance <instance-name> service telnet listen-address <value>
routing routing-instance <instance-name> service telnet port <value>
routing routing-instance <instance-name> service twamp server
routing routing-instance <instance-name> service twamp server client-list <value>
routing routing-instance <instance-name> service twamp server dscp-value <value>
routing routing-instance <instance-name> service twamp server maximum-connections <value>
routing routing-instance <instance-name> service twamp server maximum-sessions-per-connection
 <value>
routing routing-instance <instance-name> service twamp server mode <value>
routing routing-instance <instance-name> service twamp server port <value>
routing routing-instance <instance-name> service twamp server server-inactivity-timeout <value>
routing routing-instance <instance-name> service twamp server test-inactivity-timeout <value>
routing routing-instance <instance-name> service twamp server user <name>
routing routing-instance <instance-name> service twamp server user <name> password <value>
routing routing-instance <instance-name> system alg
routing routing-instance <instance-name> system alg ftp
routing routing-instance <instance-name> system alg ftp disable
routing routing-instance <instance-name> system alg ftp port <value>
routing routing-instance <instance-name> system alg pptp
routing routing-instance <instance-name> system alg pptp disable
routing routing-instance <instance-name> system alg rpc
routing routing-instance <instance-name> system alg rpc disable
routing routing-instance <instance-name> system alg rpc program <value>
routing routing-instance <instance-name> system alg rsh disable
routing routing-instance <instance-name> system alg sip
routing routing-instance <instance-name> system alg sip disable
routing routing-instance <instance-name> system alg sip port <value>
routing routing-instance <instance-name> system alg tftp
routing routing-instance <instance-name> system alg tftp disable
routing routing-instance <instance-name> system alg tftp port <value>
routing routing-instance <instance-name> system config-management commit-archive
routing routing-instance <instance-name> system config-management commit-archive location <value>
routing routing-instance <instance-name> system domain-name <value>
routing routing-instance <instance-name> system domain-search
routing routing-instance <instance-name> system domain-search domain <value>
routing routing-instance <instance-name> system login radius-server <server-address>
routing routing-instance <instance-name> system login radius-server <server-address> port <value>
```



```
routing routing-instance <instance-name> system login radius-server <server-address> secret <value>
routing routing-instance <instance-name> system login radius-server <server-address> timeout
routing routing-instance <instance-name> system login tacplus-server <server-address>
routing routing-instance <instance-name> system login tacplus-server <server-address> port <value>
routing routing-instance <instance-name> system login tacplus-server <server-address> secret
routing routing-instance <instance-name> system login tacplus-server <server-address> source-
address <value>
routing routing-instance <instance-name> system login tacplus-server <server-address> timeout
<value>
routing routing-instance <instance-name> system name-server <value>
routing routing-instance <instance-name> system ntp
routing routing-instance <instance-name> system ntp keyid <id>
routing routing-instance <instance-name> system ntp keyid <id> digest <value>
routing routing-instance <instance-name> system ntp keyid <id> plaintext-password <value>
routing routing-instance <instance-name> system ntp server <name>
routing routing-instance <instance-name> system ntp server <name> address-family <value>
routing routing-instance <instance-name> system ntp server <name> keyid <value>
routing routing-instance <instance-name> system ntp server <name> noselect
routing routing-instance <instance-name> system ntp server <name> preempt
routing routing-instance <instance-name> system ntp server <name> prefer
routing routing-instance <instance-name> system ntp statistics
routing routing-instance <instance-name> system session timeout
routing routing-instance <instance-name> system session timeout custom
routing routing-instance <instance-name> system session timeout custom rule <rule-number>
routing routing-instance <instance-name> system session timeout custom rule <rule-number>
destination
routing routing-instance <instance-name> system session timeout custom rule <rule-number>
destination address <value>
routing routing-instance <instance-name> system session timeout custom rule <rule-number>
destination port <value>
routing routing-instance <instance-name> system session timeout custom rule <rule-number> expire
routing routing-instance <instance-name> system session timeout custom rule <rule-number> protocol
<value>
routing routing-instance <instance-name> system session timeout custom rule <rule-number> source
routing routing-instance <instance-name> system session timeout custom rule <rule-number> source
address <value>
routing routing-instance <instance-name> system session timeout custom rule <rule-number> source
 port <value>
routing routing-instance <instance-name> system session timeout icmp
routing routing-instance <instance-name> system session timeout icmp established <value>
routing routing-instance <instance-name> system session timeout icmp new <value>
routing routing-instance <instance-name> system session timeout other
routing routing-instance <instance-name> system session timeout other established <value>
routing routing-instance <instance-name> system session timeout other new <value>
routing routing-instance <instance-name> system session timeout tcp
routing routing-instance <instance-name> system session timeout tcp close-wait <value>
routing routing-instance <instance-name> system session timeout tcp closed <value>
routing routing-instance <instance-name> system session timeout tcp closing <value>
routing routing-instance <instance-name> system session timeout tcp established <value>
routing routing-instance <instance-name> system session timeout tcp fin-received <value>
routing routing-instance <instance-name> system session timeout tcp fin-sent <value>
routing routing-instance <instance-name> system session timeout tcp fin-wait <value>
routing routing-instance <instance-name> system session timeout tcp last-ack <value>
routing routing-instance <instance-name> system session timeout tcp simsyn-sent <value>
routing routing-instance <instance-name> system session timeout tcp syn-received <value>
routing routing-instance <instance-name> system session timeout tcp syn-sent <value>
routing routing-instance <instance-name> system session timeout tcp time-wait <value>
routing routing-instance <instance-name> system session timeout udp
routing routing-instance <instance-name> system session timeout udp established <value>
routing routing-instance <instance-name> system session timeout udp new <value>
routing routing-instance <instance-name> system static-host-mapping
routing routing-instance <instance-name> system static-host-mapping host-name <name>
routing routing-instance <instance-name> system static-host-mapping host-name <name> alias <value>
```



```
routing routing-instance <instance-name> system static-host-mapping host-name <name> inet <value> routing routing-instance <instance-name> system syslog routing routing-instance <instance-name> system syslog host <host-address> routing routing-instance <instance-name> system syslog host <host-address> facility <logging-facility> routing routing-instance <instance-name> system syslog host <host-address> facility <logging-facility> level <value> routing routing-instance <instance-name> system syslog host <host-address> facility-override <value> service flow-monitoring exporter <exporter-name> udp-collector routing-instance <value> service sflow server-address <addr> routing-instance <value> service snmp routing-instance <value> service snmp trap-target <address> routing-instance <value> service snmp v3 trap-target <address> routing-instance <value>
```

## **List of operational commands**

```
add system image routing-instance <text> <text>
add system image routing-instance <text> <text> username <text> password <text>
copy file routing-instance <text> <text> to <text>
monitor ip-traffic routing-instance <text>
monitor ip-traffic routing-instance <text> interface <text>
monitor protocol bfd routing-instance <text>
monitor protocol bfd routing-instance <text> disable all
monitor protocol bfd routing-instance <text> disable event
monitor protocol bfd routing-instance <text> disable ipc-error
monitor protocol bfd routing-instance <text> disable ipc-event
monitor protocol bfd routing-instance <text> disable packet
monitor protocol bfd routing-instance <text> disable session
monitor protocol bfd routing-instance <text> enable all
monitor protocol bfd routing-instance <text> enable event
monitor protocol bfd routing-instance <text> enable ipc-error
monitor protocol bfd routing-instance <text> enable ipc-event
monitor protocol bfd routing-instance <text> enable packet
monitor protocol bfd routing-instance <text> enable session
monitor protocol bgp routing-instance <text>
monitor protocol bgp routing-instance <text> disable <text> all
monitor protocol bgp routing-instance <text> disable <text> bfd
monitor protocol bgp routing-instance <text> disable <text> dampening
monitor protocol bgp routing-instance <text> disable <text> events
monitor protocol bgp routing-instance <text> disable <text> filters
monitor protocol bgp routing-instance <text> disable <text> fsm
monitor protocol bgp routing-instance <text> disable <text> keepalives
monitor protocol bgp routing-instance <text> disable <text> msdp
monitor protocol bgp routing-instance <text> disable <text> updates
monitor protocol bgp routing-instance <text> disable all
monitor protocol bgp routing-instance <text> disable bfd
monitor protocol bgp routing-instance <text> disable dampening
monitor protocol bgp routing-instance <text> disable events
monitor protocol bgp routing-instance <text> disable filters
monitor protocol bgp routing-instance <text> disable fsm
monitor protocol bgp routing-instance <text> disable keepalives
monitor protocol bgp routing-instance <text> disable msdp
monitor protocol bgp routing-instance <text> disable updates
monitor protocol bgp routing-instance <text> enable <text> all
monitor protocol bgp routing-instance <text> enable <text> bfd
monitor protocol bgp routing-instance <text> enable <text> dampening
monitor protocol bgp routing-instance <text> enable <text> events
monitor protocol bgp routing-instance <text> enable <text> filters
monitor protocol bgp routing-instance <text> enable <text> fsm
monitor protocol bgp routing-instance <text> enable <text> keepalives
monitor protocol bgp routing-instance <text> enable <text> msdp
monitor protocol bgp routing-instance <text> enable <text> updates
monitor protocol bgp routing-instance <text> enable <text> updates in
monitor protocol bgp routing-instance <text> enable <text> updates out
```



```
monitor protocol bgp routing-instance <text> enable all
monitor protocol bgp routing-instance <text> enable bfd
monitor protocol bgp routing-instance <text> enable dampening
monitor protocol bgp routing-instance <text> enable events
monitor protocol bgp routing-instance <text> enable filters
monitor protocol bgp routing-instance <text> enable fsm
monitor protocol bgp routing-instance <text> enable keepalives
monitor protocol bgp routing-instance <text> enable msdp
monitor protocol bgp routing-instance <text> enable updates
monitor protocol bgp routing-instance <text> enable updates in
monitor protocol bgp routing-instance <text> enable updates out
monitor protocol multicast routing-instance <text>
monitor protocol multicast routing-instance <text> disable
monitor protocol multicast routing-instance <text> disable igmp
monitor protocol multicast routing-instance <text> disable ip
monitor protocol multicast routing-instance <text> disable ip event
monitor protocol multicast routing-instance <text> disable ip fib-msg
monitor protocol multicast routing-instance <text> disable ip mrib-msg
monitor protocol multicast routing-instance <text> disable ip mrt
monitor protocol multicast routing-instance <text> disable ip mtrace
monitor protocol multicast routing-instance <text> disable ip mtrace-detail
monitor protocol multicast routing-instance <text> disable ip nsm-msg
monitor protocol multicast routing-instance <text> disable ip register-msg
monitor protocol multicast routing-instance <text> disable ip stats
monitor protocol multicast routing-instance <text> disable ip vif
monitor protocol multicast routing-instance <text> disable ipv6
monitor protocol multicast routing-instance <text> disable ipv6 event
monitor protocol multicast routing-instance <text> disable ipv6 fib-msg
monitor protocol multicast routing-instance <text> disable ipv6 mrib-msg
monitor protocol multicast routing-instance <text> disable ipv6 mrt
monitor protocol multicast routing-instance <text> disable ipv6 mtrace
monitor protocol multicast routing-instance <text> disable ipv6 mtrace-detail
monitor protocol multicast routing-instance <text> disable ipv6 nsm-msg
monitor protocol multicast routing-instance <text> disable ipv6 register-msg
monitor protocol multicast routing-instance <text> disable ipv6 stats
monitor protocol multicast routing-instance <text> disable ipv6 vif
monitor protocol multicast routing-instance <text> disable mld
monitor protocol multicast routing-instance <text> enable
monitor protocol multicast routing-instance <text> enable igmp
monitor protocol multicast routing-instance <text> enable ip
monitor protocol multicast routing-instance <text> enable ip event
monitor protocol multicast routing-instance <text> enable ip fib-msg
monitor protocol multicast routing-instance <text> enable ip mrib-msg
monitor protocol multicast routing-instance <text> enable ip mrt
monitor protocol multicast routing-instance <text> enable ip mtrace
monitor protocol multicast routing-instance <text> enable ip mtrace-detail
monitor protocol multicast routing-instance <text> enable ip nsm-msg
monitor protocol multicast routing-instance <text> enable ip register-msg
monitor protocol multicast routing-instance <text> enable ip stats
monitor protocol multicast routing-instance <text> enable ip vif
monitor protocol multicast routing-instance <text> enable ipv6
monitor protocol multicast routing-instance <text> enable ipv6 event
monitor protocol multicast routing-instance <text> enable ipv6 fib-msg
monitor protocol multicast routing-instance <text> enable ipv6 mrib-msg
monitor protocol multicast routing-instance <text> enable ipv6 mrt
monitor protocol multicast routing-instance <text> enable ipv6 mtrace
monitor protocol multicast routing-instance <text> enable ipv6 mtrace-detail
monitor protocol multicast routing-instance <text> enable ipv6 nsm-msg
monitor protocol multicast routing-instance <text> enable ipv6 register-msg
monitor protocol multicast routing-instance <text> enable ipv6 stats
monitor protocol multicast routing-instance <text> enable ipv6 vif
monitor protocol multicast routing-instance <text> enable mld
monitor protocol multicast routing-instance <text> msdp
monitor protocol multicast routing-instance <text> msdp disable
monitor protocol multicast routing-instance <text> msdp enable
monitor protocol multicast routing-instance <text> pim
```



```
monitor protocol multicast routing-instance <text> pim disable
monitor protocol multicast routing-instance <text> pim disable ip
monitor protocol multicast routing-instance <text> pim disable ip events
monitor protocol multicast routing-instance <text> pim disable ip mfc
monitor protocol multicast routing-instance <text> pim disable ip mib
monitor protocol multicast routing-instance <text> pim disable ip mtrace
monitor protocol multicast routing-instance <text> pim disable ip nexthop
monitor protocol multicast routing-instance <text> pim disable ip nsm
monitor protocol multicast routing-instance <text> pim disable ip packet
monitor protocol multicast routing-instance \langle \texttt{text} \rangle pim disable ip packet in
monitor protocol multicast routing-instance <text> pim disable ip packet out
monitor protocol multicast routing-instance <text> pim disable ip state
monitor protocol multicast routing-instance <text> pim disable ip timer
monitor protocol multicast routing-instance <text> pim disable ip timer assert
monitor protocol multicast routing-instance <text> pim disable ip timer assert at
monitor protocol multicast routing-instance <text> pim disable ip timer bsr
monitor protocol multicast routing-instance <text> pim disable ip timer bsr bst
monitor protocol multicast routing-instance <text> pim disable ip timer bsr crp
monitor protocol multicast routing-instance <text> pim disable ip timer hello
monitor protocol multicast routing-instance <text> pim disable ip timer hello ht
monitor protocol multicast routing-instance <text> pim disable ip timer hello nlt
monitor protocol multicast routing-instance <text> pim disable ip timer hello tht
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune et
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune jt
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune kat
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune ot
monitor protocol multicast routing-instance <text> pim disable ip timer joinprune ppt
monitor protocol multicast routing-instance <text> pim disable ip timer register
monitor protocol multicast routing-instance <text> pim disable ip timer register rst
monitor protocol multicast routing-instance <text> pim disable ipv6
monitor protocol multicast routing-instance <text> pim disable ipv6 events
monitor protocol multicast routing-instance <text> pim disable ipv6 mfc
monitor protocol multicast routing-instance <text> pim disable ipv6 mib
monitor protocol multicast routing-instance <text> pim disable ipv6 mtrace
monitor protocol multicast routing-instance <text> pim disable ipv6 nexthop
monitor protocol multicast routing-instance <text> pim disable ipv6 nsm
monitor protocol multicast routing-instance <text> pim disable ipv6 packet
monitor protocol multicast routing-instance <text> pim disable ipv6 packet in
monitor protocol multicast routing-instance <text> pim disable ipv6 packet out
monitor protocol multicast routing-instance <text> pim disable ipv6 state
monitor protocol multicast routing-instance <text> pim disable ipv6 timer
monitor protocol multicast routing-instance <text> pim disable ipv6 timer assert
monitor protocol multicast routing-instance <text> pim disable ipv6 timer assert at
monitor protocol multicast routing-instance <text> pim disable ipv6 timer bsr
monitor protocol multicast routing-instance <text> pim disable ipv6 timer bsr bst
monitor protocol multicast routing-instance <text> pim disable ipv6 timer bsr crp
monitor protocol multicast routing-instance <text> pim disable ipv6 timer hello
monitor protocol multicast routing-instance <text> pim disable ipv6 timer hello ht
monitor protocol multicast routing-instance <text> pim disable ipv6 timer hello nlt
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ping <text> routing-instance <text>
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reset dns forwarding all routing-instance <text>
reset dns forwarding cache routing-instance <text>
reset ip bgp routing-instance <text> <text>
reset ip bgp routing-instance <text> <text> ipv4 unicast soft
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reset ip bgp routing-instance <text> <text> ipv4 unicast soft in prefix-filter
reset ip bgp routing-instance <text> <text> ipv4 unicast soft out
reset ip bgp routing-instance <text> <text> ipv6 unicast soft
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reset ip bgp routing-instance <text> <text> ipv6 unicast soft in prefix-filter
reset ip bgp routing-instance <text> <text> ipv6 unicast soft out
reset ip bgp routing-instance <text> <text> soft
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reset ip bgp routing-instance <text> all
```



```
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reset ip bgp routing-instance <text> all ipv4 unicast soft in prefix-filter
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```



```
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show dns dynamic status routing-instance <text>
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show interfaces routing-instance <text>
show interfaces routing-instance <text> counters
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show ip bgp routing-instance <text> cidr-only
show ip bgp routing-instance <text> cluster-ids
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show ip bgp routing-instance <text> ipv4 unicast neighbors <text> received prefix-filter
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show ip bgp routing-instance <text> ipv6 unicast community <text> <text> exact-match
show ip bgp routing-instance <text> ipv6 unicast community <text> <text> <text>
```



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show ip bgp routing-instance all cluster-ids
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```



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```
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show ip ospf routing-instance <text> process <text> database nssa-external <text>
show ip ospf routing-instance <text> process <text> database nssa-external <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database nssa-external <text> self-originate
show ip ospf routing-instance <text> process <text> database opaque-area
show ip ospf routing-instance <text> process <text> database opaque-area adv-router <text>
show ip ospf routing-instance <text> process <text> database opaque-area <text>
show ip ospf routing-instance <text> process <text> database opaque-area <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database opaque-area <text> self-originate
show ip ospf routing-instance <text> process <text> database opaque-as
show ip ospf routing-instance <text> process <text> database opaque-as adv-router <text>
```



```
show ip ospf routing-instance <text> process <text> database opaque-as <text>
show ip ospf routing-instance <text> process <text> database opaque-as <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database opaque-as <text> self-originate
show ip ospf routing-instance <text> process <text> database opaque-link
show ip ospf routing-instance <text> process <text> database opaque-link adv-router <text>
show ip ospf routing-instance <text> process <text> database opaque-link <text>
show ip ospf routing-instance <text> process <text> database opaque-link <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database opaque-link <text> self-originate
show ip ospf routing-instance <text> process <text> database router
show ip ospf routing-instance <text> process <text> database router adv-router <text>
show ip ospf routing-instance <text> process <text> database router <text>
show ip ospf routing-instance <text> process <text> database router <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database router <text> self-originate
show ip ospf routing-instance <text> process <text> database self-originate
show ip ospf routing-instance <text> process <text> database summary
show ip ospf routing-instance <text> process <text> database summary adv-router <text>
show ip ospf routing-instance <text> process <text> database summary self-originate
show ip ospf routing-instance <text> process <text> database summary <text>
show ip ospf routing-instance <text> process <text> database summary <text> adv-router <text>
show ip ospf routing-instance <text> process <text> database summary <text> self-originate
show ip ospf routing-instance <text> process <text> interface
show ip ospf routing-instance <text> process <text> interface <text>
show ip ospf routing-instance <text> process <text> neighbor
show ip ospf routing-instance <text> process <text> neighbor <text>
show ip ospf routing-instance <text> process <text> neighbor address <text>
show ip ospf routing-instance <text> process <text> neighbor detail
show ip ospf routing-instance <text> process <text> neighbor interface <text>
show ip ospf routing-instance <text> process <text> neighbor summary
show ip ospf routing-instance <text> process <text> opaque-area
show ip ospf routing-instance <text> process <text> opaque-as
show ip ospf routing-instance <text> process <text> opaque-link
show ip ospf routing-instance <text> process <text> route
show ip ospf routing-instance <text> process <text> virtual-links
show ip ospf routing-instance <text> process-mapping
show ip pim bsr-router routing-instance <text>
show ip pim interface routing-instance <text>
show ip pim interface routing-instance <text> detail
show ip pim local-members routing-instance <text>
show ip pim mroute routing-instance <text>
show ip pim mroute routing-instance <text> detail
show ip pim mroute routing-instance <text> group <text>
show ip pim mroute routing-instance <text> group <text> detail
show ip pim mroute routing-instance <text> group <text> source <text>
show ip pim mroute routing-instance <text> group <text> source <text> detail
show ip pim mroute routing-instance <text> rfc
show ip pim mroute routing-instance <text> rfc detail
show ip pim mroute routing-instance <text> rfc group <text>
show ip pim mroute routing-instance <text> rfc group <text> detail
show ip pim mroute routing-instance <text> rfc group <text> source <text>
show ip pim mroute routing-instance <text> rfc group <text> source <text> detail
show ip pim mroute routing-instance <text> rfc source <text>
show ip pim mroute routing-instance <text> rfc source <text> detail
show ip pim mroute routing-instance <text> source <text>
show ip pim mroute routing-instance <text> source <text> detail
show ip pim mroute routing-instance <text> summary
show ip pim neighbor routing-instance <text>
show ip pim neighbor routing-instance <text> detail
show ip pim nexthop routing-instance <text>
show ip pim rp-hash <text> routing-instance <text>
show ip pim rp-mapping routing-instance <text>
show ip rip routing-instance <text>
show ip rip routing-instance <text> status
show ip route routing-instance <text>
show ip route routing-instance <text> <text>
show ip route routing-instance <text> bgp
show ip route routing-instance <text> connected
```



```
show ip route routing-instance <text> forward
show ip route routing-instance <text> forward <text>
show ip route routing-instance <text> kernel
show ip route routing-instance <text> ospf
show ip route routing-instance <text> rip
show ip route routing-instance <text> static
show ip route routing-instance <text> summary
show ip route routing-instance <text> table <text>
show ip route routing-instance <text> variance
show ip route routing-instance <text> variance <text>
show ip route routing-instance <text> variance console
show ip rpf <text> routing-instance <text>
show ipv6 mld groups routing-instance <text>
show ipv6 mld groups routing-instance <text> detail
show ipv6 mld groups routing-instance <text> group-address <text>
show ipv6 mld groups routing-instance <text> group-address <text> detail
show ipv6 mld interface routing-instance <text>
show ipv6 mld ssm-map routing-instance <text>
show ipv6 mld ssm-map routing-instance <text> <text>
show ipv6 mroute routing-instance <text>
show ipv6 mroute routing-instance <text> count
show ipv6 mroute routing-instance <text> dense
show ipv6 mroute routing-instance <text> dense count
show ipv6 mroute routing-instance <text> dense summary
show ipv6 mroute routing-instance <text> group <text>
show ipv6 mroute routing-instance <text> group <text> count
show ipv6 mroute routing-instance <text> group <text> dense
show ipv6 mroute routing-instance <text> group <text> dense count
show ipv6 mroute routing-instance <text> group <text> dense summary
show ipv6 mroute routing-instance <text> group <text> source <text>
show ipv6 mroute routing-instance <text> group <text> source <text> count
show ipv6 mroute routing-instance <text> group <text> source <text> dense
show ipv6 mroute routing-instance <text> group <text> source <text> dense count
show ipv6 mroute routing-instance <text> group <text> source <text> dense summary
show ipv6 mroute routing-instance <text> group <text> source <text> sparse
show ipv6 mroute routing-instance <text> group <text> source <text> sparse count
show ipv6 mroute routing-instance <text> group <text> source <text> sparse summary
show ipv6 mroute routing-instance <text> group <text> source <text> summary
show ipv6 mroute routing-instance <text> group <text> sparse
show ipv6 mroute routing-instance <text> group <text> sparse count
show ipv6 mroute routing-instance <text> group <text> sparse summary
show ipv6 mroute routing-instance <text> group <text> summary
show ipv6 mroute routing-instance <text> source <text>
show ipv6 mroute routing-instance <text> source <text> count
show ipv6 mroute routing-instance <text> source <text> dense
show ipv6 mroute routing-instance <text> source <text> dense count
show ipv6 mroute routing-instance <text> source <text> dense summary
show ipv6 mroute routing-instance <text> source <text> sparse
show ipv6 mroute routing-instance <text> source <text> sparse count
show ipv6 mroute routing-instance <text> source <text> sparse summary
show ipv6 mroute routing-instance <text> source <text> summary
show ipv6 mroute routing-instance <text> sparse
show ipv6 mroute routing-instance <text> sparse count
show ipv6 mroute routing-instance <text> sparse summary
show ipv6 mroute routing-instance <text> summary
show ipv6 multicast interface routing-instance <text>
show ipv6 ospfv3 routing-instance <text> process <text>
show ipv6 ospfv3 routing-instance <text> process <text> border-routers
show ipv6 ospfv3 routing-instance <text> process <text> database
show ipv6 ospfv3 routing-instance <text> process <text> database adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database external
show ipv6 ospfv3 routing-instance <text> process <text> database external adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database external self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database external <text>
show ipv6 ospfv3 routing-instance <text> process <text> database external <text> adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database external <text> self-originate
```



```
show ipv6 ospfv3 routing-instance <text> process <text> database grace
show ipv6 ospfv3 routing-instance <text> process <text> database grace adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database grace self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database grace <text>
show ipv6 ospfv3 routing-instance <text> process <text> database grace <text> adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database grace <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix <text>
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix <text> adv-router
show ipv6 ospfv3 routing-instance <text> process <text> database inter-prefix <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router <text> adv-router
<text>
show ipv6 ospfv3 routing-instance <text> process <text> database inter-router <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix <text>
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix <text> adv-router
<text>
show ipv6 ospfv3 routing-instance <text> process <text> database intra-prefix <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database link
show ipv6 ospfv3 routing-instance <text> process <text> database link adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database link self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database link <text>
show ipv6 ospfv3 routing-instance <text> process <text> database link <text> adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database link <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database max-age
show ipv6 ospfv3 routing-instance <text> process <text> database network
show ipv6 ospfv3 routing-instance <text> process <text> database network adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database network self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database network <text>
show ipv6 ospfv3 routing-instance <text> process <text> database network <text> adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database network <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external <text>
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external <text> adv-router
show ipv6 ospfv3 routing-instance <text> process <text> database nssa-external <text> self-
originate
show ipv6 ospfv3 routing-instance <text> process <text> database router
show ipv6 ospfv3 routing-instance <text> process <text> database router adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database router self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database router <text> adv-router <text>
show ipv6 ospfv3 routing-instance <text> process <text> database router <text> self-originate
show ipv6 ospfv3 routing-instance <text> process <text> database self-originate
show ipv6 ospfv3 routing-instance <text> process <text> interface
show ipv6 ospfv3 routing-instance <text> process <text> interface <text>
show ipv6 ospfv3 routing-instance <text> process <text> neighbor
show ipv6 ospfv3 routing-instance <text> process <text> neighbor detail
show ipv6 ospfv3 routing-instance <text> process <text> neighbor <text>
show ipv6 ospfv3 routing-instance <text> process <text> route
show ipv6 ospfv3 routing-instance <text> process <text> topology
show ipv6 ospfv3 routing-instance <text> process <text> topology area <text>
show ipv6 ospfv3 routing-instance <text> process <text> virtual-links
show ipv6 ospfv3 routing-instance <text> process-mapping
show ipv6 pim bsr-router routing-instance <text>
```



```
show ipv6 pim interface routing-instance <text>
show ipv6 pim interface routing-instance <text> detail
show ipv6 pim local-members routing-instance <text>
show ipv6 pim mroute routing-instance <text>
show ipv6 pim mroute routing-instance <text> detail
show ipv6 pim mroute routing-instance <text> group <text>
show ipv6 pim mroute routing-instance <text> group <text> detail
show ipv6 pim mroute routing-instance <text> group <text> source <text>
show ipv6 pim mroute routing-instance <text> group <text> source <text> detail
show ipv6 pim mroute routing-instance <text> rfc
show ipv6 pim mroute routing-instance <text> rfc detail
show ipv6 pim mroute routing-instance <text> rfc group <text>
show ipv6 pim mroute routing-instance <text> rfc group <text> detail
show ipv6 pim mroute routing-instance <text> rfc group <text> source <text>
show ipv6 pim mroute routing-instance <text> rfc group <text> source <text> detail
show ipv6 pim mroute routing-instance <text> rfc source <text>
show ipv6 pim mroute routing-instance <text> rfc source <text> detail
show ipv6 pim mroute routing-instance <text> source <text>
show ipv6 pim mroute routing-instance <text> source <text> detail
show ipv6 pim mroute routing-instance <text> summary
show ipv6 pim neighbor routing-instance <text>
show ipv6 pim neighbor routing-instance <text> detail
show ipv6 pim nexthop routing-instance <text>
show ipv6 pim rp-hash <text> routing-instance <text>
show ipv6 pim rp-mapping routing-instance <text>
show ipv6 ripng routing-instance <text>
show ipv6 ripng routing-instance <text> interface
show ipv6 ripng routing-instance <text> status
show ipv6 route routing-instance <text>
show ipv6 route routing-instance <text> <text>
show ipv6 route routing-instance <text> bgp
show ipv6 route routing-instance <text> connected
show ipv6 route routing-instance <text> forward
show ipv6 route routing-instance <text> forward <text>
show ipv6 route routing-instance <text> kernel
show ipv6 route routing-instance <text> ospfv3
show ipv6 route routing-instance <text> ripng
show ipv6 route routing-instance <text> static
show ipv6 route routing-instance <text> summary
show ipv6 route routing-instance <text> table <text>
show ipv6 route routing-instance <text> variance
show ipv6 route routing-instance <text> variance <text>
show ipv6 route routing-instance <text> variance console
show ipv6 rpf <text> routing-instance <text>
show monitoring protocols bfd routing-instance <text>
show monitoring protocols bgp routing-instance <text>
show monitoring protocols multicast routing-instance <text>
show monitoring protocols multicast routing-instance <text> igmp
show monitoring protocols multicast routing-instance <text> ip
show monitoring protocols multicast routing-instance <text> ipv6
show monitoring protocols multicast routing-instance <text> mld
show monitoring protocols multicast routing-instance <text> msdp
show monitoring protocols multicast routing-instance <text> pim
show monitoring protocols multicast routing-instance <text> pim6
show monitoring protocols ospf routing-instance <text> process <text>
show monitoring protocols ospfv3 routing-instance <text> process <text>
show service twamp server routing-instance <text> session all
show service twamp server routing-instance <text> session client <text>
show service twamp server routing-instance <text> session summary
show service twamp server routing-instance <text> status
show snmp routing-instance
ssh <text> routing-instance <text>
telnet <text> routing-instance <text>
traceroute <text> routing-instance <text>
twping <text> routing-instance <text>
```



# **VRF** Commands

### <operational\_command> routing-instance <instance-name>

Use this command syntax when adding a VRF routing instance to an Operational mode command.

#### Syntax:

operational\_command routing-instance instance-name

#### operational\_command

A vRouter operational command, such as the show command, that comprises the command name and one or more keywords or variables, or both. Refer to the description of a specific command for the command syntax, which includes details about keywords and variables.

#### instance-name

A VRF routing instance in the form of an alphanumeric string. The leading character cannot be \_ or -. You cannot use default as an instance name; it is reserved for the default routing instance.

#### Operational

When adding a VRF routing instance to an Operational mode, note the following placement of the instance:

- If the command does not have optional parameters, specify the routing instance at the end of the command.
- If the command has optional parameters, specify the routing instance after the required parameters and before the optional parameters.

The following example shows how to display the update status for all hosts that are configured for dynamic DNS updates for the default routing instance.

vyatta@vyatta:~\$ show dns dynamic status

The following example shows how to display the same information for the RED routing instance.

vyatta@vyatta:~\$ show dns dynamic status routing-instance RED

### routing routing-instance instance-name

Many AT&T Vyatta vRouter commands can be configured for individual VRF routing instances. Use the following structure when adding routing instances to vRouter commands.

#### Syntax:

set routing routing-instance instance-name [ command ]

#### Syntax:

delete routing routing-instance instance-name [ command ]

#### Syntax

show routing routing-instance instance-name [ command ]

#### instance-name

A VRF routing instance. Alphanumeric string. The leading character cannot be \_ or -. You cannot use default as an instance name; it is reserved for the default routing instance.

#### command



A vRouter command, which comprises the command name and one or more keywords or variables, or both. Refer to the description of a specific command for the command syntax, which includes details about keywords and variables.

#### Configuration

```
routing {
  routing-instance instance-name {
    command
  }
}
```

When specifying a VRF routing instance for most Configuration mode commands, add the appropriate VRF keywords and variable to follow the initial action (set, delete, or show) and before the other keywords and variables in the command.

The following command syntax does not specify a VRF routing instance, so the command applies to the default routing instance.

set service dns dynamic interface dp0p161p1

The following example shows the syntax for the same command with the RED routing instance added. Notice that **routing routing-instance** *instance-name* has been inserted between the basic action (set in the example) and the rest of the command. Most Configuration mode commands that support VRF routing instances follow this convention.

set routing routing-instance RED service dns dynamic interface dp0p161p1

### routing routing-instance instance-name interface interfacename

Binds an interface to a routing instance.

#### Syntax:

set routing routing-instance instance-name interface interface-name

#### Syntax

delete routing routing-instance instance-name interface interface-name

#### Syntax:

show routing routing-instance instance-name interface interface-name

#### instance-name

A VRF routing instance. Alphanumeric string. The leading character cannot be \_ or -. You cannot use default as an instance name; it is reserved for the default routing instance.

#### interface-name

The name of an interface. For information about the types of interfaces and the formats of names, refer to AT&T Vyatta Network Operating System LAN Interfaces Configuration Guide.

#### Configuration

```
routing {
  routing-instance instance-name {
    interface interface-name
  }
}
```



This command binds a routing instance to an interface. You can bind multiple interfaces to a single routing instance by issuing this command separately for each interface. You cannot bind a single interface to multiple routing instances.

The binding configuration is independent of the type of interface, so the interface type is not specified.



# Source Routes

## **Source routing example**

This example shows how to configure a simple site using PBR on the AT&T Vyatta vRouter (R1) to route traffic from two different internal subnets to two Internet links.

In this example:

- All Internet-bound traffic from subnet 192.168.10.0/24 is routed out interface dp0p0p1.
- All Internet-bound traffic from subnet 192.168.20.0/24 is routed out interface dp0p0p2.

To configure this scenario, perform the following steps in configuration mode.

Table 17: Source routing using PBR

Step	Command
Create the SRC-ROUTE policy.	vyatta@R1# set policy route pbr SRC-ROUTE
Create rule 10 and specify the destination address to match. In this case, any destination address will match.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 destination address 0.0.0.0/0
Specify the address family for rule 10.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 address-family ipv4
Specify the source address to match. In this case, any address on subnet 192.168.10.0/24 will match.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 source address 192.168.10.0/24
Specify the accept action for rule 10.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 action accept
Specify that all packets that match should use alternate routing table 1.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 table 1
Specify the destination address to match any address.	vyatta@R1# set policy route pbr SRC-ROUTE rule 10 destination address 0.0.0.0/0
Specify the address family for rule 20.	vyatta@R1# set policy route pbr SRC-ROUTE rule 20 address-family ipv4
Specify the accept action for rule 20.	vyatta@R1# set policy route pbr SRC-ROUTE rule 20 action accept



Step	Command
Specify the destination address to match any address.	vyatta@R1# set policy route pbr SRC-ROUTE rule 20 destination address 0.0.0.0/0
Specify the source address to match. In this case, any address on subnet 192.168.20.0/24 will match.	<pre>vyatta@R1# set policy route pbr SRC-ROUTE rule 20 source address 192.168.20.0/24</pre>
Create the alternative routing table 2 and route default traffic to the second Internet connection.	vyatta@R1# set policy route pbr SRC-ROUTE rule 20 table 2
Commit the change.	vyatta@R1# commit
Show the alternate routing table configuration.	<pre>vyatta@R1# show policy policy {</pre>
Assign an address to dp0p0p1.	vyatta@R1# set interfaces dataplane dp0p0p1 address 12.34.56.33/24



Step	Command
Assign an address to dp0p0p2.	vyatta@R1# set interfaces dataplane dp0p0p2 address 98.76.54.44/24
Assign an address to dp0p0p3.	vyatta@R1# set interfaces dataplane dp0p0p3 address 192.168.10.254/24
Assign the policy to the interface connected to subnet 192.168.10.0/24.	vyatta@R1# set interfaces dataplane dp0p0p3 policy route pbr SRC-ROUTE
Assign an address to dp0p0p4.	vyatta@R1# set interfaces dataplane dp0p0p4 address 192.168.20.254/24
Assign the policy to the interface connected to subnet 192.168.20.0/24.	vyatta@R1# set interfaces dataplane dp0p0p4 policy route pbr SRC-ROUTE
Commit the change.	vyatta@R1# commit
Show the dataplane interface configuration.	<pre>vyatta@R1# show interfaces dataplane dataplane dp0p0p1 {     address 12.34.56.33/24 } dataplane dp0p0p2 {     address 98.76.54.44/24 } dataplane dp0p0p3 {     address 192.168.10.254/24     policy {         route SRC-ROUTE     } } dataplane dp0p0p4 {     address 192.168.20.254/24     policy {         route SRC-ROUTE     } }</pre>



# List of Acronyms

Item	Description
ACL	access control list
ADSL	Asymmetric Digital Subscriber Line
AH	Authentication Header
AMI	Amazon Machine Image
API	Application Programming Interface
AS	autonomous system
ARP	Address Resolution Protocol
AWS	Amazon Web Services
BGP	Border Gateway Protocol
BIOS	Basic Input Output System
BPDU	Bridge Protocol Data Unit
CA	certificate authority
CCMP	AES in counter mode with CBC-MAC
СНАР	Challenge Handshake Authentication Protocol
CLI	command-line interface
DDNS	dynamic DNS
DHCP	Dynamic Host Configuration Protocol
DHCPv6	Dynamic Host Configuration Protocol version 6
DLCI	data-link connection identifier
DMI	desktop management interface
DMVPN	dynamic multipoint VPN
DMZ	demilitarized zone
DN	distinguished name
DNS	Domain Name System



Item	Description
DSCP	Differentiated Services Code Point
DSL	Digital Subscriber Line
eBGP	external BGP
EBS	Amazon Elastic Block Storage
EC2	Amazon Elastic Compute Cloud
EGP	Exterior Gateway Protocol
ECMP	equal-cost multipath
ESP	Encapsulating Security Payload
FIB	Forwarding Information Base
FTP	File Transfer Protocol
GRE	Generic Routing Encapsulation
HDLC	High-Level Data Link Control
1/0	Input/Output
ICMP	Internet Control Message Protocol
IDS	Intrusion Detection System
IEEE	Institute of Electrical and Electronics Engineers
IGMP	Internet Group Management Protocol
IGP	Interior Gateway Protocol
IPS	Intrusion Protection System
IKE	Internet Key Exchange
IP	Internet Protocol
IPOA	IP over ATM
IPsec	IP Security
IPv4	IP Version 4
IPv6	IP Version 6
ISAKMP	Internet Security Association and Key Management Protocol
ISM	Internet Standard Multicast



Item	Description
ISP	Internet Service Provider
KVM	Kernel-Based Virtual Machine
L2TP	Layer 2 Tunneling Protocol
LACP	Link Aggregation Control Protocol
LAN	local area network
LDAP	Lightweight Directory Access Protocol
LLDP	Link Layer Discovery Protocol
MAC	medium access control
mGRE	multipoint GRE
MIB	Management Information Base
MLD	Multicast Listener Discovery
MLPPP	multilink PPP
MRRU	maximum received reconstructed unit
MTU	maximum transmission unit
NAT	Network Address Translation
NBMA	Non-Broadcast Multi-Access
ND	Neighbor Discovery
NHRP	Next Hop Resolution Protocol
NIC	network interface card
NTP	Network Time Protocol
OSPF	Open Shortest Path First
OSPFv2	OSPF Version 2
OSPFv3	OSPF Version 3
PAM	Pluggable Authentication Module
PAP	Password Authentication Protocol
PAT	Port Address Translation
PBR	Policy Based Routing
PCI	peripheral component interconnect



PIM       Protocol Independent Multicast         PIM-DM       PIM Dense Mode         PIM-SM       PIM Sparse Mode         PKI       Public Key Infrastructure         PPP       Point-to-Point Protocol         PPPOA       PPP over ATM         PPPOE       PPP over Ethernet         PPTP       Point-to-Point Tunneling Protocol         PTMU       Path Maximum Transfer Unit         PVC       permanent virtual circuit         QoS       quality of service         RADIUS       Remote Authentication Dial-In User Service         RHEL       Red Hat Enterprise Linux         RIB       Routing Information Base         RIP       Routing Information Protocol         RIPng       Rendezvous Point         RPF       Rendezvous Point         RPF       Reverse Path Forwarding         RSA       Rivest, Shamir, and Adleman         RX	Item	Description
PIM-SM PIM Sparse Mode  PKI Public Key Infrastructure  PPP Point-to-Point Protocol  PPPOA PPP over ATM  PPPOE PPP over Ethernet  PPTP Point-to-Point Tunneling Protocol  PTMU Path Maximum Transfer Unit  PVC permanent virtual circuit  QoS quality of service  RADIUS Remote Authentication Dial-In User Service  RHEL Red Hat Enterprise Linux  RIB Routing Information Base  RIP Routing Information Protocol  RIPng Rendezvous Point  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	PIM	Protocol Independent Multicast
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PPP Poor A Point-to-Point Protocol  PPPoA PPP over ATM  PPPoE PPP over Ethernet  PPTP Point-to-Point Tunneling Protocol  PTMU Path Maximum Transfer Unit  PVC permanent virtual circuit  QoS quality of service  RADIUS Remote Authentication Dial-In User Service  RHEL Red Hat Enterprise Linux  RIB Routing Information Base  RIP Routing Information Protocol  RIPng RIP next generation  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	PIM-SM	PIM Sparse Mode
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QoS  RADIUS  Remote Authentication Dial-In User Service  RHEL  Red Hat Enterprise Linux  RIB  Routing Information Base  RIP  Routing Information Protocol  RIPng  RIP next generation  RP  Rendezvous Point  RPF  Reverse Path Forwarding  RSA  Rivest, Shamir, and Adleman	PTMU	Path Maximum Transfer Unit
RADIUS  Remote Authentication Dial-In User Service  RHEL  Red Hat Enterprise Linux  RIB  Routing Information Base  RIP  Routing Information Protocol  RIPng  RIP next generation  RP  Rendezvous Point  RPF  Reverse Path Forwarding  RSA  Rivest, Shamir, and Adleman	PVC	permanent virtual circuit
RHEL Red Hat Enterprise Linux  RIB Routing Information Base  RIP Routing Information Protocol  RIPng RIP next generation  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	QoS	quality of service
RIB Routing Information Base  RIP Routing Information Protocol  RIPng RIP next generation  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	RADIUS	Remote Authentication Dial-In User Service
RIP Routing Information Protocol  RIPng RIP next generation  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	RHEL	Red Hat Enterprise Linux
RIPng RIP next generation  RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	RIB	Routing Information Base
RP Rendezvous Point  RPF Reverse Path Forwarding  RSA Rivest, Shamir, and Adleman	RIP	Routing Information Protocol
RPF Reverse Path Forwarding RSA Rivest, Shamir, and Adleman	RIPng	RIP next generation
RSA Rivest, Shamir, and Adleman	RP	Rendezvous Point
	RPF	Reverse Path Forwarding
Rx receive	RSA	Rivest, Shamir, and Adleman
	Rx	receive
S3 Amazon Simple Storage Service	S3	Amazon Simple Storage Service
SLAAC Stateless Address Auto-Configuration	SLAAC	Stateless Address Auto-Configuration
SNMP Simple Network Management Protocol	SNMP	Simple Network Management Protocol
SMTP Simple Mail Transfer Protocol	SMTP	Simple Mail Transfer Protocol
SONET Synchronous Optical Network	SONET	Synchronous Optical Network
SPT Shortest Path Tree	SPT	Shortest Path Tree
SSH Secure Shell	SSH	Secure Shell



Item	Description
SSID	Service Set Identifier
SSM	Source-Specific Multicast
STP	Spanning Tree Protocol
TACACS+	Terminal Access Controller Access Control System Plus
TBF	Token Bucket Filter
ТСР	Transmission Control Protocol
TKIP	Temporal Key Integrity Protocol
ToS	Type of Service
TSS	TCP Maximum Segment Size
Tx	transmit
UDP	User Datagram Protocol
VHD	virtual hard disk
vif	virtual interface
VLAN	virtual LAN
VPC	Amazon virtual private cloud
VPN	virtual private network
VRRP	Virtual Router Redundancy Protocol
WAN	wide area network
WAP	wireless access point
WPA	Wired Protected Access